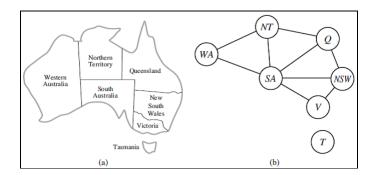
Harshit Aggarwal RA1911003010782 Batch-D2

Lab-2 Map-Colouring Problem (CSP)

Problem: To color the regions of the given map such that no two adjacent states have the same color. The states are the variables and the colors are the domains.



We will convert this CSP to a graph coloring problem. Depth first search is apt as the path by which solution should be reached is irrelevant.

Source Code:

```
colors = ['Red', 'Blue', 'Green']

states = ['wa', 'nt', 'sa', 'q', 'nsw', 'v']

neighbors = {} #adjacent pairing neighbors of different states
neighbors['wa'] = ['nt', 'sa']
neighbors['nt'] = ['wa', 'sa', 'q']
neighbors['sa'] = ['wa', 'nt', 'q', 'nsw', 'v']
neighbors['q'] = ['nt', 'sa', 'snw']
neighbors['nsw'] = ['q', 'sa', 'v']
neighbors['v'] = ['sa', 'nsw']
colors_of_states = {}
```

```
def promising(state, color): #function to check a promising color - returns a promising color
  for neighbor in neighbors.get(state):
    color_of_neighbor = colors_of_states.get(neighbor)
   if color_of_neighbor == color: #same color (of neighbor and state) -> rejected
      return False
  return True
                 #if not same -> color accepted
def get_color_for_state(state): #promising color is assigned to the state
  for color in colors:
    if promising(state, color):
      return color
def main():
  for state in states:
    colors_of_states[state] = get_color_for_state(state)
  print(colors_of_states)
main()
Result:
{'wa': 'Red', 'nt': 'Blue', 'sa': 'Green', 'q': 'Red', 'nsw': 'Blue', 'v': 'Red'}
```

Output Screenshot

```
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  localhost:8888/notebooks/Lab-2%20GCP.ipynb
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        Jupyter Lab-2 GCP Last Checkpoint: 18 hours ago (unsaved changes)
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                                                                                                                                                 Not Trusted
         v =
                            neighbors['sa'] = ['wa', 'nt', 'q', 'nsw', 'v']
neighbors['q'] = ['nt', 'sa', 'snw']
neighbors['nsw'] = ['q', 'sa', 'v']
neighbors['v'] = ['sa', 'nsw']
colors of testors ('sa', 'nsw')
                             colors_of_states = {}
                             def promising(state, color): #functio
  for neighbor in neighbors.get(state):
                                                                 #function to check a promising color - returns a promising color
                                     color_of_neighbor = colors_of_states.get(neighbor)
                                     if color_of_neighbor == color: #same color (of neighbor and state) -> rejected return False
                                 return True
                                                                      #if not same -> color accepted
                             def get_color_for_state(state): #promising color is assigned to the state
  for color in colors:
      if promising(state, color):
                                         return color
                             def main():
                                for state in states:
                                    colors_of_states[state] = get_color_for_state(state) #??????????????
                                 print(colors_of_states)
                             main()
                             {'wa': 'Red', 'nt': 'Blue', 'sa': 'Green', 'q': 'Red', 'nsw': 'Blue', 'v': 'Red'}
               In [ ]: ▶
```