

Ans1.

```
#include <stdio.h>
```

```
int linearSearch(int arr[], int size, int target) {  
    for (int i = 0; i < size; i++) {  
        if (arr[i] == target) {  
            return 1; // Number found  
        }  
    }  
    return 0; // Number not found  
}
```

```
int main() {  
    int array[] = {12, 34, 56, 78, 90, 23, 45};  
    int size = sizeof(array) / sizeof(array[0]);
```

```
    int numberToFind;  
    printf("Enter the number to search for: ");  
    scanf("%d", &numberToFind);
```

```
    if (linearSearch(array, size, numberToFind)) {  
        printf("%d is present in the array.\n", numberToFind);  
    } else {  
        printf("%d is not present in the array.\n", numberToFind);  
    }
```

```
    return 0;  
}
```

Ans2.

```
#include <stdio.h>
```

```
void findSecondMinMax(int arr[], int size) {  
    int max1 = arr[0], max2 = arr[0];  
    int min1 = arr[0], min2 = arr[0];
```

```
    for (int i = 0; i < size; i++) {  
        if (arr[i] > max1) {  
            max2 = max1;  
            max1 = arr[i];  
        } else if (arr[i] > max2 && arr[i] < max1) {  
            max2 = arr[i];  
        }  
    }
```

```
    if (arr[i] < min1) {
```

```
min2 = min1;
min1 = arr[i];
} else if (arr[i] < min2 && arr[i] > min1) {
min2 = arr[i];
}
}
```

```
printf("Second Maximum: %d\n", max2);
printf("Second Minimum: %d\n", min2);
}
```

```
int main() {
int size;
printf("Enter the size of the array: ");
scanf("%d", &size);
```

```
int arr[size];
printf("Enter the elements of the array:\n");
for (int i = 0; i < size; i++) {
scanf("%d", &arr[i]);
}
```

```
findSecondMinMax(arr, size);
```

```
return 0;
}
```

Ans3. #include <stdio.h>

```
void display(int arr[], int size) {
printf("Array elements: ");
for (int i = 0; i < size; i++) {
printf("%d ", arr[i]);
}
printf("\n");
}
```

```
void insert(int arr[], int *size, int position, int value) {
if (position < 0 || position > *size) {
printf("Invalid position for insertion.\n");
return;
}
```

```
for (int i = *size; i > position; i--) {
arr[i] = arr[i - 1];
}
```

```
arr[position] = value;
(*size)++;
printf("Element inserted successfully.\n");
}
```

```
void delete(int arr[], int *size, int position) {
if (position < 0 || position >= *size) {
printf("Invalid position for deletion.\n");
return;
}
```

```
for (int i = position; i < *size - 1; i++) {
arr[i] = arr[i + 1];
}
```

```
(*size)--;
printf("Element deleted successfully.\n");
}
```

```
int main() {
int size, choice;
```

```
printf("Enter the size of the array: ");
scanf("%d", &size);
```

```
int arr[size];
```

```
printf("Enter the elements of the array:\n");
for (int i = 0; i < size; i++) {
scanf("%d", &arr[i]);
}
```

```
do {
printf("\nMenu:\n");
printf("1. Insert\n");
printf("2. Delete\n");
printf("3. Display\n");
printf("4. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);
```

```
switch (choice) {
case 1:
{
int position, value;
printf("Enter the position and value for insertion: ");
scanf("%d %d", &position, &value);
```

```
insert(arr, &size, position, value);
break;
}
case 2:
{
int position;
printf("Enter the position for deletion: ");
scanf("%d", &position);
delete(arr, &size, position);
break;
}
case 3:
display(arr, size);
break;
case 4:
printf("Exiting the program.\n");
break;
default:
printf("Invalid choice.\n");
}

} while (choice != 4);

return 0;
}
```

Ans 4.

```
#include <stdio.h>
```

```
void performAddition(int arr1[], int arr2[], int size) {
int result[size];
```

```
for (int i = 0; i < size; i++) {
result[i] = arr1[i] + arr2[i];
}
```

```
printf("Result of addition:\n");
for (int i = 0; i < size; i++) {
printf("%d ", result[i]);
}
printf("\n");
}
```

```
void performSubtraction(int arr1[], int arr2[], int size) {
int result[size];
```

```
for (int i = 0; i < size; i++) {  
    result[i] = arr1[i] - arr2[i];  
}
```

```
printf("Result of subtraction:\n");  
for (int i = 0; i < size; i++) {  
    printf("%d ", result[i]);  
}  
printf("\n");  
}
```

```
void performMultiplication(int arr1[], int arr2[], int size) {  
    int result[size];
```

```
    for (int i = 0; i < size; i++) {  
        result[i] = arr1[i] * arr2[i];  
    }
```

```
    printf("Result of multiplication:\n");  
    for (int i = 0; i < size; i++) {  
        printf("%d ", result[i]);  
    }  
    printf("\n");  
}
```

```
int main() {  
    int size;
```

```
    printf("Enter the size of the arrays: ");  
    scanf("%d", &size);
```

```
    int arr1[size], arr2[size];
```

```
    printf("Enter elements of the first array:\n");  
    for (int i = 0; i < size; i++) {  
        scanf("%d", &arr1[i]);  
    }
```

```
    printf("Enter elements of the second array:\n");  
    for (int i = 0; i < size; i++) {  
        scanf("%d", &arr2[i]);  
    }
```

```
    int choice;  
    do {  
        printf("\nMenu:\n");
```

```
printf("1. Addition\n");
printf("2. Subtraction\n");
printf("3. Multiplication\n");
printf("4. Exit\n");
printf("Enter your choice: ");
scanf("%d", &choice);

switch (choice) {
case 1:
performAddition(arr1, arr2, size);
break;
case 2:
performSubtraction(arr1, arr2, size);
break;
case 3:
performMultiplication(arr1, arr2, size);
break;
case 4:
printf("Exiting the program.\n");
break;
default:
printf("Invalid choice.\n");
}

} while (choice != 4);

return 0;
}
```

ANS 5.

```
#include <stdio.h>
```

```
void mergeSortedArrays(int arr1[], int size1, int arr2[], int size2, int mergedArray[]) {
int i = 0, j = 0, k = 0;
```

```
while (i < size1 && j < size2) {
if (arr1[i] < arr2[j]) {
mergedArray[k++] = arr1[i++];
} else {
mergedArray[k++] = arr2[j++];
}
}
```

```
while (i < size1) {
mergedArray[k++] = arr1[i++];
}
```

```
while (j < size2) {
mergedArray[k++] = arr2[j++];
}
}

int main() {
int size1, size2;

printf("Enter the size of the first sorted array: ");
scanf("%d", &size1);

int arr1[size1];

printf("Enter elements of the first sorted array:\n");
for (int i = 0; i < size1; i++) {
scanf("%d", &arr1[i]);
}

printf("Enter the size of the second sorted array: ");
scanf("%d", &size2);

int arr2[size2];

printf("Enter elements of the second sorted array:\n");
for (int i = 0; i < size2; i++) {
scanf("%d", &arr2[i]);
}

int mergedSize = size1 + size2;
int mergedArray[mergedSize];

mergeSortedArrays(arr1, size1, arr2, size2, mergedArray);

printf("Merged sorted array:\n");
for (int i = 0; i < mergedSize; i++) {
printf("%d ", mergedArray[i]);
}
printf("\n");

return 0;
}
```

Ans 6.

```
#include <stdio.h>
```

```
void findSecondMinMax(int arr[], int size, int *secondMax, int *secondMin) {
    int max1 = arr[0], max2 = arr[0];
    int min1 = arr[0], min2 = arr[0];

    for (int i = 0; i < size; i++) {
        if (arr[i] > max1) {
            max2 = max1;
            max1 = arr[i];
        } else if (arr[i] > max2 && arr[i] < max1) {
            max2 = arr[i];
        }

        if (arr[i] < min1) {
            min2 = min1;
            min1 = arr[i];
        } else if (arr[i] < min2 && arr[i] > min1) {
            min2 = arr[i];
        }
    }

    *secondMax = max2;
    *secondMin = min2;
}

int main() {
    int size;
    printf("Enter the size of the array: ");
    scanf("%d", &size);

    int arr[size];
    printf("Enter the elements of the array:\n");
    for (int i = 0; i < size; i++) {
        scanf("%d", &arr[i]);
    }

    int secondMax, secondMin;
    findSecondMinMax(arr, size, &secondMax, &secondMin);

    printf("Second Maximum: %d\n", secondMax);
    printf("Second Minimum: %d\n", secondMin);

    return 0;
}
```