

1) Read two integer values Perform bitwise operations.

Eg:- AND, NOT, OR, XOR.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a=12, b=25,
```

```
printf("output = %d", a&b);
```

```
printf("output = %d", a|b);
```

```
printf("output = %d", a^b);
```

```
return 0;
```

```
}
```

Output

$a \& b = 8$

$a | b = 29$

$a \wedge b = 21$

XOR

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
printf("output = %d\n", ~4);
```

```
printf("output = %d\n", ~2);
```

```
return 0;
```

```
}
```

output = -5

output = -3

ngreater than.

```
#include <stdio.h>

int main()
{
    int a=10, b=5.,
    if (a > b)
    {
        printf("a is greater than b in"),
    }
    else {
        printf("a is not greater than b in"),
    }
    return 0.,
}
```

output

a is greater than b.

less than.

```
#include <stdio.h>
```

```
int main()
{
    int a=5, b=10
    if(a < b)
    {
        printf("a is less than b in"),
    }
    else {
        printf("a is not less than b in"),
    }
    return 0.,
}
```

Output : a is less than b

3) greater than or equal to.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a = 5, b = 5.,
```

```
if (a >= b)
```

```
{
```

```
printf("a is greater than or equal to b \n").,
```

```
}
```

```
else {
```

```
printf("a is not greater than or equal to b \n").,
```

```
}
```

```
return 0.,
```

```
}
```

output

a is greater than or equal to b.

4) less than or equal to.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a = 5, b = 10.,
```

```
if (a <= b)
```

```
{
```

```
printf("a is less than or equal to b \n").,
```

```
}
```

```
else {
```

```
printf("a is not less than or equal to b \n").,
```

```
}
```

```
return 0.,
```

```
}
```

output

a is less than or equal to b.

5) a is equal to b.

```
#include <stdio.h>
int main()
```

```
{
```

```
int a=10, b=10;
```

```
if (a == b)
```

```
{
```

```
printf("a is equal to b\n");
```

```
}
```

```
else {
```

```
printf("a is not equal to b\n");
```

```
}
```

```
return 0;
```

```
}
```

Output

a is equal to b.

6) a is not equal to b.

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int a=10, b=5;
```

```
if (a != b)
```

```
{
```

```
printf("a is not equal to b\n");
```

```
}
```

```
else {
```

```
printf("a is equal to b\n");
```

```
}
```

```
return 0;
```

```
}
```

Output

a is not equal to b

MCQ'S

1) what is the output of the following C code snippet?

```
int a = 5;
```

```
int b = ++a;
```

```
printf("a = %d, b = %d\n", a, b);
```

a) a=5, b=5

b) a=6, b=5

c) a=6, b=6

d) a=5, b=6

Answer: c) a=6, b=6.

2) what is the output of the following C code snippet?

```
int x = 10;
```

```
int y = x --;
```

```
printf("x = %d, y = %d\n", x, y);
```

a) x=10, y=10

b) x=9, y=10

c) x=9, y=9

d) x=10, y=9

Answer: b) x=9, y=10.

3) consider the following C code:

```
int i = 3;
```

```
printf("%d %d %d\n", i++, ++i, i);
```

what will be the output?

a) 3 5 5

b) 4 5 5

c) 3 4 5

d) The behavior is undefined due to multiple modification of i with a single printf statement.

Answer: d.

4) what will be the output of the following c code snippet?

```
int x = 5;  
printf("%d", x++);
```

- a) 5
- b) 6
- c) 4
- d) compile error.

→ Answer: a) 5

5) what will be the output of the following c code snippet?

```
int x = 5;  
printf("%d", ++x);
```

- a) 5
- b) 6
- c) 4
- d) compile error.

→ Answer: b) 6.

6) what will be the values of a and b after the following code executes?

```
int a = 10, b;  
b = --a;
```

- a) a = 10, b = 10
- b) a = 9, b = 10
- c) a = 9, b = 9
- d) a = 10, b = 9

Answer: c) a = 9, b = 9.

7) what will be the output of the following code?

```
int i = 0;  
int x = i++; y = ++i;  
printf("%d %d", x, y);
```

- a) 0 2
- b) 0 1
- c) 1 2
- d) undefined behavior

Answer: a) 0 2

Here is a multiple-choice question on shift operator in C:

8) What will be the output of the following C code snippet?

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int x = 12;
```

```
int y = x << 2;
```

```
printf("%d\n", y);
```

```
return 0;
```

```
}
```

a) 3 b) 6 c) 24 d) 48

Answer: d) 48.

9) #include <stdio.h>

```
int main()
```

```
{
```

```
int x = 5;
```

```
int result = x << 2;
```

```
printf("%d", result);
```

```
result = 0;
```

```
}
```

a) 5 b) 10 c) 20 d) 2

Answer: c) 20

10) What is the result of the expression $12/5$?

a) 2 b) 2.4 c) 2.5 d) 2.0

Answer: d) 2.0

11) What is the output of the expression $5 \% 3$?

a) 1 b) 2 c) 3 d) 0.333

Answer: b) 2

12) what is the result of the expression $(2+3)^{4 \times 2}$?

- a) 20 b) 14 c) 25 d) 24

Answer: d) 24.

13) what is the value of x after the statement $x += 5$; if x is initially 10?

- a) 15 b) 10 c) 5 d) 50

Answer: a) 15

14) what is the result of the expression `sizeof(int)`?

- a) 4 b) 2

c) 8

d) Depends on the platform.

Answer: d) Depends on the platform.

15) The expression $5 > 3 \ \&\& \ 2 < 4$ after execution gives the result?

- a) True b) false

- c) 1 d) 0

Answer: a) true.