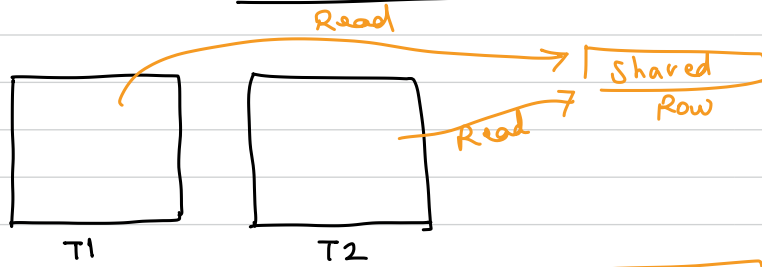
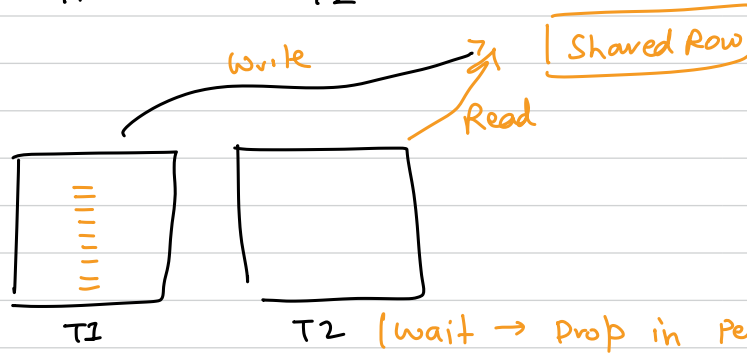



Transactions - II



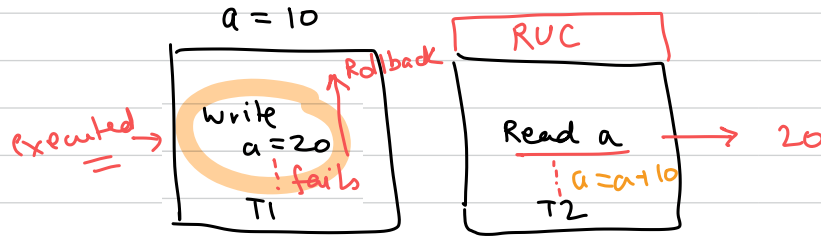
No Problem.



(wait → prob in performance)

TRANSACTION ISOLATION Levels.

1) Read uncommitted



→ fast

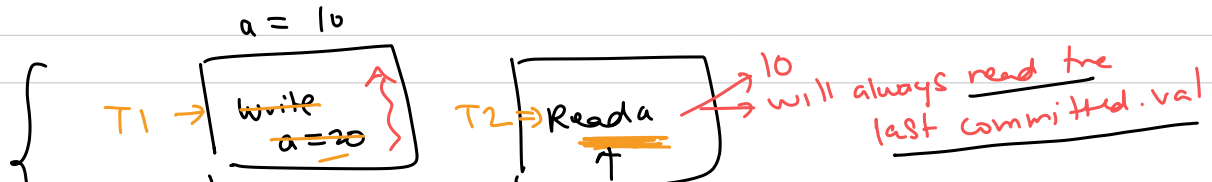
→ but can cause dirty reads.

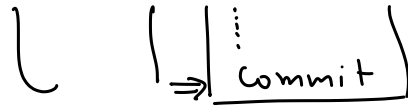
1.6 M views

↓
used wrong value of 'A'
DIRTY Read.

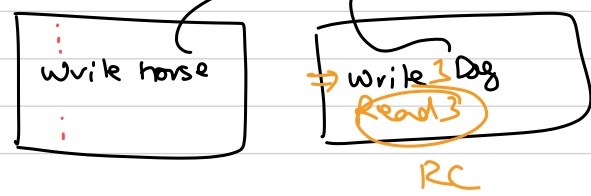
1.60364
1.60070

2) Read Committed





Demo

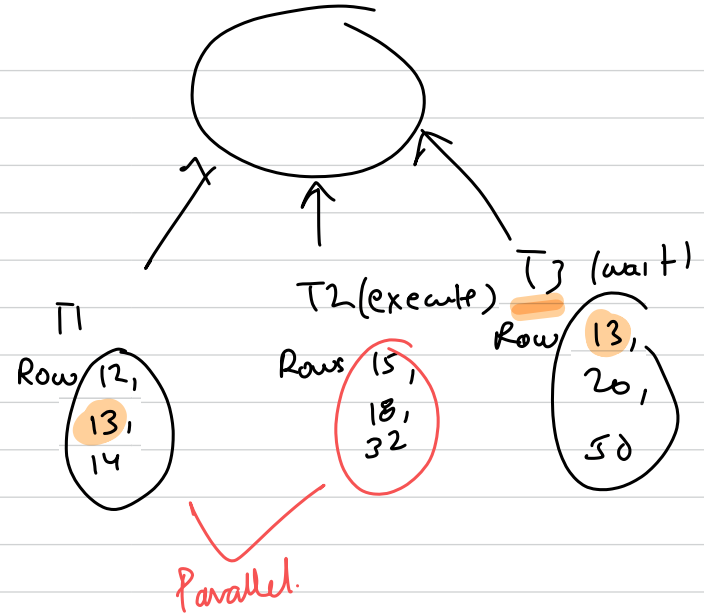
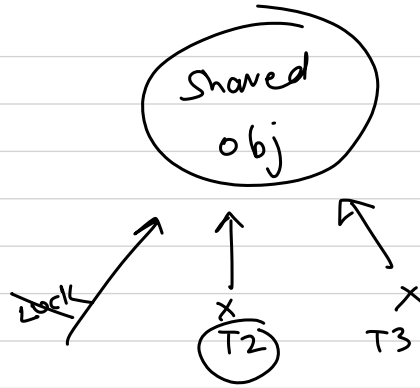


Shared Obj

↑ ↑ ↑
Read
(multiple tp)
can Read)

Shared Obj

↑ ↑ ↑
write
↓
take an "exclusive lock"



Adv:

- No dirty read
- last committed val.

Disadv:

- less efficient than RUC.
- one more issue → non-repeatable read.

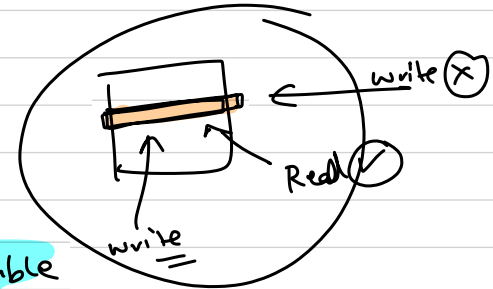
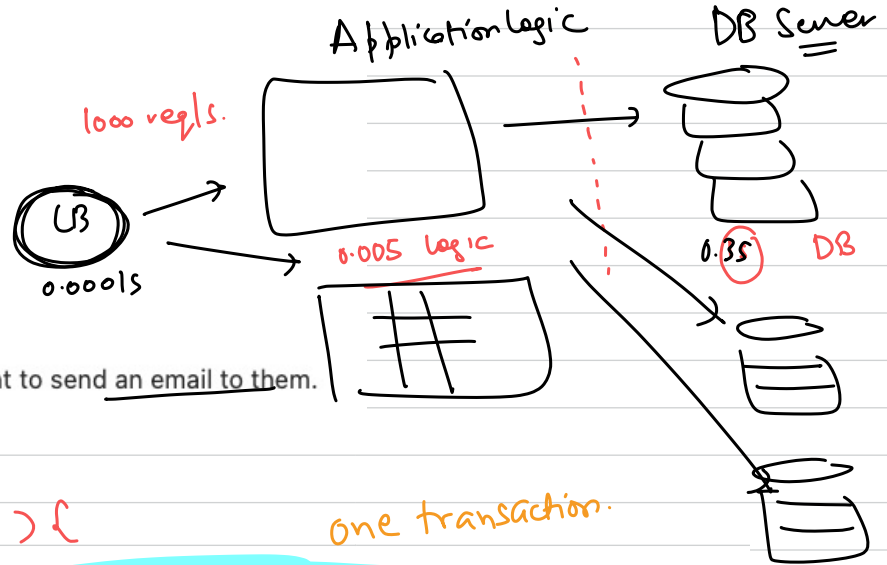


Table users

id	name	psp	email-sent
1	N	60	false T
2	A	80	false T
3	M	70	false T
4	AB	45	false T

Suppose for all students having psp less than 80 I want to send an email to them.



Send-emails () {

one transaction.

Repeatable
Read.

```

get { list <users> Q = SELECT * FROM users where psp < 80,
      [N,M,AB]
    }
    for U in Q:
      trigger_email (U);
    } 1 minute

[ update {
      update users
      set email_sent = true
      where psp < 80;
    }
  
```

N, M, AB

N, M, AB

Non
Rep. Read
Problem

~~N, A, M, AB~~

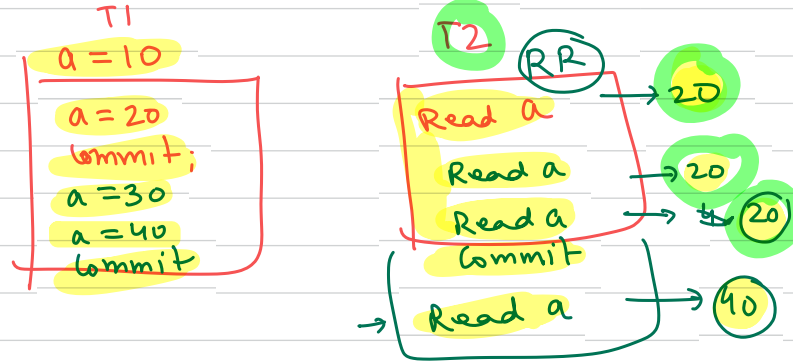
ideal:
(N, M, AB:)

}

③ Repeatable Read. (default isolation in MySQL)

For the very first time, it reads the latest committed value of the current row.

After that, until the transaction completes, it keeps on reading the same value it read the first time.

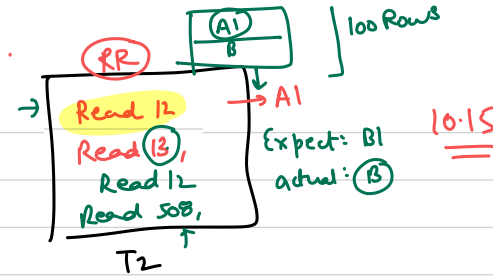


Snapshot 7

12	A
13	B

Table
↑
actual.

T1
Update 12, A1
Commit;
Update 13, B1
Commit;



RR can read from the snapshot (for nearby rows also)
Or can read from the table the latest committed value for the first time, and it will get saved to snapshot along with nearby rows.

Phantom Reads:

RR → doesn't apply to new Rows
↳ talks about the rows which were already there.

Read Rows 6
Insert 1 Row
Commit,

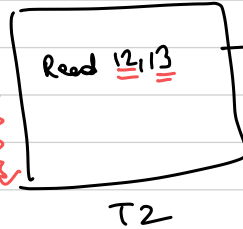
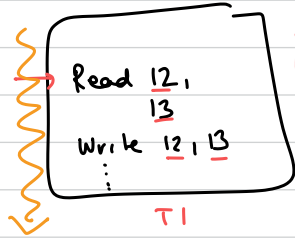
Read Rows 6
Read Rows 7
⇒ 7th Row
[Phantom Row]
appear magically

Problems

Dirty Read → Non-Repeatable Read → Phantom Read → Performance
(RUC) (RC) (RR) Serializable

Serializable

Serial
order



→ you can't even
Read
(Blocked)
until T1 finishes.