Assignment 1

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$\mathbf{Q}\mathbf{1}$

(a) Proof by contradiction

Suppose G = (V, E) has 2 distinct MSTs $T_1 = (V, E_1)$ and $T_2 = (V, E_2)$. Let the set S contain the edges lying in exactly one of the two trees T_1 and T_2 . That is,

$$S = (E_1 \setminus E_2) \cup (E_2 \setminus E_1)$$

Since T_1 and T_2 are distinct, $|S| \geq 2$

Consider the edge $e \in S$ such that e has the smallest weight. Since all the weights are distinct,

$$wt(e) < wt(k) \forall k \in S - \{e\}$$

We know e belongs to either E_1 or E_2 .

w.l.o.g assume $e \in E_1$. Consider $G' = (V, E_2 \cup \{e\})$. G' will contain a cycle $C = \{e_1, e_2, ..., e_n\}$ such that $e \in C$.

Claim: $\exists e' \in C \text{ such that } e' \notin E_1.$

Proof: If there exists no such e', $C \subseteq E_1$. This implies there exists a cycle in T_1 . However, T_1 is a tree and thus can't contain a cycle.

Hence, proved $\exists e' \in C$ such that $e' \notin E_1$.

Let $e' \in C$ such that $e' \notin E_1$.

$$\Rightarrow e' \neq e$$

$$\Rightarrow e' \in S$$

$$\Rightarrow wt(e') > wt(e)$$

Now, $T_3 = (V, E_3)$ where $E_3 = E_2 \cup \{e\} \setminus \{e'\}$ is a spanning tree. Also,

$$\sum_{k \in E_3} wt(k) = \sum_{k \in E_2} wt(k) + wt(e) - wt(e')$$

$$\Rightarrow \sum_{k \in E_3} wt(k) < \sum_{k \in E_2} wt(k)$$

This contradicts the fact that $T_2=(G,E_2)$ is an MST.

Thus, if all edges in a graph G are distinct, it has a unique MST.

(b) Algorithm to check edge-fault-resistance

```
T \leftarrow MST(V, E)
Visited \leftarrow \phi
function Check-Resistance(G', x, y, w)
   if x=y then
       return(True)
   end if
   for all z \in x.children do
       if z \notin Visited \& (x, z).weight \le w then
          Visited \leftarrow Visited \cup \{z\}
          if Check-Resistance(G', z, y, w) then
              return(True)
          end if
       end if
   end for
   return(False)
end function
function RemoveEdge(node)
   for all e \in T.Edges do
       G' \leftarrow (V, E \setminus \{e\})
       (x,y) \leftarrow e
       if CHECK-RESISTANCE(G', x, y, e.wieght) = False then
          return(False)
       end if
   end for
   return(True)
end function
return(RemoveEdge(T.root))
```

Proof of Correctness

Claim: $\forall e \in E$, e is part of a cycle $(e_1, e_2, ..., e)$ and $wt(e) \geq wt(e_i)$, $\Leftrightarrow \exists$ an MST T such that $e \notin T$.

Proof: Consider any minimum spanning tree T' containing e. Now, removing e from T' results in two disconnected trees. Adding any e_i will again connect these trees. Moreover, $wt(e) \geq wt(e_i)$ and thus T' - e + e' is also a minimum spanning tree.

Conversely, let there exist an MST T such that $e \notin T$. Now, if e was not part of a cycle, e must have been in the MST. Thus, e is part of a cycle. Moreover, if \exists an edge e' in the cycle such that wt(e') > wt(e), then e' cannot be in the MST, which implies e must be in the MST, which is a

contradiction. Hence, proved.

Let G = (V, E) be the graph and T be an MST. Now for any edge $e = (x, y) \in T$, if we find a path $(x, a_1, a_2, ..., a_n, y)$ such that $wt(x, a_1), wt(a_i, a_{i+1}), wt(a_n, y) \leq wt(e)$,

 \Rightarrow e is part of a cycle $(e_1, e_2, ..., e)$ and $wt(e) \geq wt(e_i)$.

 \exists an MST of G without e. Moreover, this MST will also be an MST of G-e.

However, if for an edge, we find no such path, it implies there is no cycle $(e_1, e_2, ..., e)$ such that e has the maximum weight in the cycle. Thus, e is present in all MSTs of G, and the graph is not edge resilient.

Time Complexity

It takes O(m+n) time to find out the MST of Graph G=(V,E)For every edge $e\in MST$ it takes O(m+n) time to check if its possible to find another MST of G by using DFS. Now there are at most (n-1)edges in an MST.

 \therefore total time complexity =

$$T = O(m+n) + O(n) \cdot O(m+n)$$
$$\Rightarrow O(mn+n^2)$$

Now since the graph is connected $m \ge (n-1)$

$$2mn \ge mn + n^2$$

$$\therefore O(mn + n^2) = O(2mn) = O(mn)$$

$\mathbf{Q2}$

Algorithm

```
L' \leftarrow \text{SORTByStart}(L)
I \leftarrow [L'[0]]
toAppend \leftarrow L'[0]
lastAdded \leftarrow L'[0]
i \leftarrow 1
while i < L'.length do
    if L'[i].end \leq toAppend.end then
        i \leftarrow i + 1
        continue
                                                                            ▷ Do nothing
    else if L'[i].start < lastAdded.end and toAppend.end < L'[i].end then
        toAppend \leftarrow L'[i]
    else if L'[i].start \geq lastAdded.end then
        I.append(toAppend)
        lastAdded \leftarrow toAppend
    end if
    i \leftarrow i + 1
end while
```

Proof of Correctness Consider an optimal solution $I' \subset L$, sorted by start time. The first element of I (from algorithm) and I' have to be same, and be the interval with minimum start time.

Now, if I[1].start < I[0].end, I'[1].start must be < I'[0].end as well. We also know $I[1].end \ge I'[1].end$. Thus, I[1] completely overlaps at least as many intervals as I'[1]. In case I'[1].start > I[0].end, both I and I' must include I[1], and thus I[1] completely overlaps exactly as many intervals as I'[1].

Thus, in any case, we can exchange I[1] and I'[1] without losing optimality. This forms the exchange argument.

Continuing in this way, I[0], I[1]..., I[i] will completely cover at least as many intervals as I'[0], I'[1], ..., I'[i]. Thus, to cover the same number of intervals |L|, I will contain at most as many intervals as I'.

Time Complexity Sorting the intervals takes O(nlogn) time, and then the iteration takes O(n) time. Thus, the overall time

$$T = O(nlogn) + O(n)$$
$$= O(nlogn)$$

$\mathbf{Q3}$

(a) Proof by construction

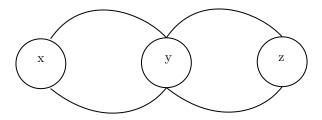
Let's take 3 vertices $x, y, z \in \mathcal{R}$: $(x\mathcal{R}y) \& (y\mathcal{R}z)$

Now, we know that no brigde edge between x and $y \Leftrightarrow \exists$ at least 2 paths P_1 and P_2 between x and y: there is no common edge in P_1 and P_2 .

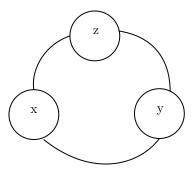
Similarly, \exists at least 2 paths P_3 and P_4 between y and z : there exists no common edge in P_3 and P_4 .

Now there can be 2 cases:

Case 1:



Case 2:



In both cases we can see that there exists 2 paths from x to z that do not have any edge in common. \therefore There exists no bridge edge between x and z. Hence, $x\mathcal{R}z$

(b) From lecture 7, we already know an algorithm to compute the bridge edges of a graph.

Algorithm:

```
T = \text{DFS-Tree}(G)
B = \text{Bridge-Edges}(G)
Connecting BE(i,j) \leftarrow NULL \forall 0 \leq i,j \leq |B|
function Compute-EC(x, c, k)
    x.class \leftarrow c
    for all e = (x, y) \in T do
        if e \notin B then
            k \leftarrow \text{Compute-EC}(y, c, k)
        else
            ConnectingBE(c,k) \leftarrow e
            k \leftarrow \text{Compute-EC}(y, k, k+1)
        end if
    end for
    return k
end function
num - classes \leftarrow \text{Compute-EC}(root, 0, 1)
for all x \in V do
    classes[x.class].append(x)
end for
```

Proof of Correctness

Claim: Vertices of an equivalence class are connected in the DFS-Tree of a graph. i.e., \forall equivalence classes C_i , $\forall x, y \in C_i$, \exists path $(x, a_1, a_2, ..., a_k, y)$ in DFS-Tree T such that $a_j \in C_i \forall 1 \leq j \leq k$.

Proof: If possible, let C_a and C_b be two subsets of an equivalence class C such that C_a and C_b are disconnected in T.

```
\Rightarrow \exists x \in C_a, y \in C_b, path (x, a_1, ..., a_k, y), k \geq 1 in T such that \exists a_j \notin C_a \cup C_b
```

Since x and y are related, \exists at least 1 more path in graph G between x and y. Let this path be $(x, b_1, b_2, ..., b_l, y)$.

Consider $a_j \notin C_a \cup C_b$. There are two paths from a_j to $x : (a_j, a_{(j-1)}, ..., x)$ and $(a_j, a_{(j+1)}, ..., a_k, y, b_l, ..., b_1, x)$. However, this contradicts the fact $a_j \notin C_a \cup C_b$. Thus, proved the vertices in an equivalence class are connected in the DFS-Tree of G.

This claim, along with the fact that bridge edges separate two equivalence classes, prove the algorithm.

Time Complexity

Generating the DFS-Tree of G takes O(n+m) time. As discussed in lecture 7, we can compute all the bridge edges of a given graph in O(m+n) time as well. Moreover, the function Compute - EC essentially performs

a DFS traversal, and thus requires O(n+m) time as well. Finally, since the maximum number of connected components in G is n, the last for loop requires O(n) time. Thus, total time

$$T = O(n+m) + O(n+m) + O(n+m) + O(n)$$
$$= O(n+m)$$

(c) We can compute the equivalence classes $C = \{C_1, C_2, ..., C_k\}$ and the connecting bridge edges $Connecting BE(C_i, C_j)$ as per (b). Consider a new graph G' = (C, E') where C represents the set of equivalence classes of V, and $\forall e = (x, y) \in B, e' = (class(x), class(y)) \in E'$ where B is the set of bridge edges of G.

Claim: G' is a tree.

Proof: Since each bridge edge connects two disconnected components in a class,

$$|B| = |C| - 1$$

Moreover, from definition,

$$|E'| = |B|$$

.

$$\Rightarrow |E'| = |C| - 1$$

Thus, G is a tree.

Algorithm

```
T \leftarrow Super - Graph(C, Connecting - BE).
function SINGLE-DFS(n, x, e)
   for all a \in n do
       for all b \in x do
          W(a,b) \leftarrow e
       end for
   end for
   for all (x, y) \in T, Level(y) > Level(x) do
       SINGLE-DFS(n, y, e)
   end for
end function
for all C_i \in C do
   for all e = (C_i, C_i) \in T do
       SINGLE-DFS(C_i, C_i, e)
   end for
end for
```

Proof of Correctness The algorithm is trivially correct since we have already proved that the super-graph must be a tree (T). Thus, for any $x \in C_i, y \in C_j$, \exists a unique path from C_i to C_j , $(C_i, C_{a_1}, C_{a_2}, ..., C_{a_k}, C_j)$ in T, which must be a subset of any path from x to y. If (C_i, C_j) is an edge e, both $Single - DFS(C_i)$ and $Single - DFS(C_j)$ adds this edge to W. Otherwise, $W(C_i, C_j)$ is either (C_i, C_{a_1}) or (C_{a_k}, C_j) depending on whether $Single - DFS(C_i)$ or $Single - DFS(C_j)$ is called

Time Complexity

Single-DFS visits every class node once and takes time

$$O(|C_i|) * O(\sum_{j=0, j\neq i}^{c} |C_j|)$$
$$= O(|C_i|) * O(n)$$

Now, the outer loop calling Single-DFS is essentially a traversal as well, and thus runs once for every C_i . Thus, total time

$$T = \sum_{i=0}^{c} T(Single - DFS(C_i))$$

$$= \sum_{i=0}^{c} O(|C_i|) * O(n)$$

$$= O(n) \sum_{i=0}^{c} O(|C_i|)$$

$$= O(n) * O(n)$$

$$= O(n^2)$$

(d) Algorithm

We take the graph G' used in the c part of the question for our solution.

```
T \leftarrow Super - Graph(C, Connecting - BE)
L \leftarrow NULL
if |T.root.children| = 1 then
   L.insert(T.root)
end if
function Get-Leaf-Nodes(node)
   if |node.children| = 0 then
       L.insert(node)
   else
       for all n \in node.children do
           Get-Leaf-Nodes(n)
       end for
   end if
end function
Get-Leaf-Nodes(T.root)
cn \leftarrow L.head
E_0 \leftarrow \phi
while cn.next \neq NULL do
   E_0 \leftarrow E_0 \cup \{(cn, cn.next)\}
   cn \leftarrow cn.next
end while
return E_0
```

Proof of Correctness For any two nodes $x, y \in G'$, there can be two cases:

Case 1: x and y share ancestor-descendant relationship. w.l.o.g assume x is ancestor of y. Now, \exists a path $(x, a_1, a_2, ..., a_n, y)$ in T. Moreover, let k_1 be any leaf node in subtree of y.

From x, \exists a path to the root. Now, if root in T had degree ≥ 2 , go into another subtree from root, to a leaf node k_2 . Otherwise, let $k_2 = root$ itself. In both cases, k_1 and k_2 are connected in the new edge set E_0 . Consider the path $(x, b_1, b_2, ..., root, c_1, c_2, ..., k_2, d_1, d_2, ..., k_1, e_1, e_2, ..., y)$. Clearly, none of b_i, c_i, d_i, e_i can be equal to a_j . Thus, we have 2 paths having no common edges between x and y.

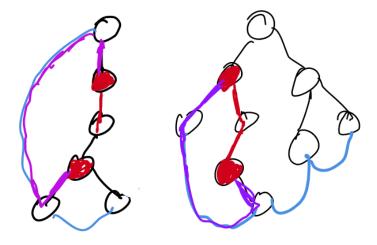


Figure 1: Case 1

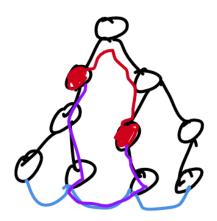


Figure 2: Case 2

Case 2: x and y do not have an ancestor-descendant relationship. In this case, again \exists a path $(x, a_1, a_2, ..., a_n, y)$ in T. Moreover, subtrees of x and y are distinct.

Consider any leaf k_1 in subtree of x and leaf k_2 in subtree of y. Again, k_1 and k_2 are connected in the new edge set E_0 .

Consider the path $(x, b_1, b_2, ..., k_1, c_1, c_2, ..., k_2, d_1, d_2, ..., y)$. Again, none of b_i, c_i, d_i can be equal to a_j . Thus, we have 2 path shaving no common edges between x and y.

Hence, for any two equivalence class nodes $x, y \in T$, there exist 2 paths between x and y with no common edges. Hence, for each node $a \in x$ and biny, there exist 2 paths between a and b with no common edges. Hence, there exist no bridge edges in this new graph.

We know the maximum number of leaves (including root) in a tree with n nodes can be n. Since $e \in E_0$ connect only leaves, $|E_0| \le n - 1$.

Time Complexity Computing the equivalence classes and tree T takes O(n+m) time. The function Get-Leaf-Nodes is essentially a DFS traversal and thus also takes O(n) time. Finally, creating E_0 also takes O(n) time, resulting in overall complexity of:

$$T = O(n+m) + O(n) + O(n)$$
$$= O(n)$$