use structure to store details of Employee
Such as Name, ID, Experience and Salary.

```c
#include <stdio.h>
#include <stdlib.h>

typedef struct
{
char name [30];
int Id;
int Experience;
int Salary;
}
Employee;
int main()
{
int i, n=5;
Employee. employees[n];
Printf (" Enter %d Employee details\n\n", n);
for (i=0; i<n; i++)
{
printf (" Employee %d :-\n", i+1);
printf (" Name :");
Scanf (" %d ", &Employee[i]. Name);
Printf ("Id : ");
Scanf (" %d", &Employee[i]. Id);
```

```c
Printf(" Experience :");
Scanf("%d", & Employee[i].Experience);
Printf(" Salary :");
Scanf(" %d, & employee[i].Salary);
Printf("\n");
}

Printf(" All Employee Details :\n");
for(i=0; i<n; i++)
{
Printf(" Name\t :");
Printf("%s\n", Employee[i].Name];
Printf("Id\t :");
Printf(" %d\n", employee[i].id);
Printf(" Experience :");
printf("%d\n", Employee[i].Experience);
Printf(" Salary :");
Printf(" %d\n", Employee[i].Salary);
Printf("\n");
}

return 0;
}
```