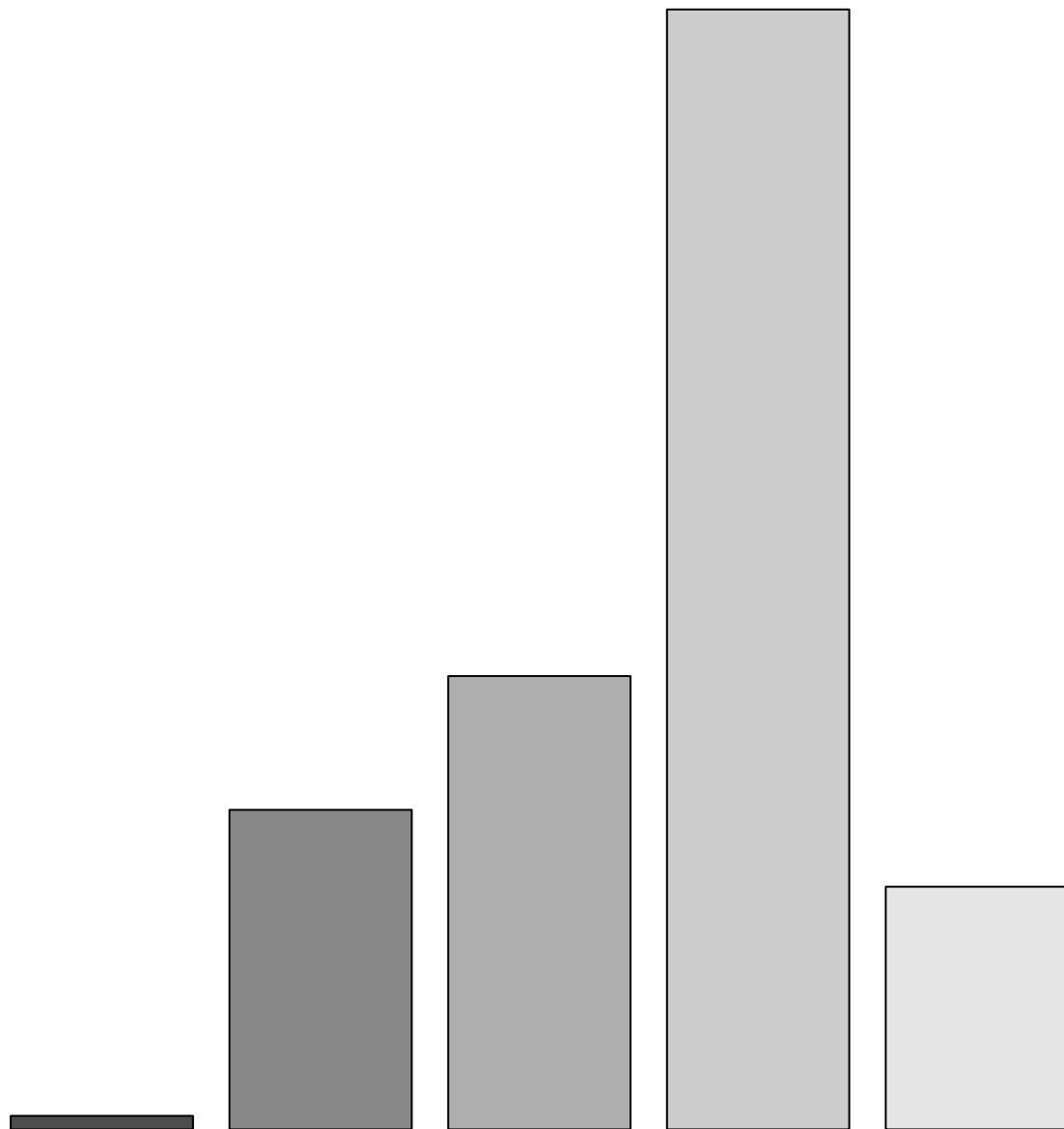


Milliseconds per entity

25  
20  
15  
10  
5  
0



Baseline

Solution1

Solution2

Solution3

Solution4