

COL 351:

Analysis and Design of Algorithms

Lecture 32

Max-Flow: Edmonds-Karp-Algorithm-1

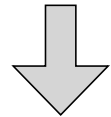
Edmonds-Karp-Algorithm-1(G, s, t):

1. Initialise $f = 0$
2. **While**($\exists s \rightarrow t$ path in G_f):
 - 2.1 Let P be an $s \rightarrow t$ **shortest-path** in G_f
 - 2.2 Let $c_{min} = \min\{c(e) \mid e \in P\}$
 - 2.3 **For each** $(x, y) \in P$:
 - If (x, y) is forward edge : $f(x, y) = f(x, y) + c_{min}$
 - If (x, y) is backward edge : $f(x, y) = f(x, y) - c_{min}$
3. Return f .

Note: G_f is unweighted.

Claim:

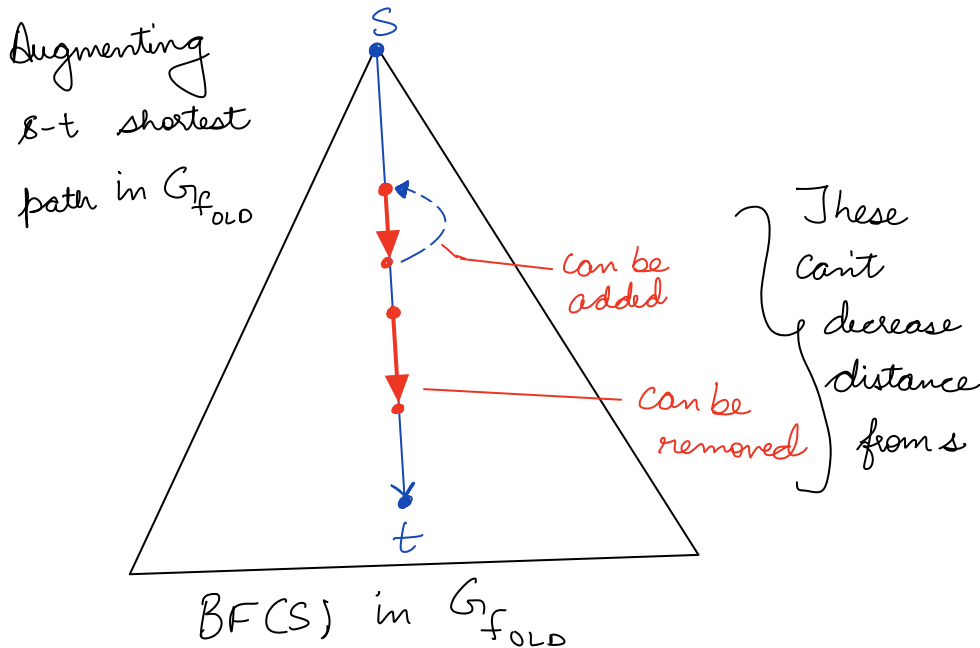
Number of
iterations is
 $O(mn)$



Time Complexity:
 $O(mn(m + n))$

Observations

Claim 1: The distances of vertices from s in G_f can only increase with time.



When we move
from $G_{f_{old}}$ to $G_{f_{new}}$
distance of vertices
from ' s ' CANNOT
decrease.

How many iterations?

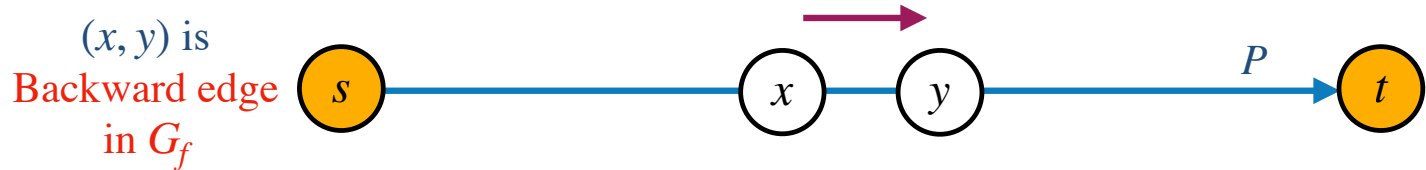
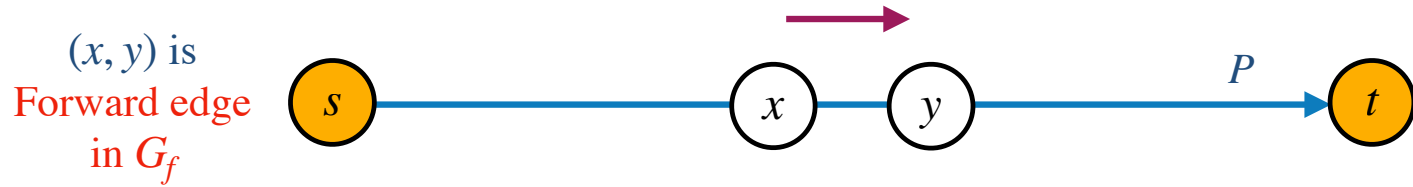
Claim 2: Total number of iterations is

$O(\text{Total number of times edges disappear from } G_f).$

Proof :

In each iteration at least ONE edge
disappears from G_f

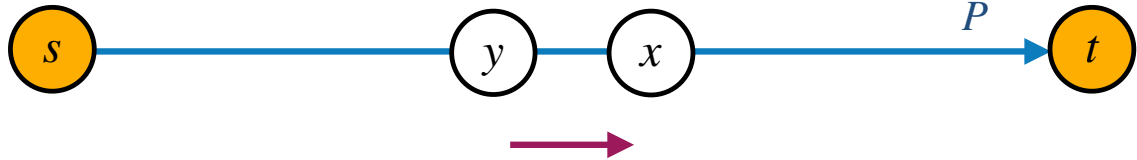
What causes disappearance of an edge from G_f



If edge (x, y) disappears from G_f then irrespective of whether it is FWD/BACK edge, the edge (x, y) lies on augmenting path.

What causes reappearance of an edge in G_f

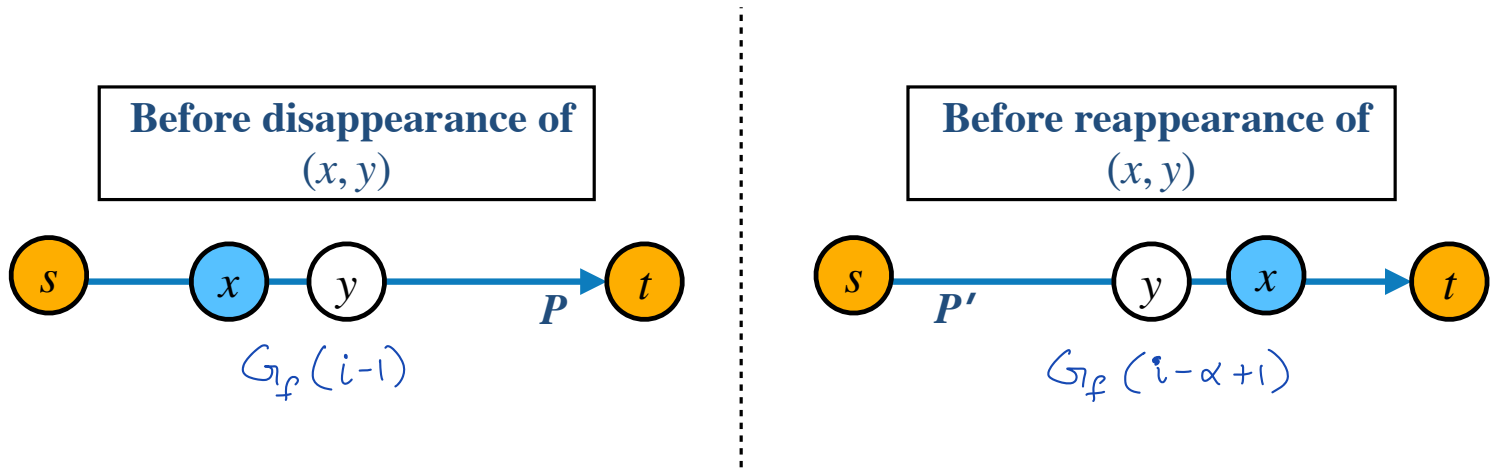
(y, x) must lie
on augmenting
path P



If edge (x, y) reappears in G_f then the last augmenting path must have contained edge (y, x) .

How many times can an edge disappear/re-appear?

Claim 3: An edge (x, y) can disappear/re-appear in G_f at most $O(n)$ time.



Suppose edge (x, y) disappears in $G_f(i-1)$ and reappears in $G_f(i+\alpha)$.

Then,

$$d(s, y, i-1) = d(s, x, i-1) + 1 \quad \text{and} \quad d(s, y, i+\alpha-1) = d(s, x, i+\alpha-1) - 1.$$

Further, $d(s, y, i+\alpha-1) \geq d(s, y, i-1)$ due to Claim 1.

Thus, $d(s, x, i+\alpha-1) \geq d(s, x, i-1) + 2$

Max-Flow: Edmonds-Karp-Algorithm-2

Edmonds-Karp-Algorithm-2(G, s, t):

1. Initialise $f = 0$
2. **While**($\exists s \rightarrow t$ path in G_f):
 - 2.1 Let P be an $s \rightarrow t$ **path of maximum capacity** in G_f
 - 2.2 Let $c_{min} = \min\{c(e) \mid e \in P\}$
 - 2.3 **For each** $(x, y) \in P$:
 - If (x, y) is forward edge : $f(x, y) = f(x, y) + c_{min}$
 - If (x, y) is backward edge : $f(x, y) = f(x, y) - c_{min}$
3. Return f .

Claim:

Number of
iterations is
 $O(m \log_e F)$

Overall time complexity :

$$\underbrace{O(m \log_e F)}_{\text{No of iterations}} \times \underbrace{O(m \log n)}_{\text{Time to find max capacity path}}$$

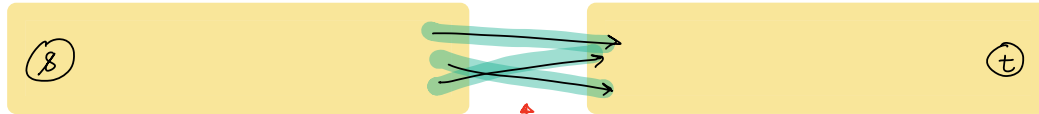
Observations

Claim 1: If in graph G , the value of (s, t) -max-flow is F then there must exist an (s, t) -path in G of capacity at least (F/m) .

Proof:

Discard all edges of capacity $\leq F/m$, & let H be the new graph.

Assume on contrary there is no (s, t) -path in H .



Let X = vertices reachable from s in H .

capacity $\leq F/m$

Y = vertices not reachable from s in H .

(X, Y) is an (s, t) cut in G of capacity $\leq \frac{F}{m} \cdot m \leq F$

This leads to contradiction \Rightarrow There exists an (s, t) path in H .

Observations

Fact: For $k \geq 1$, $0 \leq \left(1 - \frac{1}{k}\right)^k \leq \frac{1}{e}$

Claim 2: The smallest x for which $F\left(1 - \frac{1}{m}\right)^x$ is smaller than 1 is at-most $(m \log_e F)$.

Proof:

After x iterations, max-flow $\leq F\left(1 - \frac{1}{m}\right)^x$

We need to find smallest x s.t. $F\left(1 - \frac{1}{m}\right)^x < 1$

Put $x = m \log_e F$.

$$F\left(1 - \frac{1}{m}\right)^{m \cdot \log_e F} \leq F\left(\frac{1}{e}\right)^{\log_e F} = \frac{F}{F} = 1$$

Observations

Claim 3: We can find an augmenting path of maximum capacity in residual graph G_f in $O(m \log n)$ time.

If x_1, \dots, x_t are in-neighbors of y , then

$$\text{MaxCap}(s, y) = \max_{1 \leq i \leq t} \left(\min \left(\text{MaxCap}(s, x_i), c(x_i, y) \right) \right)$$

Proof : H.W.