

# Lecture 6

[CSS]

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## \* CSS Gradients

→ Smooth transitions between two or more specified colors.

### → Three Ways

#### (i) Linear

→ by default direction top to down

↳ we change direction  
background-image:

linear-gradient(to right, red, blue)

#### (ii) Radial

→ background-image: radial-gradient(color1, color2);

↳ change shape defined by center

#### (iii) Conic

↳ color transition rotated around a center point

## \* CSS Shadow

(i) Text Shadow → give shadow to text  
text-shadow: 3px 3px 1px color

horizontal (x)    vertical (y)    blur (optional)    color (optional)

#### (ii) Box Shadow

By default color → text color

[If more than 2 text color then black]

## \* CSS Dimensions

#### (i) Width

#### (ii) Height

#### (iii) min-width

#### (iv) min-height

#### (v) max-width

#### (vi) max-height

Content is more than max then overflow  
Content is more than min the P.T.O  
height/width increase



## Overflow Property

- (i) Visible  $\rightarrow$  overflow content visible
- (ii) Hidden  $\rightarrow$  overflow content hide
- (iii) Scroll  $\rightarrow$  overflow content can be scrolled
- (iv) Auto  $\rightarrow$  if present then visible otherwise scroll

## CSS Position Property

- (i) Static  $\rightarrow$  by default
- (ii) Relative  $\rightarrow$  relative to its normal position
- (iii) Fixed  $\rightarrow$  always stay at same place
- (iv) Absolute  $\rightarrow$  relative to nearest positioned ancestor
- (v) Sticky  $\rightarrow$  position based on user's scroll

## CSS - 2D Transforms

- (i) translate()
- (ii) rotate()
- (iii) scaleX()
- (iv) scaleY()
- (v) skewX()
- (vi) skewY()
- (vii) matrix()
- (viii) matrix(scaleX, skewY, skewX, scaleY, translateX, translateY)

## 3D Transforms

- (i) translate3d()
- (ii) rotate3d()
- (iii) matrix3d()
- (iv) scale3d()
- (v) skew3d()