```
1 #include <stdio.h>
 2
 3 // DEFINING STRUCT
 4 struct MyData
 5 {
 6
       int i;
 7
       float f;
 8
       double d;
 9
       char c;
10 };
11
12 int main(void)
13 {
14
       //function prototype
15
       struct MyData AddStructMembers(struct MyData, struct MyData, struct MyData);
16
17
       //variable declarations
       struct MyData data1, data2, data3, answer_data;
18
19
20
       //code
       // *** data1 ***
21
22
       printf("\n\n\n\n");
23
       printf("******* DATA 1 ********\n\n");
24
       printf("Enter Integer Value For 'i' Of 'struct MyData data1' : ");
25
       scanf("%d", &data1.i);
26
27
       printf("\n\n");
28
       printf("Enter Floating-Point Value For 'f' Of 'struct MyData data1' : ");
29
       scanf("%f", &data1.f);
30
       printf("\n\n");
31
       printf("Enter 'Double' Value For 'd' Of 'struct MyData data1' : ");
32
       scanf("%1f", &data1.d);
33
34
35
       printf("\n\n");
       printf("Enter Character Value For 'c' Of 'struct MyData data1' : ");
36
37
       data1.c = getch();
       printf("%c", data1.c);
38
39
       // *** data2 ***
40
        printf("\n\n\n\n");
41
        printf("******* DATA 2 ********\n\n");
42
       printf("Enter Integer Value For 'i' Of 'struct MyData data2' : ");
43
44
       scanf("%d", &data2.i);
45
46
       printf("\n\n");
       printf("Enter Floating-Point Value For 'f' Of 'struct MyData data2' : ");
47
48
       scanf("%f", &data2.f);
49
50
       printf("\n\n");
       printf("Enter 'Double' Value For 'd' Of 'struct MyData data2' : ");
51
       scanf("%1f", &data2.d);
52
```

```
53
54
        printf("\n\n");
        printf("Enter Character Value For 'c' Of 'struct MyData data2' : ");
55
56
        data2.c = getch();
57
        printf("%c", data2.c);
58
        // *** data3 ***
59
60
        printf("\n\n\n\n");
        printf("******* DATA 3 ********\n\n");
61
62
        printf("Enter Integer Value For 'i' Of 'struct MyData data3' : ");
        scanf("%d", &data3.i);
63
64
        printf("\n\n");
65
66
        printf("Enter Floating-Point Value For 'f' Of 'struct MyData data3' : ");
67
        scanf("%f", &data3.f);
68
69
        printf("\n\n");
        printf("Enter 'Double' Value For 'd' Of 'struct MyData data3' : ");
70
        scanf("%lf", &data3.d);
71
72
        printf("\n\n");
73
        printf("Enter Character Value For 'c' Of 'struct MyData data3' : ");
74
75
        data3.c = getch();
76
        printf("%c", data3.c);
77
78
        // *** CALLING FUNCTION AddStructMembers() WHICH ACCEPTS THREE VARIABLES OF
          TYPE 'struct MyData' AS PARAMETERS AND ADDS UP THE RESPECTIVE MEMBERS AND
                                                                                       7
          RETURNS THE ANSWER IN ANOTHER struct OF SAME TYPE ***
79
        answer_data = AddStructMembers(data1, data2, data3);
80
        printf("\n\n\n\n");
81
        printf("******* ANSWER *******\n\n");
82
        printf("answer_data.i = %d\n", answer_data.i);
83
        printf("answer_data.f = %f\n", answer_data.f);
85
        printf("answer_data.d = %lf\n\n", answer_data.d);
86
87
        answer_data.c = data1.c;
88
        printf("answer_data.c (from data1) = %c\n\n", answer_data.c);
89
90
        answer_data.c = data2.c;
91
        printf("answer_data.c (from data2) = %c\n\n", answer_data.c);
92
93
        answer_data.c = data3.c;
94
        printf("answer_data.c (from data3) = %c\n\n", answer_data.c);
95
96
        return(0);
97 }
98
    struct MyData AddStructMembers(struct MyData md one, struct MyData md two, struct →
       MyData md three)
100 {
        //variable declarations
101
```

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```
3
102
        struct MyData answer;
103
104
        //code
105
        answer.i = md_one.i + md_two.i + md_three.i;
106
        answer.f = md_one.f + md_two.f + md_three.f;
107
        answer.d = md_one.d + md_two.d + md_three.d;
        return(answer);
108
109 }
110
```