```c
1  #include <stdio.h>
2
3  // DEFINING STRUCT
4  struct MyData
5  {
6      int i;
7      float f;
8      double d;
9      char c;
10 } data = { 30, 4.5f, 11.451995, 'A' }; //Inline initialization of struct variable
       'data' of type 'struct MyData'
11
12 int main(void)
13 {
14     //code
15     //Displaying Values Of The Data Members Of 'struct MyData'
16     printf("\n\n");
17     printf("DATA MEMBERS OF 'struct MyData' ARE : \n\n");
18     printf("i = %d\n", data.i);
19     printf("f = %f\n", data.f);
20     printf("d = %lf\n", data.d);
21     printf("c = %c\n\n", data.c);
22
23     return(0);
24 }
25
```