oops_by_codeyug_1.py

```
# accessing the attributes and methods of the class
 2
 3
   class Employee:
4
 5
        def __init__(self,salary,age):
            self.salary = salary
 6
 7
            self.age = age
 8
9
        def display(self):
10
            return "The salary of the employee is {} and his age is
    {}".format(self.salary,self.age)
11
12
13
   e1 = Employee(45000, 21)
   e2 = Employee(37000, 23)
14
15
    print(e2.display())
16
17
18
                                                                        #
19
   # Built in Class Functions
20
21
   class Friends:
22
23
24
        def __init__(self,name,age):
25
            self.name = name
            self.age = age
26
27
   f1 = Friends("harshad",23)
28
   f2 = Friends("uddhal",53)
29
30
   # print(getattr(f1,'name')) #--> get attribute fetch the sp. attribute of mention object
31
   # print(f2.name)
32
33
    setattr(f2, 'name', 'maitheli') #--> assign the value to atribute of object
   # print(f2.name)
34
35
   # print(f2.__dict__)
   delattr(f2, 'age')
                                  #--> delete the mention attribute of mention object
36
37
   # print(f2. dict )
    print(hasattr(f2,'name'))
                               #--> return true/false if attribute for mention class is
    presentt or not.
39
40
41
42
   # Built in Class Attributes
43
44
45
    class Friends:
        '''This class holds the information regading the name and age of the friends'''
46
47
        def init (self,name,age):
48
            self.name = name
```

```
50
             self.age = age
51
    f1 = Friends("harshad",23)
52
    f2 = Friends("uddhal",53)
53
54
     print(Friends. dict )
                                  #--> displays the content of class
55
     print(Friends. doc )
                                  #--> display the comment line having purpose of the class
56
57
     print(Friends.__name__)
                                  #--> display the name of the class
     print(Friends.__module )
                                  #--> diplay module name (file name)
58
59
60
61
     '''Inheritance Notes:
62
        - child class can inherit the attributes and method from the parent class but parent class
63
     cant from child class.
       - in case of the constructor, if child class dose not have the __init__ magic method it
64
     will look into parent class but if it dose have then
          child class will prefer it own contructor before parent class. this is nown as
65
     constructor overriding.
        - super() function, we can access the properties of parent class. if child and parent
66
     class both have constructor and child class instance also
          wants to inherit the constructor from parent class then this function is used.'''
67
68
     # ---> Super function()
69
70
71
     class Computer:
72
        def init (self):
             self.ram = '8gb'
73
74
             self.storage = '500gb'
             print('class computer has executed.')
75
76
77
     class Mobile(Computer):
78
         def __init__(self):
79
             super(). init ()
             self.model = 'iphone X'
80
             print('class Mobile has executed.')
81
82
83
     apple = Mobile()
     print(apple.__dict__)
84
85
    # --->super fucntion with parametric constructor
86
87
     class Computer:
88
         def init (self,ram,storage):
89
             self.ram = ram
90
             self.storage = storage
91
             print('class computer has executed.')
92
93
     class Mobile(Computer):
94
         def init (self,ram,storage):
95
             super(). init (ram, storage)
96
97
             self.model = 'iphone X'
98
             print('class Mobile has executed.')
99
100
     apple = Mobile('8gb','512gb')
     print(apple.__dict__)
101
```

```
102
     '''with help of super function you can call the any property of parent class, method or
103
     attributes.'
104
105
                                                                         #
106
107
     # Types of inheritance:
     # 1) single inheritance - one parent and one child
108
109
     # 2) multilevel inheritance - parent and child class further inherited into new class forming
     multiple level.
110
     # below is the example of the multi level inheritance
111
     class Parent:
112
         name = 'Parent'
113
114
     class Child 1(Parent):
115
         middle name = 'child 1'
116
117
     class Child 2(Child 1):
118
119
         surename = 'Child_2'
120
121
     print(Child 2.surename)
122
     # 3) hierarchical inheritance: single parent and multiple child
123
                            child 1
124
         parent -----|
125
126
                            child 2
127
         child classes can access parent class but not a vice versa. and also child 1 nd child 2
128
     can not access each other.
129
130
     class Person:
131
132
         def _ init (self,name,age):
             self.name = name
133
134
             self.age = age
135
     class Employee(Person):
136
         def _ init (self, name, age,salary):
137
             super().__init__(name, age)
138
139
             self.salary = salary
140
     class Student(Person):
141
         def __init__(self, name, age,marks):
142
             super().__init__(name, age)
143
144
             self.marks = marks
145
146
     p1 = Person('Jay', 23)
     e1 = Employee('harshad',23,45000)
147
     s1 = Student('akkshay',24,67)
148
149
     # print(e1.marks) ---->> attributeError
150
     print(s1.age)
151
152
153
    # 4) multiple inheritance:
154
```

```
# - class derived from multiple derived classes
155
     # - child class can access the both parent class property but parent classess can not of
     child or of each other.
157
     ''' Parent_1_
158
                         Child
159
160
          Parent_2
161
162
    # --simple example:
163
     class Country:
        office = 'india'
164
165
     class State:
166
         # office = 'mumbai'
167
168
         pass
169
     class District(State, Country):
170
171
         pass
172
     d=District()
173
     print(d.office)
174
175
176 # -- example with constructor:
177
     class Country:
        def __init__(self):
178
179
             print('Country class constructor')
             self.office = 'India'
180
181
     class State:
182
         def init (self):
183
             super().__init__()
184
185
             print('State class constructor')
             self.office = 'Mumbai'
186
187
188
     class District(State,Country): # --> parent classes can be multiple. access flow from left
     to right.
         def __init__(self):
189
190
             super(). init ()
             print('District class constructor')
191
192
             self.office = 'Pune'
193
194
     d=District()
     print(d.__dict__)
195
196
197
     # 5) Hybrid inheritance
     ''' Parent 1
198
199
200
         Parent 2
201
         - mixture of multiple inheritance and hierachical inheritance
202
203
204
205
206
207
    Topic: Encapsulation
```

```
Access Modifiers in Python:
209
210
         - Generally, we restrict data access outside the class in encapsulation.
         - Encapsulation can be achieved by declaring the data members and methods of a class as
211
     private.
         - Three access specifiers: - public, private, protected(not usually in use.)
212
213
         - Public member: - Accessible anywhere by using object reference.
214
         - Private member: - Accessible within the class. Accessible via methods only.(can make
215
     attribute private by settting
216
           2 underscore just before the attribute. i.e: self. revenue = 1,00,000). same is for
     methods but not in much use.
         - Protected member:- Accessible within class and it's subclasses(can make attribute
217
     protected by settting
           1 underscore just before the attribute. i.e: self. revenue = 1,00,000)
218
     1.1.1
219
220
221
     class Finance:
222
         def init (self):
223
             self.revenue = 100000
224
             self.no of employee = 24
225
226
     f1 = Finance()
227
228
     class Hr:
         def init (self):
229
             self.salary = 5000
230
             print(f"before changing the value {f1.revenue}")
231
             f1.revenue = 20000
232
233
             print(f"after changing the value {f1.revenue}")
234
235
     h1 = Hr()
236
237
     '''- need of encapsulation: in above example we can access finance class attibute by the
     object in the scope
        of another Hr class. sometime this access can be harmfully or we want make that
238
     attribute/property to access
       within the particular class only, so with the help of encapsulation we make properties of
239
     class accessible to
        particular scope, they can only be access by class methods only.
240
241
        - in python there's no pure encapsulation, it is just to restrict accessing directly.
242
     ofcourse there r solution and modules for
243
         pure encapsulation in pythin. we can access the property outsite the class by some logic.
         encapsulated private property stored in this way --> i.e.: 'Finance revenue': 100000, -
244
     -> classname variablename (name mangling).
         with help of this we can access the property outside the class.
245
246
           111
247
248
249
     class Finance:
250
         def init (self):
251
             self.__revenue = 100000
252
             self. no of employee = 24
253
         def display(self):
254
             print(self. revenue)
255
256
257
    f1 = Finance()
```

```
258
259
     class Hr:
260
        def init (self):
             self.salary = 5000
261
             # print(f"before changing the value {f1. revenue}")
262
             # f1. revenue = 20000
                                                                         #--->> if we try to
263
     access or change the value of property will throw an error!
             # print(f"after changing the value {f1. revenue}")
264
265
266
    h1 = Hr()
     f1.display() # it can only be access by the particular class method.
267
    print(f1.__dict__)
268
269
    # - accessing the attibute outside the class with logic:
270
271
     class Finance:
272
        def init (self):
273
             self.__revenue = 100000
274
             self. no of employee = 24
275
276
277
        def display(self):
278
             print(self. revenue)
279
280
    f1 = Finance()
281
282
    class Hr:
283
        def __init__(self):
284
             self.salary = 5000
             print(f"before changing the value {f1. Finance revenue}")
285
             f1. Finance revenue = 20000
286
                                                                                #--->> if we try to
     access or change the value of property will throw an error!
287
             print(f"after changing the value {f1. Finance revenue}")
288
289
    h1 = Hr()
    f1.display()
                            # it can only be access by the particular class method.
290
291
     print(f1.__dict__)
292
293
```