HARSHIT

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Areas Of Interests

Computer Vision, Distributed Systems, Machine Learning(Q-Learning), Data Science(Kaggle)

Education

M. S. Computer Science, Stony Brook University, New York

[2019-21]

- Computer Vision, Big Data, Distributed Systems, Visualization, Analysis of Algorithms, Al
- B. Tech. Computer Science and Engineering, Indian Institute of Technology, Patna, India, CPI: 8.84/10

[2013-17]

- Deep Learning, Network Science, Algorithms, Data Structures, Object-oriented Programming, Operating Systems

Skills and Technologies

Java; Python(PyTorch, Tensorflow, Opencv, Flask); Go; C; C++; JavaScript; SQL; Spring; Latex; HTML; CSS; Django; Linux

Work Experience

Engineer I

Samsung Research | SRI-Delhi

2017-2019

- OPERATING TIME PERFORMANCE for Samsung VD:- development of software to analyze OS performances, reducing work load from weeks to days, using deep-learning and Computer Vision [Python (Tensorflow, OpenCV)]
- PRODUCT INTELLIGENCE:- using Big Data to produce stats and analytics influencing proactive product decisions and monitoring timelines of different product via Machine Learning. [Python(lightgbm, sklearn), Java-Spring, Splunk]
- Setup of MEMORY and PERFORMANCE TASK FORCE for profiling Tizen OS ensuring stable software. [C++, Python, Jenkins]

Research Internship

Nanyang Technological University, Singapore

Summer 2016

- Worked at HESL Lab under Prof Vinod Prasad, deployed to propose and verify authentication using EEG bio metrics.
- Collected and preprocessed EEG responses of subjects on audio and visual stimuli.[C#, MATLAB]
- Implemented the authentication system, achieving 80% accuracy. Published at IECBES 2016. https://bit.ly/2m2WKII
- Graduate Teaching Assistant, Data Structures (CSE214) Fall '19, CS Stonybrook University, New York
- Research Internship, CNeRG lab, under Prof Niloy Ganguly, IIT Kharagpur, India [Summer 2015]

Conference Publications

- Online Electroencephalogram (EEG) based biometric authentication using visual and audio stimuli, IECBES 2016
- Road Congestion Sensing via Crowdsourcing and MapReduce, IPSN 2015. https://bit.ly/2kQQP9B

Projects

Sharded Replicated KeyValue Store (2019)

Go

- $\hbox{-} Implemented a key value store replicated across multiple machines with RAFT consensus for fault tolerance.\\$
- The system also used sharding and snapshots for performance. Done as a part of in-course project in Distributed Systems.

Copter QL: The Q-Learning Helicopter Game (2019)

Deep-learning[Tensorflow], Pygame

- Aimed to make agent learn to play copter using deep reinforcement learning techniques. Implemented a Deep QNetwork (DQN) for learning Q-values for approximate state-action pairs.
- Agent balanced exploration and exploitation using experience replay and update delay, achieving the best strategy to score after 3000 attempts at gameplay. https://bit.ly/2m1FWlo

Adaptive Object Tracking (2016-17)

Python, OpenCV

- Implemented a pedestrian tracker using HoG and condensation algorithm as bachelors final year project. [Top 6 out of 55 students].
- Accuracy around 90% on PET 2009 dataset. The system can also track a person through various cameras in surveillance system.

Centrality Metrics in Dynamic Networks (2017)

Python

- A new hybrid centrality metric is proposed, consisting of PageRank, average importance over time & aging factor.
- Citations network is used as the dataset. Metrics obtained corresponding to important publications in the course of time were obtained as desirable.

Lecture Assistant (2016)

Python[Flask,OpenCV], RPi, Arduino

- Developed an IoT based device to track the lecturer, and record A video lecture.
- A camera set over a servo motor which was controlled via a Raspberry Pi (or Arduino). The camera rotates towards the moving lecturer and streams its frames over the server.
- The server has a webpage where students can discuss doubts and take quizzes related to the topic. https://bit.ly/2IJ3ZWK

SRIRU (2015)

Django, JS, Bootstrap

- Developed a web-app for my undergrad college [deployed successfully] to ease the management of Project life-cycle between sponsors, investigator, supervisors, vendors and researchers.
- Each stakeholder have their portal, where they can update, view the contents of the centralized database. https://bit.ly/2BdkbUa

Other Experiences And Achievements

- Google Kickstart '19 Round H [Rank 405]; Competition Expert @ Kaggle [Currently ranked 3547]
- Bronze medal in IoT Innovation at Inter-IIT tech meet (2016). Second in IEEE ISED Grand Challenge December 2016.
- General Secretary Cultural Affairs, Student Gymkhana, & B. Tech. Senior Year Genearal Secretary, IITP (2016-17)