

Assignment 7

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Abstract—This document explains the method of finding the equation of circle.

Download all python codes from

<https://github.com/harshachinta/EE5609-Matrix-Theory/tree/master/Assignments/Assignment7/code>

and latex-tikz codes from

<https://github.com/harshachinta/EE5609-Matrix-Theory/tree/master/Assignments/Assignment7>

1 PROBLEM

Find the equation of the circle passing through $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ and making intercepts a and b on the coordinate axes.

2 EXPLANATION

The equation of a circle can be expressed as,

$$\mathbf{x}^T \mathbf{x} - 2\mathbf{c}^T \mathbf{x} + f = 0 \quad (2.0.1)$$

where \mathbf{c} is the center.

Given the circle makes intercepts a and b on the coordinate axis. Let intercept on x -axis be a and the intercept on y -axis be b .

Therefore the points are,

$$\mathbf{P}_1 = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad \mathbf{P}_2 = \begin{pmatrix} a \\ 0 \end{pmatrix} \quad \mathbf{P}_3 = \begin{pmatrix} 0 \\ b \end{pmatrix} \quad (2.0.2)$$

Substituting \mathbf{P}_1 from equation (2.0.2) in (3.0.1) we get,

$$\begin{pmatrix} 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} - 2 \begin{pmatrix} c_1 & c_2 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} + f = 0 \quad (2.0.3)$$

$$\Rightarrow \boxed{f = 0} \quad (2.0.4)$$

Substituting \mathbf{P}_2 from equation (2.0.2) in (3.0.1) we get,

$$\begin{pmatrix} a & 0 \end{pmatrix} \begin{pmatrix} a \\ 0 \end{pmatrix} - 2 \begin{pmatrix} c_1 & c_2 \end{pmatrix} \begin{pmatrix} a \\ 0 \end{pmatrix} + 0 = 0 \quad (2.0.5)$$

$$a^2 - 2(ac_1) = 0 \quad (2.0.6)$$

$$\Rightarrow \boxed{c_1 = \frac{a}{2}} \quad (2.0.7)$$

Substituting \mathbf{P}_3 from equation (2.0.2) in (3.0.1) we get,

$$\begin{pmatrix} 0 & b \end{pmatrix} \begin{pmatrix} 0 \\ b \end{pmatrix} - 2 \begin{pmatrix} c_1 & c_2 \end{pmatrix} \begin{pmatrix} 0 \\ b \end{pmatrix} + 0 = 0 \quad (2.0.8)$$

$$b^2 - 2(bc_2) = 0 \quad (2.0.9)$$

$$\Rightarrow \boxed{c_2 = \frac{b}{2}} \quad (2.0.10)$$

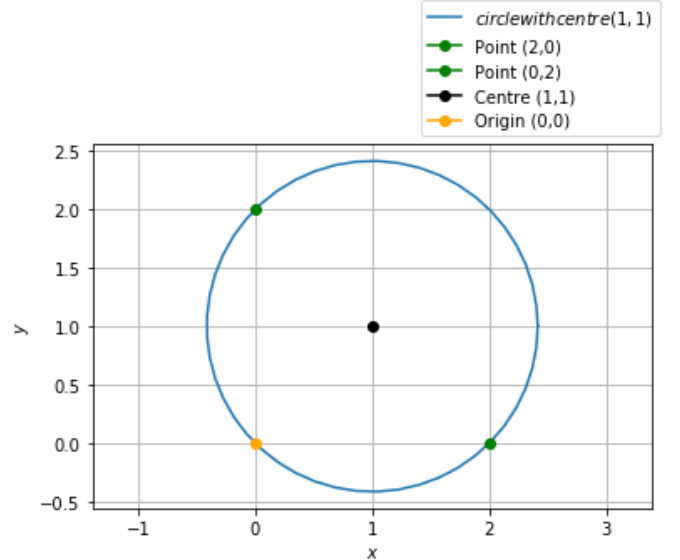


Fig. 1: Circle passing through origin and making intercept on coordinate axes

Thus, from equation (2.0.7) and (2.0.10),

The center of circle is,

$$\Rightarrow \boxed{\mathbf{c} = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} a \\ b \end{pmatrix}} \quad (2.0.11)$$

The radius of the circle is,

$$r = \sqrt{\mathbf{c}^T \mathbf{c} - f} \quad (2.0.12)$$

$$\Rightarrow \boxed{r = \sqrt{\frac{a^2 + b^2}{4}}} \quad (2.0.13)$$

Therefore,

The equation of circle is,

$$\Rightarrow \boxed{\mathbf{x}^T \mathbf{x} - \begin{pmatrix} a & b \end{pmatrix} \mathbf{x} = 0} \quad (2.0.14)$$

3 SOLUTION

The equation of circle is,

$$\boxed{\mathbf{x}^T \mathbf{x} - \begin{pmatrix} a & b \end{pmatrix} \mathbf{x} = 0} \quad (3.0.1)$$