```
... iz at ion \verb|\|01-PiecemealAccess| Three Dimensional Integer Array. c
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```
1
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```
#include <stdio.h>
 2 int main(void)
 3
   {
 4
        //variable declaraions
 5
        //IN-LINE INITIALIZATION
 6
 7
        int iArray[5][3][2] = { { { 9, 18 }, { 27, 36 }, { 45, 54 } },
 8
                                { { 8, 16 }, { 24, 32 }, { 40, 48 } },
                                { { 7, 14 }, { 21, 28 }, { 35, 42 } },
 9
10
                                { { 6, 12 }, { 18, 24 }, { 30, 36 } },
                                { { 5, 10 }, { 15, 20 }, { 25, 30 } } };
11
12
        int int_size;
13
        int iArray_size;
14
        int iArray_num_elements, iArray_width, iArray_height, iArray_depth;
15
        //code
16
17
        printf("\n\n");
18
19
        int size = sizeof(int);
20
        iArray_size = sizeof(iArray);
21
22
        printf("Size Of Three Dimensional ( 3D ) Integer Array Is = %d\n\n",
          iArray_size);
23
24
        iArray_width = iArray_size / sizeof(iArray[0]);
25
        printf("Number of Rows (Width) In Three Dimensional ( 3D ) Integer Array Is = →
           %d\n\n", iArray_width);
26
27
        iArray_height = sizeof(iArray[0]) / sizeof(iArray[0][0]);
        printf("Number of Columns (Height) In Three Dimensional ( 3D ) Integer Array 🤝
28
          Is = %d\n\n", iArray_height);
29
30
        iArray_depth = sizeof(iArray[0][0]) / int_size;
31
        printf("Depth In Three Dimensional ( 3D ) Integer Array Is = %d\n\n",
          iArray_depth);
32
33
        iArray_num_elements = iArray_width * iArray_height * iArray_depth;
34
        printf("Number of Elements In Three Dimensional ( 3D ) Integer Array Is = %d >
          \n\n", iArray_num_elements);
35
        printf("\n\n");
36
        printf("Elements In Integer 3D Array : \n\n");
37
38
39
        // *** PIECE-MEAL DISPLAY ***
        // ***** ROW 1 *****
40
        printf("***** ROW 1 ******\n");
41
        printf("***** COLUMN 1 *****\n");
42
43
        printf("iArray[0][0][0] = %d\n", iArray[0][0][0]);
44
        printf("iArray[0][0][1] = %d\n", iArray[0][0][1]);
45
        printf("\n");
46
        printf("****** COLUMN 2 ******\n");
```

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2
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```
printf("<mark>iArray[0][1][0] = %d\n"</mark>, iArray[0][1][0]);
        printf("iArray[0][1][1] = %d\n", iArray[0][1][1]);
49
        printf("\n");
50
51
52
        printf("***** COLUMN 3 ******\n");
        printf("iArray[0][2][0] = %d\n", iArray[0][2][0]);
53
        printf("iArray[0][2][1] = %d\n", iArray[0][2][1]);
54
        printf("\n\n");
56
57
        // ***** ROW 2 *****
        printf("***** ROW 2 ******\n");
58
        printf("***** COLUMN 1 ******\n");
59
        printf("iArray[1][0][0] = %d\n", iArray[1][0][0]);
60
61
        printf("iArray[1][0][1] = %d\n", iArray[1][0][1]);
        printf("\n");
63
        printf("****** COLUMN 2 ******\n");
64
        printf("iArray[1][1][0] = %d\n", iArray[1][1][0]);
65
        printf("iArray[1][1][1] = %d\n", iArray[1][1][1]);
66
        printf("\n");
67
68
        printf("***** COLUMN 3 ******\n");
69
        printf("iArray[1][2][0] = %d\n", iArray[1][2][0]);
70
71
        printf("iArray[1][2][1] = %d\n", iArray[1][2][1]);
72
        printf("\n\n");
73
74
        // ***** ROW 3 *****
75
        printf("***** ROW 3 ******\n");
        printf("***** COLUMN 1 ******\n");
76
77
        printf("iArray[2][0][0] = %d\n", iArray[2][0][0]);
        printf("iArray[2][0][1] = %d\n", iArray[2][0][1]);
78
        printf("\n");
79
80
        printf("***** COLUMN 2 *****\n");
81
        printf("iArray[2][1][0] = %d\n", iArray[2][1][0]);
82
        printf("iArray[2][1][1] = %d\n", iArray[2][1][1]);
83
        printf("\n");
85
        printf("***** COLUMN 3 ******\n");
86
        printf("iArray[2][2][0] = %d\n", iArray[2][2][0]);
87
        printf("iArray[2][2][1] = %d\n", iArray[2][2][1]);
88
        printf("\n\n");
89
90
91
       // ***** ROW 4 *****
        printf("***** ROW 4 ******\n");
92
        printf("***** COLUMN 1 *****\n");
93
        printf("iArray[3][0][0] = %d\n", iArray[3][0][0]);
94
        printf("iArray[3][0][1] = %d\n", iArray[3][0][1]);
95
96
        printf("\n");
97
        printf("***** COLUMN 2 ******\n");
98
        printf("iArray[3][1][0] = %d\n", iArray[3][1][0]);
```

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```
3
```

```
printf("iArray[3][1][1] = %d\n", iArray[3][1][1]);
100
101
        printf("\n");
102
        printf("****** COLUMN 3 ******\n");
103
        printf("iArray[3][2][0] = %d\n", iArray[3][2][0]);
104
        printf("iArray[3][2][1] = %d\n", iArray[3][2][1]);
105
        printf("\n\n");
106
107
108
        // ***** ROW 5 *****
        printf("***** ROW 5 ******\n");
109
        printf("***** COLUMN 1 ******\n");
110
        printf("iArray[4][0][0] = %d\n", iArray[4][0][0]);
111
        printf("iArray[4][0][1] = %d\n", iArray[4][0][1]);
112
        printf("\n");
113
114
115
        printf("***** COLUMN 2 *****\n");
        printf("iArray[4][1][0] = %d\n", iArray[4][1][0]);
116
        printf("iArray[4][1][1] = %d\n", iArray[4][1][1]);
117
118
        printf("\n");
119
        printf("***** COLUMN 3 ******\n");
120
121
        printf("iArray[4][2][0] = %d\n", iArray[4][2][0]);
122
        printf("iArray[4][2][1] = %d\n", iArray[4][2][1]);
123
        printf("\n\n");
124
125
        return(0);
126 }
127
128
```