

Deque

```
#include <stdio.h>
#include <conio.h>
#include <stdlib.h>
#define qsize 7
int f=0, r=-1, ch;
int item, q[10];

int isfull()
{
    return (r==qsize-1)? 1:0;
}

int isempty()
{
    return (f>r)? 1:0;
}

void insert_rear()
{
    if (isfull())
    {
        printf("Queue overflow\n");
        return;
    }
    r=r+1;
    q[r]=item;
}
```

store
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void delete_front()
{
    if (isempty())
    {
        printf("Queue empty\n");
        return;
    }
    printf("Item deleted is %d\n", q[f]);
    if (f>r)
    {
        f=0;
        r=-1;
    }
}

void insert_front()
{
    if (f!=0)
    {
        f=f-1;
        q[f]=item;
        return;
    }
    else if ((f==0) && (r==1))
    {
        q[++r]=item;
        return;
    }
}
```



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else
    printf("Insertion not possible\n");
}

void delete_rear()
{
    if (is_empty())
    {
        printf("Queue is empty\n");
        return;
    }
    printf("Item deleted is %d\n", q[r-1]);
    if (f > r)
    {
        f = 0;
        r = -1;
    }
}

void display()
{
    int i;
    if (is_empty())
    {
        printf("Queue empty\n");
        return;
    }
}

```

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for (i = f; i <= r; i++)
    printf("%d\n", q[i]);
}

void main()
{
    for(;;)
    {
        printf("1. Insert_rear\n 2. Insert_front\n\n 3. Delete_rear\n 4. Delete_front\n\n 5. Display\n 6. Exit\n");
        printf("Enter choice\n");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1: printf("Enter the item\n");
                    scanf("%d", &item);
                    insert_rear();
                    break;
            case 2: printf("Enter the item\n");
                    scanf("%d", &item);
                    insert_front();
                    break;
        }
    }
}

```


case 3 : delete_rear();

break;

case 4 : delete_front();

break;

case 5 : display();

break;

default : exit(0);

}

}

}