

```

1  /*WAP to Implement Singly Linked List with following operations
2  a) a) Create a linked list. b) Deletion of first element, specified element and last element in
3  the list. c) Display the contents of the linked list.*/
4  #include <stdio.h>
5  #include <stdlib.h>
6  struct node
7  {
8      int info;
9      struct node *link;
10 };
11 typedef struct node *NODE;
12 NODE getnode()
13 {
14     NODE x;
15     x=(NODE)malloc(sizeof(struct node));
16     if (x==NULL)
17     {
18         printf("Memory full\n");
19         exit(0);
20     }
21     return x;
22 }
23 void freenode(NODE x)
24 {
25     free(x);
26 }
27 NODE insert_rear(int item,NODE first)
28 {
29     NODE temp,cur;
30     temp=getnode();
31     temp->info=item;
32     temp->link=NULL;
33     if (first==NULL)
34     {
35         return temp;

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26 }
27 NODE insert_rear(int item, NODE first)
28 {
29     NODE temp, cur;
30     temp=getnode();
31     temp->info=item;
32     temp->link=NULL;
33     if (first==NULL)
34     {
35         return temp;
36     }
37     cur=first;
38     while (cur->link!=NULL)
39     {
40         cur=cur->link;
41     }
42     cur->link=temp;
43     return first;
44 }
45 NODE delete_rear(NODE first)
46 {
47     NODE cur,prev;
48     if(first==NULL)
49     {
50         printf("list is empty cannot delete\n");
51         return first;
52     }
53     if(first->link==NULL)
54     {
55         printf("item deleted is %d\n",first->info);
56         free(first);
57         return NULL;
58     }
59     prev=NULL;
60     cur=first;

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55 printf("item deleted is %d\n",first->info);
56 free(first);
57 return NULL;
58 }
59 prev=NULL;
60 cur=first;
61 while(cur->link!=NULL)
62 {
63     prev=cur;
64     cur=cur->link;
65 }
66 printf("item deleted at rear-end is %d",cur->info);
67 free(cur);
68 prev->link=NULL;
69 return first;
70 }
71 NODE delete_front(NODE first)
72 {
73     NODE temp;
74     if(first==NULL)
75     {
76         printf("list is empty cannot delete\n");
77         return first;
78     }
79     temp=first;
80     temp=temp->link;
81     printf("item deleted at front-end is=%d\n",first->info);
82     free(first);
83     return temp;
84 }
85 NODE delete_pos(int pos,NODE first)
86 {
87     NODE prev,cur;
88     int count;
89     if (first==NULL || pos<=0)

```



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84 }
85 NODE delete_pos(int pos, NODE first)
86 {
87     NODE prev, cur;
88     int count;
89     if (first==NULL || pos<=0)
90     {
91         printf("Invalid position\n");
92         return NULL;
93     }
94     if (pos==1)
95     {
96         cur=first;
97         first=first->link;
98         freenode(cur);
99         return first;
100    }
101    prev=NULL;
102    cur=first;
103    count=1;
104    while (cur!=NULL)
105    {
106        if (count==pos)
107        {
108            break;
109        }
110        prev=cur;
111        cur=cur->link; count++;
112    }
113    if (count!=pos)
114    {
115        printf("Invalid position\n");
116        return first;
117    }
118    prev->link=cur->link;

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113     if (count!=pos)
114     {
115         printf("Invalid position\n");
116         return first;
117     }
118     prev->link=cur->link;
119     freenode(cur);
120     return first;
121 }
122 void display(NODE first)
123 {
124     NODE temp;
125     if (first==NULL)
126     {
127         printf("Linked is empty cannot display items\n");
128     }
129     printf("The contents of the linked list are:\n");
130     for (temp=first;temp!=NULL;temp=temp->link)
131     {
132         printf("%d\n",temp->info);
133     }
134 }
135
136 int main()
137 {
138     int item,choice,pos;
139     NODE first=NULL;
140     for(;;)
141     {
142         printf("\n 1:Insert_rear\n 2:Delete_front\n 3:Delete_rear\n4:Delete at specified position 5:Display_list\n6:Exit\n");
143         printf("enter the choice\n");
144         scanf("%d",&choice);
145         switch(choice)
146         {
147         case 1:printf("enter the item at rear-end\n");

```

```

134 }
135
136 int main()
137 {
138     int item, choice, pos;
139     NODE first=NULL;
140     for(;;)
141     {
142         printf("\n 1:Insert_rear\n 2:Delete_front\n 3:Delete_rear\n4:Delete at specified position 5:Display_list\n6:Exit\n");
143         printf("enter the choice\n");
144         scanf("%d", &choice);
145         switch(choice)
146         {
147             case 1:printf("enter the item at rear-end\n");
148                     scanf("%d", &item);
149                     first=insert_rear(item, first);
150                     break;
151             case 2:first=delete_front(first);
152                     break;
153             case 3:first=delete_rear(first);
154                     break;
155             case 4:printf("Enter the position:\n");
156                     scanf("%d", &pos);
157                     first=delete_pos(pos, first);
158                     break;
159             break;
160             case 5:display(first);
161                     break;
162             default:exit(0);
163             break;
164         }
165     }
166 }
167

```



```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
```

enter the choice

```
1
enter the item at rear-end
10
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
```

enter the choice

```
1
enter the item at rear-end
20
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
```

enter the choice

```
1
enter the item at rear-end
30
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
```

enter the choice

```
1
enter the item at rear-end
40
```

```
enter the choice
1
enter the item at rear-end
40

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
1
enter the item at rear-end
50

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
5
The contents of the linked list are:
10
20
30
40
50

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
2
item deleted at front-end is=10

1:Insert_rear
2:Delete_front
3:Delete_rear
```



```
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
2
item deleted at front-end is=10
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
5
The contents of the linked list are:
20
30
40
50
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
3
item deleted at rear-end is 50
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
5
The contents of the linked list are:
20
30
40
```

```
1:Insert_rear
2:Delete_front
```

20
30
40

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit

enter the choice

4
Enter the position:
2

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit

enter the choice

5
The contents of the linked list are:
20
40

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit

enter the choice

2
item deleted at front-end is=20

1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit

enter the choice

3


```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
2
item deleted at front-end is=20
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
3
item deleted is 40
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
2
list is empty cannot delete
```

```
1:Insert_rear
2:Delete_front
3:Delete_rear
4:Delete at specified position 5:Display_list
6:Exit
enter the choice
6
```

```
-----
(program exited with code: 0)
```

```
Press any key to continue . . . █
```