

myKINOVA_UDP

- + UDPsendbuf
- + sendbuf3
- + num_TOSEND
- + num_TOSEND_idx
- + delimiter
- + num_float
- + STRINGpos
- + token
- + SEND_PORT
- + RECV_PORT
- and 23 more...

- + setup_UDP()
- + initialize_Winsock()
- + UDP_send_recv_v4()
- + cleanup()
- + myKINOVA_UDP()
- + myKINOVA_UDP()