IT - 304 | CN | LAB-7

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Lab-07-A

Exercise – 1:

1. Which of the following protocols are shown as appearing (i.e., are listed in the Wireshark "protocol" column) in your trace file: TCP, QUIC, HTTP, DNS, UDP, TLSv1.2?

TCP:

2632 21:07:13.602876 10.200.20.109	128.119.245.12	TCP	66 61512 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 WS=256 SACK_PERM=1
2634 21:07:13.605510 128.119.245.12	10.200.20.109	TCP	66 80 → 61512 [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1460 SACK_PERM=1 WS=128
2635 21:07:13.605612 10.200.20.109	128.119.245.12	TCP	54 61512 → 80 [ACK] Seq=1 Ack=1 Win=131328 Len=0

HTTP:

2655 21:07:13.833047 10.200.20.109	128.119.245.12	HTTP	488 GET /wireshark-labs/INTRO-wireshark-file1.html HTTP/1.1
2695 21:07:14 399286 128 119 245 12	10.200.20.109	HTTP	530 HTTP/1.1 200 OK (text/html)

QUIC:

		_		-
2666 21:07:13.980471 10.200.20.109	142.250.192.100	QUIC	1294 Payload (Encrypted),	PKN: 107, CID: 5022884714189422592

DNS:

2633 21:07:13.603258 10.200.20.109	10.100.56.27	DNS	77 Standard query 0xb248 AAAA gaia.cs.umass.edu
2644 21:07:13.696145 10.200.20.109	10.100.56.25	DNS	77 Standard query 0xb248 AAAA gaia.cs.umass.edu
2645 21:07:13.721807 10.100.56.25	10.200.20.109	DNS	77 Standard query response 0xb248 AAAA gaia.cs.umass.edu
2656 21:07:13.833211 10.200.20.109	10.100.56.27	DNS	77 Standard query 0x971f Unknown (65) gaia.cs.umass.edu
2661 21:07:13.926938 10.200.20.109	10.100.56.25	DNS	77 Standard query 0x971f Unknown (65) gaia.cs.umass.edu
2664 21:07:13.948514 10.100.56.25	10.200.20.109	DNS	130 Standard query response 0x971f Unknown (65) gaia.cs.umass.edu SOA unix1.cs.umass.edu

TLSv1.2:

(PTO)

2. How long did it take from when the HTTP GET message was sent until the HTTP OK reply was received? (By default, the value of the Time column in the packet-listing window is the amount of time, in seconds, since Wireshark tracing began. (If you want to display the Time field in time-of-day format, select the Wireshark View pull down menu, then select Time Display Format, then select Time-of-day.)

2655 21:07:13.833047 10.200.20.109	128.119.245.12	HTTP	488 GET /wireshark-labs/INTRO-wireshark-file1.html HTTP/1.1
2695 21:07:14.399286 128.119.245.12	10.200.20.109	HTTP	530 HTTP/1.1 200 OK (text/html)

It took around 0.566239 seconds.

3. What is the Internet address of the gaia.cs.umass.edu (also known as www-net.cs.umass.edu)? What is the Internet address of your computer or (if you are using the trace file) the computer that sent the HTTP GET message?

```
2655 21:07:13.833047 10.200.20.109
                                              128.119.245.12
                                                                             488 GET /wireshark-labs/INTRO-wireshark-file1.html HTTP/1.1
    2695 21:07:14.399286 128.119.245.12
                                             10.200.20.109
                                                                  HTTP
                                                                             530 HTTP/1.1 200 OK (text/html)
    2698 21:07:14.422753 10.200.20.109
                                             128.119.245.12
                                                                   HTTP
                                                                             462 GET /favicon.ico HTTP/1.1
   2712 21:07:14.668765 128.119.245.12
                                             10.200.20.109
                                                                  HTTP
                                                                             598 HTTP/1.1 404 Not Found (text/html)
> Frame 2655: 488 bytes on wire (3904 bits), 488 bytes captured (3904 bits) on interface 0
> Ethernet II, Src: 2c:3b:70:fc:b0:31 (2c:3b:70:fc:b0:31), Dst: Cisco_ee:6a:29 (00:f2:8b:ee:6a:29)
Internet Protocol Version 4, Src: 10.200.20.109, Dst: 128.119.245.12
    0100 .... = Version: 4
     .... 0101 = Header Length: 20 bytes (5)
  > Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
    Total Length: 474
    Identification: 0x8955 (35157)
  > Flags: 0x02 (Don't Fragment)
    Fragment offset: 0
    Time to live: 128
    Protocol: TCP (6)
    Header checksum: 0xdb0f [validation disabled]
    [Header checksum status: Unverified]
     Source: 10.200.20.109
    Destination: 128.119.245.12
     [Source GeoIP: Unknown]
     [Destination GeoIP: Unknown]
```

Destination IP address: 128.119.245.12 (after DNS resolution)

4. See the fields in the TCP segment carrying the HTTP message. What is the destination port number (the number following "Dest Port:" for the TCP segment containing the HTTP request) and to which this HTTP request is being sent?

	2655 21:07:13.833047 10.200.20.109	128.119.245.12	HTTP	488 GET /wireshark-labs/INTRO-wireshark-file1.html HTTP/1.1		
4	2695 21:07:14.399286 128.119.245.12	10.200.20.109	HTTP	530 HTTP/1.1 200 OK (text/html)		
+	2698 21:07:14.422753 10.200.20.109	128.119.245.12	HTTP	462 GET /favicon.ico HTTP/1.1		
	2712 21:07:14.668765 128.119.245.12	10.200.20.109	HTTP	598 HTTP/1.1 404 Not Found (text/html)		
>	> Frame 2655: 488 bytes on wire (3904 bits), 488 bytes captured (3904 bits) on interface 0					
>	> Ethernet II, Src: 2c:3b:70:fc:b0:31 (2c:3b:70:fc:b0:31), Dst: Cisco_ee:6a:29 (00:f2:8b:ee:6a:29)					
>	> Internet Protocol Version 4, Src: 10.200.20.109, Dst: 128.119.245.12					
~	Transmission Control Protocol, Src Port: 61512, Dst Port: 80, Seq: 1, Ack: 1, Len: 434					
	Source Port: 61512					
	Destination Port: 80					

Destination Port Number: 80

Lab-07-B

Exercise - 2:

1. Select the first UDP segment in your trace. What is the packet number of this segment in the trace report? What type of application-layer payload or protocol message is being carried in this UDP segment? Look at the details of this packet in Wireshark. How many fields there are in the UDP header? (You shouldn't look for any book to answer them! Answer these questions directly from what you observe in the packet trace.) What are the names of these fields?

```
61 20:56:17.649152 10.200.20.109
                                              10.100.56.27
                                                                   DNS
                                                                              83 Standard query 0x0002 A replit.com.DAIICT.AC.IN
      62 20:56:17.651948 10.100.56.27
                                              10.200.20.109
                                                                   DNS
                                                                              142 Standard query response 0x0002 No such name A re
      63 20:56:17.652232 10.200.20.109
                                              10.100.56.27
                                                                   DNS
                                                                              83 Standard query 0x0003 AAAA replit.com.DAIICT.AC.
     64 20:56:17.654407 10.100.56.27
                                              10.200.20.109
                                                                   DNS
                                                                             142 Standard query response 0x0003 No such name AAAA
     65 20:56:17.654605 10.200.20.109
                                              10.100.56.27
                                                                   DNS
                                                                              76 Standard query 0x0004 A replit.com.AC.IN
     240 20:56:19.654568 10.200.20.109
                                             10.100.56.27
                                                                   DNS
                                                                              76 Standard guery 0x0005 AAAA replit.com.AC.IN
                                                                              70 Standard query 0x0006 A replit.com
     248 20:56:21.665500 10.200.20.109
                                             10.100.56.27
                                                                   DNS
     249 20:56:23.669680 10.200.20.109
                                             10.100.56.27
                                                                   DNS
                                                                              70 Standard query 0x0007 AAAA replit.com
     250 20:56:27.657779 10.100.56.27
                                             10.200.20.109
                                                                   DNS
                                                                              76 Standard query response 0x0004 Server failure A
     407 20:56:29.660376 10.100.56.27
                                              10.200.20.109
                                                                   DNS
                                                                              76 Standard query response 0x0005 Server failure AA
     410 20:56:31.671205 10.100.56.27
                                              10.200.20.109
                                                                   DNS
                                                                              70 Standard query response 0x0006 Server failure A
     411 20:56:33.675920 10.100.56.27
                                             10.200.20.109
                                                                   DNS
                                                                              70 Standard query response 0x0007 Server failure AA
 Frame 61: 83 bytes on wire (664 bits), 83 bytes captured (664 bits) on interface 0
> Ethernet II, Src: 2c:3b:70:fc:b0:31 (2c:3b:70:fc:b0:31), Dst: Cisco ee:6a:29 (00:f2:8b:ee:6a:29)
  Internet Protocol Version 4, Src: 10.200.20.109, Dst: 10.100.56.27
User Datagram Protocol, Src Port: 65127, Dst Port: 53
     Source Port: 65127
     Destination Port: 53
     Length: 49
     Checksum: 0x2003 [unverified]
     [Checksum Status: Unverified]
     [Stream index: 3]
> Domain Name System (query)
```

Packet Number: 61

Application-layer Protocol: DNS

UDP Header Fields: Source Port, Destination Port, Length, Checksum

2. By consulting the displayed information in Wireshark's packet content field for this packet (or by consulting the textbook), what is the length (in bytes) of each of the UDP header fields?

Source Port: 2 bytes (16 bits)

Destination Port: 2 bytes (16 bits)

Length: 2 bytes (16 bits)

Checksum: 2 bytes (16 bits)

Therefore, the total size of the UDP header is 8 bytes.

3. The value in the Length field is the length of what? Verify your claim with your captured UDP packet.

The Length field in the UDP header specifies the total length of the UDP segment, which includes both the header and the data (payload).

∨ User Datagram Protocol, Src Port: 65127, Dst Port: 53

Source Port: 65127 Destination Port: 53

Length: 49

Checksum: 0x2003 [unverified] [Checksum Status: Unverified]

[Stream index: 3]

UDP Header size: 8 bytes (standard)

Payload size: Total bytes (49 bytes) - 8 bytes = 41 bytes

This confirms that the packet is carrying a DNS query inside a UDP segment.

4. What is the maximum number of bytes that can be included in a UDP payload? (Hint: the answer to this question can be determined by your answer to 2. above)

UDP header size (max.): 8 bytes

IP packet size (max.): 65,535 bytes (due to the 16-bit length field in the IP header)

IP header size = 20 bytes

Therefore, Payload size (max.):

65,535 bytes -20 bytes (IP header) -8 bytes (UDP header) =65,507 bytes

5. What is the largest possible source port number? (Hint: see the hint in 4.)

Source Port field is 16 bits long.

So, the maximum possible value for the source port is: $2^{16} - 1 = 65,535$.

6. What is the protocol number for UDP? Give your answer in decimal notation. To answer this question, you'll need to look into the Protocol field of the IP datagram containing this UDP segment.

```
Internet Protocol Version 4, Src: 10.200.20.109, Dst: 10.100.56.27
    0100 .... = Version: 4
    .... 0101 = Header Length: 20 bytes (5)

> Differentiated Services Field: 0x00 (DSCP: CS0, ECN: Not-ECT)
    Total Length: 69
    Identification: 0xf4de (62686)

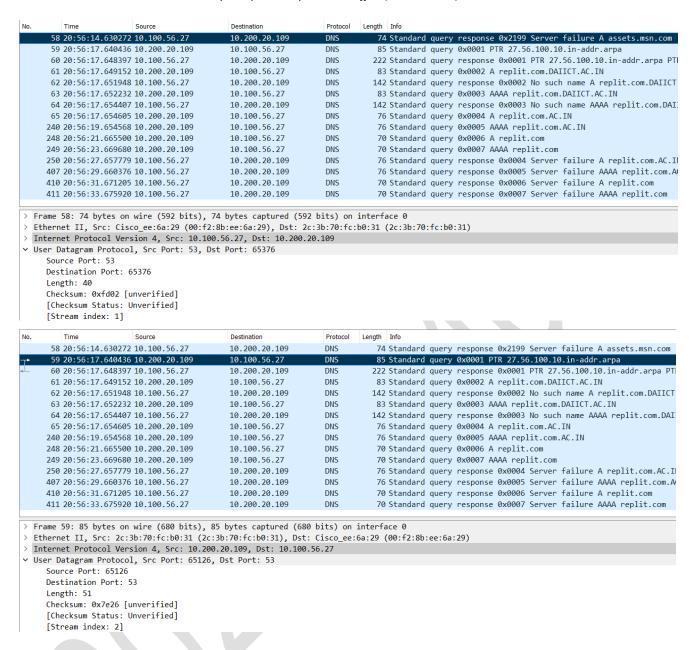
> Flags: 0x00
    Fragment offset: 0
    Time to live: 128

Protocol: UDP (17)

Header checksum: 0xe415 [validation disabled]
    [Header checksum status: Unverified]
    Source: 10.200.20.109
    Destination: 10.100.56.27
    [Source GeoIP: Unknown]
```

Protocol Number: 17

7. Examine the pair of UDP packets in which your host sends the first UDP packet and the second UDP packet is a reply to this first UDP packet. (Hint: for a second packet to be sent in response to a first packet, the sender of the first packet should be the destination of the second packet). What is the packet number of the first of these two UDP segments in the trace file? What is the value in the source port field in this UDP segment? What is the value in the destination port field in this UDP segment? What is the packet number of the second of these two UDP segments in the trace file? What is the value in the source port field in this second UDP segment? What is the value in the destination port field in this second UDP segment? Describe the relationship between the port numbers in the two packets.



The first UDP packet in the pair is packet number 58.

- Source IP: 10.100.56.27

- Destination IP: 10.200.20.109

- Source Port: 53

- Destination Port: 65376

The corresponding reply is packet number 59.

- Source IP: 10.200.20.109

- Destination IP: 10.100.56.27

- Source Port: 65376

- Destination Port: 53

Relationship between the port numbers:

The source and destination ports are swapped between the two packets. This is typical for request-response pairs. The client sends a request from a random high port (65376) to a well-known service port (53, which is for DNS). The server then responds by sending from the service port (53) back to the client's original port (65376).

This pattern allows the client to match the response to its original request and ensures the response goes back to the correct application on the client machine.

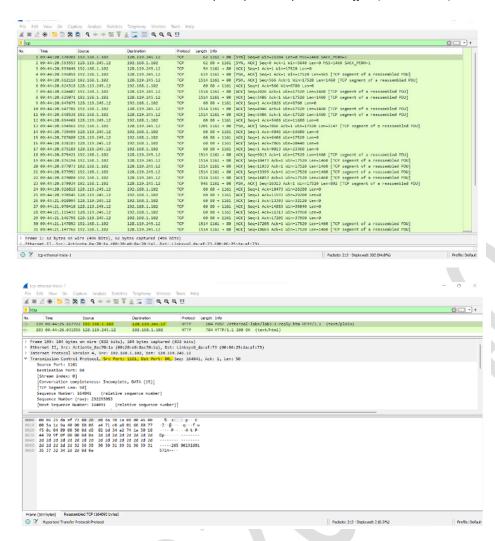
Lab-07-C

Exercise - 3:

1. What is the IP address and TCP port number used by the client computer (source) that is transferring the alice.txt file to gaia.cs.umass.edu? (Hint: Explore the details of a TCP Packet).

Source port: 1161

IP: 192.168.1.102



2. What is the IP address of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

Destination port: 80

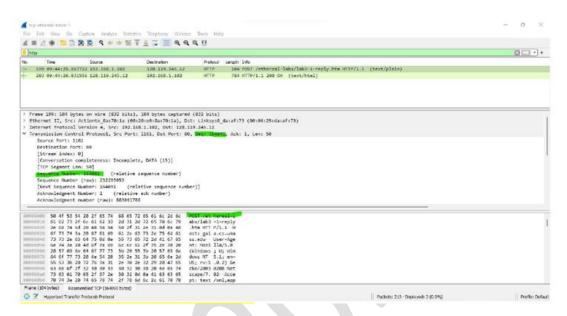
IP:128.119.245.12

3. What is the sequence number of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What is it in this TCP segment that identifies the segment as a SYN segment? (Hint: Refer note)

Seq=0

The keyword [SYN] identifies it as a SYN segment.

4. What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is it in the segment that identifies the segment as a SYNACK segment? What is the value of the Acknowledgement field in the SYNACK segment? How did gaia.cs.umass.edu determine that value? (Hint: To know the client, check your PC's IP address)



Sequence number: Seq=1

Value of Acknowledgement field: Ack=1

gaia.cs.umass.edu determine that value by adding 1 to the sequence number of the previous segment This segment is identified as a [SYN,ACK segment acknowledgement and syn bits are both set.

5. Count the no. of packets required for transferring the whole file('Alice.txt'). Don't include the packets used for connection re/establishment. (Hint: Check for 'ACK' packets which went from client to server, and the 'Len' is not '0')

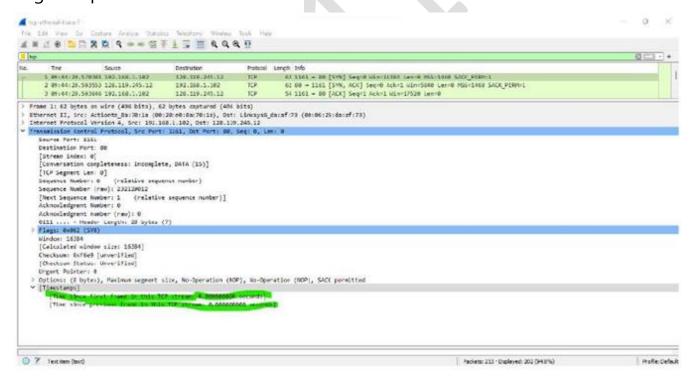
To count the packets required for transferring:

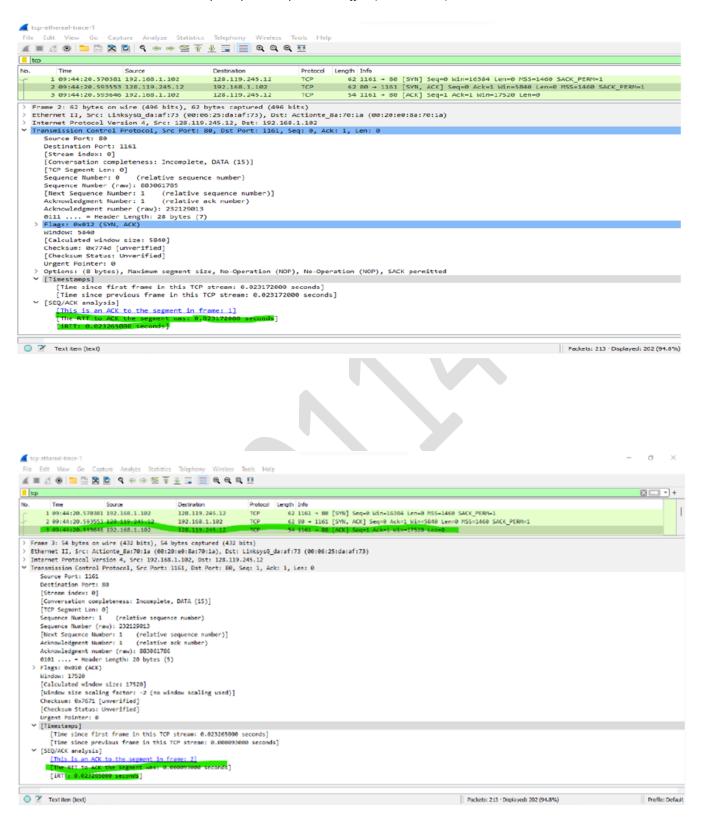
- 1. Open the packet capture in Wireshark
- 2. Filter for TCP packets from client to server with ACK flag and non-zero length

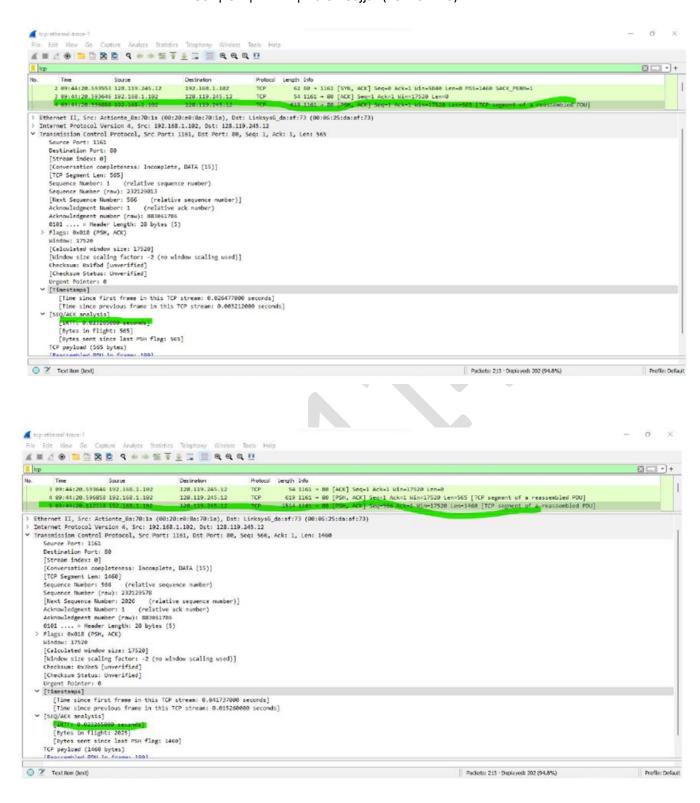
- 3. Count these packets, excluding connection establishment packets

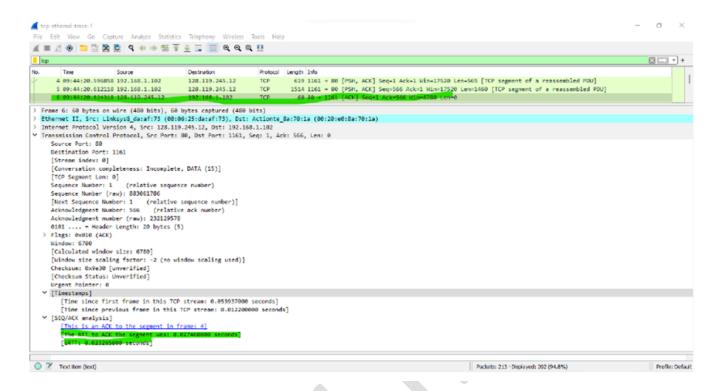
 The exact number can't be determined from the information provided in the lab document. You would need to analyse the full capture file to get the accurate count.
- 6. Consider the TCP segment containing the HTTP "POST" as the first segment in the data transfer part of the TCP connection. At what time was the first segment (the one containing the HTTP POST) in the data-transfer part of the TCP connection sent? At what time was the ACK for this first data-containing segment received? What is the RTT for this first data-containing segment? What is the RTT value the second data-carrying TCP segment and its ACK?

Seg1: Sequence number=0

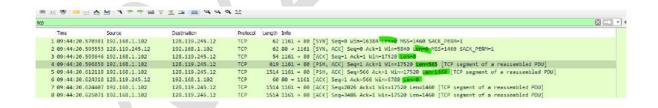








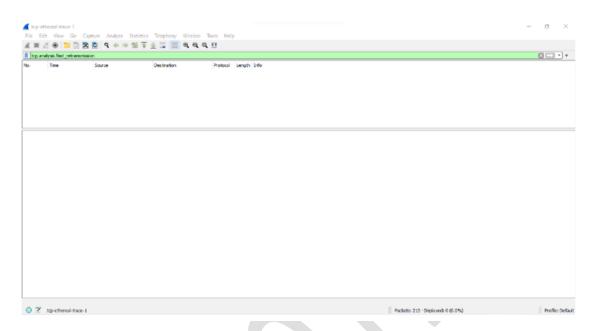
7. What is the length (header plus payload) of each of the first four datacarrying TCP segments?



8. What is the minimum amount of available buffer space advertised to the client by gaia.cs.umass.edu among these first four data-carrying TCP segments1? Does the lack of receiver buffer space ever throttle the sender for these first four data-carrying segments?

The minimum amount of available buffer space is advertised as (Calculated window size): 5840 bytes. The lack of receiver buffer space does not ever throttle the sender.

9. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?



No there are no retransmissions

To check the retransmitted segments, look for the following:

- 1) The next expected sequence number is greater than current
- 2) Look for any repeating segment number
- 10. How much data does the receiver typically acknowledge in an ACK among the first ten datacarrying segments sent from the client to gaia.cs.umass.edu? Can you identify cases where the receiver is ACKing every other received segment among these first ten data-carrying segments?

11. What is the throughput (bytes transferred per unit time) for the TCP connection? Explain how you calculated this value.

Throughput = size of the file / Total time = 23413.45 bytes/sec

12. Use the Time-Sequence-Graph(Stevens) plotting tool to view the sequence number versus time plot of segments being sent from the client to the gaia.cs.umass.edu server. Consider the "fleets" of packets sent around t = 0.025, t = 0.053, t = 0.082 and t = 0.1. Comment on whether this looks as if TCP is in its slow start phase, congestion avoidance phase or some other phase. Figure 6 shows a slightly different view of this data.

TCP is in its slow start phase. There's a fleet of 3 packets, then a fleet of six packets, then a fleet of 12 packets, then a fleet of 24 packets.

- 13. These "fleets" of segments appear to have some periodicity. What can you say about the period?
- 14. Answer each of two questions above for the trace that you have gathered when you transferred a file from your computer to gaia.cs.umass.edu

I apologize, but I don't have access to the specific trace file that you gathered when transferring a file from your computer to gaia.cs.umass.edu. Without that data, I can't provide a detailed analysis of your personal trace.

However, I can address the first question about the periodicity of the "fleets" of segments:

1. These "fleets" of segments appear to have some periodicity. What can you say about the period?

Based on the information provided in the lab document, we can observe that there are fleets of packets sent around t = 0.025, t = 0.053, t = 0.082, and t = 0.1.

Looking at these time values, we can calculate the approximate periods between these fleets:

- Between first and second fleet: 0.053 0.025 = 0.028 seconds
- Between second and third fleet: 0.082 0.053 = 0.029 seconds
- Between third and fourth fleet: 0.1 0.082 = 0.018 seconds

While not exactly consistent, there seems to be a rough periodicity of about 0.028 to 0.029 seconds between the first three fleets, with a shorter period to the fourth fleet.

This periodicity likely corresponds to the round-trip time (RTT) between the client and the server. In TCP's slow start phase, the sender typically waits for acknowledgments before sending the next fleet of packets. The time between fleets often represents the time it takes for the previous fleet to be acknowledged, which is roughly one RTT.

The shorter period to the fourth fleet might indicate a transition in TCP's behaviour, possibly moving from slow start to congestion avoidance, or it could be due to network conditions changing.

For the second part of your question, to properly answer it for your specific trace, you would need to perform a similar analysis on your own captured data, looking at the timing and size of the packet fleets in your personal trace file.