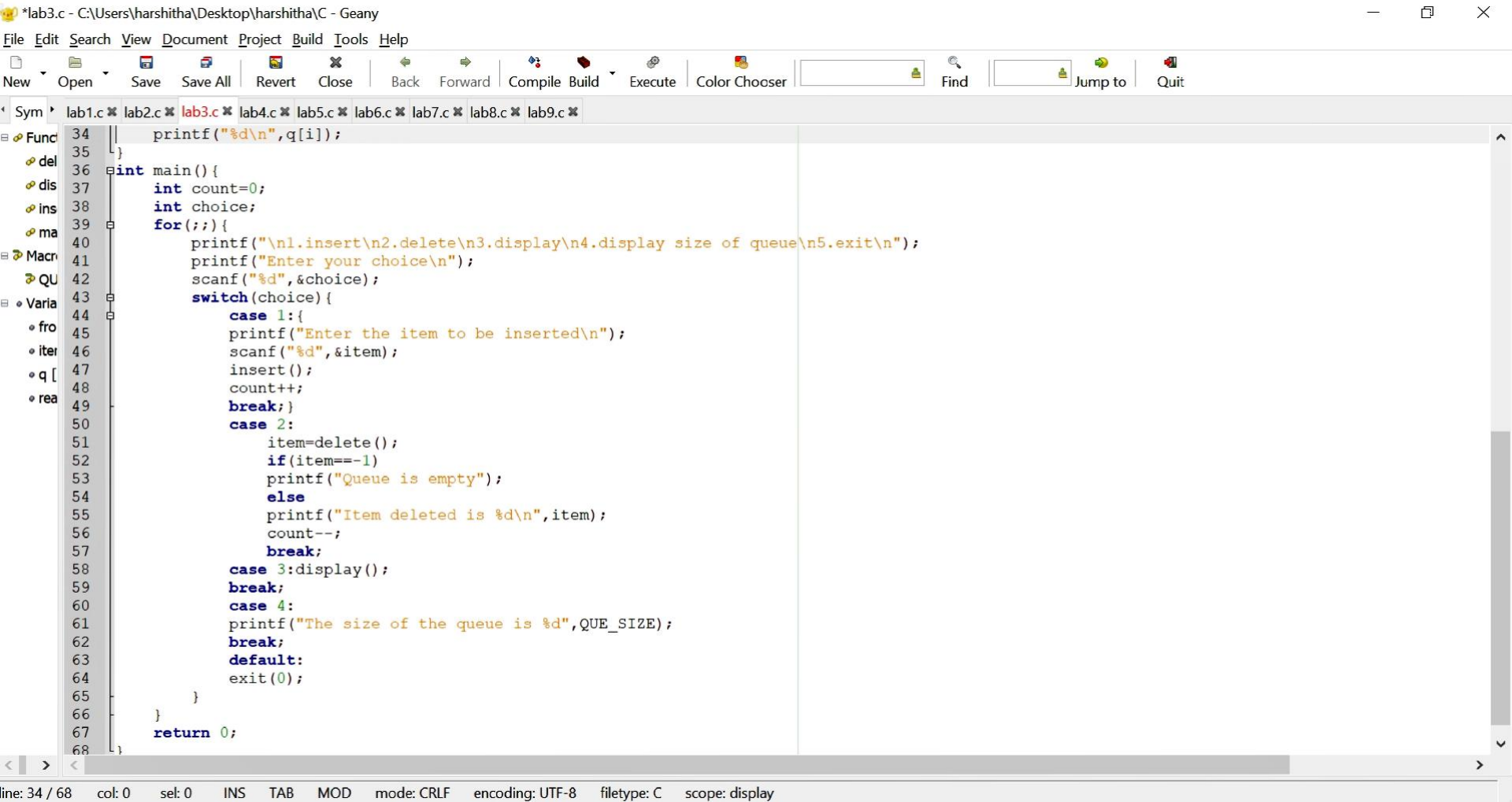


```
1  /*WAP to simulate the working of a queue of integers using an array. Provide the following
2  operations
3  a) Insert b) Delete c) Display
4  The program should print appropriate messages for queue empty and queue overflow
5  conditions*/
6  #include<stdio.h>
7  #include<process.h>
8  #define QUE_SIZE 3
9  int item,front=0,rear=-1,q[10];
10 void insert(){
11     if(rear==QUE_SIZE-1){
12         printf("Queue Overflow\n");
13         return;
14     }
15     rear=rear+1;
16     q[rear]=item;
17 }
18 int delete(){
19     if(front>rear){
20         front=0;
21         rear=-1;
22         return -1;
23     }
24     return q[front++];
25 }
26 void display(){
27     int i;
28     if(front>rear){
29         printf("Queue is empty\n");
30         return;
31     }
32     printf("Contents of queue:\n");
33     for(i=front;i<=rear;i++)
34         printf("%d\n",q[i]);
35 }
```



```
lab3.c - C:\Users\harshitha\Desktop\harshitha\C - Geany
File Edit Search View Document Project Build Tools Help
New Open Save Save All Revert Close Back Forward Compile Build Execute Color Chooser Find Jump to Quit
Sym lab1.c lab2.c lab3.c lab4.c lab5.c lab6.c lab7.c lab8.c lab9.c
Func 34 | printf("%d\n",q[i]);
35 | }
36 | int main(){
37 |     int count=0;
38 |     int choice;
39 |     for(;;){
40 |         printf("\n1.insert\n2.delete\n3.display\n4.display size of queue\n5.exit\n");
41 |         printf("Enter your choice\n");
42 |         scanf("%d",&choice);
43 |         switch(choice){
44 |             case 1:{
45 |                 printf("Enter the item to be inserted\n");
46 |                 scanf("%d",&item);
47 |                 insert();
48 |                 count++;
49 |                 break;}
50 |             case 2:
51 |                 item=delete();
52 |                 if(item== -1)
53 |                     printf("Queue is empty");
54 |                 else
55 |                     printf("Item deleted is %d\n",item);
56 |                 count--;
57 |                 break;
58 |             case 3:display();
59 |             break;
60 |             case 4:
61 |                 printf("The size of the queue is %d",QUE_SIZE);
62 |                 break;
63 |             default:
64 |                 exit(0);
65 |         }
66 |     }
67 |     return 0;
68 | }
line: 34 / 68 col: 0 sel: 0 INS TAB MOD mode: CRLF encoding: UTF-8 filetype: C scope: display
```

```
1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
4
The size of the queue is 3
1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
1
Enter the item to be inserted
1

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
1
Enter the item to be inserted
2

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
1
Enter the item to be inserted
3

1.insert
2.delete
```

Enter your choice

1

Enter the item to be inserted

3

1.insert

2.delete

3.display

4.display size of queue

5.exit

Enter your choice

1

Enter the item to be inserted

4

Queue Overflow

1.insert

2.delete

3.display

4.display size of queue

5.exit

Enter your choice

3

Contents of queue:

1

2

3

1.insert

2.delete

3.display

4.display size of queue

5.exit

Enter your choice

2

Item deleted is 1

1.insert

2.delete

3.display

4.display size of queue

```
2
Item deleted is 1

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
2
Item deleted is 2

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
2
Item deleted is 3

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
3
Queue is empty

1.insert
2.delete
3.display
4.display size of queue
5.exit
Enter your choice
2
Queue is empty

1.insert
2.delete
3.display
```