1. Write a program to perform basic arithmetic operations on two integers using pointers

```
#include<iostream.h>
#include<conio.h>
void main ()
      int x,y, ch;
      int * p1, * p2;
      clrscr();
      p1 = &x;
      p2 = &y;
      cout<<"\nEnter the values : ";</pre>
      cin>>x>>y;
      cout<<"1. Add. 2. Sub. 3. Mul. 4. Div. 5. Exit";
      cout <<"\n Enter the choice :";</pre>
      cin>>ch;
      switch(ch){
                          cout << "\n result is " << *p1 + *p2;
             case 1:
                    break;
                          cout << "\n result is " << *p1 - *p2;
             case 2:
                    break;
                          cout << "\n result is " << *p1 * *p2;
             case 3:
                    break:
                          cout << "\n result is " << *p1 / *p2;
             case 4:
                    break;
                          exit(0);
             case 5:
      }
}
```

2. Write a program to exchange the values of 2 variables using pointers

```
#include<iostream.h>
#include<conio.h>

void main(){
    int x, y, t,*a,*b;
    a=&x; b=&y;
    clrscr();
    cout<<"Enter values of a and b: ";
    cin>>*a>>*b; // equivalent to cin>>x>>y;
    t=*a;
    *a=*b;
    *b=t;
    cout<<"x="<<x;
    cout<<"y="<<y;
}</pre>
```