Harshawardhan Mane

Perth, Western Australia

Email – harshmane3302@gmail.com | Portfolio – harshawardhan3.github.io | LinkedIn – harshawardhan3 | GitHub – harshawardhan3 | Contact Number – +61 416665104

Skills -

- **Programming -** C, Python, Java
- Frameworks OpenCV, ReactJS, TensorFlow, Bootstrap, PyTorch
- **Web and Database –** HTML/CSS, Javascript, SQL (sqlite, postgres), Flask, MongoDB, Agile/CI-CD Methodology, iQuery, NodeJS, NestJS, Prisma for Postgres
- **Tech –** GIT, Docker/Kubernetes (Containerization), MATLAB, Cloud Computing (Azure, AWS, Proxmox), APIs, Linux, MS Office Suite, Jira/Confluence
- **Cybersecurity** Cryptography, Cryptanalysis, Penetration Testing. Proficient in penetration testing techniques and tool suites (Kali Linux, NetHunter, OffSec Tool Suite etc.). Proficient in Scripting. Familiar with CTF and HacktheBox events.
- Languages English, Hindi, Marathi, Sanskrit (Professional proficiency and above), Italian, Russian (Beginner)

Work Experience and Projects -

Graduate Software Engineer, (April 2025 - Present) –

Yooli Health, Perth (Western Australia)

Venture X Coders for Causes Hackathon, University of Western Australia (2023) –

- Created a Computer Vision Model used to transform lithium mining site photos (approx. 3000) into time-lapse footage by shortlisting photographs with desired characteristics (Color, Sharpness, Saturation, Contrast, etc.) and filtering out the undesirable ones.
- Relevant techniques and algorithms used are Fourier transform for Blur and Glare Detection using Low/High pass
 filtering in frequency domain (converting image as a digital signal into an analogue signal), Histogram Analysis
 for image filtering and refinement, Hough Transform for edge detection. Cloud hosting option demonstrated
 with server-less cloud infrastructure powered by Microsoft Azure.
- Event Sponsors Microsoft and Wesfarmers Australia. Problem sponsor and mentor Covalent Lithium
- Tools, Libraries and Language(s) used Python, Numpy, OpenCV, Tkinter, Azure, ffmpeg

Algo-trading Platform (2024) -

- Created an **algorithmic-trading** program for self use, that is modular and containerized. Trading strategies can be coded as modules and imported into the environment. (Applied to chart and data).
- Primarily for chart analysis and backtesting. Subsequently, designed trading strategies for the same using RSI Divergence and certain other oscillators (ATR etc.), and bollinger bands, and applied to trading on NYSE/NASDAQ as well as NSE/BSE after thorough backtesting.
- Tools, Libraries and Language(s) used Python, Numpy, Pandas, yFinance, Matplotlib, Tkinter

Camera Calibration and Pose estimation, University of Western Australia (2023) –

- Created a Computer Vision Model to calibrate a set of cameras and determine their position in the setting using
 a set of images captured from those cameras.
- Implementation Object detection using Connected Component Analysis and Sub-pixel Target Alignment.
 Camera Calibration and Pose Estimation using triangulation and PnP Solving. Camera matrix calibration data imported from cameras.
- Tools, Libraries and Language(s) used Python, Numpy, OpenCV, Tkinter

Election Scenario Simulation, University of Western Australia (2023) –

- Created an **intelligent turn-based game in python** used to simulate political interference by two rival powerful state-entities (Blue and Red) in the election process of a third state-entity (Green).
- Decision Trees and Probabilistic graphs used to simulate the effect of campaigning on electoral college (voters).
- Players can choose to play as either blue or red team. The intelligent automated agent will play as the
 opponent.
- Tools, Libraries and Language(s) used Python, Matplotlib, Numpy, Tkinter

Education