



HARSHIT BHANDARI

GAME DEVELOPER

CONTACT

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- [My Portfolio Website](#)
- @harshitbhandari01

EXPERTISE

- Game Development: Unity, UPBGE
- Front-End Dev: HTML, JavaScript, React, CSS
- Back-End Dev: PHP, MySQL
- Programming Languages: Python, Java, C#
- Graphic Design: Adobe Photoshop, Blender, Topaz AI
- Version Control: GitHub, PlasticSCM
- AI & Digital Art: Stable Diffusion, MidJourney

EDUCATION

- 2020 -2023
Bachelor's in Computer Applications
Symbiosis Institute of Computer Studies and Research, Pune
- 2020 83.6%
Higher Secondary School
St. Paul's Senior Secondary School, Udaipur

PERSONAL DETAILS

- Date of Birth: 11-07-2002
- language Known: English and Hindi

ABOUT ME

Motivated BCA fresher with a keen interest in game development and a successful 6-month internship experience. Proficient in Unity Engine, C#, and game design, I have created engaging educational arcade games during my internship. My portfolio showcases a browser game using JavaScript, a Unity-based DNA-changing game, and an API-driven quiz game with WebSockets integration. Eager to contribute my technical skills and creativity to a challenging role in game development

PROJECTS

- Developed a Harry Potter-themed shopping website using **HTML, CSS, JavaScript, PHP, and MySQL**
- Developed a dynamic website using **CSS, JavaScript, HTML, and Python Django framework**
- Created and deployed a responsive portfolio website using **React JS**
- Developed a school website using **open-source CMS Drupal**
- Developed a Ping-Pong game using **C and OpenGL**
- Created shooter games where airplane spawn and drops enemies using **UPBGE**

EXPERIENCE

- IGiftLife Foundation Jan'22 - Apr'22** **Graphic Design**
Created a mobile game using Unity Engine to raise awareness about organ donation
- Freelance** **Graphic Design**
Designed creative assets, including logos, for various companies and startups such as Prope Network, Nearbii app & Café Code Brew
- WEBaniX Pvt. Ltd. Jan'23 - Present** **Game Dev Intern**
I developed educational arcade games using Unity, C#, and JavaScript. Games included a DNA-changing game and an API-driven quiz game, honing my game development skills.

HOBBIES

Tech enthusiast | Playing PC Games | Badminton | Editing | Listening to Music | AI Whisperer | AI Digital Art