



HARSHIT BHANDARI

GAME
DEVELOPER/DESIGNER

CONTACT

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- [My Portfolio Website](#)
- @harshitbhandari01

EXPERTISE

- Game Development: Unity, UPBGE
- Front-End Dev: HTML, JavaScript, React, CSS
- Back-End Dev: PHP, MySQL
- Programming Languages: Python, Java, C#, Monogame
- Graphic Design: Adobe Photoshop, Blender, Topaz AI
- Version Control: GitHub, PlasticSCM
- AI & Digital Art: Stable Diffusion, MidJourney, RVC

EDUCATION

2020 - 2023 3.2 GPA
Bachelor's in Computer Applications
Symbiosis Institute of Computer Studies and Research, Pune

2020 83.6%
Higher Secondary School
St. Paul's Senior Secondary School, Udaipur

PERSONAL DETAILS

- Date of Birth: 11-07-2002
- Language Known: English and Hindi

ABOUT ME

Experienced Unity Game Developer and Designer with over a year of hands-on experience in creating diverse games, from Arduino-based simulations to API Websocket-integrated experiences and mobile horror multiplayer games. Skilled in Unity, C#, and graphic design tools, adept at crafting engaging and immersive gaming experiences.

PROJECTS

- Natural Mutations - A **touchscreen game** utilizing Genetic Algorithms.
- So What's the Question? - An **API-based** multiplayer arcade game.
- Monster Maker - An **Arduino-based** arcade game focused on DNA manipulation.
- IGift Life - A **Storymode mobile** game developed for the NGO IGift Life, aimed at spreading awareness for organ donation.
- Developed a Ping-Pong game using **C and OpenGL**
- Dread Manor - A horror puzzle-solving **multiplayer cross-platform game**, currently in progress.

EXPERIENCE

IGiftLife Foundation Jan'22 - Apr'22 **Graphic Designer**

Created a mobile game using Unity Engine to raise awareness about organ donation

Freelance **Graphic Designer**

Designed creative assets, including logos, for various companies and startups such as Prope Network, Nearbii app & Café Code Brew

WEBaniX Pvt. Ltd. Jan'23 - Present **Game Developer**

I developed educational arcade games using Unity, C#, and JavaScript. Games included a DNA-changing game, an API-driven quiz game and a touchscreen gene-mutation game, honing my game development skills.

HOBBIES

Tech enthusiast | Playing PC Games | Badminton | Editing | Listening to Music | AI Whisperer | AI Digital Art