

Ans4 O/S Hardware Interaction the real-time translation

→ Hardware (MMU): Performs the real-time translation using the PTBR set by the OS.

→ TLB: A fast cache for recent translations, crucial for speed.

→ Protection: Achieved via Valid/Invalid bits and Protection bits within the Page Table Entries.

Ans5 Calculations (16 bit VA, 1KB Page)

→ a) Number of Virtual Pages:

$$\text{Pages} = \frac{2^{16} \text{ bytes}}{2^{10} \text{ bytes}} = 2^6 = 64$$

→ b) Page Table size (2-byte entry):

$$\text{size} = 64 \text{ entries} \times 2 \text{ bytes/entry} = 128 \text{ bytes.}$$

Ans6 Memory Allocation

a) & b) Step-by-step Allocation and Unused Memory

1. First-Fit Allocation (FF)

Step	Process	Size (KB)	Allocation Action	Free Memory After Allocation (KB)
1	P1	212	Allocated P1 from 1000 KB	788
2	P2	417	Allocated P2 from 788 KB	371
3	P3	112	Allocated P3 from 371 KB	259
4	P4	426	Cannot Allocate (426 > 259)	259

Total Allocated: 811 KB
b) Total Unused Memory: 259 KB

Step 1
Step 2

Operating System
Assignment 2

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Ans 1 } Address Translation (Paging)

- Mechanism: Converts logical Address $\langle p, d \rangle$ (CPU output) to physical address $\langle f, d \rangle$ (RAM location) using the page table.
- purpose: Memory protection and enabling non-contiguous allocation.

Ans 2 } Fragmentation

- Internal: Wasted space within an allocated block (eg. unused space in the last page)
- External: Free space is scattered in small non-contiguous chunks.
- Mitigation
 - Paging: Eliminates external, minimizes internal.
 - Buddy System: Merges adjacent free blocks to reduce external fragmentation.

Ans 3 } Paging Model Trade-offs.

- Model: Hierarchical paging to manage large address spaces.
- Overhead: High (requires multiple page tables per processes)
- Speed: Slower but mitigated by the TLB
- Fragmentation: Low External; Low Internal

Optimal

6

Best performance, as it removes the page needed furthest in the future.

LRU

7

Performs better than FIFO in general, but equal here. Does not suffer from Belady's Anomaly.

Ans 8) Demand Paging Overhead

a) Additional Time Overhead

→ Dirty Pages = $1000 \times 30\% = 300$ Pages

→ Overhead = $300 \times 10 \text{ ms} / \text{Page} = 3,000 \text{ milliseconds}$.

b) Optimization Technique

→ Prepaging: Use a background process to pre-clean dirty pages by writing them to disk asynchronously. This eliminates the mandatory I/Os synchronous disk write delay during a page fault.

Ans 9) Autonomous Vehicle Case Study

a) Working Set Model & Page Replacement

→ Working Set Model: used to determine the minimum required pages for each task.

→ Strategy: Mission-critical I/O guaranteed its full working set size to prevent thrashing and ensure low latency. Low critical pages are prioritized for replacement when system memory is tight.

b) Memory Allocation Strategy

→ Strategy: fixed Allocation with Global Page Replacement (or Priority-Based Allocation).

Transfers
Total Allocated: $212 + 417 + 112 = 741 \text{ KB}$

b) Total Unused Memory (FF) : 259 KB

60, 27 Best - Fit Allocation (BF) :

Step	Process	Size (KB)	Allocation	Free Memory	Notes
1	P1	212	P1 from 1000 KB	788	
2	P2	417	P2 from 788 KB	371	
3	P3	112	P3 from 371 KB	259	
4	P4	426	Cannot Allocate	259	$426 > 259$

Total Allocated = 741 KB

b) Total Unused Memory : 259 KB

- b) Total Unused Memory and explain why.

c) Identify which method gives the best utilization and explain why.

Method	Total Allocated Memory (KB)	Total Unused Memory (KB)
First-Fit	741	259
Best-Fit	741	259
Worst-Fit	741	259

All three methods provide the same utilization

Ans 7) Page Replacement Simulation & Analysis

Algorithm
Page fault (3 frames)
Comment
Susceptible to Belady's Anomaly

FIFO