

## PROBLEM 141

Description | Editorial | Solutions | Submissions

### 141. Linked List Cycle

Solved 29

Easy Topics Companies

Given `head`, the head of a linked list, determine if the linked list has a cycle in it.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the `next` pointer. Internally, `pos` is used to denote the index of the node that tail's `next` pointer is connected to. **Note that `pos` is not passed as a parameter.**

Return `true` if there is a cycle in the linked list. Otherwise, return `false`.

**Example 1:**

**Input:** head = [3,2,0,-4], pos = 1  
**Output:** true  
**Explanation:** There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

**Example 2:**

**Input:** head = [3,2,0], pos = 1  
**Output:** false

Runtime: 8 ms | Beats 81.73%  
Memory: 11.92 MB | Beats 22.38%

Analyze Complexity

Testcase | Test Result

You must run your code first

215 Online

Code | C++

```
1 class Solution {
2 public:
3     bool hasCycle(ListNode *head) {
4         if (head == NULL) return false;
5
6         ListNode *slow = head;
7         ListNode *fast = head;
8
9         while (fast != NULL && fast->next != NULL) {
10             slow = slow->next;
11             fast = fast->next->next;
12
13             if (slow == fast)
14                 return true;
15         }
16         return false;
17     }
18 };
19
```

View less

## PROBLEM 142

Problem List < > Premium

Description | Editorial | Solutions | Submissions

142. Linked List Cycle II Solved

Medium Topics Companies

Given the `head` of a linked list, return `the node where the cycle begins`. If there is no cycle, return `null`.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the `next` pointer. Internally, `pos` is used to denote the index of the node that tail's `next` pointer is connected to (`0-indexed`). It is `-1` if there is no cycle. **Note that `pos` is not passed as a parameter.**

Do not modify the linked list.

**Example 1:**

**Input:** head = [3,2,0,-4], pos = 1  
**Output:** tail connects to node index 1  
**Explanation:** There is a cycle in the linked list, where tail connects to the second node.

15K 250 98 Online

Code Accepted All Submissions Accepted 10 / 18 testcases passed Harshit4456 submitted at Jan 20, 2026 13:17 Editorial Solution

Runtime 3 ms | Beats 98.27% Memory 11.44 MB | Beats 23.63% Analyze Complexity

Testcase Test Result You must run your code first.

```
1 /**
2  * Definition for singly-linked list.
3  * struct ListNode {
4  *     int val;
5  *     ListNode *next;
6  *     ListNode(int x) : val(x), next(NULL) {}
7  * };
8 */
9 class Solution {
10 public:
11     ListNode* detectCycle(ListNode* head) {
12         ListNode *slow = head, *fast = head;
13
14         while (fast && fast->next) {
15             slow = slow->next;
16             fast = fast->next->next;
17
18             if (slow == fast) {
19                 while (head != slow) {
20                     head = head->next;
21                     slow = slow->next;
22                 }
23                 return slow;
24             }
25         }
26         return NULL;
27     }
28 };
29 }
```

## PROBLEM 206

Problem List < > 🔍

Description | Editorial | Solutions | Submissions

Solved Solved

**206. Reverse Linked List**

Easy Topics Companies

Given the `head` of a singly linked list, reverse the list, and return *the reversed list*.

**Example 1:**

**Input:** head = [1, 2, 3, 4, 5]  
**Output:** [5, 4, 3, 2, 1]

**Example 2:**

24.1K 384 302 Online

Code Accepted

All Submissions Accepted 28 / 28 testcases passed Harshit4456 submitted at Jan 20, 2026 13:19

Editorial Solution

Runtime 0 ms | Beats 100.00% Analyze Complexity

Memory 13.47 MB | Beats 40.69%

Testcase Test Result You must run your code first

</> Code

C++ Auto

```
2 * Definition for singly-linked list.
3 * struct ListNode {
4 *     int val;
5 *     ListNode *next;
6 *     ListNode() : val(0), next(nullptr) {}
7 *     ListNode(int x) : val(x), next(nullptr) {}
8 *     ListNode(int x, ListNode *next) : val(x), next(next) {}
9 * };
10 */
11 class Solution {
12 public:
13     ListNode* reverseList(ListNode* head) {
14         ListNode *prev = NULL, *cur = head;
15
16         while (cur) {
17             ListNode* nxt = cur->next;
18             cur->next = prev;
19             prev = cur;
20             cur = nxt;
21         }
22         return prev;
23     }
24 };
```

Saved

Testcase Test Result

## PROBLEM 876

Problem List < > Premium

Description | Editorial | Solutions | Submissions Solved

**876. Middle of the Linked List**

Easy Topics Companies

Given the `head` of a singly linked list, return the *middle node* of the linked list.

If there are two middle nodes, return **the second middle** node.

**Example 1:**

**Input:** head = [1,2,3,4,5]  
**Output:** [3,4,5]  
**Explanation:** The middle node of the list is node 3.

**Example 2:**

**Input:** head = [1,2,3,4,5,6]  
**Output:** [4,5,6]  
**Explanation:** Since the list has two middle nodes with values 3 and 4, we return the second one.

13.1K 250 114 Online

Accepted 36 / 36 testcases passed  
Harshit4456 submitted at Jan 19, 2026 15:57

Runtime 0 ms | Beats 100.00% Memory 10.02 MB | Beats 25.07%

Analyze Complexity

Testcase Test Result You must run your code first

</> Code

C++ Auto

```
1 class Solution {
2 public:
3     ListNode* middleNode(ListNode* head) {
4         ListNode* slow = head;
5         ListNode* fast = head;
6
7         while (fast != nullptr && fast->next != nullptr) {
8             slow = slow->next;
9             fast = fast->next->next;
10        }
11
12        return slow;
13    }
14 };
15
```

Saved