

## .ASSIGNMENT-7.3.

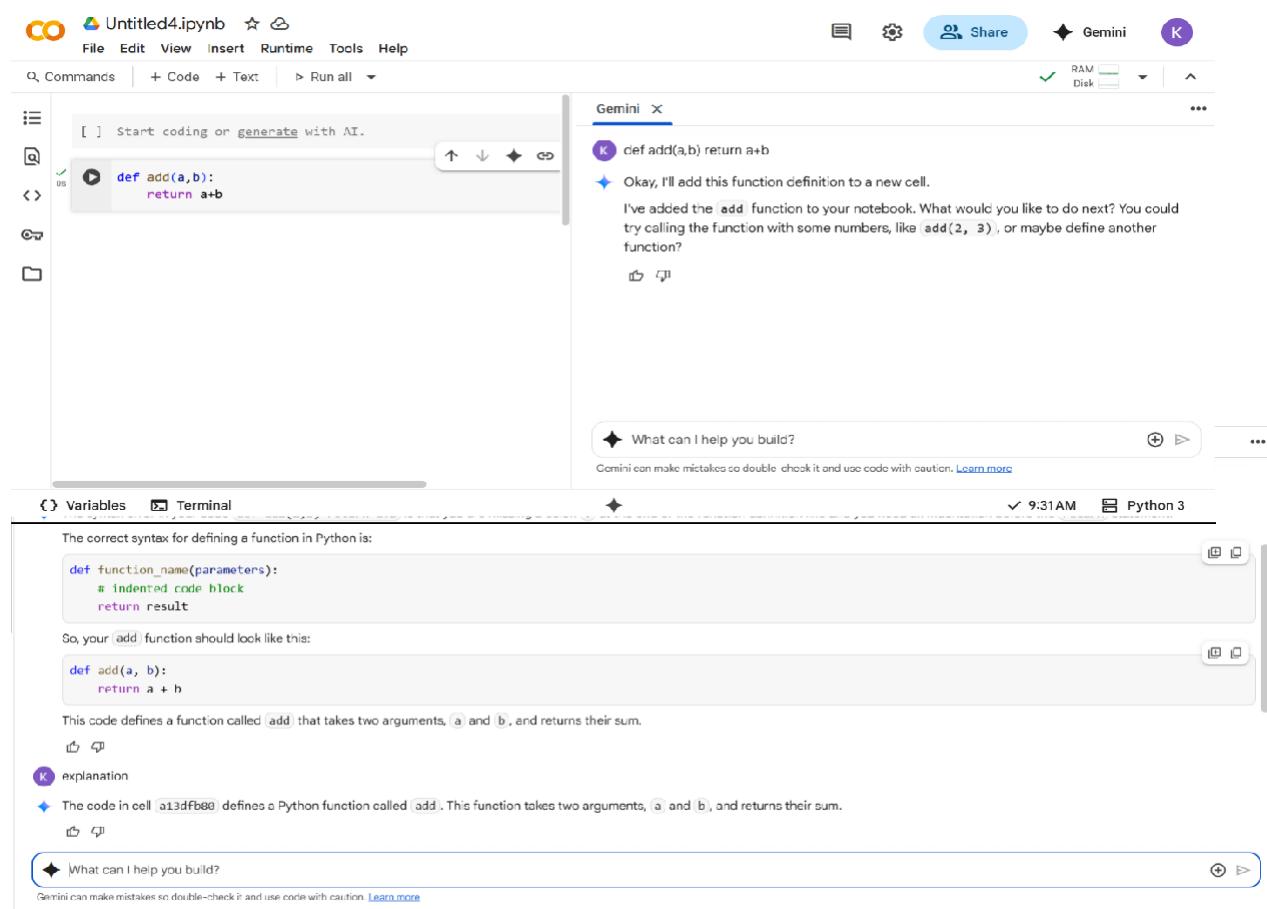
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### Task 1:

```
python

def add(a, b)
    return a + b
```

### Code and Output:



The screenshot shows a Jupyter Notebook interface with the following details:

- File Bar:** Untitled4.ipynb, File, Edit, View, Insert, Runtime, Tools, Help.
- Toolbar:** Share, Gemini, RAM Disk.
- Code Cell:** A cell containing the Python code: `def add(a, b):  
 return a + b`.
- Gemini Panel:** Shows a message from Gemini: "def add(a,b) return a+b". Gemini responds: "Okay, I'll add this function definition to a new cell." It suggests calling the function with numbers like `add(2, 3)`.
- Bottom Panel:** Variables, Terminal, What can I help you build? (with a note about Gemini making mistakes).
- Code Completion Example:** Shows the correct syntax for defining a function in Python: `def function_name(parameters):  
 # Indented code block  
 return result`. It then shows the user's attempt: `def add(a, b):  
 return a + b`.
- Explanation:** Gemini explains that the code defines a function called `add` that takes two arguments, `a` and `b`, and returns their sum.
- Feedback:** Gemini provides feedback: "The code in cell a13df6e0 defines a Python function called `add`. This function takes two arguments, `a` and `b`, and returns their sum."
- Bottom Note:** Gemini can make mistakes so double-check it and use code with caution. [Learn more](#).

## Task 2:

```
python

def count_down(n):
    while n >= 0:
        print(n)
        n += 1 # Should be n -= 1
```

Identify and fix a logic error in a loop that causes infinite iteration.

### Code and Output:

The screenshot shows a Jupyter Notebook interface. On the left, a code cell contains the following Python code:

```
def count_down(n):
    while n>=0:
        print(n)
        n+=1 # Should be n-=1
count_down(5)
```

The output of the cell shows the numbers 5, 4, 3, 2, 1, 0 printed sequentially. To the right of the code cell is a Gemini AI sidebar. The sidebar has a title "Gemini X" and a sub-section "K Identify and fix a logic error in a loop that causes infinite iteration." It contains the following text:

It looks like there's a syntax error in the function definition in cell MKha8uC9N7p. You can't use a literal value like 5 as a parameter name. I'll fix that first, and then we can look at the logic inside the loop.

Now that the syntax error is fixed, let's look at the logic error causing the infinite loop. In the `count_down` function, the loop condition is `n >= 0`. Inside the loop, you are incrementing `n` with `n - 1`. If `n` starts at a value greater than or equal to 0, `n` will always increase, and the condition `n >= 0` will always be true, resulting in an infinite loop.

To fix this, you should decrement `n` instead of incrementing it so that it eventually becomes less than 0 and the loop terminates.

I've fixed the logic error in the `count_down` function. It will now count down correctly.

Would you like to try calling the `count_down` function with a number, like `count_down(5)`, or is there anything else you'd like to work on?

gemini

give an output

I can give you an output, but I need a number to count down from. How about I call the `(count_down)` function with the number 5?

gemini

What can I help you build?

Gemini can make mistakes so double-check it and use code with caution. [Learn more](#)

Variables Terminal 9:44AM Python 3

### Explanation:

The screenshot shows the Gemini AI sidebar with a section titled "Gemini X". It has a sub-section "K explanation". The text in the explanation section is as follows:

Certainly! Let's look at the code in the visible cells:

- Cell MKha8uC9N7p : This cell contains a Python function called `count_down`. This function takes one argument, `n`, and prints the numbers from `n` down to 0, inclusive. It uses a `while` loop that continues as long as `n` is greater than or equal to 0. Inside the loop, it prints the current value of `n` and then decrements `n` by 1 (`n -= 1`). The line `#Should be n-=1` is a comment indicating the intended logic after a previous correction.

### Task 3:

```
# Debug the following code
def divide(a, b):
    return a / b

print(divide(10, 0))
```

### Code and Output:

The screenshot shows a Jupyter Notebook interface with the file "Untitled4.ipynb" open. In the code cell, there is a function definition and a call to it:`def divide(a,b):
 return a/b
print(divide(10,0))`

When the cell is run, a traceback is displayed:

```
ZeroDivisionError: division by zero
```

Below the code cell, a link "Next steps: Explain error" is visible.

The screenshot shows the same Jupyter Notebook interface after modifying the code. The function now includes a check for division by zero:`def divide(a,b):
 if b == 0:
 return "Error: Cannot divide by zero."
 return a/b
print(divide(10,0))`

Running the cell results in the output:

```
Error: Cannot divide by zero.
```

To the right of the notebook, a Gemini AI sidebar provides a response to the question "def divide(a,b): return a/b print(divide(10,0)) what is the error and give the correct code". The response explains the error and suggests handling it by returning a custom message.

## Explanation:

- **Cell j1cX-X7rpVrv**: This cell contains a Python function called `divide`. This function takes two arguments, `a` and `b`. It includes an `if` statement to check if `b` is equal to 0. If it is, the function returns the string "Error: Cannot divide by zero." to prevent a `ZeroDivisionError`. If `b` is not zero, the function returns the result of dividing `a` by `b` (`a / b`). The `print(divide(10,0))` line calls this function with `a=10` and `b=0` and prints the returned value, which will be the error message.



## Task 4:

```
python
```

```
class Rectangle:  
    def __init__(length, width):  
        self.length = length  
        self.width = width
```

## Code and output:

The screenshot shows a Jupyter Notebook interface with a code cell containing the definition of a `Rectangle` class and its usage. The code is as follows:

```
class Rectangle:  
    def __init__(length, width):  
        self.length = length  
        self.width = width  
  
[23] # Create a Rectangle object with length 10 and width 5  
my_rectangle = Rectangle(10, 5)  
  
# Access and print the attributes  
print(f"Length of the rectangle: {my_rectangle.length}")  
print(f"Width of the rectangle: {my_rectangle.width}")
```

The output of the code is:

```
Length of the rectangle: 10  
Width of the rectangle: 5
```

To the right of the code cell, there is a sidebar with the title "Gemini X". It contains the following text:

Klass Rectangle: def \_\_init\_\_(length, width): self.length = length self.width = width what is the error and give the correct code with an example

It seems you're still having trouble with the `Rectangle` class definition. The error here is the same as before: the `__init__` method is missing the required `self` parameter, and there's a typo in the method name (it should be `__init__` with double underscores). The `self` parameter is a reference to the instance of the class being created. Here's the corrected code for the `Rectangle` class:

Great, the `Rectangle` class definition is now corrected. Here is an example of how to create an instance of the `Rectangle` class and access its attributes: I've shown you how to define and use the `Rectangle` class. What would you like to do next? You could try creating other `Rectangle` objects with different dimensions, add more methods to the `Rectangle` class (like calculating the area or perimeter), or work on something else?

Below the sidebar, there is a text input field with the placeholder "What can I help you build?" and a button labeled "Ask".

## Explanation:

- **Cell q1ddCP8Zqyrs**: This cell defines a Python class called `Rectangle`. Classes are blueprints for creating objects. The `__init__` method is a special method called a constructor; it's automatically called when you create a new `Rectangle` object. The `self` parameter refers to the instance of the class being created. This `__init__` method takes `length` and `width` as arguments and stores them as attributes of the object using `self.length = length` and `self.width = width`.
- **Cell a498d427**: This cell demonstrates how to use the `Rectangle` class defined in the previous cell.
  - `my_rectangle = Rectangle(10, 5)` creates a new `Rectangle` object with a length of 10 and a width of 5. This calls the `__init__` method of the `Rectangle` class.
  - The `print` statements access the `length` and `width` attributes of the `my_rectangle` object using dot notation (`my_rectangle.length` and `my_rectangle.width`) and print their values.

## Task 5:

```
python

numbers = [1, 2, 3]
print(numbers[5])
```

## Code and Output:

The screenshot shows a Jupyter Notebook cell with the following code:

```
0: numbers=[1,2,3]
   print(numbers[5])
```

A red error message is displayed below the code:

```
IndexError: list index out of range
```

Next steps: Explain error

The screenshot shows a Jupyter Notebook cell with the following code:

```
0: numbers=[1,2,3]
   print(numbers[0]) # Accessing the first element (index 0)
```

The output cell shows the result:

```
1
```

The right sidebar has a "Gemini" tab open with the following conversation:

K numbers=[1,2,3] print(numbers[5]) what is the error and the correct code with an example

◆ The error in the code you provided and in cell dHruvFhgugr is an IndexError: list index out of range. This error occurs when you try to access an element in a list using an index that does not exist. In your code, the list numbers has only three elements, with indices 0, 1, and 2. You are trying to access the element at index 5, which is beyond the end of the list.

To fix this, you need to use a valid index, which should be between 0 and 2 (inclusive) for this list.

Here's the corrected code accessing a valid index, along with an example:

I've corrected the code to access a valid index in the numbers list, and you can see the output of accessing the first element (at index 0) in the cell output.

What would you like to do next? You could try accessing other valid indices in the list, learn

◆ What can I help you build?

## Explanation:

- `numbers = [1, 2, 3]` creates a list named `numbers` containing the integers 1, 2, and 3.
- `print(numbers[0])` accesses the element at index 0 in the `numbers` list and prints its value. In Python, list indices start from 0, so index 0 corresponds to the first element. The comment `# Accessing the first element (index 0)` clarifies this.



◆ What can I help you build?

⊕ ▶

Gemini can make mistakes so double-check it and use code with caution. [Learn more](#)