

# Development Plan

## SFWRENG 4G06

Team 28, Cowvolution Minds

Aryan Patel

Harshpreet Chinjer

Krish Patel

Martin Ivanov

Shazim Rahman

Table 1: Revision History

Date	Developer(s)	Change
September 22 2023	Martin Ivanov	Added team member roles and POC demonstration plan
Date2	Name(s)	Description of changes
...	...	...

[Put your introductory blurb here. Often the blurb is a brief roadmap of what is contained in the report. —SS]

[Additional information on the development plan can be found in the lecture slides. —SS]

## 1 Confidential Information?

[State whether your project has confidential information from industry, or not. If there is confidential information, point to the agreement you have in place. —SS]

[For most teams this section will just state that there is no confidential information to protect. —SS]

## 2 IP to Protect

[State whether there is IP to protect. If there is, point to the agreement. All students who are working on a project that requires an IP agreement are also required to sign the “Intellectual Property Guide Acknowledgement.” —SS]

## 3 Copyright License

[What copyright license is your team adopting. Point to the license in your repo. —SS]

## 4 Team Meeting Plan

### 1 Frequency of Meetings

- **Team Meetings:** The team will meet virtually once a week at discussed time, with in-person meetings if required
- **Industry Supervisor Meetings:** Meetings with the industry supervisor will occur virtually once a week, with additional meetings or cancellations based on the supervisor’s availability and project progress.
- **Additional Meetings:** The team or supervisor may call extra meetings as needed, especially during critical project milestones.

### 2 Meeting Location

- **Virtual Meetings:** Conducted via platforms Discord or Microsoft Teams.
- **In-Person Meetings:** Arranged at a mutually agreed location like Mills Memorial Library, H.G. Thode Library and ITB Hallway Space

### 3 Meeting Structure

- **Chair Rotation:** Each team member will take turns chairing the meetings. This includes leading discussions, ensuring the agenda is followed, and managing time.
- **Agenda:** The chair of the upcoming meeting is responsible for preparing the agenda and circulating it to all members at least **24 hours prior** to the meeting. The agenda will include:
  - Project updates
  - Task allocation
  - Deadlines review
  - Challenges and risks
  - Next steps
  - Supervisor queries (for meetings with the industry advisor)

### 4 Meeting Protocol

- **Attendance:** All members are expected to attend unless unable, in which case they should inform the members ahead of time.
- **Minutes:** One team member will be assigned to take minutes, including key decisions, action items, and next steps. Minutes will be shared within **24 hours** after the meeting on GitHub.

## 5 Team Communication Plan

[Issues on GitHub should be part of your communication plan. —SS]

## 6 Team Member Roles

[You should identify the types of roles you anticipate, like notetaker, leader, meeting chair, reviewer. Assigning specific people to those roles is not necessary at this stage. In a student team the role of the individuals will likely change throughout the year. —SS]

### Liaison

Responsible for communicating with the industry supervisor, ensuring that the project is on track, and addressing any concerns or questions from the supervisor.

### Chair

Responsible for leading meetings, ensuring the agenda is followed, and managing time. Team members will take turns being the chair for each meeting.

## Meeting Minutes

Responsible for taking minutes during meetings, including key decisions, action items, and next steps. Meeting minutes will be taken by a single member at a time, and the member taking minutes will rotate every week.

## Machine Learning Lead

Responsible for leading the machine learning component of the project, including researching machine learning models, and ensuring that the machine learning component meets the requirements.

## Developer

Responsible for developing the project, including coding, testing, and documentation. Developers must ensure that the code produced for the project is of high quality and is well-documented.

## Tester

Responsible for testing the project, including unit testing, integration testing, and system testing. This role will be responsible for ensuring that the project meets the requirements and is free of defects.

## Path to Changing Roles

Team members can change roles based on their interest, availability, and skill set. The team will discuss and decide on role changes as needed. Furthermore, any team member may be asked to help out anywhere else in the system if the need arises. For this reason, it is important that all team members stay up to date with context for what is happening with different parts of the team. Team members may fulfill more than one role at once.

## 7 Workflow Plan

- How will you be using git, including branches, pull request, etc.?
- How will you be managing issues, including template issues, issue classification, etc.?
- Use of CI/CD

## 8 Project Decomposition and Scheduling

- How will you be using GitHub projects?
- Include a link to your GitHub project

[How will the project be scheduled? This is the big picture schedule, not details. You will need to reproduce information that is in the course outline for deadlines. —SS]

## 9 Proof of Concept Demonstration Plan

A few potential challenges that may arise during the course of this project include the availability and quality of historical dairy farm data. While we will be provided with some datasets related to animal health, breeding success, and productivity, these may suffer from inconsistencies, missing values, or lack of relevant features. Our strategy to overcome this involves performing thorough data preprocessing steps to ensure the dataset is suitable for building a reliable model. Additionally, the complexity of predicting outcomes like breeding success or the likelihood of an animal leaving the herd poses a challenge in terms of model accuracy. To address this, we plan to conduct some experiments using various machine learning algorithms to identify the most accurate and robust model for these predictions.

For our POC demonstration in November, we will build a prototype model using a limited dataset that predicts breeding success rates. The POC will include a data pipeline that handles preprocessing steps, a prediction model that outputs breeding success probabilities, and means for displaying the predictions via a dashboard or command line output. This will allow us to demonstrate the viability of the system and our ability to overcome challenges related to data quality and prediction accuracy. In the final product, the model will be scaled to handle more complex data and generate additional insights such as health risks or productivity forecasts, but if the POC can show accurate predictions for a small subset of outcomes, it serves as proof that the system will work for more complex scenarios.

## 10 Expected Technology

[What programming language or languages do you expect to use? What external libraries? What frameworks? What technologies. Are there major components of the implementation that you expect you will implement, despite the existence of libraries that provide the required functionality. For projects with machine learning, will you use pre-trained models, or be training your own model? —SS]

[The implementation decisions can, and likely will, change over the course of the project. The initial documentation should be written in an abstract way; it should be agnostic of the implementation choices, unless the implementation choices are project constraints. However, recording our initial thoughts on implementation helps understand the challenge level and feasibility of a project. It may also help with early identification of areas where project members will need to augment their training. —SS]

Topics to discuss include the following:

- Specific programming language
- Specific libraries
- Pre-trained models
- Specific linter tool (if appropriate)
- Specific unit testing framework
- Investigation of code coverage measuring tools
- Specific plans for Continuous Integration (CI), or an explanation that CI is not being done
- Specific performance measuring tools (like Valgrind), if appropriate
- Tools you will likely be using?

[git, GitHub and GitHub projects should be part of your technology. —SS]

## 11 Coding Standard

[What coding standard will you adopt? —SS]

## Appendix — Reflection

[Not required for CAS 741 —SS]

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. Why is it important to create a development plan prior to starting the project?
2. In your opinion, what are the advantages and disadvantages of using CI/CD?
3. What disagreements did your group have in this deliverable, if any, and how did you resolve them?

## Appendix — Team Charter

[borrows from University of Portland Team Charter —SS]

### External Goals

[What are your team’s external goals for this project? These are not the goals related to the functionality or quality fo the project. These are the goals on what the team wishes to achieve with the project. Potential goals are to win a prize at the Capstone EXPO, or to have something to talk about in interviews, or to get an A+, etc. —SS]

### Attendance

#### Expectations

[What are your team’s expectations regarding meeting attendance (being on time, leaving early, missing meetings, etc.)? —SS]

#### Acceptable Excuse

[What constitutes an acceptable excuse for missing a meeting or a deadline? What types of excuses will not be considered acceptable? —SS]

### In Case of Emergency

[What process will team members follow if they have an emergency and cannot attend a team meeting or complete their individual work promised for a team deliverable? —SS]

## Accountability and Teamwork

### Quality

[What are your team’s expectations regarding the quality of team members’ preparation for team meetings and the quality of the deliverables that members bring to the team? —SS]

### Attitude

[What are your team’s expectations regarding team members’ ideas, interactions with the team, cooperation, attitudes, and anything else regarding team member contributions? Do you want to introduce a code of conduct? Do you want a conflict resolution plan? Can adopt existing codes of conduct. —SS]



### **Stay on Track**

[What methods will be used to keep the team on track? How will your team ensure that members contribute as expected to the team and that the team performs as expected? How will your team reward members who do well and manage members whose performance is below expectations? What are the consequences for someone not contributing their fair share? —SS]

[You may wish to use the project management metrics collected for the TA and instructor for this. —SS]

[You can set target metrics for attendance, commits, etc. What are the consequences if someone doesn't hit their targets? Do they need to bring the coffee to the next team meeting? Does the team need to make an appointment with their TA, or the instructor? Are there incentives for reaching targets early? —SS]

### **Team Building**

[How will you build team cohesion (fun time, group rituals, etc.)? —SS]

### **Decision Making**

[How will you make decisions in your group? Consensus? Vote? How will you handle disagreements? —SS]