

IBM i

Naming Conventions

IBM i Center of Excellence (iCOE)

Software Design Document

General Information	
Product Name and Version	IBM i, Iseries, AS/400 Software Development v2020.05
Feature	ILE, SQL and miscellaneous Naming Conventions
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Created Date	August 10, 2020
Last Updated by	Hiram Hubbard, IBM i Senior Solutions Architect
Last Updated on	January 4, 2022

1 Purpose

The purpose of this document is to define the structure and naming conventions to be used for the development of all ILE and SQL objects on IBM i. This document serves as a guideline for all Software development on IBM i, AS/400, iSeries. The main goal of adopting a naming convention for software development objects is so that you and others can easily identify the type and purpose of all objects contained in the system. The information presented here serves as a guide for you to follow when naming your objects. When reading these rules and guidelines, remember that consistent naming can be the most important rule to follow. The goal of naming convention is to produce practical, legible, concise, unambiguous and consistent names for your objects.

2 ILE Naming Conventions

Type	Template	Description
RPG Application Name	xx R nnn A s	xx is a two character prefix for the Module, R is for RPG, nnn is for sequence number (001 - 999) , A for Application and s is the Index (1 - 9). example: APR120A, GLR150A1
CLLE Application Program	xx C nnn A s	xx is a two character prefix for the Module, C is for CLLE, nnn is for sequence number (001 - 999) , A for Application and s is the Index (1 - 9). example: APC120A, IMC020A1
Display File	xx D nnn FM s	xx is a two character prefix for the Module, D is for Display File, nnn is for sequence number (001 - 999) , FM for Screen Format and s is the Index (1 - 9).
Record Format	xx F nnn S x	xx is a two character prefix for the Module, F is for format , nnn is for sequence number (001 - 999) , s for Screen Format and x is the Index (1 - 9).
RPG *Module	xx R nnn M s	xx is a two character prefix for the Module, R is for RPG, nnn is for sequence number (001 - 999) , M for *Module and s is the Index (1 - 9). example: SAR100M
CLLE *Module	xx C nnn M s	xx is a two character prefix for the Module, C is for CLLE, nnn is for sequence number (001 - 999) , M for *Module and s is the Index (1 - 9).
RPG /CopyBook Prototype	xx R nnn P s	xx is a two character prefix for the Module, R is for RPG, nnn is for sequence number (001 - 999) , P for Prototype /Copybook and s is the Index (1 - 9). example: PMR100P,

*SRVPGM Service Program	xx T nnn S s	xx is a two character prefix for the Module, T is for Type (R=RPG and C=CLLE) , nnn is for sequence number (001 - 999) , S for *SRVPGM and s is the Index (1 - 9).
Externally- described data structure	xx S nnn DS	xx is a two character prefix for the Module, S is for Table, nnn is for sequence number (001 - 999) and DS for Data Structure.
RPG *Module *Pgm Call	xx R nnn M Ps	xx is a two character prefix for the Module, R is for RPG, nnn is for sequence number (001 - 999) and M for *Module, s is the Index (1 -9) and P for *PGM of the *Module (NO Source).
CLLE *Module *Pgm Call	xx C nnn M Ps	xx is a two character prefix for the Module, C is for CLLE, nnn is for sequence number (001 - 999) and M for *Module, s is the Index (1 -9) and P for *PGM of the *Module (NO Source).
Subprocedures	camelCase	Camel case may start with a capital character or with a lowercase character. Common examples include: " iPhone ", " macOS ", " eCommerce ", " gEtNextPoNumber " or " doBLProcess ".
Subroutine	SR_camelCase	SR_ is a three character prefix for Subroutine , Camel case may start with a capital character or with a lowercase character. Examples: " SR_IOGetData ", " SR_cHeckInput ". Refer to Guideline
Binding Source Member	xx nnn_BND	xx is a two character prefix for the Module, nnn is for sequence number (001 - 999) and _BND for Bind Source Refer to Guideline
Binding Directory	xxxx BNDDIR	xxxx is a four character prefix for the Module and BNDDIR for Binding Directory. <i>Refer to Guideline</i>

Stand along Program Variables	v_nnnnn	v_ is a the prefix for the variable and nnnnn for long description variable name. example: v_sKu , v_nUmberOfRecords , v_ReturnCode
Global Program Variables	gv_nnnnn	gv_ is a the prefix for the global variable and nnnnn for long description variable name. example: gv_sKu , gv_nUmberOfRecords , gv_ReturnCode
/Copybook Prototype Variables	vvv_nnnnn	#xx_ is a four character prefix for the Module variable name and nnnnn for long description variable name. example: #Pm_nUmberOfRecords , #lv_ReturnCode , #Cf_Sku
Screen Display Variables	@nnnnn	@ is the prefix for the screen variable and nnnnn for short <i>abbreviated</i> description name. example: @sKu , @Store , <i>and @Price</i>
Service Program Signature	MODxxxxx.vnmm	MOD is a three character prefix for the Modification ID, xxxxx is for modification number, .vn is for version number and mm for version mod number (1 - 99) example (MOD90004.v1005) <i>Refer to Guideline</i>
Name Activation Group	nnnnn	xxxxx is a 10-character name for activation group. <i>Refer to Guideline</i> example: ITEXTTOOL
Name Indicator	nnnnn	nnnnn is a 30 characters or less name description for the indicator. example: ExitKey , Bottom , ClearOutSubfile , etc.

3 DB2 for i SQL Naming Conventions

Please use the following as a guideline for all DB2 for i objects long name

- Try to limit the name to 50 characters (shorter is better)
- Use underscores for word separation
- Use a letter as the first character of the name. (don't start names with underscores or any special character or number.)
- Limit the use of abbreviations (can lead to misinterpretation of names)
- Limit the use of acronyms (some acronyms have more than one meaning e.g. "ASP")
- Make the name readable (they shouldn't sound funny when read aloud)

TABLES, INDEXES, VIEWS and MQT's

When naming your database objects, give consideration to other steps in the development process. We create long and short database names for new SQL source. Keep in mind you will most likely have to utilize the names you give your tables several times as part of other objects, for example, procedures, triggers or UDF's may all contain references to the table name. You want to keep the name practical, legible, concise, unambiguous and consistent names.

Type	Template	Description
SQL Table System Object Name	xx S nnn T s	xx is a two character prefix for the Module, S is for SQL Table, nnn is for sequence number (001 - 999) , T for Type of table (T = Transaction or Audit, M = Master, W = Work, Q = Temp) and s is the Index (1 - 9). <i>Same as member</i> example: APS100T, GLS120M, INS200W or PMS150Q1
SQL Table Long Name	xx_ nnnn _xxx	xx_ is a three character prefix for the Module, nnnn is for long description name and _xxx for IBM i source member example: PM_Price_Master_PMS100M or SA_Sales_Audit_SAS100T
SQL Index System Object Name	xx I nnn T s	xx is a two character prefix for the Module, I is for SQL Index, nnn is for sequence number (001 - 999) , T for Type of Index (E = Encoder Vector, I = Default) and s is the Index (1 - 9). <i>Same as member</i> example PMI150E1 or SAI200I5
SQL Index Long Name	xx_ nnnn _xxx	xx_ is a three character prefix for the Module and nnnn is for long description name and _xxx for IBM i source member example: PM_Price_Master_PMI100E or IN_Inventory_Audit_INI100E1
SQL View System Object Name	xx t nnn T s	xx is a two character prefix for the Module, V is for SQL View, nnn is for sequence number (001 - 999) , T for Type of View (V = Single view, VV = View of View) and s is the Index (1 - 9). <i>Same as member</i> example: APV100V1, GLV120V, INV200V or PMV150VV

SQL View Long Name	xx_ nnnn _xxx	<p>xx_ is a three character prefix for the Module, nnnn is for long description name and _xxx for IBM i source member</p> <p>example: PM_Price_Changes_PMV100VV or PO_Receipt_Audit_INV100V1</p>
SQL MQT System Object Name	MQT	For all MQT's please refer to the MQT Standards Doc
SQL MQT Long Name	MQT	For all MQT's please refer to the MQT Standards Doc
SQL Control for Permission Source member	xx X nnn P s	<p>xx is a two character prefix for the Module, X is for control, nnn is for sequence number (001 - 999) P for permission and s is the Index (1 - 99). Same as member example: TAX100P or SAX250P1</p> <p>Please Note: CONTROL's can only be created by iCOE.</p>
SQL Control for Permission Long Name	xx_ PERMISSION_ nnnn _xxx	<p>xx_ is a three character prefix for the Module, PERMISSION_ is control type, nnnn is for the object table name and _xxx for IBM i source member</p> <p>example: HR_PERMISSION_TAS100M_TAX100P</p>

Type	Template	Description
SQL Control for Mask Source member	xx X nnn M s	<p>xx is a two character prefix for the Module, X is for control, nnn is for sequence number (001 - 999) M for mask and s is the Index (1 - 99). Same as member example: TAX100M or HRX250M1</p> <p>Please Note: CONTROL's can only be created by iCOE.</p>
SQL Control for Mask Long Name	xx_ MASK_ nnnn _yyy _xxx	<p>xx_ is a three character prefix for the Module, MASK_ is control type, nnnn is for the object table name, and _yyy for column name and _xxx for IBM i source member</p> <p>example: HR_MASK_TAS100M_ESSN_TAX100M</p>
SQL Type ARRAY	xx E nnn ARY s	<p>xx is a two character prefix for the Module, E is for SQL Type, nnn is for sequence number (001 - 999) , ARY for Array suffix and s is the Index (1 - 9).</p> <p>example: PME100ARY or INE250ARY1</p> <p>Note: Object and Source must match.</p>

Type	Template	Description
SQL Stored Procedure System Object Name	xx E nnn PP s	<p>xx is a two character prefix for the Module, E is for SQL Type, nnn is for sequence number (001 - 999) PP for procedure type (AP = Add Procedure, BP = Browse Procedure, DP = Delete Procedure, UP = Update Procedure or MP = Multi Procedure) and s is the Index (1 - 99). <i>Same as member</i></p> <p>example: ITE280AP, ITE284BP, PME490MP or INE100UP1</p>
SQL Stored Procedure Long Name	USP _nnn _yyy _xxx	<p>UPS is a three character prefix for the User Stored procedure, _nnn is for function (Insert, Update, Delete, Select or Multi) _yyy for table name or label and _xxx for IBM i source member.</p> <p>example: USP_SELECT_ITS281T_ITE281BP or USP_SELECT_DYNAMIC_SEE901BP</p>
SQL Trigger System Object Name	xx G nnn PP s	<p>xx is a two character prefix for the Module, G is for SQL Trigger, nnn is for sequence number (001 - 999) PP for Trigger type (AT = Add trigger, DT = Delete trigger, UT = Update trigger or MT = Multi trigger) and s is the Index (1 - 99). <i>Same as member</i></p> <p>example: PMG101AT, ING200MT, GLG120UT</p>

Type	Template	Description
SQL Trigger Long Name	UTG _nnn _yyy _xxx	<p>UTG is a three character prefix for the User Trigger, _nnn is for function (<i>Insert, Update, Delete, or Multi</i>) _yyy for table name or label and _xxx for IBM i source member.</p> <p>example: UTG_INSERT_SAS100M_SAG100AT or</p> <p>UTG_MULTI_INSVBAL_ING120MT</p>
SQL Global Variable Object Name	xx S nnn GV s	<p>xx is a two character prefix for the Module, S is for SQL Type, nnn is for sequence number (001 - 999) , GV for Global Variable and s is the Index (1 - 9).</p> <p>example: PMS100GV or APS250GV1</p> <p>Note: Object and Source must match.</p>
SQL Global Variable Long Name	xx_ VARIABLE nnnn _xxx	<p>xx_ is a three character prefix for the Module, VARIABLE_ is control type, nnnn is for long description name and _xxx for IBM i source member</p> <p>example: HR_VARIABLE_APP_ID_TAS100GV or</p> <p>PM_VARIABLE_JOB_SESSION_ID_PMS550GV1</p>