## FOOTBALL LEAGUE MANAGEMENT SYSTEM

# Final Project for SQL Module by Harshit Chand

## 1. Description:

Following database schema is designed to function as a backend storage database for a web application built to manage a Football league management system.

By storing information in a relational database, all the tasks related to daily functioning of the Football league management system can be performed easily and much more efficiently. Some of the benefits of using t store data over traditional paper registers are as follows:

- Updating and modifying booklist in the library is much easier and efficient
- Maintaining customer details and their account is easy and efficient.
- Calculations like due payments can be done automatically by DBMS, thus eliminating human error
- RDBMS provides many ways to analyze available data, thus helping in making more informed decisions about inventory management and other aspects of library management

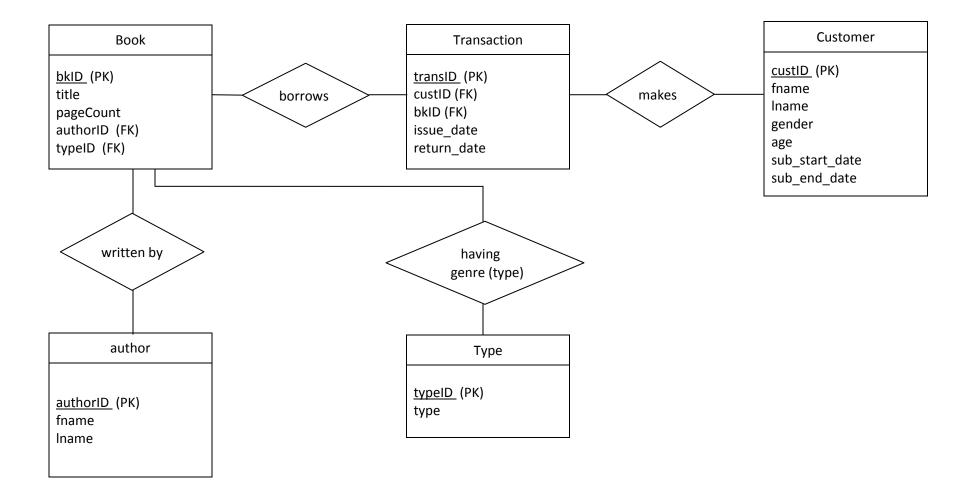
#### This database contains 5 tables:

- 1. Each team consists of a number of players. No player belongs to more than one team.
- 2. Every Players has his own statistics. (number of goals, assists, red cards, yellow cards, clean sheets, etc.)
- 3. Managers
- 4. Contracts
- 5. Matches

How these tables/entities are related to each other is shown pictorially on next page through ER diagram, i.e., Entity Relationship Diagram.

Library Management System ER Diagram

## 2. ER-Diagram for Library Management System:



(34. Nicholas, "L. "Pareja," (05-MAY-1990") gk, 67, 65. "Italian", 26. Valencia, 13.4) (35. Diego, "Conzalez," 10. MAY-1995", "indi, 63.5. B. Hanian", 26. Valencia, 13.5) (36. Daniel, "P. "Carrico," 19-SEP-1989", "Ib, 67, 67, "French, 109. Valencia, 13.6) (37. Adil, "S. Rami," 12-Oct. 1987, "id, 64.5. 9. "Italian," 23. Arsenal, 13.8) (39. Paulo," "Cansor," 109-JUL-1987", "indi, 64.5. 9. "Italian," 23. Arsenal, 13.8) (39. Paulo," "Cansor," 123-MR-1985, "Ib, 65.6. O, Spanish," 26. Arsenal, 13.9) (40. Franco," "Vasquez," 12-JUL-1990", gk, 63.5.8. English, 29. Aston Villa, 14.0) (41. David," "J. Button," 13-SEP-1987", "indi, 65.5.9. English, 12. Aston Villa, 14.0) (41. David," "J. Button," 13-SEP-1987", "indi, 65.5.9. English, 12. Aston Villa, 14.1) (42. Scott', D', "Malone," 12-MAR-1986, "ib, 63.6.1. English, 12. Cheslea, 14.4) (43. Dennis, "F., Williams," 15-DEC-1986', [ib, 67.6.9. English," 12. (Neclea, 14.4) (45. "Marcus," F., Williams," 15-DEC-1986', [ib, 67.6.9. English," 12. Everton, 14.6) (47. "Mart," 17. "Smith," 12-JNL-1990", sk, 65.6. 2. English, 12. Everton, 14.0 (47. "Mart," 17. "Smith," 12-JNL-1990", sk, 65.6. 2. "English," 12. Everton, 14.0 (49. Jim," "P. ("Garrey," 12-APR-1978", "gk, 65.6. 7. American," 12. Fulham, 14.9) (50. Joza', "K." Bed," 13-MAR-1993", "rwf, 71.6.8. "English," 14. "Fulham," 150);

#### 2.Matches:

INSERT INTO MATCH VALUES - (1,02-APR-2016;16.40);6-2; Chelsea; Liverpool; Stamford Bridge;30,56,76) (2,04-APR-2016;12.62;4-5; Almerai, Barcelona; Juegos Deportiva;2.9.82,24) (3,05-APR-2016;13.05;3-2; Athletic Bilbao; Getafe; San Mames;3,12,4.42) (4,06-APR-2016;13.16;4-3; Malane;3,12,4.42) (4,06-APR-2016;13.16;4-3; Malane;3,10-man;6) (5,08-APR-2016;13.16;4-3; Mallora;1,00-man;6) (6,09-APR-2016;11.25;0-4; Osasuna; Sevilla; Juegos Deportivo;25,23,30) (6,09-APR-2016;11.25;0-4; Osasuna; Sevilla; Juegos Deportivo;25,23,30) (8,14-APR-2016;12.12;2-2-3; Sevilla; Real Madrid; The Oura, 38,156,85) (9,15-APR-2016;10-25;1-4;1,Arsenal; Valencia; The Gurners;3,14.2.99) (10,16-APR-2016;10-25;1-0; Valencia; Almeria; The Gardens;40,52,45) (11,17-APR-2016;10-25;1-0; Valencia; Almeria; The Gardens;40,52,45) (13,12-APR-2016;10-30;3-0; Gatefa; Espanyol; Collar Brosaled;27,36,55) (14,22-APR-2016;10-30;3-0; Gatefa; Espanyol; Colliseum Alfonso;3,9,8,25) (14,22-APR-2016;10-16;1-5; Numanca; Arsenal; The Colloseum;3,1,8,1,35) (16;30-APR-2016;10-16;1-5; Numanca; Arsenal; The Colloseum;3,1,8,1,35) (16;30-APR-2016;10-6;0-5; Eventon;4, Aston Villa; Fullmam; Villa Park;3,66,49) (19,07-MAY-2016;10-6;0-5; Eventon;7, The Hub;3,56,69) (18,05-MAY-2016;16-30;3-2; Fullmam;Eventon; The Anfielders;3,62,56) (20,10-MAY-2016;18-23;2-0; Sunderland; Postsmouth; Stadium of Light;28,43,85);

#### 3 Goals:

Field	Type	Null	Key	Default	Extra
Goal_id   Time   playerID	int(11)   varchar(10)   int(11)	NO YES YES	PRI	NULL NULL NULL	
3 rows in set (0.024 sec)					
MariaDB [try]> insert into goal_1 values(1,'60min06sec',2); Query OK, 1 row affected (0.013 sec)					
MariaDB [try]> select * from goal_1;					
Goal_id	Time	playerI	o į		
1	60min06sec		2		

INSERT INTO GOAL VALUES-(1,60MIN06SEC',2): (2,49MIN24SEC',18): (3,36MIN56SEC',36): (4,72MIN12SEC',42): (5,19MIN01SEC',4): (6,06MIN33SEC',8): (7,43MIN56SEC',12): (8,89MIN17SEC',22): (9,75MIN35SEC',14): (10,23MIN42SEC',52): (11,35MIN32SEC',16): (12,52MIN36SEC',54): (14,12MIN41SEC',24): (15,62MIN36SEC',54): (16,46MIN41SEC',24): (15,64MIN35SEC',54): (16,46MIN41SEC',24): (17,44MIN41SEC',24): (17,44MIN41SEC',24): (17,44MIN41SEC',24): (17,44MIN41SEC',24): (17,44MIN41SEC',26): (20,17MIN17SEC',26): (20,17MIN17SEC',26

(32,0,12,5,0); (38,2,0,12,5,0); (38,2,0,15,1,0); (41,0,0,12,6,0); (44,0,1,15,7,0); (47,1,0,11,5,0); (50,3,1,14,3,0); (55,2,0,2,2,0); (56,2,0,2,2,0); (56,2,0,2,2,0); (59,1,1,4,4,0); (3,5,9,3,0,0); (6,4,7,4,2,0); (9,6,8,5,0,0); (12,3,10,1,0,0); (12,3,10,1,0,0); (12,4,1,1,0); (12,3,10,1,0,0); (21,4,1,3,0,0); (24,4,1,3,0,0); (24,4,1,3,0,0); (27,1,4,0,2,0); (33,3,3,1,0,0); (33,2,5,4,1,0); (33,2,5,4,1,0); (33,2,5,4,1,0); (34,5,0,3,0); (39,1,12,1,3,0); (45,4,1,4,4,0); (48,5,4,0,5,0); (51,1,5,1,1,0); (54,5,6,0,0); (51,1,5,1,1,0); (54,5,6,0,0); (57,1,7,2,0,0); (50,6,12,4,0,0); (57,1,7,2,0); (57,1,7,2,0,0); (57,1,7,2,0); (57,1,7,2,0); (57,1,7,2,0); (57,1,7,2,0); (5

### 4. Commands:

• Create Database:

CREATE DATABASE Rtu;

• Select Database:

USE Rtu;

• Create table named "Players":

Create table player1 (player\_id int primary key,fname varchar(20),Mname varchar(20),lname varchar(20), DOB Date,Position varchar(10),weight int,Height int,Nationality Varchar(20),Kit int,Teamname Varchar(20), ContractID int);

Create table named "Matches":
CREATE TABLE MATCH
(
MATCH\_ID INT primary key,
MDATE DATE,
TIME VARCHAR2(10),
RESULT VARCHAR2(10),
HOMETEAM VARCHAR2(20),
AWAYTEAM VARCHAR2(20),
HOSTEDBY VARCHAR2(20),
TEMP\_DEG NUMBER,
PRECIP\_PERCENT NUMBER,
HUMID\_PERCENT NUMBER
);

• Create table named Goals:

```
CREATE TABLE GOAL
(
GOAL_ID INT PRIMARY KEY,
TIME VARCHAR2(10),
PLAYERID NUMBER
);
```

CREATE TABLE STATS
 (
 PLAYER\_ID Int PRIMARY KEY,
 REDCARDS NUMBER,
 YELLOWCARDS NUMBER,
 GOALS NUMBER,
 ASSISTS NUMBER,
 CLEANSHEETS NUMBER
 );