PYTHON

<u>Variables</u>: A variable is a name for the memory location which stores a particular value of some sort of data. Python has pre defined methods to get the memory location of the variable and Data type of the Data stored in the variable.

Standards of naming a variable:

- The variable name should start with a lower case character unless it is declared as a constant.
 - o a, name, list, number ... <--- valid & recommended
 - o Name , Number , List <--- valid , but not recommended
 - PI , EPSILON <--- valid(constants)
 - Variable name cannot start with a numerical value or special character.
 - @name , \$number ,)list <---- invalid
- One can use camel case or underscore(_) separated variable names for assigning values.
 - firstName , numbersList , students_fee

A variable is assigned a value by an assignment operator(=)

Methods on Variables:

type(variable_name) ---> provides with the data types of data stored in the variable_name

id(variable_name) ---> provides with the unique number that represents the memory location of the variable name

Multiple Assignment:

Assigning a value to multiple variables.

Assigning multiple values to multiple variables.

The value will be assigned in the order in which the variable appears.

Data Types in Python:

Python has 5 Data types of which two are independent and the remaining are derived or dependent data types .

The data types in Python:

- Numbers
- Strings
- Lists
- Tuples
- Dictionaries

The first two Data Types are independent and the later are Dependent / Derived Data types.

<u>Note</u>: In Python Boolean (True, False) are not considered as Data Types but they still exist as status flags.

Numbers: Number data type stores numeric values only.

Python supports four numeric type:

Int: This takes only the integer values.

Eg: 10,-43

Long: This can take integer values size greater than 10 and octal and hexadecimal values.

Eg:56356754L, DEFGHF1453F

Float: This take only value with point (.) .

Eg: 123.43,-12.64

Complex: This will take complex number if form A+iB.

Where A=Real value and B=imaginary value

Eg: 3+4j, 6+3j, 4j

Number Type Conversion: A number in python at some time is to be converted to another to satisfy the requirement according to the operators. To perform conversion python provide in-built functions for converting.

int(a): It convert the value of a into a plain integer.

long(a): It convert the value of a into a long integer.

Float(a): It convert the value of a into a floating –point number .

Complex(x): It convert the value of a into a complex number with a taken as the real part and imaginary part as 0.

Complex(a, b): It convert the value of a and b into complex number where a will be real part and b will be the imaginary part of complex number.

Python internally has in-built mathematical functions that can be performed on integer values.

Mathematical Functions: The functions used for integers are following:

ceil(a): It will return the smallest integer greater or equal to a.

fabs(a): It will return absolute value of a.

factorial(a): It will return factorial value of a value.

Floor(a): It will return largest integer less than or equal to x.

Fmod(a,b): It will return the remainder when a is divided by b.

Sprt(a): It will return the square root of a.

exp(a): It will return exponential value of a

power(a,b): It will return value of a with the power of b. a**b.

pi: It will return the pi value which is pi=3.14

These are the functions which are frequently used. There are still different functions like trigonometric, random numbers that are used in python which will be discussed in future.

Operators: Operators are the special symbols used to perform computations actions, conditional matching etc.,

Eg: 3/5 where 3,5 are operands and / is a operators.

Type of Operators:

Python supports different types of operators:

- Arithmetic Operators
- Comparison Operators
- Logical Operators
- Assignment Operators
- Bitwise Operators
- Conditional Operators
- Membership Operators
- Identity Operators

<u>Arithmetic Operators:</u> These are the operators which are used to perform basic Mathematic calculations.

Addition(+): Operator used for addition of two or more values.

Eg: 4+5

Subtraction(-): Operator used for subtraction of two or more number.

Eg: 5-4

Multiplication(*):Operator used for product of two numbers.

Eg: 8*6

Division(/): Operator used for division of number with other.

Eg: 4/2

Modulus(%): Same as Division but give remainder as output.

Eg: 5/2=1

Exponent(**): Operators for power of number.

Floor division(//): Same as division but don't consider value after point.

Eg: 24/5=4

<u>Comparison Operators:</u> This perform comparison between the values and return output in the form of Boolean (True/False). These are also called as Relational Operators.

(==):If both values are same then it will return True other wise False.

(!=):If both values are different it return True and viceversa.

(>):Check the number is greater or not and return True is Yes and Viceversa.

(<):Check the number is smaller or not and return True if Yes and vicecersa.

(>=):Checks greaterthan or equal to condition with numbers and return True or false.

(<=):Checks smallerthan or equal to condition with numbers and return True or false.

Assignment Operator: Operator that assign a value to a variable is called assignment operators.

(=): Assign value from right side to the Left side variable.

(+=):Adds right side operand to left and assign result to left operand.

(-=):Subtract right side operand to left and assign result to left operand.

(*=):Multiply right side operand with left and assign result to left operand.

(/=):Divide right side operand with left and assign result to left operand.

Eg:
$$a/=7$$
 $a=7/7$ $a=1$

(%=):Divide right side operand with left operand and assign reminder as result to left operand.

(**=): perform power of right side operand with left operand and assign result to left operand.

(//=):Perform floor division and assign value to the left operand.

<u>Bitwise Operators:</u> Operators which convert the values into binary format and perform Bitwise operations and give result in binary format.

Binary AND(&):Convert values to binary and perform AND which is if both the both the binary values are 1 the output will be 1 otherwise 0 in all cases.

Binary OR():Convert values to binary and perform OR which is if any the binary values are 1 the output will be 1 otherwise 0 in all cases.

Eg:
$$x=34,y=23$$
 $x=0010\ 0010$ $y=0001\ 0111$ $x|y=0011\ 0111=55$

Binary XOR(^):Convert values to binary and perform XOR which is if both the values of binary format are same then result is 0 and 1 in othercase.

Binary Ones complement(~):Convert values to binary and perform Ones complement which is converting 1's to 0's and 0's into 1's.

Binary Leftshift(<<):Left side operand value will be moved towards left taking the condition in right operand.

Binary RightShift(>>):Left side operand value will be moved towards right taking the condition in right operand.

<u>Logical Operators:</u> Operators that are used to perform logical operation such as AND , OR and NOT are called logical operators and give output as Boolean.

Logical AND(and): This will give true only if both the conditions are true otherwise false.

Logical OR(or): This will give True if one condition is true otherwise false.

Eg:
$$a=8<6 \text{ or } 6>5 = True$$

(F) (T)

Logical NOT(not): This will convert True into False and viceversa.

Eg:
$$a=not(5<6)$$
 = False

<u>Membership Operators:</u> Membership operators are used to test whether the condition is True or False in a Sequence.

In: This operator evaluates True only if the specified variable is found in specified sequence and give false otherwise.

```
Eg: a="python" list=["datascience","game","python"]

if (a in list):

print ("python")

else: = Python

print ("datascience")
```

notin: This operator evaluates True only if the specified variable is found in specified sequence and give false otherwise.

```
Eg: a="python" list=["datascience","game","python"]

if (a notin list):

print ("python")

else: ="datascience"

print ("datascience")
```

Identity Operators: These operators are used to compare the memory location of the objects in the system.

is: This operator evaluates True only if the variable on both side of the operator point to the same object and false otherwise.

```
Eg: a=15 b=15

If (a is b):

Print ("a,b are same")

Else:

a,b are same

Print ("a,b different")
```

Is not: This operator evaluates True only if the variable on both side of the operator not point to the same object and false otherwise.

```
Eg: a=15 b=15
```

If (a is not b):

Print ("a,b are same")

Else:

a,b are different

Print ("a,b different")