

Assignment - IV

<u>Name</u>	:= <u>G. Harshitha</u>
<u>Registration No</u>	:= <u>192324250</u>
<u>Department</u>	:= <u>AI & DS</u>
<u>Course name</u>	:= <u>DATA STRUCTURE</u>
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① Perform the following operations using stack. Assume size of the stack is 5 and having a value of 22, 55, 53, 33, 66, 88 in the stack from a position to size-1. Now perform the following operations:

i) Invert the elements in the stack 2) pop() 3) pop() 3) pop(), 3) pop(), 4) pop(). Draw the diagram of stack and illustrate the above operations and identify where the top is?

② Implementation of the stack :=

```
#include <stdio.h>
#define MAX_SIZE 5
typedef struct {
    int data[MAX_SIZE];
    int top;
}
stack;

void init_stack(stack *s) {
    s->top = -1;
}

int is_empty(stack *s) {
    return s->top == -1;
}

int is_full(stack *s) {
    return s->top == MAX_SIZE - 1;
}

void push(stack *s, int value) {
    if (is_full(s)) {
        printf("stack is full. cannot push %d\n", value);
    }
}
```

```
return;
```

```
{  
s->data[t+s->top] = value;
```

```
}  
int pop(stack *s){
```

```
if(isempty(s)){
```

```
printf("stack is empty. cannot pop.\n");
```

```
return -1
```

```
}
```

```
return s->data[s->top--];
```

```
}
```

```
void invert(stack *s){
```

```
int temp[max-size];
```

```
int i, j;
```

```
for(i=0; j=s->top; i<=j; i++, j--){
```

```
temp[i] = s->data[j];
```

```
temp[j] = s->data[i];
```

```
}
```

```
for(i=0; i<=s->top; i++)
```

```
s->data[i] = temp[i];
```

```
} }
```

```
int main(){
```

```
stack s;
```

```
push(&s, 22);
```

```
push(&s, 55);
```

```
push(&s, 33);
```

```
push(&s, 66);
```

```
push(&s, 88);
```

```

Printf("Initial stack : \n");
Printstack(&s);
invert(&s);
Printf("After inverting : \n");
Printstack(&s);
Printf("popped : %d \n", pop(&s));
Printf("popped : %d \n", pop(&s));
Printf("popped : %d \n", pop(&s));

push(&s, 90);
push(&s, 36);
push(&s, 11);
push(&s, 88);
Printf("After pushing : \n");
Printstack(&s);
Printf("popped : %d \n", pop(&s));
Printf("popped : %d \n", pop(&s));
Printstack(&s);
return 0;
}

```

Output :-

Initial stack :-

stack : 22 55 33 66 88

After Inverting : 88 66 33 55 22

Popped : 22

Popped : 55

Popped : 33

After pushing :-

Stack : 88 60 90 36 11

Popped : 11

Popped : 36

-final stack :-

stack : 88 66 90

8. Develop an algorithm to detect duplicate elements in an unsorted array using linear search. Determine the time complexity and discuss how you would optimize this process.

a)

To detect duplicate elements in an unsorted array using linear search.

```
#include <stdio.h>
void detect_duplicates(int arr[], int n)
for (int i=0; i<n; i++)
    if (arr[i] = i+1; j<n; j++)
        if (arr[i] = arr[j])
            printf("Duplicate element found : %d\n", arr[i]);
return;
```

```
{
```

```
}
```

```
printf("No Duplicate element found.\n");
```

```
}
```

```
int main() {
```

```
int arr[] = {5, 2, 8, 12, 3, 2, 1};
```

```
int n = size of arr (size of [arr]);
```

```
Detect Duplicates(arr, n);
```

```
return 0;
```

```
}
```


Time Complexity := The time complexity of this algorithm is $O(n^2)$ where n is the no. of elements in array. This is because using two nested loop to compare each element.

Optimized version :=

```
#include <stdio.h>
#include <stdlib.h>
type def of struct {
```

```
int *data;
```

```
int size;
```

```
} hashtable;
```

```
- hashtable * create hashtable (int size) {
```

```
hash table * ht = (hash table *) malloc (size of (hash table
```

```
ht -> data = (int *) malloc (size * size of (int));
```

```
ht -> size = size;
```

```
return ht; }
```

```
void insert (hash table * ht, int value) {
```

```
int index = value / ht -> size;
```

```
while (ht -> data [index] != 0) {
```

```
{ if (ht -> data [index] == value) {
```

```
printf ("Duplicate element found : %d\n");
```

```
return; }
```

```
index = (index + 1) % ht -> size; }
```

```
ht -> data [index] = value; }
```

```
int main() {
```

```
int arr[] = { 5, 2, 18, 12, 13, 12, 11};
```

```
int n = size of (arr) / size of (arr[0]);
```

```
detect duplicates (arr, n);
```

```
return 0;
```

```
}
```