

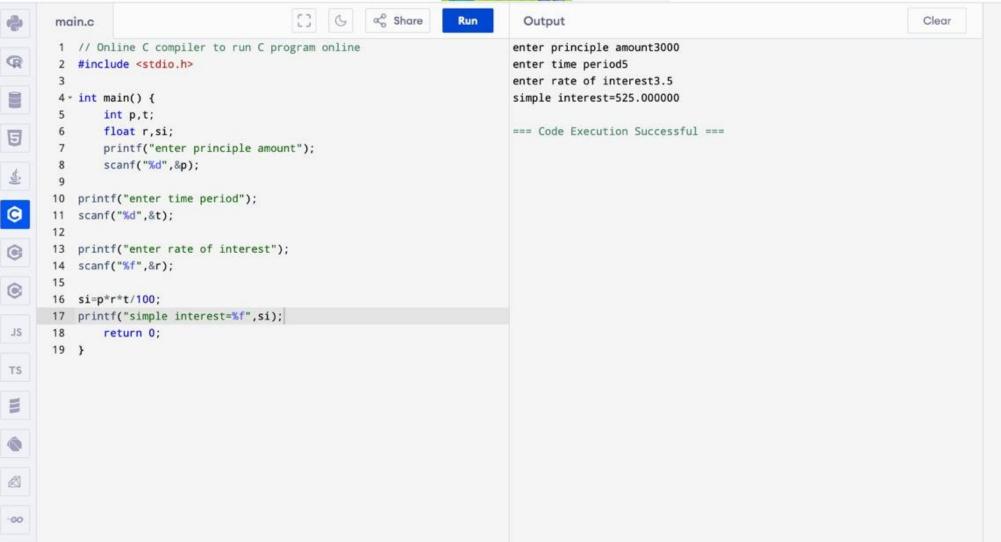




Programiz

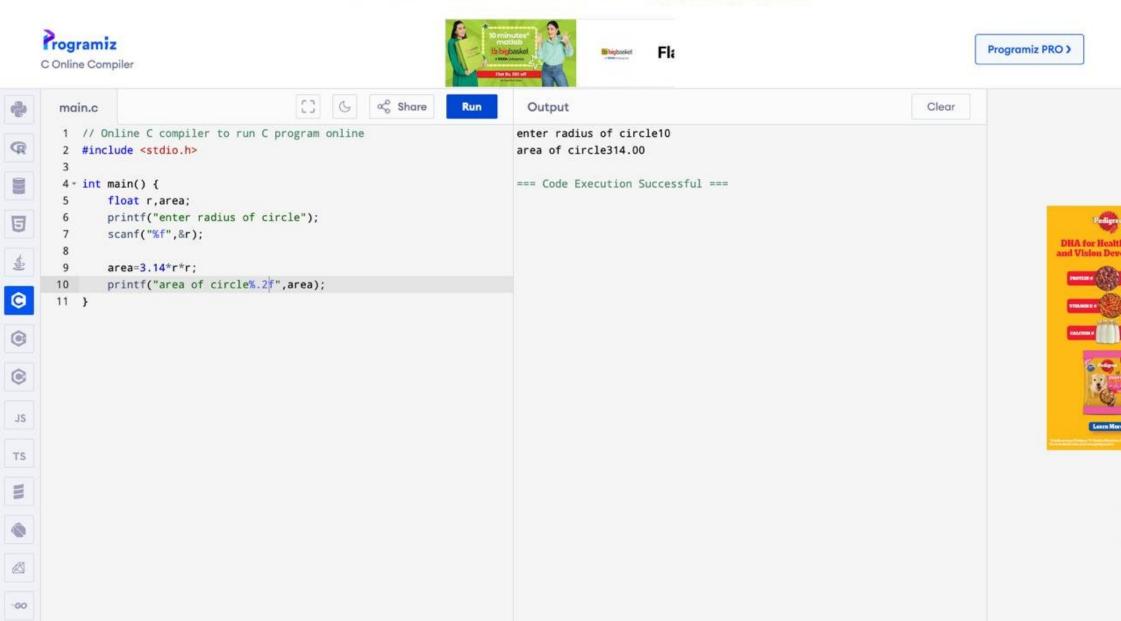
C Online Compiler

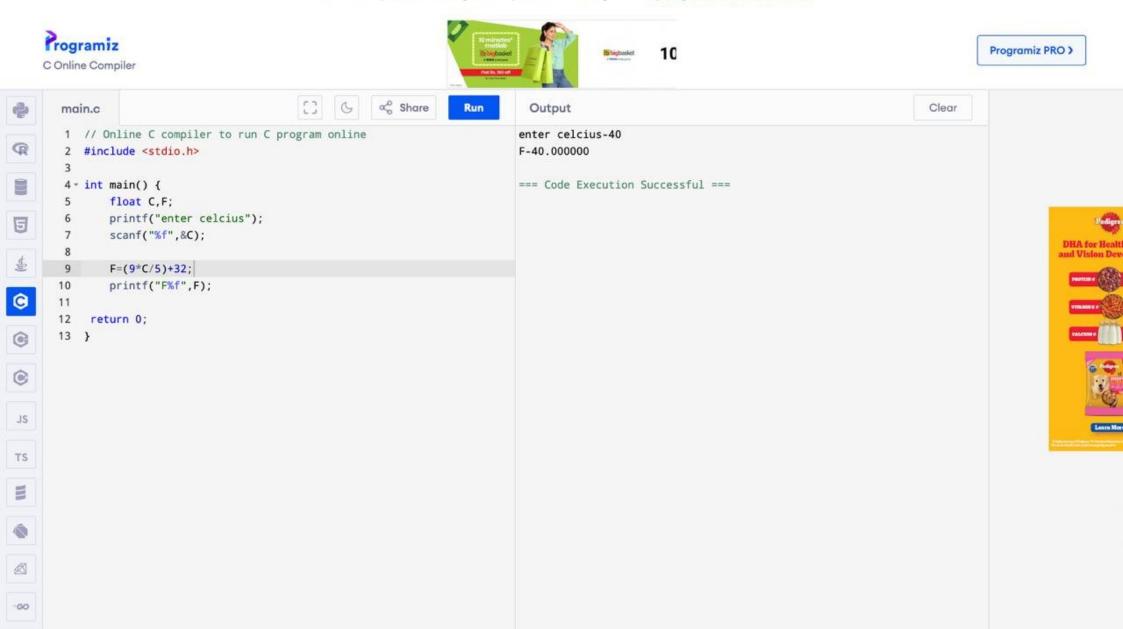










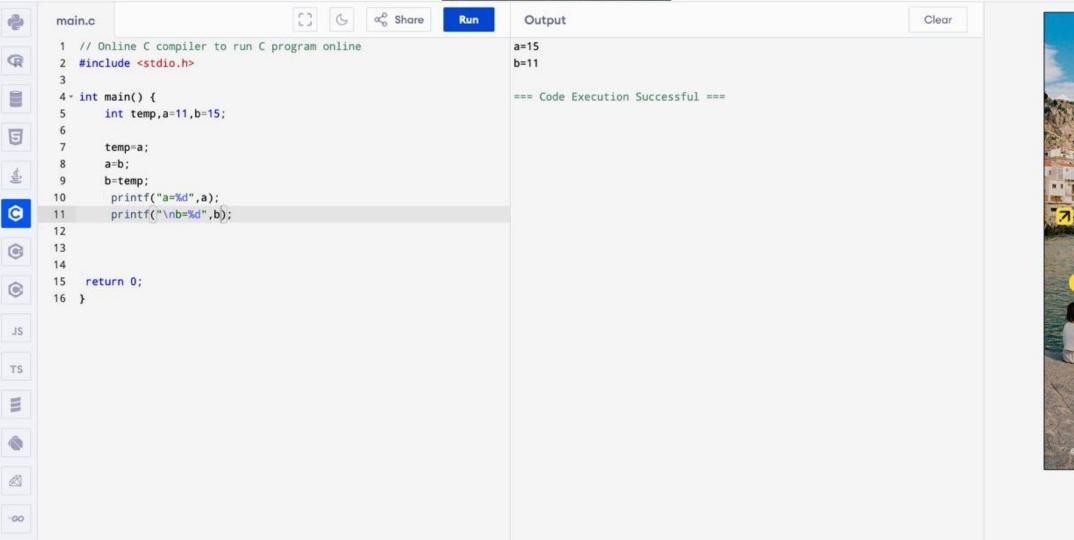


Programiz

C Online Compiler

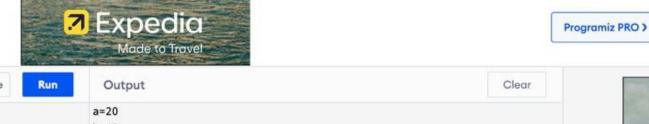


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C Online Compiler



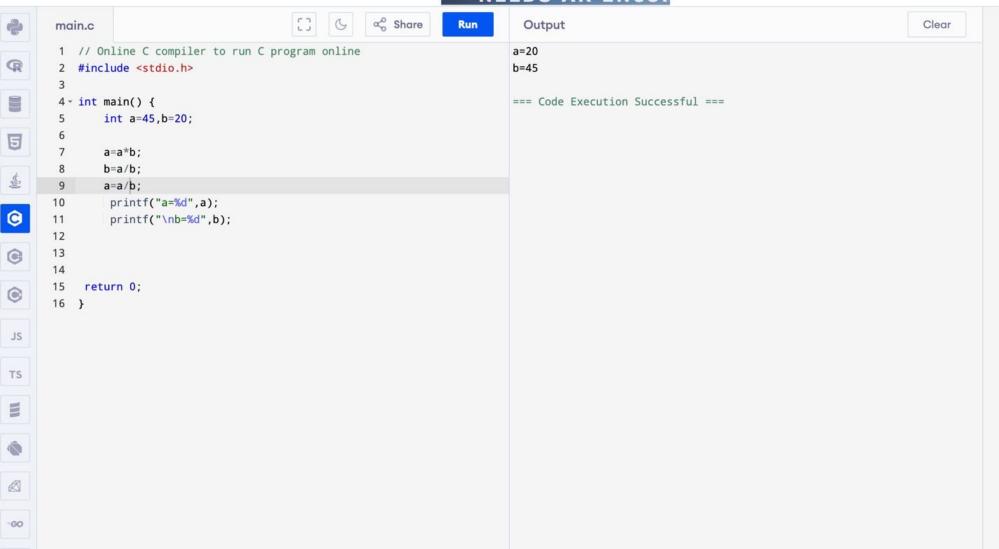
```
\alpha_0^0 Share
        main.c
        1 // Online C compiler to run C program online
R
        2 #include <stdio.h>
                                                                               b=45
        4 - int main() {
                                                                               === Code Execution Successful ===
               int a=45,b=20;
        5
        6
5
        7
               a=a+b;
               b=a-b;
               a=a-b;
               printf("a=%d",a);
       10
0
       11
                printf("\nb=%d",b);
       12
       13
       14
       15
            return 0;
       16 }
 JS
TS
 GO
```

Programiz

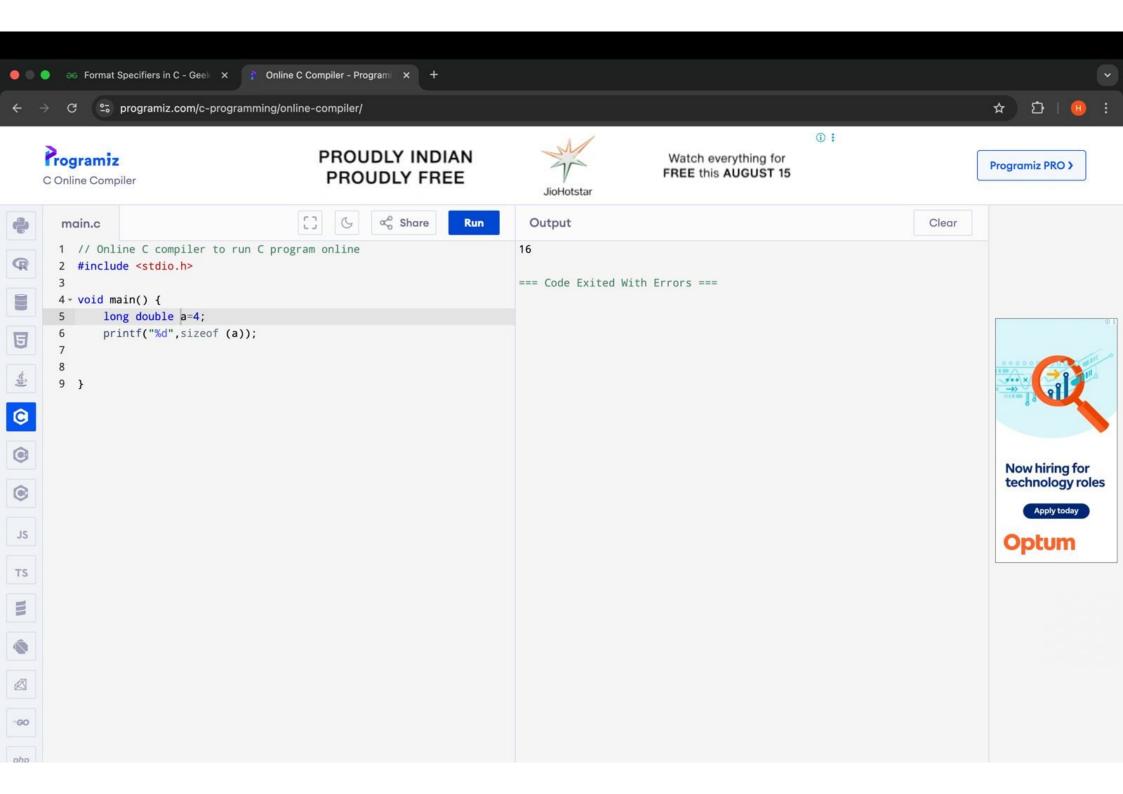
C Online Compiler

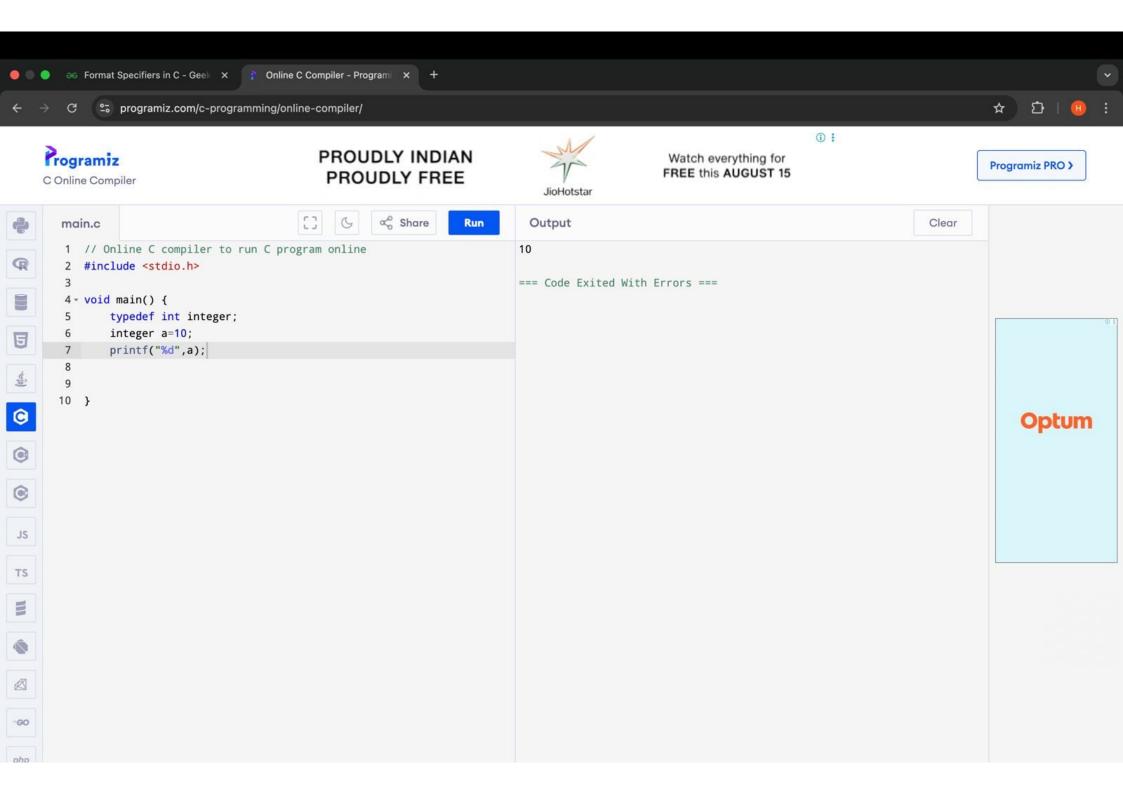


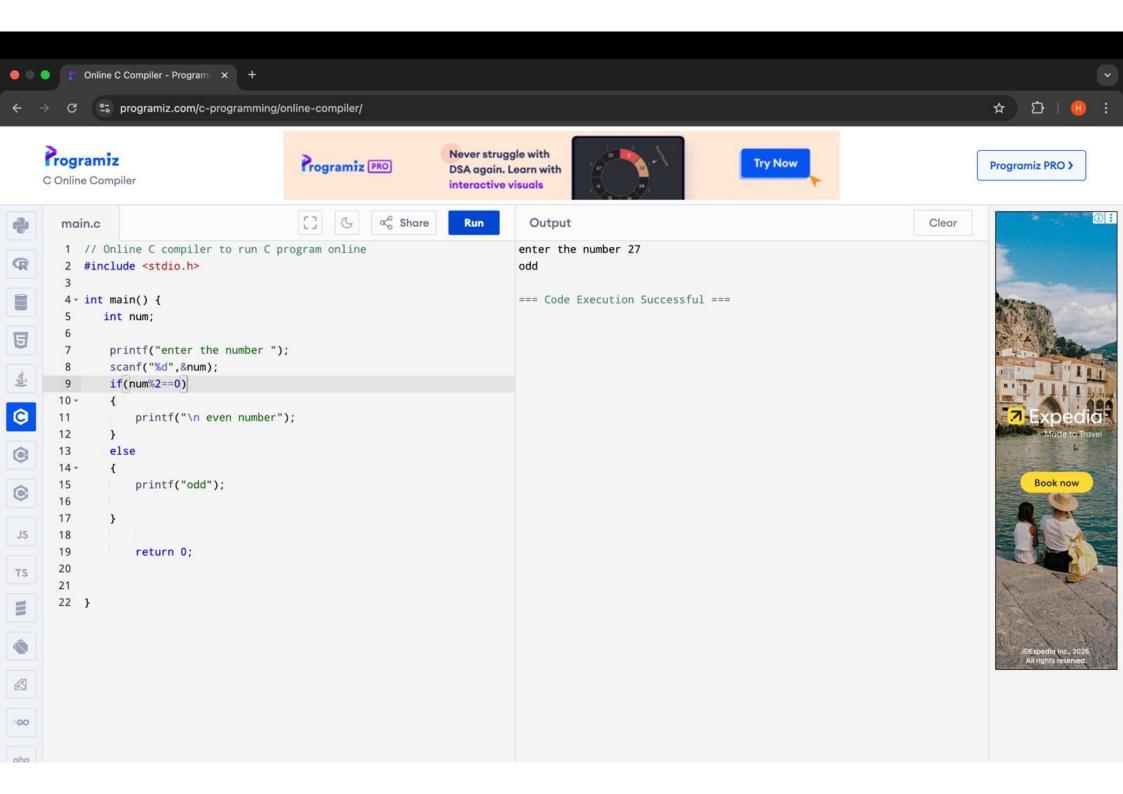
Programiz PRO >











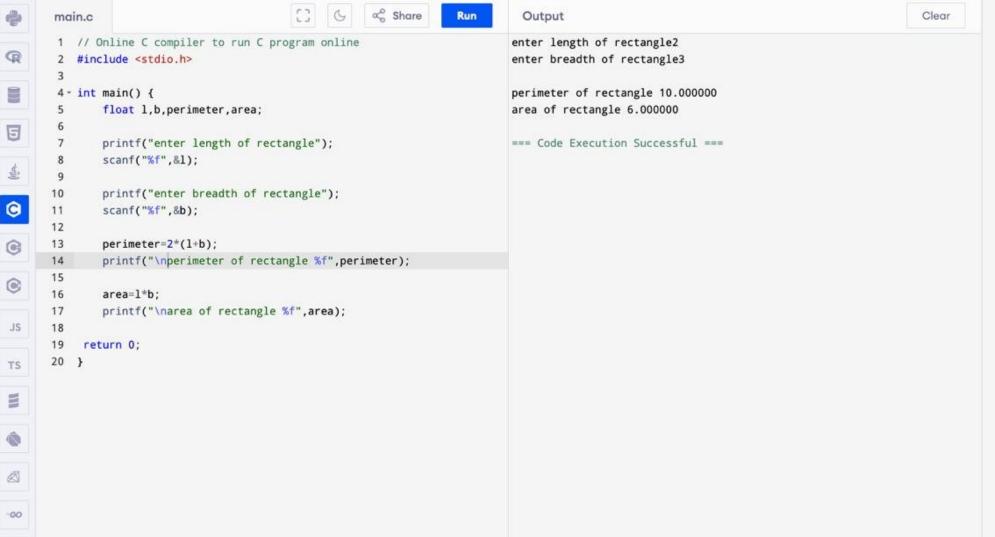




Programiz

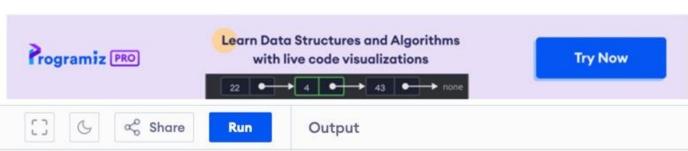
C Online Compiler











```
main.c
    // Online C compiler to run C program online
    #include <stdio.h>
                                                                          enter two numbers...7 3
 3
                                                                         the sum of two numbers=10
 4 - int main() {
                                                                         the diff of two numbers=4
    int num1, num2, result;
                                                                         the multiplication of two numbers=21
                                                                         the division of two numbers=2.333333
    float result1;
    printf("\n enter two numbers...");
    scanf("%d%d",&num1,&num2);
                                                                         === Code Execution Successful ===
10
    result=num1+num2;
11
    printf("\nthe sum of two numbers=%d",result);
    result=num1-num2;
    printf("\nthe diff of two numbers=%d",result);
    result=num1*num2;
    printf("\nthe multiplication of two numbers=%d",result);
    result1=num1/(float)num2;
    printf("\nthe division of two numbers=%f",result1);
19
20
        return 0;
21 }
```