

School of Computer Science and Engineering

VIT-AP University

Artificial Intelligence: CSE 3002

Laboratory Assignment

Topic: Genetic Algorithm for Roulette Wheel Selection

1. Write a program to evaluate the optimization problem where a fitness function is maximized. Based on the analysis of fitness values generate the roulette wheel with slot size according to fitness. Furthermore, obtain the fitness value, pselect, expected count and actual count from Roulette Wheel for randomly generated initial population. Also, show the cross over site and mutation with obtained new population and updated fitness function. Print the average change in the fitness values and maximum fitness values of the selected population after cross over and mutation.
 - a) The fitness function if $f(x) = x^2$, on the integer interval $[0, 31]$.
 - b) The fitness function if $f(x) = x^2$, on the integer interval $[0, 63]$.
 - c) The fitness function if $f(x) = x^3$, on the integer interval $[0, 31]$.
 - d) The fitness function if $f(x) = x^3$, on the integer interval $[0, 64]$.

Method :

- i. Encode the values of input population
- ii. Select r number of population out of n population.
- iii. Calculate the fitness value based on fitness function.
- iv. Based on fitness value of r selected entities generate Roulette Wheel.
- v. Based on these values find pselect, expected count, actual count from Roulette Wheel for crossover and mutation.

Sample result for fitness function $f(x) = x^2$, on the integer interval $[0, 31]$ is shown below.

No.	String	Fitness	% of Total
1	01101	169	14.4
2	11000	576	49.2
3	01000	64	5.5
4	10011	361	30.9
Total		1170	100.0

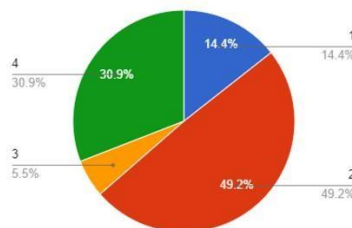


Figure: Simple reproduction allocates offspring using a roulette wheel with slots sized according to the fitness.

String No	Initial Population (Randomly Generated)	x Value (Unsigned Integer)	f(x)= x^2	pselect $\frac{f_i}{\sum f}$	Expected Count $\frac{f_i}{f}$	Actual Count From Roulette
1	01101	13	169	0.14	0.58	1
2	11000	24	576	0.49	1.97	2
3	01000	8	64	0.06	0.22	0
4	10011	19	361	0.31	1.23	1
Sum			1170	1.00	4.00	4.0
Average			293	0.2	1.00	1
Max			576	0.49	1.97	2.0

Mating Pool after Reproduction (Cross Sit shown)	Mate (randomly Selected)	Crossover Site (Randomly Selecetd)	New Population	X Value	F(x) x^2
0110 1	2	4	01100	12	144
1100 0	1	4	11001	25	625
11 000	4	2	11011	27	729
10 011	5	2	10000	16	256
Sum					1754
Average					439
Max					729

Input:

```
import java.util.Arrays;

public class GeneticAlgo {
    1 usage
    public static String generateRandom() {
        StringBuilder binaryNumber = new StringBuilder();
        for (int i = 0; i < 5; i++){
            int digit = (int) (2 * Math.random());
            binaryNumber.append(digit);
        }
        return String.valueOf(binaryNumber);
    }
    1 usage
    public static int binToDec(int num) {
        int len = String.valueOf(num).length();
        int temp = num;
        int dec = 0;
        for (int i = 0; i <= len; i++) {
            int dig = temp % 10;
            if (dig == 1) {
                dec += Math.pow(2, i);
            }
            temp /= 10;
        }
        return dec;
    }
}
```

```

public static void main(String[] args) {
    System.out.println("Testing 4 random Values");
    int num = 4;
    String[] binaryArr = new String[num];
    int[] binaryA = new int[num];
    for (int i = 0; i < num; i++) {
        String temp = generateRandom();
        binaryArr[i] = temp;
        int number = Integer.parseInt(temp);
        binaryA[i] = number;
    }
    int[] arr = new int[num];
    for (int i = 0; i < num; i++) {
        arr[i] = binToDec(binaryA[i]);
    }
    int[] fitVal = new int[num];
    for (int i = 0; i < num; i++)
    {
        int fitnessValue = arr[i] * arr[i];
        fitVal[i] = fitnessValue;
    }
    int total = 0;
    for (int i : fitVal) total+=i;
    int avg = total / num;
    float[] pSelect = new float[num];    // pSelect values
    for (int i = 0; i < num; i++) {
        float ps = (float) fitVal[i] / total;
        pSelect[i] = ps;
    }
}

```

```

float[] expectedCount = new float[num]; // expected count
for (int i = 0; i < num; i++) {
    float ec = (float) fitVal[i] / avg;
    expectedCount[i] = ec;
}
int [] actualCountRoulette = new int[num];
for (int i = 0; i < num; i++) {
    int ac = Math.round(expectedCount[i]);
    actualCountRoulette[i] = ac;
}

System.out.println(Arrays.toString(binaryArr));
System.out.println(Arrays.toString(arr));
System.out.println(Arrays.toString(fitVal));
System.out.println(Arrays.toString(pSelect));
System.out.println(Arrays.toString(expectedCount));
System.out.println(Arrays.toString(actualCountRoulette));

float[] percentage = new float[num];
}
}

```

Output:

```

Testing 4 random Values
[10110, 00000, 10000, 00110]
[22, 0, 16, 6]
[484, 0, 256, 36]
[0.62371135, 0.0, 0.3298969, 0.04639175]
[2.4948454, 0.0, 1.3195876, 0.185567]
[2, 0, 1, 0]

```

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