

transpose.java circle.java actor.java sortedarray.java fullarray_posneg.java stringcount.java operators.java

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1  /*Develop a Java program which has the (only) class CircleDemo that has members-
2  radius, area and perimeter. Include methods to do the following.
3
4  a. accept the radius from the user
5  b. find the area of the circle
6  c. find the perimeter of the circle
7  d. Display all the details*/
8  import java.util.Scanner;
9  import java.lang.Math;
10 class CircleDemo{
11     public static void main(String args[]){
12         double radius,area,perimeter;
13         Scanner ss=new Scanner(System.in);
14         System.out.println("Enter the radius of the circle");
15         radius=ss.nextDouble();
16         area=3.14*(Math.pow(radius,2));
17         perimeter=2*3.14*radius;
18         System.out.println("The radius of the circle is: "+radius);
19         System.out.println("The area of the circle is: "+area);
20         System.out.printf("The perimeter of the circle is: %.2f",perimeter);
21     }
22 }
23
```

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ca: Command Prompt
C:\Program Files\Java\bin\basic>java CircleDemo
Enter the radius of the circle
5
The radius of the circle is: 5.0
The area of the circle is: 78.5
The perimeter of the circle is: 31.40
C:\Program Files\Java\bin\basic>
```