ESO207 Assignment 2.1

Bhavya Garg(200270) Harshit Bansal(200428)

October 25, 2021

1 Question 1 – Merge 2-3 Trees

1.1 Pseudo Code

```
function findHeight(node)
   height = 0
   while node \neq NULL do
      height++
      node = node.left
   end while
   return height
end function
function findMin(node)
   while node.type \neq NULL do
      node = node.left
   end while
   return node.leafData
end function
function insertTreeLeft(N1, N, m)
   if N1.parent == NULL then
      if N == NULL then
         return N1
      end if
      if N1 == twoNode(x, A, B) then
         N1 = \text{threeNode}(m, x, N, A, B)
         N.parent = N1
         return N1
      else if N1 == \text{threeNode}(x, y, A, B, C) then
         t = x
         N2 = \text{twoNode}(m, N, A)
         N1 = \text{twoNode}(y, B, C)
         return twoNode(t, N2, N1)
```

```
end if
   end if
   if N==NULL then
      return insertTreeLeft(N1.parent, NULL, NULL)
   end if
   if N1 = \text{twoNode}(x, A, B) then
       N1 = \text{threeNode}(m, x, N, A, B)
      N.parent = N1
      return insertTreeLeft(N1.parent, NULL, NULL)
   else if N1 = \text{ThreeNode}(x, y, A, B, C) then
      t = x;
      N2 = \text{twoNode}(m, N, A)
      N1 = \text{twoNode}(x, B, C)
      return insertTreeLeft(N1.parent, N2, t)
   end if
end function
function insertTreeRight(N1, N, v)
   if N1.parent == NULL then
      if N== NULL then
          return N1
      end if
      if N1 == \text{twoNode}(x, A, B \text{ then})
          N1 = \text{threeNode}(x, v, A, B, N)
          N.parent = N1
          return N1
      else if N1 == \text{threeNode}(x, y, A, B, C) then
          t = y
          N2 = \text{twoNode}(x, A, B)
          return twoNode(t, N1, N2)
      end if
   end if
   if N== NULL then
      return insertTreeRight(N1.parent, NULL, NULL);
   end if
   if N1 = \text{twoNode}(x, A, B) then
       N1 = \text{threeNode}(x, z, A, B, N)
       N.parent = N1
      return insertTreeRight(N1.parent, NULL, NULL)
   else if N1 == \text{threeNode}(x, y, A, B, C) then
      t = y;
      N2 = \text{twoNode}(z, C, N)
      N1 = \text{twoNode}(x, A, B)
      return insertTreeRight(N1.parent, N2, z)
   end if
end function
```

```
function Merge(T1, T2)
   if T1.root == NULL then
      return T2
   end if
   if T2.root == NULL then
      return T1
   end if
   h1 = findHeight(T1.root)
   h2 = findHeight(T2.root)
   min2 = findMin(T2.root)
   if h1 == h2 then
      return twoNode(min2, T1.root, T2.root)
   end if
   r1 = T1.root
   r2 = T2.root
   if h1 > h2 then
      while h1 \neq h2+1 do
         if r1.right then
            r1 = r1.right
         else
            r1 = r1.center
            h1 - -
         end if
      end while
      return insertTreeRight(r1, r2, min2)
   end if
   if h2 > h1 then
      while h2 \neq h1+1 do
         r2 = r2.left
         h2--
      end while
      return insertTreeLeft(r2, r1, min2)
   end if
end function
```

1.2 Time Complexity Analysis

• Height and Minimum value of tree are calculated by traversing along the left side of tree till we reach leaf. Tree is traversed using while loop, going down the tree one step on each iteration. Each iteration executes in constant time lets say c1.

```
Let height of Tree is h(T).
Then functions findMin and findHeight work execute in c1 * h(T) + c2
Hence time complexity of both these functions is \mathcal{O}(h(T)).
```

• In Function Merge we find heights of both trees and minimum value of tree with larger values (T_2) here). All this can be done in $\mathcal{O}(h(T_1) + h(T_2))$ time. Now there are three cases - $h(T_1) = h(T_2)$, $h(T_1) > h(T_2)$ and $h(T_2) > h(T_1)$.

- Case 1: If $h(T_1) = h(T_2)$, then we make both trees child another root node and return this node. This is a constant time operation.
- Case 2 and Case 3: Both cases are similar in view of Time Complexity. Lets take $h(T_1) > h(T_2)$. We traverse down the T1 using while loop, till we reach the height $h(T_2) + 1$. This takes $\mathcal{O}(h(T_1) - h(T_2))$ time.

Now the insertTreeLeft or insertTreeRight is called accordingly. Again time complexity of both these functions is same. Here for our case insertTreeRight is called.

insertRightTree recursively traverses the tree T1 back to root which constant time operations on each step. On each recursive call we go up the tree one step till we reach root node. Using recursion:

$$T(h) = T(h-1) + c$$

Hence insertTreeRight works in $\mathcal{O}(h(T_1) - h(T_2))$ time.

So Merge functions works in $\mathcal{O}(h(T_1) + h(T_2)) + \mathcal{O}(|h(T_1) - h(T_2)|)$ time which is $\mathcal{O}(h(T_1) + h(T_2))$.