Harshita Girase

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EDUCATION

University at Buffalo, the State University of New York   *expected May 2019*
Bachelor of Science (B.S.) in Computer Science

TECHNICAL SKILLS

Proficient: Java, HTML, CSS   Familiar: Javascript, Git, MySQL, C++

PROJECTS (For my ongoing projects, check out my Github)

Master Labyrinth (Java)   *Spring 2016*
- Led a team of 4 students to design and develop a multiplayer software version of the game Master Labyrinth in Java by implementing and optimizing 2D Arrays along with relational Object Oriented Programming theories

KeyBricks Game (Java)   *Fall 2015*
- Rebuilt the classic game using Java in Eclipse

Zeus Restaurant (Java, MySQL)   *Fall 2014*
- Worked in a group of 3 students and designed a GUI using Netbeans IDE
- Used database connectivity to link MySQL databases to Java and created a program that manages reservation in a restaurant

AWARDS

Gina Hammond Computer Science Award Scholarship   *Spring 2017*
Awarded to an undergraduate student with academic potential with preference to underrepresented students (female)

EXPERIENCE

Microsoft Student Partner   *October 2016- present*
- Attend monthly training calls, track and report on events & social media presence
- Lead monthly workshops to teach students new skills and inspire them to tinker with technology
- Grow and nurture a community of student developers on campus

Undergraduate Teaching Assistant (CSE 199)   *Fall 2016*
- Design activities for 440 college freshmen to help them gain a better understanding of the Internet
- Assist students in completing the activities by interacting with them in class

CAMPUS INVOLVEMENT

Resident Advisor   *August 2016- present*
- Serve as a role model to about 800 students and play an active and positive role in a student's engagement with campus life
- Schedule and hold individual meetings throughout the year with all residents to provide individualized support and attention
- Host programs to build a strong community in the residence hall

UB Scientista, *Events Coordinator*   *December 2016- present*
- Plan and organize monthly social and technical events to foster a community of women in tech on campus

Undergraduate Student Advisory Board   *September 2016- present*
- Collaborate with faculty and Computer Science Department to plan and organize tech events for students
- Suggest improvements in the current undergraduate curriculum for the Computer Science Department

UB CS Ed Week, *Lead Student Organizer*   *Fall 2016*
- Monitored a group of 40 student volunteers throughout the event and assigned them roles for successful execution of the event
- Coordinated with faculty and student demoers and managed an incoming crowd of 600 parents and kids

UB Hacking 2016   *Fall 2016*
- Helped organize University at Buffalo's annual hackathon
- Managed food orders and check-in booth on the day of the event which had around 400 hackers
- Contacted local companies for sponsorship for the event