

```
1 /*WAP to simulate the working of a circular queue of integers using an array. Provide the
2 following operations.
3 a) Insert b) Delete c) Display
4 The program should print appropriate messages for queue empty and queue overflow
5 conditions*/
6 #include<stdio.h>
7 #include<conio.h>
8 #include<process.h>
9 #define QUE_SIZE 3
10 int item,front=0,rear=-1,q[QUE_SIZE],count=0;
11 void insertrear()
12 {
13     if(count==QUE_SIZE)
14     {
15         printf("queue overflow\n");
16         return;
17     }
18     rear=(rear+1)%QUE_SIZE;
19     q[rear]=item;
20     count++;
21 }
22 int deletefront()
23 {
24     if(count==0) return -1;
25     item=q[front];
26     front=(front+1)%QUE_SIZE;
27     count=count-1;
28     return item;
29 }
30 void displayQ()
31 {
32     int i,f;
33     if(count==0)
34     {
35         printf("queue is empty\n");
```

```
31 {
32     int i, f;
33     if(count==0)
34     {
35         printf("queue is empty\n");
36         return;
37     }
38     f=front;
39     printf("Contents of queue \n");
40     for(i=1;i<=count;i++)
41     {
42         printf("%d\n",q[f]);
43         f=(f+1)%QUE_SIZE;
44     }
45 }
46 int main()
47 {
48     int choice;
49     for(;;)
50     {
51         printf("\n1:insertrear\n2:deletefront\n3:display\n4:exit\n");
52         printf("enter the choice\n");
53         scanf("%d",&choice);
54
55         switch(choice)
56         {
57             case 1:printf("enter the item to be inserted\n");
58                     scanf("%d",&item);
59                     insertrear();
60                     break;
61             case 2:item=deletefront();
62                     if(item== -1)
63                         printf("queue is empty\n");
64                     else
65                         printf("item deleted =%d\n",item);
```

```
41 {
42     printf("%d\n", q[f]);
43     f = (f+1) % QUE_SIZE;
44 }
45 }
46 int main()
47 {
48     int choice;
49     for(;;)
50     {
51         printf("\n1:insertrear\n2:deletefront\n3:display\n4:exit\n");
52         printf("enter the choice\n");
53         scanf("%d", &choice);
54
55         switch(choice)
56         {
57             case 1: printf("enter the item to be inserted\n");
58                     scanf("%d", &item);
59                     insertrear();
60                     break;
61             case 2: item = deletefront();
62                     if(item == -1)
63                         printf("queue is empty\n");
64                     else
65                         printf("item deleted = %d\n", item);
66                     break;
67             case 3: displayQ();
68                     break;
69             default: exit(0);
70         }
71     }
72     return 0;
73 }
74 }
```



```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
10
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
20
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
30
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
40
queue overflow
```

```
1:insertrear
2:deletefront
3:display
```

4:exit

enter the choice

1

enter the item to be inserted

40

queue overflow

1:insertrear

2:deletefront

3:display

4:exit

enter the choice

3

Contents of queue

10

20

30

1:insertrear

2:deletefront

3:display

4:exit

enter the choice

2

item deleted =10

1:insertrear

2:deletefront

3:display

4:exit

enter the choice

3

Contents of queue

20

30

1:insertrear

2:deletefront

3:display

4:exit

enter the choice

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
1
enter the item to be inserted
40
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
3
Contents of queue
20
30
40
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
2
item deleted =20
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
2
item deleted =30
```

```
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
```


2
item deleted =20

1:insertrear
2:deletefront
3:display
4:exit
enter the choice

2
item deleted =30

1:insertrear
2:deletefront
3:display
4:exit
enter the choice

2
item deleted =40

1:insertrear
2:deletefront
3:display
4:exit
enter the choice

2
queue is empty

1:insertrear
2:deletefront
3:display
4:exit
enter the choice

4

(program exited with code: 0)

Press any key to continue . . .