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1, #include <stdio.h>
#include <ctype.h>
void expandString(char *input, char *output) {
  int i = 0, j = 0;
  while (input[i] != '\0') {
    char currentChar = input[i++];
    int count = 0;
    while (isdigit(input[i])) {
       count = count * 10 + (input[i++] - '0');
    }
    for (int k = 0; k < count; k++) {
       output[j++] = currentChar;
    }
  }
  output[j] = '\0';
}
int main() {
  char input[100], output[100];
  printf("Enter the input string: ");
  scanf("%s", input);
  expandString(input, output);
  printf("Output: %s\n", output);
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return 0;
}
2, #include <stdio.h>
#include <string.h>
void compressString(char *input, char *output) {
  int length = strlen(input);
  int count = 1;
  for (int i = 0; i < length; i++) {
    // If the current character is the same as the next one
    if (input[i] == input[i + 1]) {
      count++;
    } else {
      // Append the character and its count to the output string
      sprintf(output, "%s%c%d", output, input[i], count);
      count = 1; // Reset the count for the next character
    }
  }
}
int main() {
  char input[100], output[100];
  printf("Enter the input string: ");
  scanf("%s", input);
  compressString(input, output);
  printf("Output: %s\n", output);
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return 0;
}
3, #include <stdio.h>
void printNumberInWords(int num) {
  char *ones[] = {"", "One", "Two", "Three", "Four", "Five", "Six", "Seven", "Eight", "Nine"};
  char *teens[] = {"", "Eleven", "Twelve", "Thirteen", "Fourteen", "Fifteen", "Sixteen", "Seventeen",
"Eighteen", "Nineteen"};
  char *tens[] = {"", "Ten", "Twenty", "Thirty", "Forty", "Fifty", "Sixty", "Seventy", "Eighty",
"Ninety"};
  if (num < 0 | | num > 99999) {
    printf("Number out of range (0-99999)\n");
    return;
  }
  if (num == 0) {
    printf("Zero\n");
    return;
  }
  int thousands = num / 1000;
  int hundreds = (num % 1000) / 100;
  int tensPlace = (num % 100) / 10;
  int onesPlace = num % 10;
  if (thousands > 0) {
    printf("%s Thousand ", ones[thousands]);
  }
  if (hundreds > 0) {
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printf("%s Hundred", ones[hundreds]);
  }
  if (tensPlace == 1 && onesPlace > 0) {
    printf("%s ", teens[onesPlace]);
  } else {
    if (tensPlace > 0) {
      printf("%s ", tens[tensPlace]);
    }
    if (onesPlace > 0) {
      printf("%s ", ones[onesPlace]);
    }
  }
  printf("\n");
}
int main() {
  int num;
  printf("Enter a number (0-99999): ");
  scanf("%d", &num);
  printNumberInWords(num);
  return 0;
}
4, #include <stdio.h>
#include <string.h>
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void compareStrings(char *str1, char *str2) {
  int length = strlen(str1);
  printf("Output:\n");
  for (int i = 0; i < length; i++) {
    if (str1[i] != str2[i]) {
       printf("%c, %c\n", str1[i], str2[i]);
    }
  }
}
int main() {
  char str1[100], str2[100];
  printf("Enter the first string: ");
  scanf("%s", str1);
  printf("Enter the second string: ");
  scanf("%s", str2);
  if (strlen(str1) != strlen(str2)) {
    printf("Error: Strings are not of equal length.\n");
    return 1;
  }
  compareStrings(str1, str2);
  return 0;
}
5, #include <stdio.h>
#include <string.h>
```

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void justifyText(char *text, int length, int padding) {
  int spaceCount = padding - strlen(text);
  int wordCount = 0;
  // Count the number of words in the text
  for (int i = 0; text[i] != '\0'; i++) {
    if (text[i] == '_') {
      wordCount++;
    }
  }
  // Calculate the number of spaces between words
  int spacesBetweenWords = (wordCount > 1) ? spaceCount / (wordCount - 1) : spaceCount;
  // Calculate the remaining spaces after distributing evenly
  int remainingSpaces = (wordCount > 1) ? spaceCount % (wordCount - 1) : spaceCount;
  // Print the justified text
  for (int i = 0; text[i] != '\0'; i++) {
    if (text[i] == '_') {
      // Print spaces between words
      for (int j = 0; j < spacesBetweenWords; j++) {</pre>
         printf(" ");
      }
      // Print remaining spaces, if any
      if (remainingSpaces > 0) {
         printf(" ");
         remainingSpaces--;
      }
```

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} else {
       printf("%c", text[i]);
    }
  }
  printf("\n");
}
int main() {
  char text[100];
  int padding;
  printf("Enter the text: ");
  scanf("%s", text);
  printf("Enter the desired padding: ");
  scanf("%d", &padding);
  justifyText(text, strlen(text), padding);
  return 0;
}
6, #include <stdio.h>
#include <string.h>
#include <ctype.h>
// Function to check if a character is a special character
int isSpecialChar(char ch) {
  return !(isalpha(ch) || isdigit(ch));
}
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// Function to check if a string is a palindrome
int isPalindrome(char *str) {
  int left = 0;
  int right = strlen(str) - 1;
  while (left < right) {
    // Skip special characters from the left
    while (left < right && isSpecialChar(str[left])) {
       left++;
    }
    // Skip special characters from the right
    while (left < right && isSpecialChar(str[right])) {
       right--;
    }
    // Compare the actual characters
    if (tolower(str[left]) != tolower(str[right])) {
       return 0; // Not a palindrome
    }
    left++;
    right--;
  }
  return 1; // Palindrome
}
int main() {
  char str[100];
```

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printf("Enter the string: ");
  fgets(str, sizeof(str), stdin);
  // Remove the newline character from the input
  if (str[strlen(str) - 1] == '\n') {
    str[strlen(str) - 1] = '\0';
  }
  if (isPalindrome(str)) {
    printf("Output: True\n");
  } else {
    printf("Output: False\n");
  }
  return 0;
}
7, #include <stdio.h>
#include <string.h>
// Function to swap characters at position i and j in the string
void swap(char *str, int i, int j) {
  char temp = str[i];
  str[i] = str[j];
  str[j] = temp;
}
// Function to generate permutations of a string
void generatePermutations(char *str, int start, int end) {
  if (start == end) {
    printf("%s\n", str);
  } else {
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for (int i = start; i <= end; i++) {
       swap(str, start, i);
       generatePermutations(str, start + 1, end);
       swap(str, start, i); // Backtrack
    }
  }
}
int main() {
  char str[100];
  printf("Enter the string: ");
  scanf("%s", str);
  printf("Output:\n");
  generatePermutations(str, 0, strlen(str) - 1);
  return 0;
}
8, #include <stdio.h>
#include <string.h>
// Function to find mismatched substrings
void findMismatchedSubstrings(char *str1, char *str2) {
  int len1 = strlen(str1);
  int len2 = strlen(str2);
  printf("Output:\n");
  for (int i = 0; i < len1 && i < len2; i++) {
    if (str1[i] != str2[i]) {
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int j = i;
       while (j < len1 && j < len2 && str1[j] != str2[j]) {
         printf("%c", str1[j]);
         j++;
       }
       printf(" ");
       i = j - 1;
    }
  }
  printf("\n");
}
// Function to count mismatched characters
void countMismatchedCharacters(char *str1, char *str2) {
  int len1 = strlen(str1);
  int len2 = strlen(str2);
  printf("Character Counts:\n");
  for (int i = 0; i < len1 && i < len2; i++) {
    if (str1[i] != str2[i]) {
       printf("%c: %d\n", str1[i], i);
    }
  }
}
int main() {
  char str1[100], str2[100];
  printf("Enter the first string: ");
  scanf("%s", str1);
```

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printf("Enter the second string: ");
  scanf("%s", str2);
  if (strlen(str1) != strlen(str2)) {
    printf("Error: Strings are not of equal length.\n");
    return 1;
  }
  findMismatchedSubstrings(str1, str2);
  countMismatchedCharacters(str1, str2);
  return 0;
}
9, #include <stdio.h>
#include <string.h>
int countVowels(char *str) {
  int vowelsCount = 0;
  int length = strlen(str);
  for (int i = 0; i < length; i++) {
    char currentChar = str[i];
    // Check if the character is a vowel (considering both uppercase and lowercase)
    if (currentChar == 'a' || currentChar == 'e' || currentChar == 'i' || currentChar == 'o' ||
currentChar == 'u' ||
       currentChar == 'A' || currentChar == 'E' || currentChar == 'I' || currentChar == 'O' ||
currentChar == 'U') {
      vowelsCount++;
    }
  }
```

```
return vowelsCount;
}
int main() {
  char str[100];
  printf("Enter the string: ");
  scanf("%s", str);
  int vowelsCount = countVowels(str);
  printf("Number of vowels in the string: %d\n", vowelsCount);
  return 0;
}
10, #include <stdio.h>
#include <string.h>
// Function to find the next palindrome number
void getNextPalindrome(char *num) {
  int length = strlen(num);
  int mid = length / 2;
  int i, j;
  // Check if the number has all 9s
  int allNines = 1;
  for (i = 0; i < length; i++) {
    if (num[i] != '9') {
      allNines = 0;
      break;
```

```
}
}
if (allNines) {
  // If all digits are 9, increment the number and add 1 at the beginning and end
  printf("Output: 1");
  for (i = 0; i < length - 1; i++) {
    printf("0");
  }
  printf("1\n");
  return;
}
// If the number has an even length
if (length % 2 == 0) {
  i = mid - 1;
  j = mid;
}
// If the number has an odd length
else {
 i = mid - 1;
 j = mid + 1;
}
// Check for symmetry and increment if necessary
while (i >= 0 && j < length && num[i] == num[j]) {
  i--;
  j++;
}
// If the left half is greater than the right half or we reached the middle digit in odd length
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int isLeftGreater = (i < 0 | | num[i] > num[j]);
  // Copy the left half to the right half to make it a palindrome
  while (i \ge 0) {
    num[j] = num[i];
    i--;
    j++;
  }
  // Increment the middle digit and carry if necessary
  if (isLeftGreater) {
    int carry = 1;
    i = (length % 2 == 0) ? mid - 1 : mid;
    // Process the carry
    while (i >= 0 \&\& carry > 0) {
       int digit = num[i] - '0' + carry;
       num[i] = (digit % 10) + '0';
       carry = digit / 10;
       i--;
    }
  }
  printf("Output: %s\n", num);
int main() {
  char num[100];
  printf("Enter the number: ");
  scanf("%s", num);
```

}

```
getNextPalindrome(num);
return 0;
}
```