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Ex. No.: 6a)

FIRST COME FIRST SERVE

Aim:

To implement First-come First-serve(FCFS) scheduling technique

Program Code:

```
bt=[]
print("Enter the number of process: ")
n=int(input())
print("Enter the burst time of the processes: \n")
bt=list(map(int, input().split()))
wt=[]
avgwt=0
tat=[]
avgtat=0
wt.insert(0,0)
tat.insert(0,bt[0])
for i in range(1,len(bt)):
    wt.insert(i,wt[i-1]+bt[i-1])
    tat.insert(i,wt[i]+bt[i])
    avgwt+=wt[i]
    avgtat+=tat[i]
avgwt=float(avgwt)/n
avgtat=float(avgtat)/n
print("\n")
print("Process\tBurst Time\tWaiting Time\tTurnaround Time")
for i in range(0,n):
    print(str(i)+"\t\t"+str(bt[i])+"\t\t"+str(wt[i])+"\t\t"+str(tat[i]))
print("\n")
print("Average Waiting time is: "+str(avgwt))
print("Average Turn Around Time is: "+str(avgtat))
```

Output:

Enter the number of process:

3

Enter the burst time of the processes:

24 3 3

Process Burst Time Waiting Time Turn Around Time 0 24 0 24

1 3 24 27

2 3 27 30

Average Waiting time is: 17.0

Average Turn Around Time is: 19.0

Ex. No.: 6b)

SHORTEST JOB FIRST

Aim:

To implement the Shortest Job First(SJF) scheduling technique

Program Code:

```
bt=[] #bt stands for burst time
print("Enter the number of process: ")
n=int(input())
processes=[]
for i in range(0,n):
    processes.insert(i,i+1)
print("Enter the burst time of the processes: \n")
bt=list(map(int, raw_input().split()))
for i in range(0,len(bt)-1): #applying bubble sort on bt
    for j in range(0,len(bt)-i-1):
        if(bt[j]>bt[j+1]):
            temp=bt[j]
            bt[j]=bt[j+1]
            bt[j+1]=temp
    temp=processes[j]
    processes[j]=processes[j+1]
    processes[j+1]=temp
wt=[] #wt stands for waiting time
avgwt=0 #average of waiting time
tat=[] #tat stands for turnaround time
avgtat=0 #average of total turnaround time
wt.insert(0,0)
tat.insert(0,bt[0])
for i in range(1,len(bt)):
    wt.insert(i,wt[i-1]+bt[i-1])
    tat.insert(i,wt[i]+bt[i])
    avgwt+=wt[i]
    avgtat+=tat[i]
avgwt=float(avgwt)/n
avgtat=float(avgtat)/n
print("\n")

print("Process\tBurst Time\tWaiting Time\tTurn Around Time")
for i in range(0,n):
    print(str(processes[i])+"\t"+str(bt[i])+"\t"+str(wt[i]) +"\t"+str(tat[i]))
print("Average Waiting time is: "+str(avgwt)) print("Average Turn Around Time is: "+str(avgtat))
```

Output:

Enter the number of process:

4

Enter the burst time of the processes:

8 4 9 5

Process Burst Time Waiting Time Turn Around Time 2 4 0 4

4 5 4 9

1 8 9 17

3 9 17 26

Average Waiting time is: 7.5

Average Turn Around Time is: 13.0

Ex. No.: 6c)
PRIORITY SCHEDULING

Aim:

To implement priority scheduling technique

Program Code:

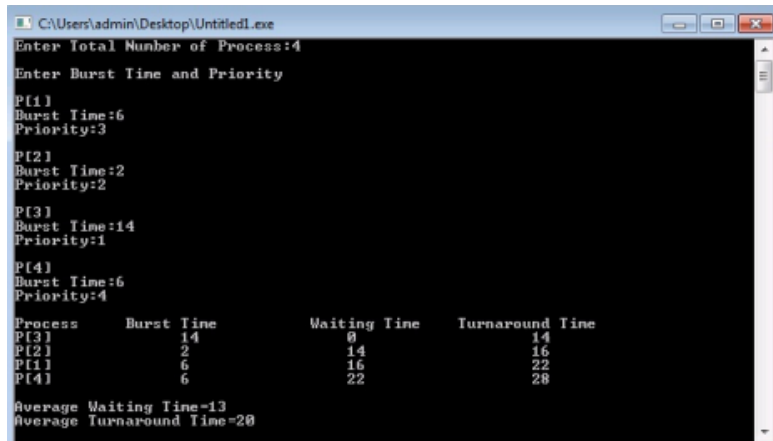
```
#include<stdio.h>
int main()
{
    int bt[20],p[20],wt[20],tat[20],pr[20],i,j,n,total=0,pos,temp,avg_wt,avg_tat; printf("Enter Total
    Number of Process:");
    scanf("%d",&n);
    printf("\nEnter Burst Time and Priority\n");
    for(i=0;i<n;i++)
    {
        printf("\nP[%d]\n",i+1);
        printf("Burst Time:");
        scanf("%d",&bt[i]);
        printf("Priority:");
        scanf("%d",&pr[i]);
        p[i]=i+1; //contains process number
    }
    //sorting burst time, priority and process number in ascending order using selection sort
    for(i=0;i<n;i++)
    {
        pos=i;
        for(j=i+1;j<n;j++)
        {
            if(pr[j]<pr[pos])
                pos=j;
        }
        temp=pr[i];
        pr[i]=pr[pos];
        pr[pos]=temp;
        temp=bt[i];
        bt[i]=bt[pos];
        bt[pos]=temp;
        temp=p[i];
        p[i]=p[pos];
        p[pos]=temp;
    }
    wt[0]=0; //waiting time for first process is zero
    //calculate waiting time
    for(i=1;i<n;i++)
    {
        wt[i]=0;
        for(j=0;j<i;j++)
            wt[i]+=bt[j];
        total+=wt[i];
    }
    avg_wt=total/n; //average waiting time
    total=0;
    printf("\nProcess\tBurst Time \tWaiting Time\tTurnaround Time"); for(i=0;i<n;i++)
    {
```

```

tat[i]=bt[i]+wt[i]; //calculate turnaround time
total+=tat[i];
printf("\nP[%d]\t\t %d\t\t %d\t\t %d",p[i],bt[i],wt[i],tat[i]); }
avg_tat=total/n; //average turnaround time
printf("\n\nAverage Waiting Time=%d",avg_wt);
printf("\n\nAverage Turnaround Time=%d\n",avg_tat);
return 0;
}

```

Output:



```

C:\Users\admin\Desktop\Untitled1.exe
Enter Total Number of Process:4
Enter Burst Time and Priority
P[1]
Burst Time:6
Priority:3
P[2]
Burst Time:2
Priority:2
P[3]
Burst Time:14
Priority:1
P[4]
Burst Time:6
Priority:4

```

Process	Burst Time	Waiting Time	Turnaround Time
P[3]	14	0	14
P[2]	2	14	16
P[1]	6	16	22
P[4]	6	22	28

```

Average Waiting Time=13
Average Turnaround Time=20

```

Ex. No.: 6d)

ROUND ROBIN SCHEDULING

Aim:

To implement the Round Robin (RR) scheduling technique

Program Code:

```
#include<stdio.h>
int main()
{
int i, limit, total = 0, x, counter = 0, time_quantum;
int wait_time = 0, turnaround_time = 0, arrival_time[10], burst_time[10], temp[10]; float
average_wait_time, average_turnaround_time;
printf("\nEnter Total Number of Processes:t");
scanf("%d", &limit);
x = limit;
for(i = 0; i < limit; i++)
{
printf("\nEnter Details of Process[%d]\n", i + 1);
printf("Arrival Time:t");
scanf("%d", &arrival_time[i]);
printf("Burst Time:t");
scanf("%d", &burst_time[i]);
temp[i] = burst_time[i];
}
printf("\nEnter Time Quantum:t");
scanf("%d", &time_quantum);
printf("\nProcess ID\ttBurst Timet Turnaround Timet Waiting Timen"); for(total = 0, i = 0; x != 0;)
{
if(temp[i] <= time_quantum && temp[i] > 0)
{
total = total + temp[i];
temp[i] = 0;
counter = 1;
}
else if(temp[i] > 0)
{
temp[i] = temp[i] - time_quantum;
total = total + time_quantum;
}
if(temp[i] == 0 && counter == 1)
{
x--;
printf("\nProcess[%d]\ttt%dt %dt %d", i + 1, burst_time[i], total - arrival_time[i], total -
arrival_time[i] - burst_time[i]);
wait_time = wait_time + total - arrival_time[i] - burst_time[i]; turnaround_time = turnaround_time +
total - arrival_time[i]; counter = 0;
}
if(i == limit - 1)
{
i = 0;
}
else if(arrival_time[i + 1] <= total)
{
i++;
}
```

```

}
else
{
i = 0;
}
}
average_wait_time = wait_time * 1.0 / limit;
average_turnaround_time = turnaround_time * 1.0 / limit;
printf("\nAverage Waiting Time:t%f", average_wait_time);
printf("\nAvg Turnaround Time:t%fn", average_turnaround_time);
return 0;

}

```

Output:

```

C:\WINDOWS\SYSTEM32\cmd.exe
Enter Total Number of Processes:      4

Enter Details of Process[1]
Arrival Time:  0
Burst Time:    4

Enter Details of Process[2]
Arrival Time:  1
Burst Time:    7

Enter Details of Process[3]
Arrival Time:  2
Burst Time:    5

Enter Details of Process[4]
Arrival Time:  3
Burst Time:    6

Enter Time Quantum:  3

Process ID      Burst Time      Turnaround Time      Waiting Time
Process[1]      4              13                   9
Process[3]      5              16                   11
Process[4]      6              18                   12
Process[2]      7              21                   14

Average Waiting Time:  11.500000
Avg Turnaround Time:  17.000000

```