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/*Lab 15: Network flow Calculation*/
#include<stdio.h>
#define NUM_NODES 5
#define SIZE 20
int res_graph[NUM_NODES][NUM_NODES];
int aug_path[NUM_NODES];
int queue[SIZE];
int rear,front;
void insert_queue(int data)
{
        rear=(rear+1)%SIZE;
        queue[rear]=data;
        if(front==-1)
          front=0;
}
int delete_queue()
{
        int data=queue[front];
        if(front==rear)
          front=rear=-1;
        else
          front=(front+1)%SIZE;
        return data;
}
int is_queue_empty()
{
        return front==-1;
}
int find_augmented_path(int s,int t)
{
        int visited[NUM_NODES]={0};
        insert_queue(s);
        int u,v,i;
        visited[s]=1;
        for(i=0;i<NUM_NODES;i++)
          aug_path[i]=-1;
        while(!is_queue_empty())
        {
           u=delete_queue();
           for(v=0;v<NUM_NODES;v++)
           {
                if(visited[v]==0&&res_graph[u][v]>0)
                {
                        aug_path[v]=u;
                        if(v==t)
                        {
                                printf("\nAgumented path found: ");
                                for(i=0;i<NUM_NODES;i++)
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                                        {
                                                printf("%d ",aug_path[i]);
                                                }
                                                printf("\n");
                                        return 1;
                                        }
                                        visited[v]=1;
                                        insert_queue(v);
                                }
                        }
                }
                return 0;
}
main()
{
        int graph[NUM_NODES][NUM_NODES]={{0,20,4,7,0},
                                                                                {0,0,5,3,7},
                                                                                {0,0,0,0,8},
                                                                                {0,0,0,0,15},
                                                                                {0,0,0,0,0}
                                                                                };
        int i,j;
        int u,v;
        int s,t;
        int total_flow=0;
        int min_flow=2147483627;
        for(i=0;i<NUM_NODES;i++)
        {
                for(j=0;j<NUM_NODES;j++)
                {
                        res_graph[i][j]=graph[i][j];
                }
        }
        s=0;
        t=4;
        for(i=0;i<NUM_NODES;i++)
        {
                for(j=0;j<NUM_NODES;j++)
                {
                        printf("%d ",res_graph[i][j]);
                }
                printf("\n");
        }
        while(find_augmented_path(s,t))
        {
                min_flow=2147483627;

                for(v=t;v!=s;v=u)
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                {
                        u=aug_path[v];
                        if(res_graph[u][v]<min_flow)
                                min_flow=res_graph[u][v];
                }
                total_flow+=min_flow;
                for(v=t;v!=s;v=u)
                {
                        u=aug_path[v];
                        res_graph[u][v]-=min_flow;
                }
        printf("\nResidual Graph\n");
        for(i=0;i<NUM_NODES;i++)
        {
                for(j=0;j<NUM_NODES;j++)
                {
                        printf("%d ",res_graph[i][j]);
                }
                printf("\n");
        }
 }
  printf("Total Flow: %d",total_flow);
}
```