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- 12. Design a C program to simulate the concept of Dining-Philosophers problem

Aim:

To simulate the Dining Philosophers problem in C, where multiple philosophers need to share resources (forks) to eat without causing a deadlock or resource contention.

Algorithm:

- 1. Create a set of philosophers and forks.
- 2. Each philosopher thinks for a random amount of time and then tries to pick up two forks.
- 3. If a philosopher picks up both forks, they eat for a random time and then release the forks.
- 4. Ensure that no philosopher holds a fork indefinitely to prevent deadlock.
- 5. Use mutexes to avoid race conditions when philosophers pick up or release forks.

Procedure:

- 1. Define a philosopher structure, which represents each philosopher.
- 2. Use mutexes to represent forks, ensuring mutual exclusion.
- 3. Create a thread for each philosopher using pthread create().
- 4. Simulate thinking, picking up forks, eating, and releasing forks using random delays.
- 5. Use pthread_join() to ensure the main thread waits for philosophers to finish.

CODE:

```
#include <stdio.h>
#include <pthread.h>
#include <stdlib.h>
#include <unistd.h>
#define NUM_PHILOSOPHERS 5
```

```
pthread_mutex_t forks[NUM_PHILOSOPHERS];
void* philosopher(void* num) {
 int id = *((int*) num);
 int left fork = id;
 int right fork = (id + 1) % NUM PHILOSOPHERS;
 while (1) {
   printf("Philosopher %d is thinking.\n", id);
   usleep(rand() % 1000000); // Thinking time
   pthread mutex lock(&forks[left fork]);
    printf("Philosopher %d picked up left fork %d.\n", id, left fork);
    pthread mutex lock(&forks[right fork]);
    printf("Philosopher %d picked up right fork %d.\n", id, right fork);
   printf("Philosopher %d is eating.\n", id);
    usleep(rand() % 1000000); // Eating time
   pthread_mutex_unlock(&forks[left_fork]);
    printf("Philosopher %d put down left fork %d.\n", id, left fork);
   pthread_mutex_unlock(&forks[right_fork]);
   printf("Philosopher %d put down right fork %d.\n", id, right_fork);
 }
}
```

```
int main() {
 pthread_t threads[NUM_PHILOSOPHERS];
 int philosopher_ids[NUM_PHILOSOPHERS];
 for (int i = 0; i < NUM_PHILOSOPHERS; i++) {</pre>
   pthread_mutex_init(&forks[i], NULL);
 }
 for (int i = 0; i < NUM_PHILOSOPHERS; i++) {</pre>
   philosopher_ids[i] = i;
   pthread_create(&threads[i], NULL, philosopher, &philosopher_ids[i]);
 }
 for (int i = 0; i < NUM_PHILOSOPHERS; i++) {</pre>
   pthread_join(threads[i], NULL);
 }
 for (int i = 0; i < NUM_PHILOSOPHERS; i++) {</pre>
   pthread_mutex_destroy(&forks[i]);
 }
 return 0;
```

}

OUTPUT:

