

Week 2

3) #include <stdio.h>

```
int main() {
```

```
    int i, j, n, num = 1;
```

```
    printf("enter the number of rows:");
```

```
    scanf("%d", &n);
```

```
    for(i = 1; i <= n; i++)
```

```
    {
```

```
        for(j = 1; j <= i; j++)
```

```
        {
```

```
            printf("%d", num);
```

```
            num++;
```

```
        }
```

```
        printf("\n");
```

```
    }
```

```
    return 0;
```

```
}
```

4) #include <stdio.h>

#include <stdlib.h>

int main()

{

int ciemarks, seemarks;

float see, total;

int i;

for (i=1; i<=5; i++)

{

printf ("enter your marks in CIE
for sub (%d): \n", i);

scanf ("%d", &ciemarks);

if ((ciemarks >= 0) && (ciemarks <= 50))

{

printf ("your cie marks for sub (%d)
is : %d \n", i, ciemarks);

}

else

{

printf ("The marks are invalid \n"),
exit(0);

}

```
printf ("enter your marks in SEE for  
sub(%.d); \n", i);  
scanf ("%d", &seemarks);  
if ((seemarks >= 0) && (seemarks <= 100))  
{  
    printf ("your see marks for sub(%.d) is :  
           %.d \n", i, seemarks);  
}  
else  
{  
    printf ("The marks are invalid \n");  
    exit(0);  
}  
  
see = seemarks / 2;  
total = see + ciemarks;  
printf ("total marks you have scored in  
sub(%.d) = %.f \n", i, total);  
if (total >= 90)  
    printf ("grade is S \n");  
else if (total >= 80 && total < 90)
```

```
    printf ("grade is A \n");
else if (total >= 70 && total < 80)
    printf ("grade is B \n");
else if (total >= 60 && total < 70)
    printf ("grade is C \n");
else if (total >= 50 && total < 60)
    printf ("grade is D \n");
else if (total >= 40 && total < 50)
    printf ("grade is E \n");
else
    printf ("grade is F \n");
}

return 0;
}
```


5) #include <stdio.h>

int main()

{

int num1, num2, n, i, j

printf("enter the 1st integer \n"),

scanf("%d", &num1);

printf("enter the 2nd integer \n");

scanf("%d", &num2);

printf("prime numbers from %d and
%d are : \n", num1, num2);

for (i = num1; i <= num2; ++i)

{

n = 0;

for (j = 2; j <= i/2; ++j)

{

if (i % j == 0)

{

n = 1;

break;

}

}

```

    if (n == 0)
        printf ("%d\n", i);
    }
    return 0;
}

```

6) #include <stdio.h>
#include <math.h>

int main()

```

{
    float area, volume, r, h;
    int i, k = 0;
    float pi = 3.14;
    do
    {

```

```

        printf ("Enter 1: cylinder 2: cone 3: sphere\n");
        scanf ("%d", &i);
        switch (i)
        {

```

```

            case 1:
                printf ("Enter radius and height\n");
                scanf ("%f %f", &r, &h);
                area = pi * r * r;
                volume = pi * r * r * h;
                printf ("Area: %f\n", area);
                printf ("Volume: %f\n", volume);
                break;
            case 2:
                printf ("Enter radius and height\n");
                scanf ("%f %f", &r, &h);
                area = pi * r * r;
                volume = (1/3) * pi * r * r * h;
                printf ("Area: %f\n", area);
                printf ("Volume: %f\n", volume);
                break;
            case 3:
                printf ("Enter radius\n");
                scanf ("%f", &r);
                area = 4 * pi * r * r;
                volume = (4/3) * pi * r * r * r;
                printf ("Area: %f\n", area);
                printf ("Volume: %f\n", volume);
                break;
            default:
                printf ("Invalid input\n");
                break;
        }
    } while (k < 10);
}

```

6) ~~then~~

case 1;

print f ("enter radius \n");

scan f ("%f", &r);

print f ("enter height \n");

scan f ("%f", &h);

$$\text{area} = (2 * \pi * r * h) + (2 * \pi * r * r);$$
~~volume~~
$$\text{volume} = (\pi * r * r * h);$$
print f ("The area and volume of
cylinder is %f and %f \n", area,
volume);

break;

case 2;

print f ("enter radius \n");

scan f ("%f", &r);

print f ("enter height \n");

scan f ("%f", &h);

$$\text{area} = \pi * r * (r + \sqrt{h^2 + r^2});$$
$$\text{Volume} = \pi * r * r * (h/3);$$
Print f ("the area and volume of cone
is %f and %f \n", area,
volume);

case 3;

print f ("enter radius \n");

scan f ("%f", &r);

~~print f~~ area = $4 * \pi * r * r$;

volume = $(4/3) * \pi * r * r * r$;

print f ("the area and volume of
sphere is %f and %f \n", area,
volume);

break;

case 4:

t = 1;

break;

}

} while (t != 1);

return 0;

}


```
7) #include <stdio.h>
#include <string.h>
void main()
{
```

```
    char name[100][100]; int n, k, c, i=0, j=0, d=0;
do
```

```
{
    printf("Enter the number of students:");
    scanf("%d", &n);
    printf("Enter name of the student and course  
    respectively \n 1 for internet of things \n  
    2 for advanced java and J2EE \n 3 for  
    advanced data str structure);
    for (k=0; k<n; k++)
    {
```

```
        scanf("%s %d", name[i], &c);
```

```
    }
```

```
    for (k=0; k<n; k++)
```

```
    {
```

```
        if (c==1)
```

```
            i++;
```

```
if (c == 2)
```

```
    j++;
```

```
if (c == 3)
```

```
    d++;
```

```
}
```

```
while (i < 30 || j < 30 || d < 30);
```

```
printf("students in internet of  
things : %.d", i);
```

```
printf("students in advanced java  
and J2EE : %.d", j);
```

```
printf("students in advanced data  
structure : %.d", d);
```

```
}
```