## Assigenment No.6

Name: Harshad Shrikant Ghutukade

**ROLL NO: 43** 

SE IT

## CODE:

```
#include<iostream>
using namespace std;
struct node
int data, lf, rf;
node *l,*r;
};
class tbt
node *head,*root;
public:
tbt()
root=NULL;
}
void create();
void inorder();
void preorder();
};
void tbt::create()
int n,d;
node *t,*p;
cout<<"Enter no of nodes: ";</pre>
cin>>n;
head=new node;
head->r=head->l=head;
head->lf=head->rf=0;
for (int i=0;i<n;i++)
{
       t=new node;
       cout<<"Enter the data: ";</pre>
       cin>>t->data;
       t->l=t->r=t;
       t->lf=t->rf=0;
       if(root==NULL)
       {
               root=t;
               head->l=root;
               root->l=root->r=head;
```

```
head->lf=1;
       }
       else
              p=root;
              while(1)
              if(t->data<p->data)
              if(p->lf==1)
              p=p->l;
              else
              t->l=p->l;
              t->r=p;
              p->l=t;
              p->lf=1;
              break;
              }
              }
              else{
              if(p->rf==1)
              p=p->r;
              else{
              t->r=p->r;
              t->l=p;
              p->r=t;
              p->rf=1;
              break;
              }
       }
}
}
}
void tbt::inorder()
cout<<"Inorder"<<endl;
node *p=root;
do
while(p->lf==1)
p=p->l;
cout<<p->data<<endl;
while(p->rf==0)
p=p->r;
```

```
if(p==head)
return;
cout<<p->data<<endl;</pre>
p=p->r;
}while(p!=head);
void tbt::preorder()
cout<<"Preorder"<<endl;</pre>
node *p=root;
do
while(p->lf==1)
cout<<p->data<<endl;</pre>
p=p->l;
cout<<p->data<<endl;
while(p->rf==0)
p=p->r;
if(p==head)
return;
}
p=p->r;
while(p!=head);
int main()
tbt x;
x.create();
x.inorder();
x.preorder();
}
OUTPUT:
Enter no of nodes: 4
Enter the data: 20
Enter the data: 10
Enter the data: 30
Enter the data: 4
Inorder
4
10
20
30
Preorder
20
```