## Newton's Forward Difference //Newton's Forward Difference

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#include<iostream.h>
#include<conio.h>
#include<math.h>
void main()
 float x[10], y[10][10], sum, p, u, temp;
 int i,n,j,k=0,f,m;
 float fact(int);
 cout<<"\nhow many record you will be enter: ";</pre>
 cin>>n;
 for (i=0; i< n; i++)
  cout << "\n\nenter the value of x" << i << ": ";
  cin>>x[i];
  cout << "\n\end{the value} of f(x" << i << "): ";
  cin >> y[k][i];
 cout<<"\n\nEnter X for finding f(x): ";</pre>
 cin>>p;
 for(i=1;i<n;i++)
   for(j=0;j<n-i;j++)
    y[i][j]=y[i-1][j+1]-y[i-1][j];
 cout<<"\n----\n";
 cout<<"\n x(i)\t y(i)\t y1(i) y2(i) y3(i) y4(i)";
cout<<"\n-----\n";
 for(i=0;i<n;i++)
   cout << "\n "<< x[i];
   for (j=0; j<n-i; j++)
    cout<<" ";
    cout<<" "<<y[j][i];
  cout<<"\n";
 i = 0:
 do
  k=1;
  else
   i++;
  \}while(k != 1);
 f=i;
```

```
u=(p-x[f])/(x[f+1]-x[f]);
 cout << " \n u = " << u;
 n=n-i+1;
 sum=0;
 for(i=0;i<n-1;i++)
  temp=1;
  for(j=0;j<i;j++)
   temp = temp * (u - j);
   m=fact(i);
   sum = sum + temp*(y[i][f]/m);
 cout<<"\n\n f("<<p<<") ="<<sum;
 getch();
float fact(int a)
 float fac = 1;
 if (a == 0)
  return (1);
 else
  fac = a * fact(a-1);
 return(fac);
}
/*
        OUT PUT
how many record you will be enter: 5
enter the value of x0: 2
enter the value of f(x0): 9
enter the value of x1: 2.25
enter the value of f(x1): 10.06
enter the value of x2: 2.5
```

enter the value of f(x2): 11.25

enter the value of x3: 2.75

enter the value of f(x3): 12.56

enter the value of x4: 3

enter the value of f(x4): 14

Enter X for finding f(x): 2.35

x(i)	y(i)	y1(i)	y2(i)	y3(i)	y4(i)
2.000	9.000	1.060	0.130	-0.010	0.020
2.250	10.060	1.190	0.120	0.010	
2.500	11.250	1.310	0.130		
2.750	12.560	1.440			
3.000	14.000				

u = 0.400

f(2.35) = 10.522240

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