

# Data Structures Practical 3

## Aim: Implementation of stacks (Using arrays and Linked List)

### A. Implementation of stack using Array.

#### Code:

```
//Stack Implementation with Arrays.
//Date: 18-Mar-2021
#include<iostream>
using namespace std;
void showArray(int arr[],int size) {
    //cout<<"Saved Array is \n";
    for(int i=0;i<size;i++){
        cout<<arr[i]<<"\n";
    }
}
int main() {
    int n,i;
    int stackCounter = -1;
    int choice;
    int new_value=0;
    cout<<"Enter number of elements ";
    cin>>n;
    int arr[10];
    for(int i=0;i<n;i++) {
        cout<<"Enter "<<i+1<<"th Element :";
        cin>>arr[i];
        stackCounter++;
    }
    cout<<"Recorded Details \n";
    showArray(arr,n);
    do{
        cout<<"\t1. Push\n\t2. Pop\n\t3. Display Stack\n\t4. Exit\n";
        cin>>choice;
```

```
switch(choice){
    case 1:
        if(stackCounter==9){
            cout<<"Stack is Full! Cannot add more than 10 elements\n";
        }
        else{
            stackCounter++;
            cout<<"Please provide the value to be pushed \n";
            cin>>new_value;
            arr[stackCounter]=new_value;
        }
        break;
    case 2:
        if(stackCounter==0){
            cout<<"Stack is Empty!\n";
        }
        else{
            cout<<"Element Popped = "<<arr[stackCounter]<<"\n";
            stackCounter--;
        }
        break;
    case 3:
        if(stackCounter==0){
            cout<<"Stack is Empty!\n";
        }
        else{
            showArray(arr,stackCounter+1);
        }
        break;
    case 4: break;
    default: cout<<"Invalid Data! Please select again.\n";
}
```

```
}  
  
while(choice!=4);  
  
return 0;  
  
}
```

### Output:

```
Enter number of elements 5  
Enter 1th Element :1  
Enter 2th Element :2  
Enter 3th Element :3  
Enter 4th Element :4  
Enter 5th Element :  
5  
Recorded Details  
1  
2  
3  
4  
5  
1. Push  
2. Pop  
3. Display Stack  
4. Exit  
2  
Element Popped = 5  
1. Push  
2. Pop  
3. Display Stack  
4. Exit  
1  
Please provide the value to be pushed  
88  
1. Push  
2. Pop  
3. Display Stack  
4. Exit  
3  
1  
2  
3  
4  
88  
1. Push  
2. Pop  
3. Display Stack  
4. Exit
```

### **B. Implementation of stack using LinkedList.**

#### Code:

```
#include<iostream>  
  
using namespace std;
```

```

class Stack_Linked {
    struct node{
        int info;
        struct node *link;//A link to the next node
    };
    struct node *top;
    typedef struct node *NODE;
    public:
    Stack_Linked(){
        top=NULL;
    }
    //function declarations
    void push();
    void pop();
    void display();
};

//This function is to perform the push operation
void Stack_Linked::push() {
    NODE NewNode;
    int pushed_item;
    //A new node is created dynamically
    NewNode=(NODE)new(struct node);
    cout<<"\nInput the new value to be pushed on the stack:";
    cin>>pushed_item;
    NewNode->info=pushed_item;//Data is pushed to the stack
    NewNode->link=top;//Link pointer is set to the next node
    top=NewNode;//Top pointer is set
}/*End of push()*/

//Following function will implement the pop operation
void Stack_Linked::pop(){
    NODE tmp;
    if(top == NULL)//checking whether the stack is empty or not

```

```

        {
            cout<<"\nStack is empty\n";
        }
    else{
        tmp=top;//popping the element
        cout<<"\nPopped item is:"<<tmp->info;
        top=top->link;//resetting the top pointer
        tmp->link=NULL;
        delete(tmp);//freeing the popped node
    }
}/*End of pop()*/

//This is to display all the element in the stack
void Stack_Linked::display() {
    if(top==NULL)//Checking whether the stack is empty or not
        cout<<"\nStack is empty\n";
    else {
        NODE ptr=top;
        cout<<"\nStack elements:\n";
        while(ptr != NULL){
            cout<<"\n"<<ptr->info;
            ptr = ptr->link;
        }/*End of while */
    }/*End of if*/
}

int main() {
    Stack_Linked So;
    int choice;
    char opt;
    do{
        ///##MENU##
        cout<<"\n\t1.PUSH";
        cout<<"\n\t2.POP";
    }
}

```

```
cout<<"\n\t3.DISPLAY";
cout<<"\n\t4.EXIT";
cout<<"\nEnter your choice : ";
cin>>choice;
switch(choice){
    case 1:
        So.push();//push function is called
        break;
    case 2:
        So.pop();//pop function is called
        break;
    case 3:
        So.display();//display function is called
        break;
    case 4:
        exit(1);
    default:
        cout<<"\nWrong choice\n";
}
cout<<"\n\nDo you want to continue (Y/y) = ";
cin>>opt;
}while((opt == 'Y') || (opt == 'y'));
```

}

## Output:

```
1.PUSH
2.POP
3.DISPLAY
4.EXIT
Enter your choice : 1
Input the new value to be pushed on the stack:22
Do you want to continue (Y/y) = y
1.PUSH
2.POP
3.DISPLAY
4.EXIT
Enter your choice : 1
Input the new value to be pushed on the stack:56
Do you want to continue (Y/y) = y
1.PUSH
2.POP
3.DISPLAY
4.EXIT
Enter your choice : 2
Popped item is:56
Do you want to continue (Y/y) = y
1.PUSH
2.POP
3.DISPLAY
4.EXIT
Enter your choice : 3
Stack elements:
2
Do you want to continue (Y/y) =
```