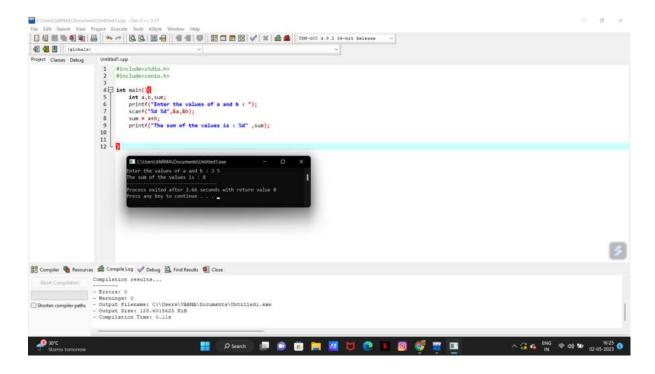
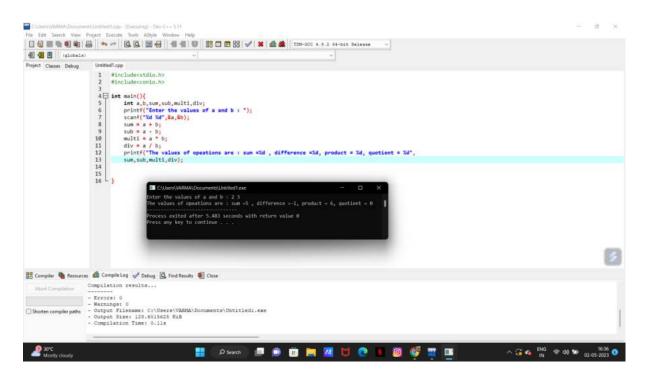
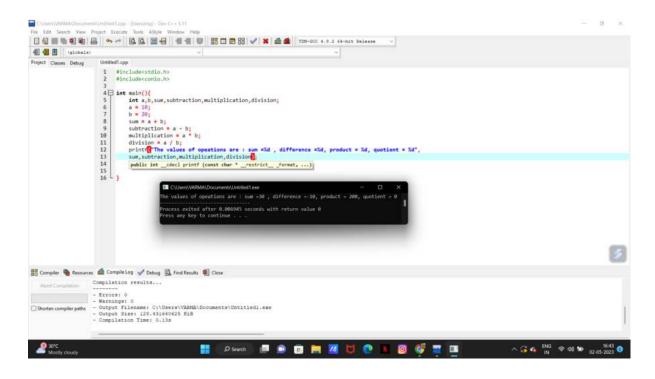
1.ARITHMETIC OPERATION IN C USING DYNAMIC INITIALIZATION



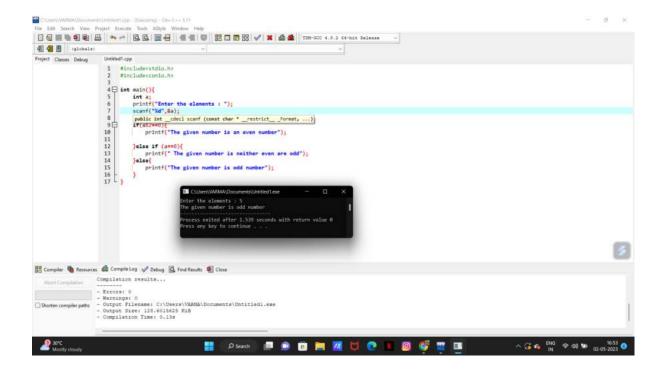
2. ARITHMETIC OPERATIONS IN C USING DYNAMIC INITIALIZATION



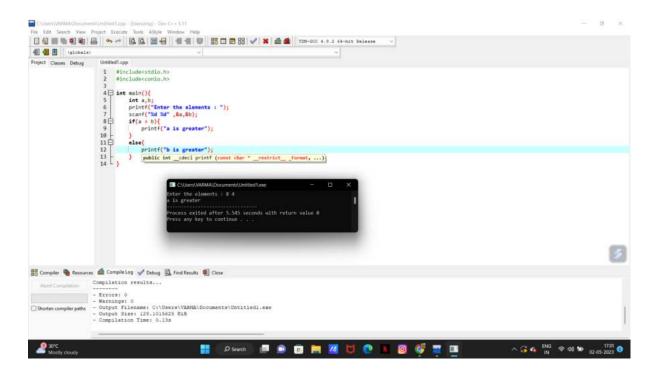
3. ARITHMETIC OPERATION IN C USING STATIC INITILIZATION



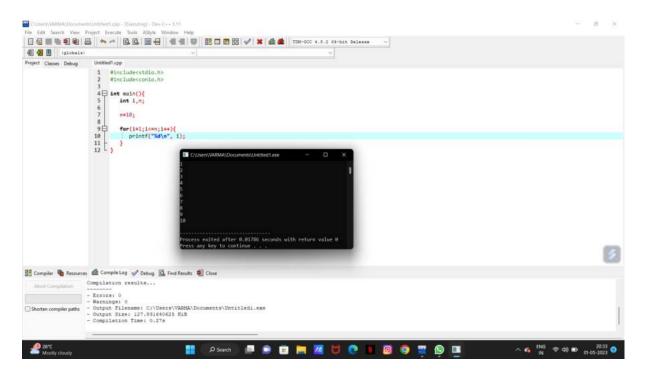
4.C PROGRM TO CHECK THE GIVEN NUMBERS IS ODD OR EVEN



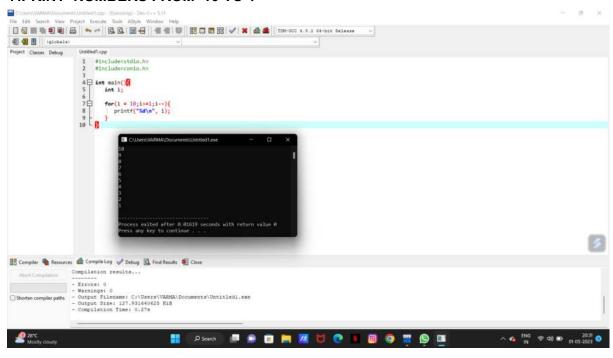
5.CHEKING BIGGER VALUE BETWEEN TWO VALUES



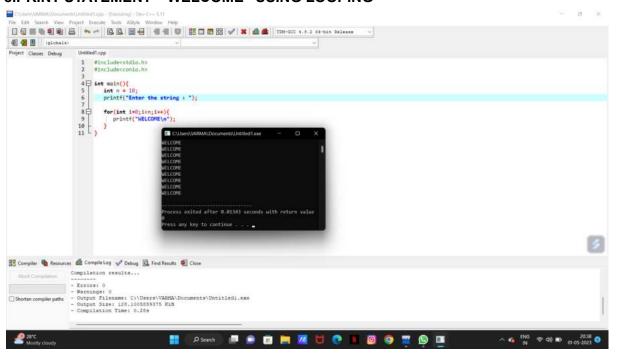
6.PRINT NUMBERS FROM 1 TO 10



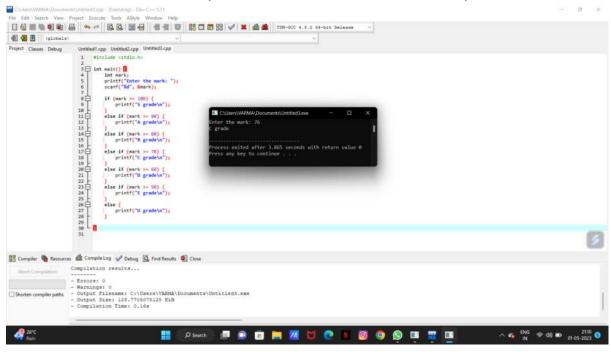
7.PRINT NUMBERS FROM 10 TO 1



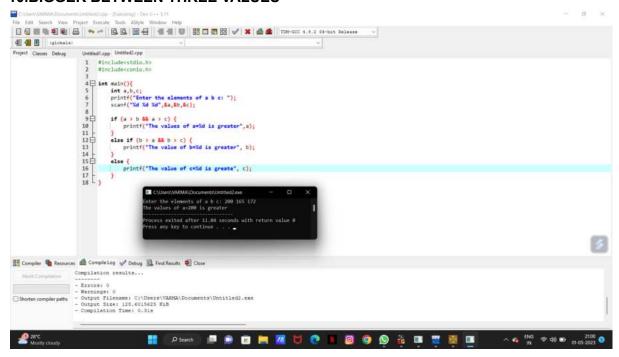
8.PRINT STATEMENT "WELCOME" USING LOOPING



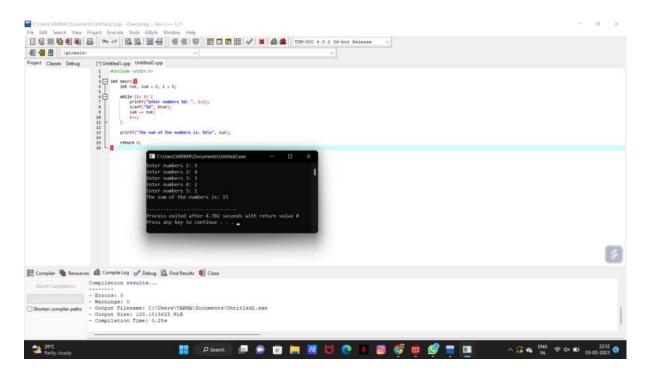
9.MARKS AND GRADES IN C(USING CONDITIONAL STATEMENTS)



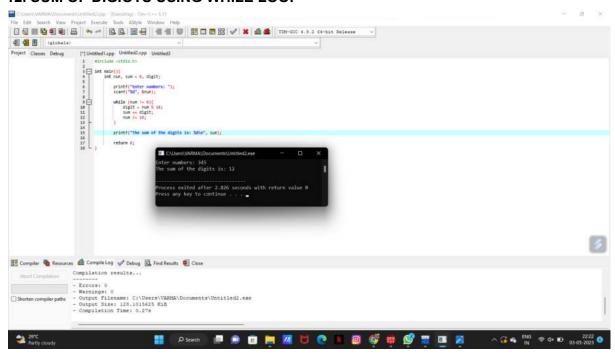
10.BIGGER BETWEEN THREE VALUES



11.GET 5 NUMBERS FROM USER AND SUM IT USING WHILE LOOP



12. SUM OF DIGIOTS USING WHILE LOOP



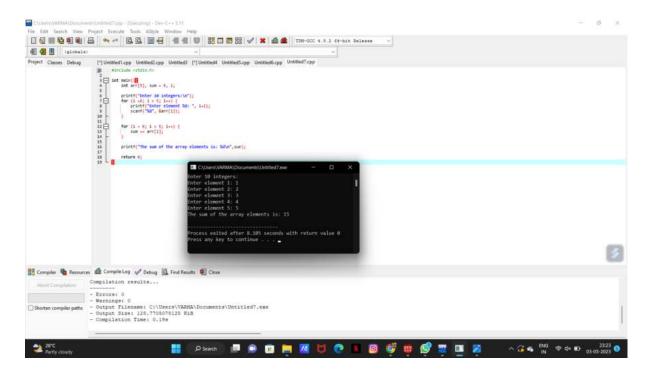
13.PRINT THE FIRST N NUMBERS IN REVERSE USING DO VALUE

```
[*] Untitled1 Untitled2.cpp Untitled3.cpp Untitled4.cpp
1 #include <stdio.h>
2
3 ☐ int main() {
4
         int n,i;
5
 6
         printf("Enter a positive inteser");
         scanf("%d",&n);
7
 8
 9
         i = n;
10
         do{
             printf("%d ", i);
11
12
              i--;
         }while (i >=1);
13
14
                             C:\Users\VARMA\Documents\Untitled4.exe
                                                                             15
         return 0;
16 - 1
                             Enter a positive inteser4
                             4321
                             Process exited after 9.6 seconds with return value 0
                             Press any key to continue . . .
```

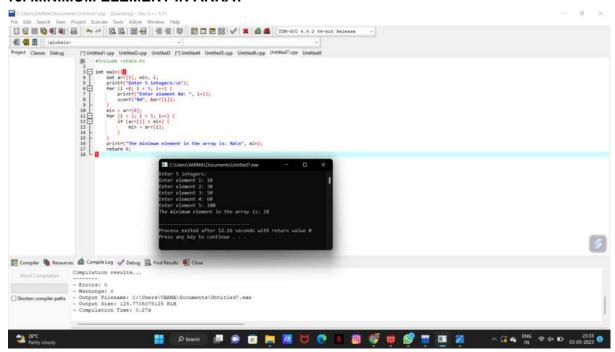
14. INNITIALIZATION OF ARRAY

```
[*] Untitled1 Untitled2.cpp Untitled3.cpp Untitled4.cpp Untitled5.cpp Untitled6
1
     #include <stdio.h>
     #include <comio.h>
 2
 3
4 ☐ int main() {
 5
          int a[10],i;
 6
          printf("Enter the elements; ");
97
          scanf("%d" ,&a[i]);
 8
9 □
          for(i=1;i<=10;i++){
10
              printf("%d ",i);
11
12 L }
                  C:\Users\VARMA\Documents\Untitled5.exe
                 Enter the elements ; 1 2 3 4 5 6 7 8 9
                 1 2 3 4 5 6 7 8 9 10
                 Process exited after 10.99 seconds with return value 0
                 Press any key to continue . . .
```

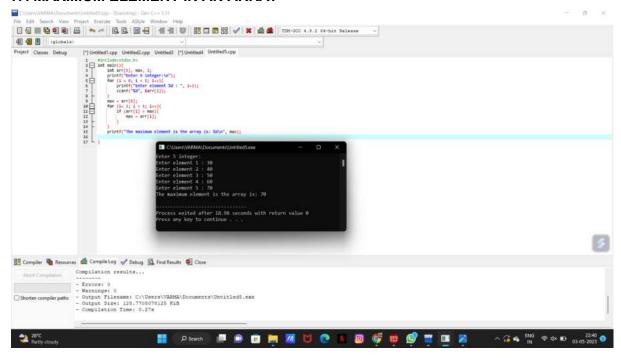
15. SUM OF ARRAY ELEMENTS



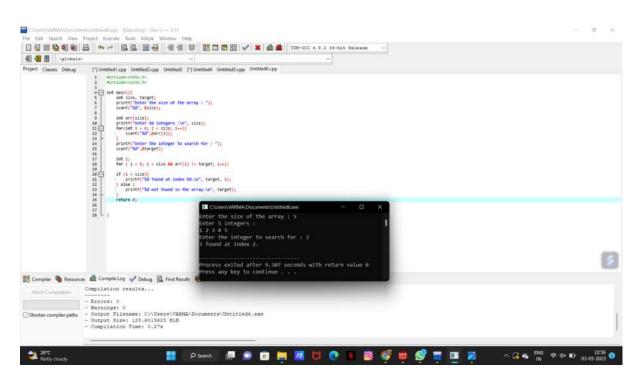
16. MINIMUM ELEMENT IN ARRAY



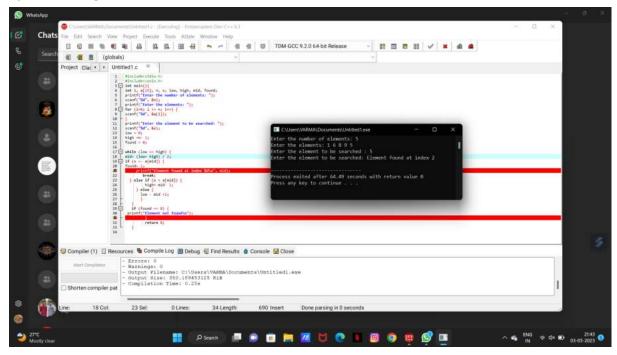
17. MAXIMUM ELEMENT IN AN ARRAY



18.SEARCH ELEMENT IN ARRAY USING LINEAR SAEARCH



19. BINARY SERACH



20.INSERT AND DELETE A ELEMENT IN AN ARRAY

```
Nie Edit Search View Project Execute Tools Alltyle Window Help
                                                                             440
 000
                             Unitied1.cpp [1] Unitied2.cpp binary.search_DSc binary_search_DSc intert_and_delete_an_element_in_an_array.c
                                        printf("fater the size of the array: ");
scan(("As", An);
printf("Ast", An);
printf("Ast", An) is the array:\A");
for (i = 0; i < n; is ) {
scanf("Ast", Aarr[i]);
                            printf("Enter the element to be inserted: ");
scanf("No", &Insert);
                                         printf("fater the index at which the element should be inserted: ");
scanf("Mat", A1);
for (j - n; j > 1; j - ) {
    arr[j] - mr[j-1];
} Dtzpmelmant.

    Drupen/insert_and_defete_an, X + v

                                                                                                      1 2 3 4 5
Enter the element to be inserted: 6
Enter the index at which the element should be inserted: 2
Enter the element to be deleted: 1
The updated array is:
2 6 3 4 5
                                                                                                      Process exited after 14.54 seconds with return value 0 Press any key to continue . . .
                                        for (j = i; j + n-1; j++) (
arr[j] + arr[j+1];
                                        for (1 = 0; 1 < n; 1++) {
    printf("The updated array is:\n");
    for (1 = 0; 1 < n; 1++) {
        printf("Nd", arr[i]);
line 16. Feb 31. Salt A. Lines 30. Specific 675. Second Prince assistate 6755 accords
```

21. INITIALIZATION AND PRINTING OF 2-D ARRAY

