

Lecture 8

Signals and Systems (ELL205)

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Outline of the Lecture

System Properties

1. Memoryless
2. Causal
3. Invertible
4. Stable
5. Time invariant
6. Linear
7. Incrementally Linear

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Linearity

A system is said to be linear iff it satisfies superposition (additivity & homogeneity)

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Additivity

$$x_1(t) \longrightarrow y_1(t)$$

$$x_2(t) \longrightarrow y_2(t)$$

$$x_1(t) + x_2(t) \longrightarrow y_1(t) + y_2(t)$$

Linearity

A system is said to be linear iff it satisfies superposition (additivity & homogeneity)

Homogeneity

$$x_1(t) \longrightarrow y_1(t)$$

$$ax_1(t) \longrightarrow ay_1(t)$$

Linearity

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Homogeneity

$$x_1(t) \longrightarrow y_1(t)$$

$$ax_1(t) \longrightarrow ay_1(t)$$

If $a = 0$

$$0 \longrightarrow 0 \quad \text{ZIZO}$$

Linearity

Example of an additive system which does not satisfy homogeneity.

$$y(t) = \overline{x(t)}$$

Linearity

Example of a system which satisfy homogeneity but not additivity.

$$y(t) = \frac{x^2(t)}{x(t-1)}$$

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Incrementally Linear

An incrementally Linear system is

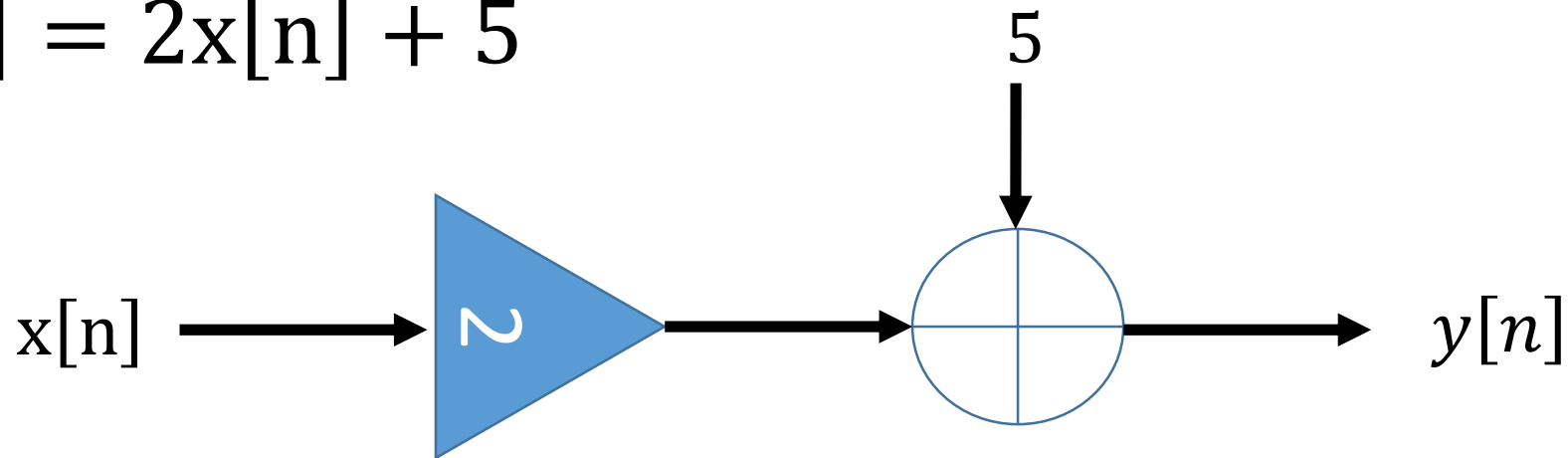
Linear + ZIR

Incrementally Linear

An incrementally Linear system is

Linear + ZIR

$$y[n] = 2x[n] + 5$$

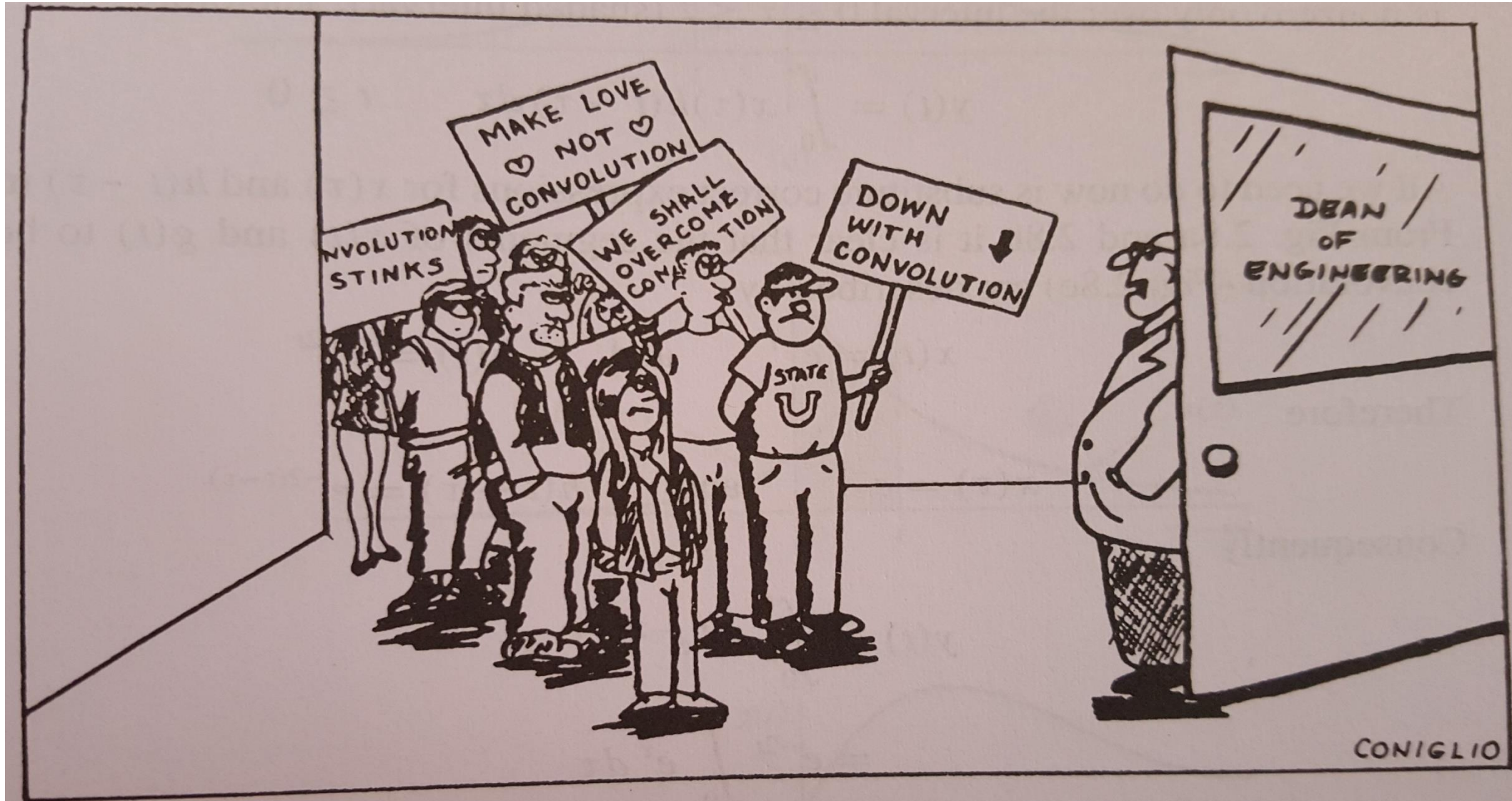


Linear + ZIR

Outline of the Lecture

Introduction to Convolution

IEEE Spectrum, March 1991, p. 60: Convolution has driven many electrical engineering undergraduates to contemplate theology either for salvation or as an alternative career.



Convolution: its bark is worse than its bite!

System properties

- Memoryless
- Invertibility
- Causality
- Stability
- Linearity
- Time invariance



LTI (Linear Time
Invariant)

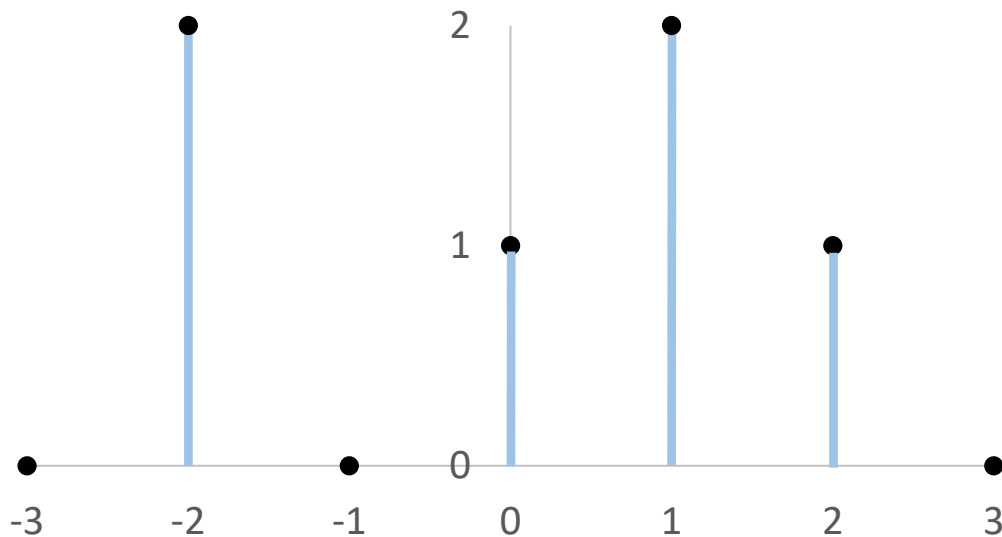
Decomposition of a signal

- Is there exists a better way of finding output of an LTI system for a given input ?
 - Decompose an input signal into a linear combination of basic signals
 - Response due to sum of inputs = Sum of response due to each inputs

Decomposition of a signal

- Is there exists a better way of finding output of an LTI system for a given input ?
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 - Response due to sum of inputs = Sum of response due to each inputs
- Two kinds of basic signals:
 - Delayed impulses \longleftrightarrow Convolution
 - Complex exponentials \longleftrightarrow Fourier Series

How a signal can be decomposed into a linear combination of delayed impulses?



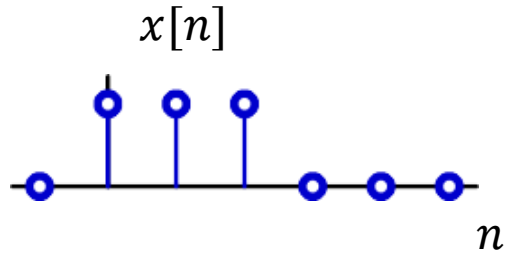
$$0 \times \delta[n+3] + 2 \times \delta[n+2] + 0 \times \delta[n+1] + 1 \times \delta[n] + 2 \times \delta[n-1] + 1 \times \delta[n-2] + 0 \times \delta[n-3]$$

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k]$$

\downarrow \downarrow
Weights Delayed impulses

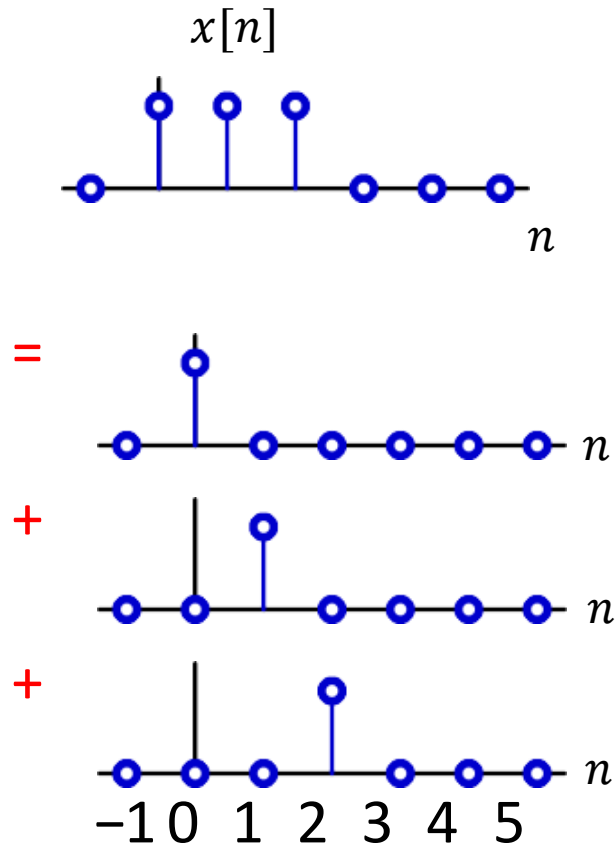
How decomposition helps?

Break input into additive parts and sum the responses to the parts.



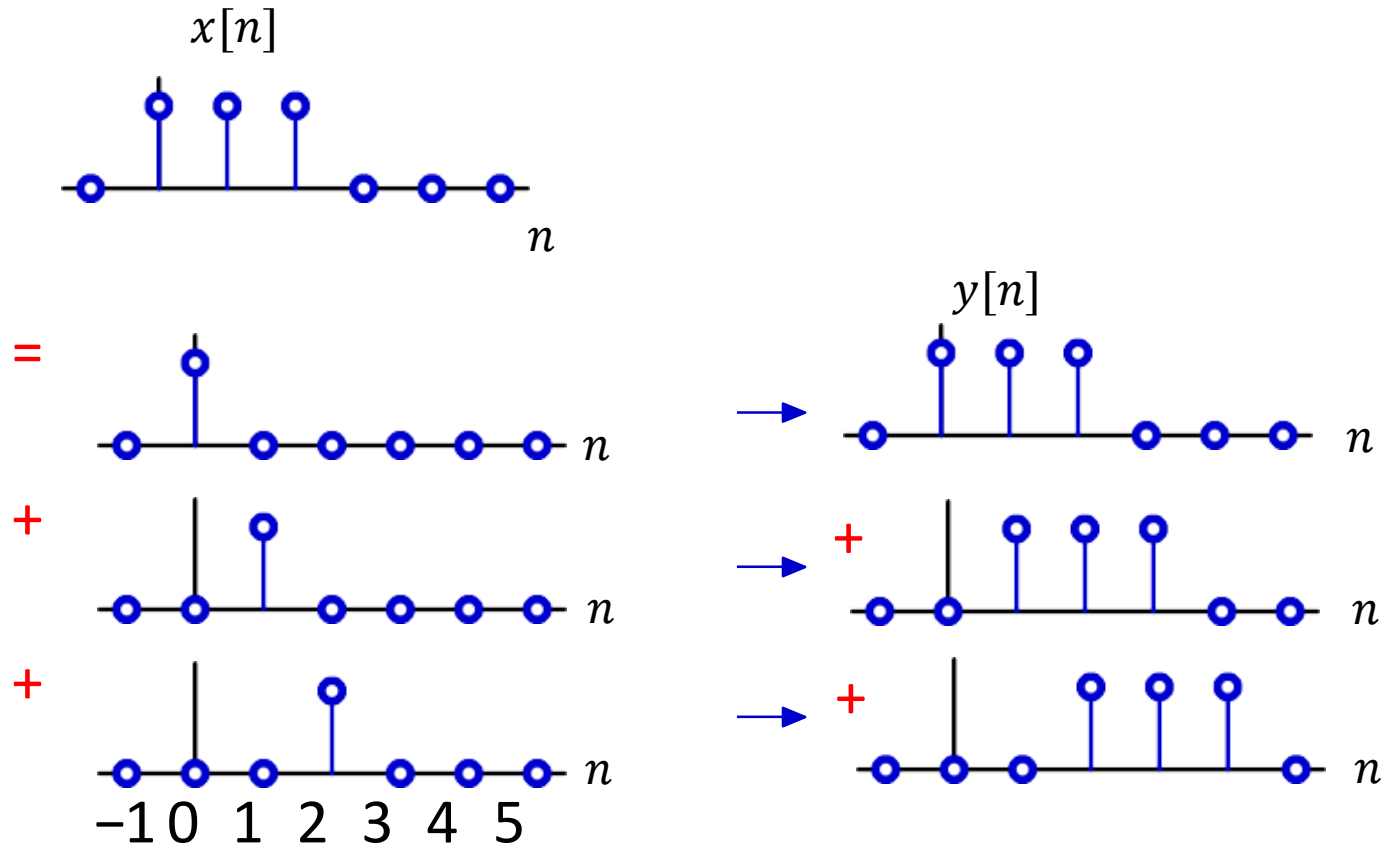
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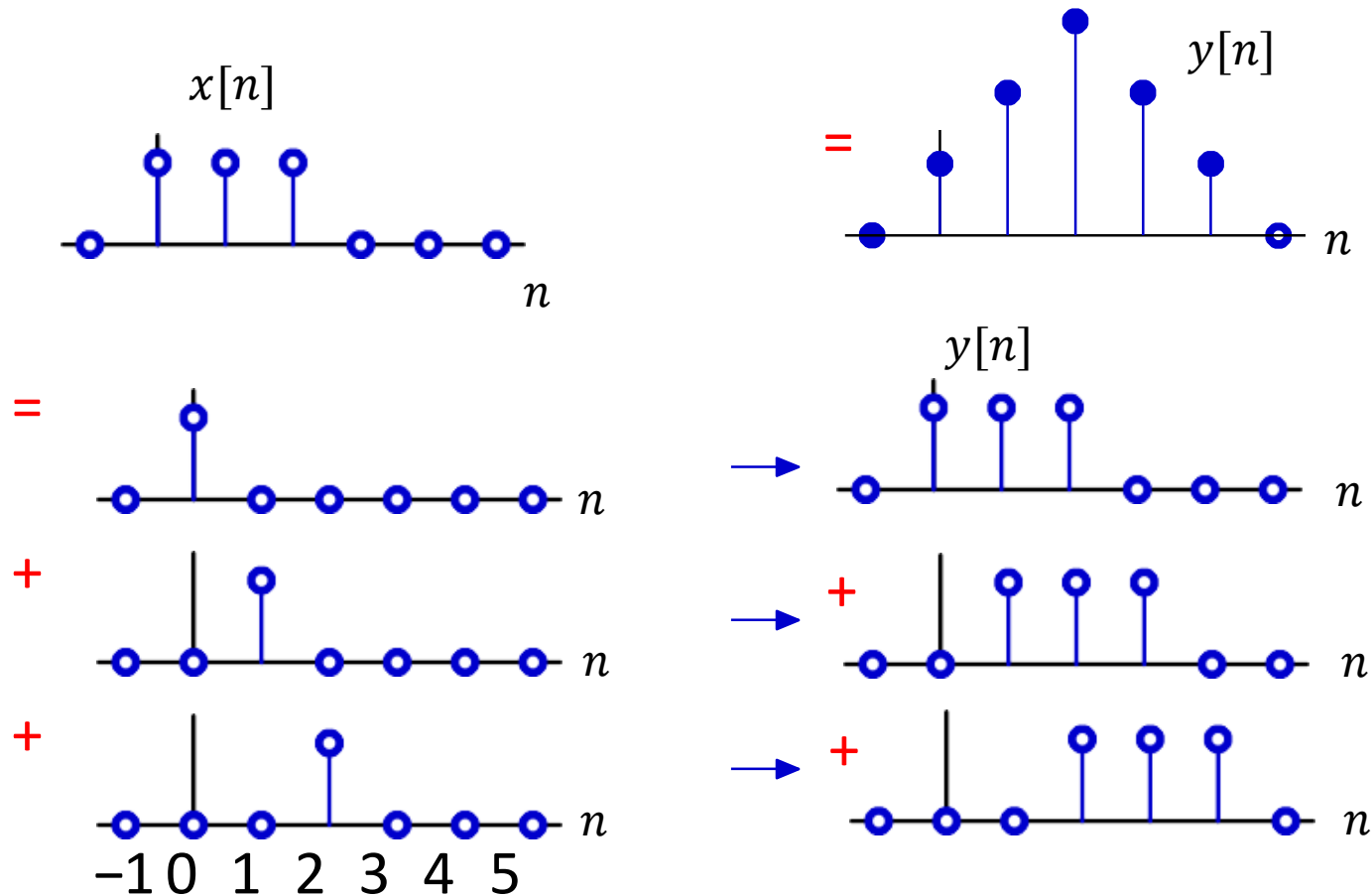
How decomposition helps?

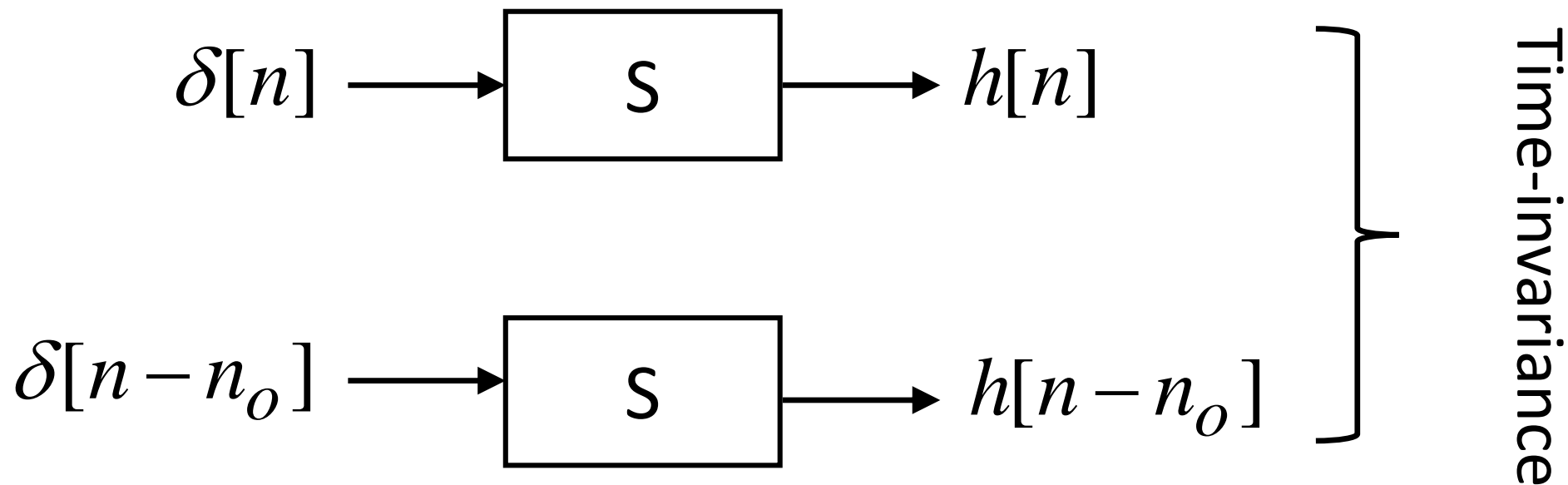
Break input into additive parts and sum the responses to the parts.



How decomposition helps?

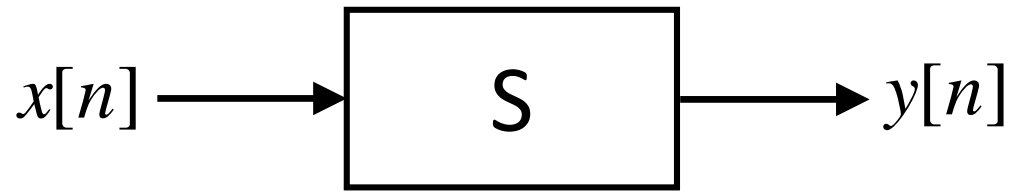
Break input into additive parts and sum the responses to the parts.





Linearity & Time Invariance

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k] \longrightarrow \boxed{S} \longrightarrow y[n] = \sum_{k=-\infty}^{\infty} x[k] h[n-k]$$



$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

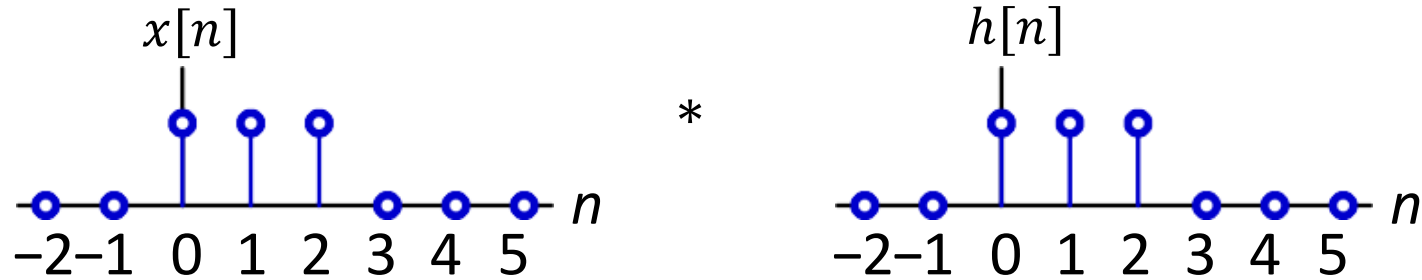
- This operation is referred to as **convolution**
- Representing a system by a signal
- Very powerful if you know the response of a system to any impulse, you can find response of the system to any input

Notation:

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = x[n] * h[n] = (x * h)[n]$$

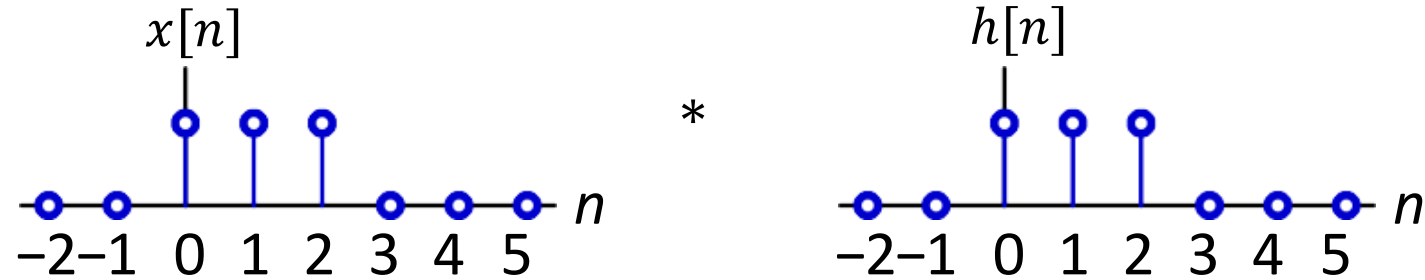
Convolution operation

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$



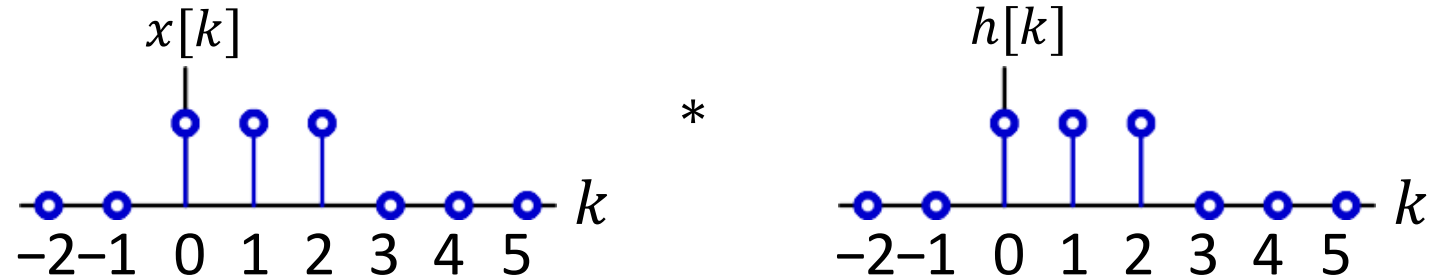
Convolution operation

$$y[0] = \sum_{k=-\infty}^{\infty} x[k]h[0 - k]$$



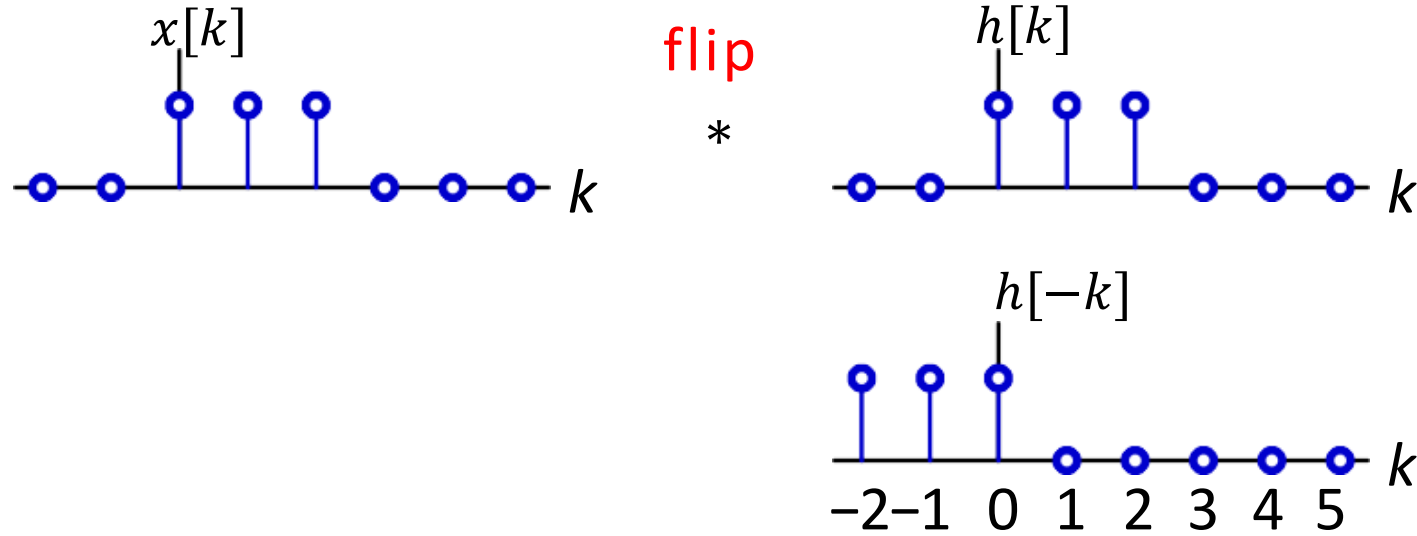
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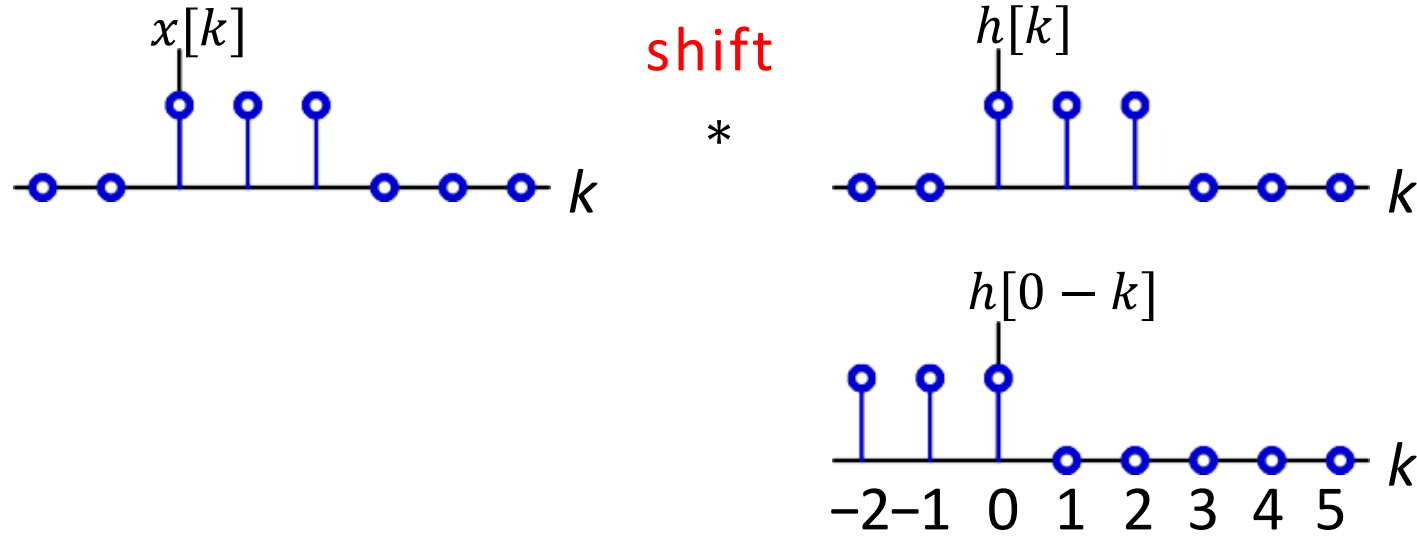
Convolution operation

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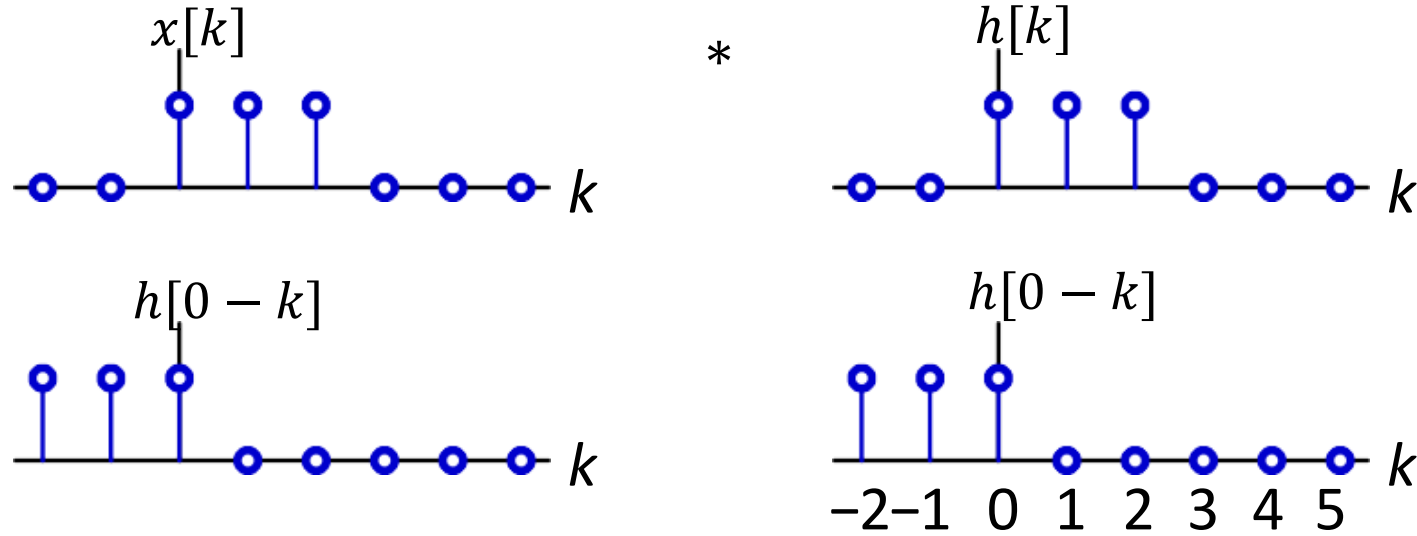
Convolution operation

$$y[0] = \sum_{k=-\infty}^{\infty} x[k]h[0 - k]$$



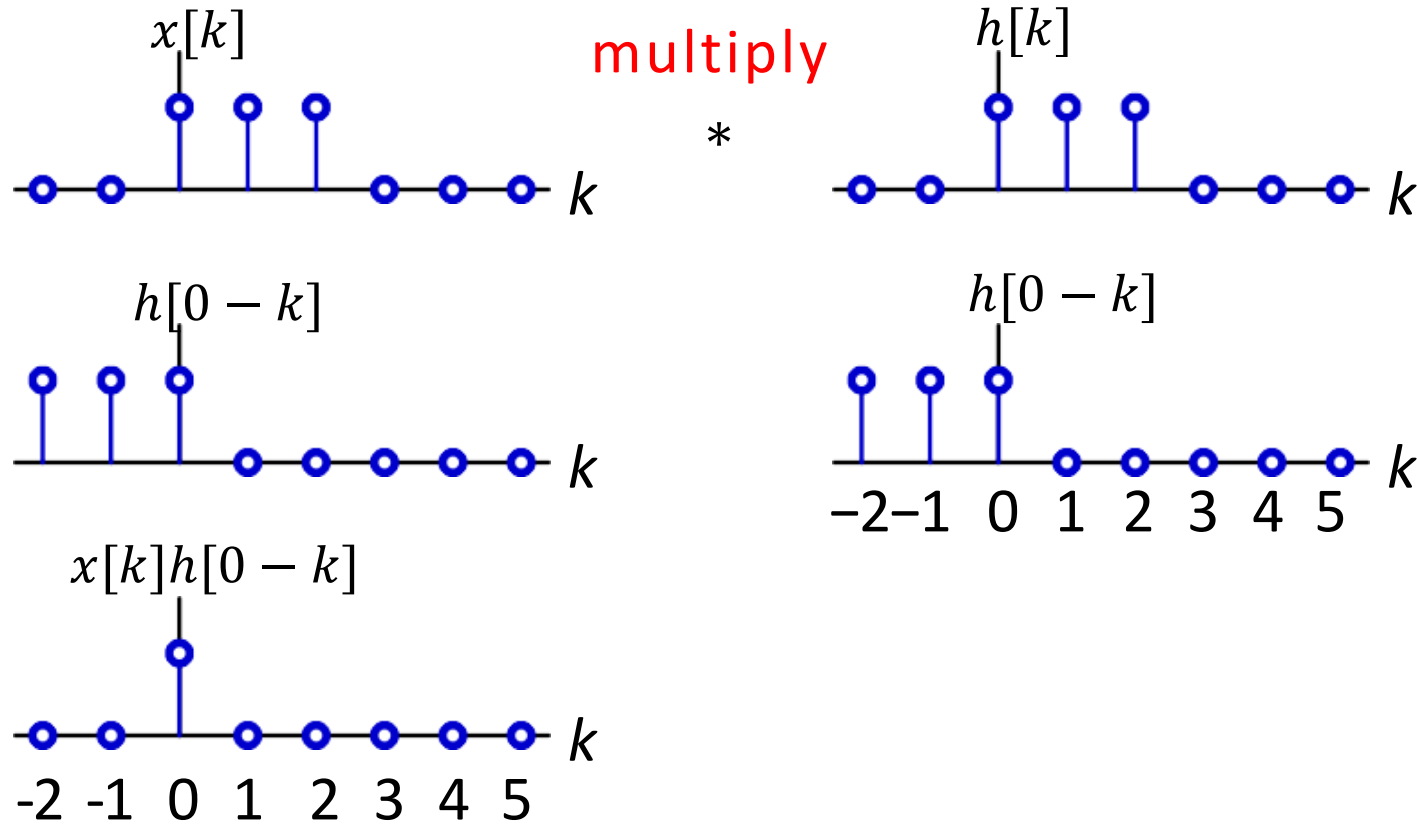
Convolution operation

$$y[0] = \sum_{k=-\infty}^{\infty} x[k]h[0 - k]$$



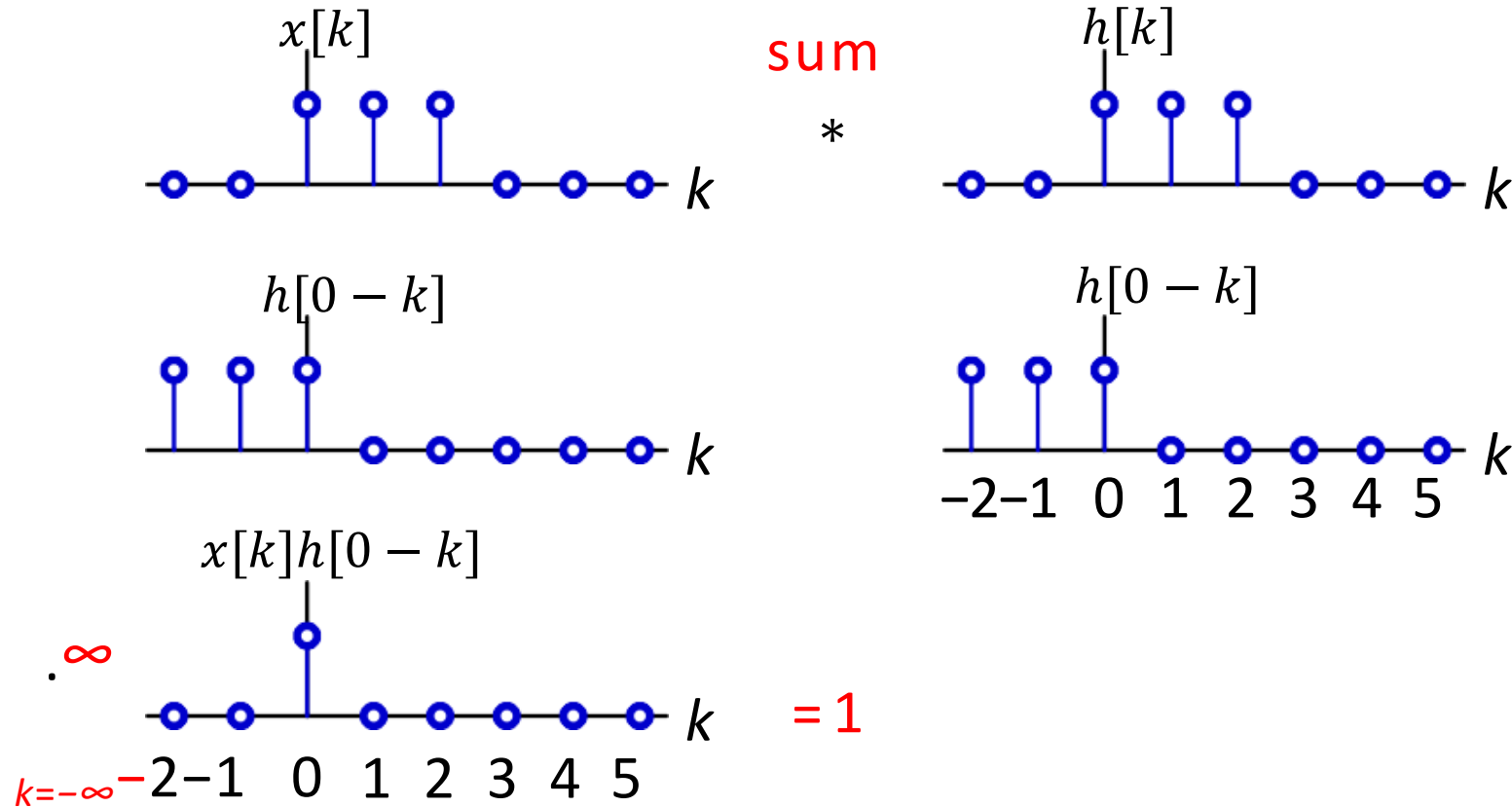
Convolution operation

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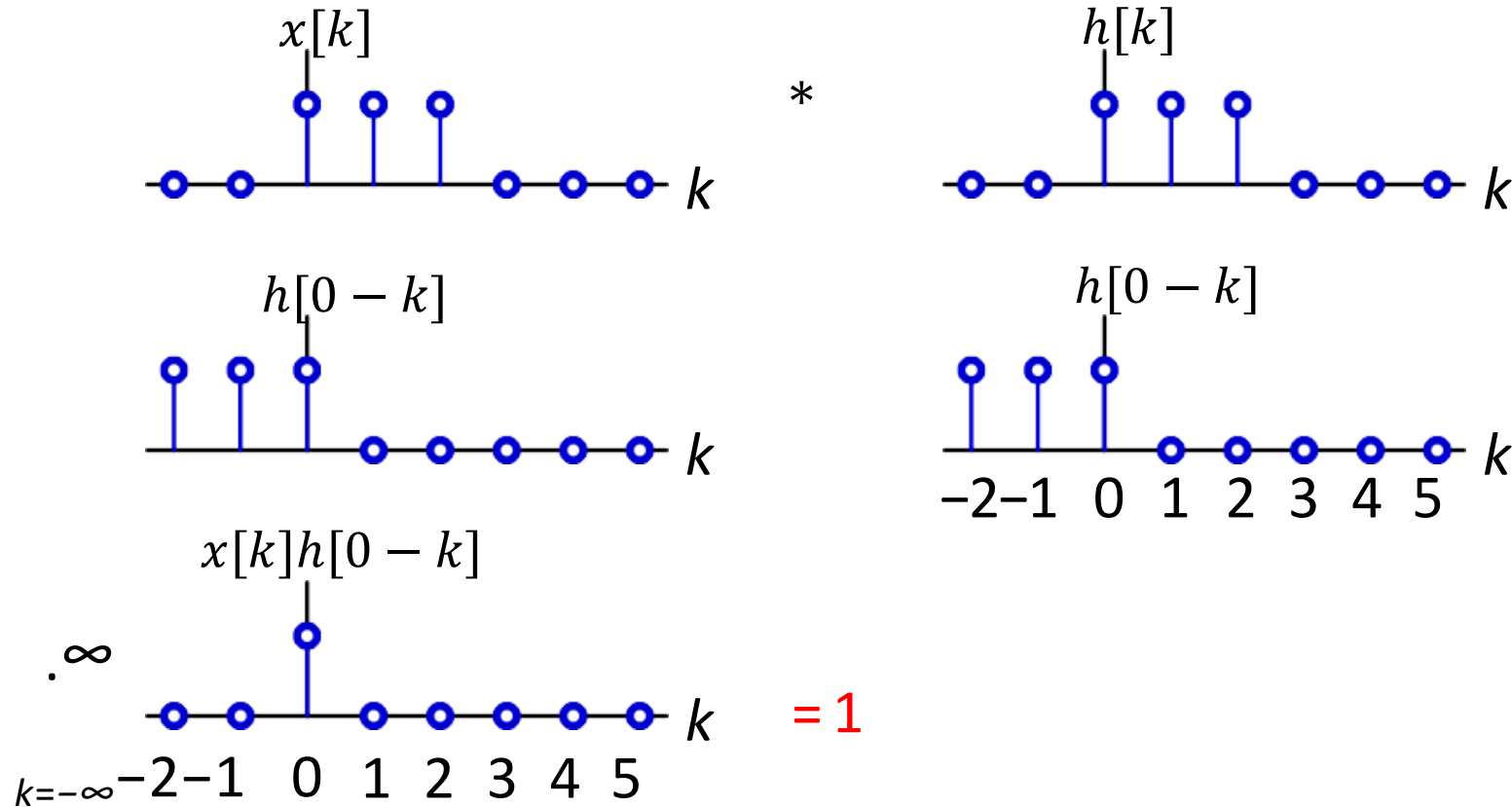
Convolution operation

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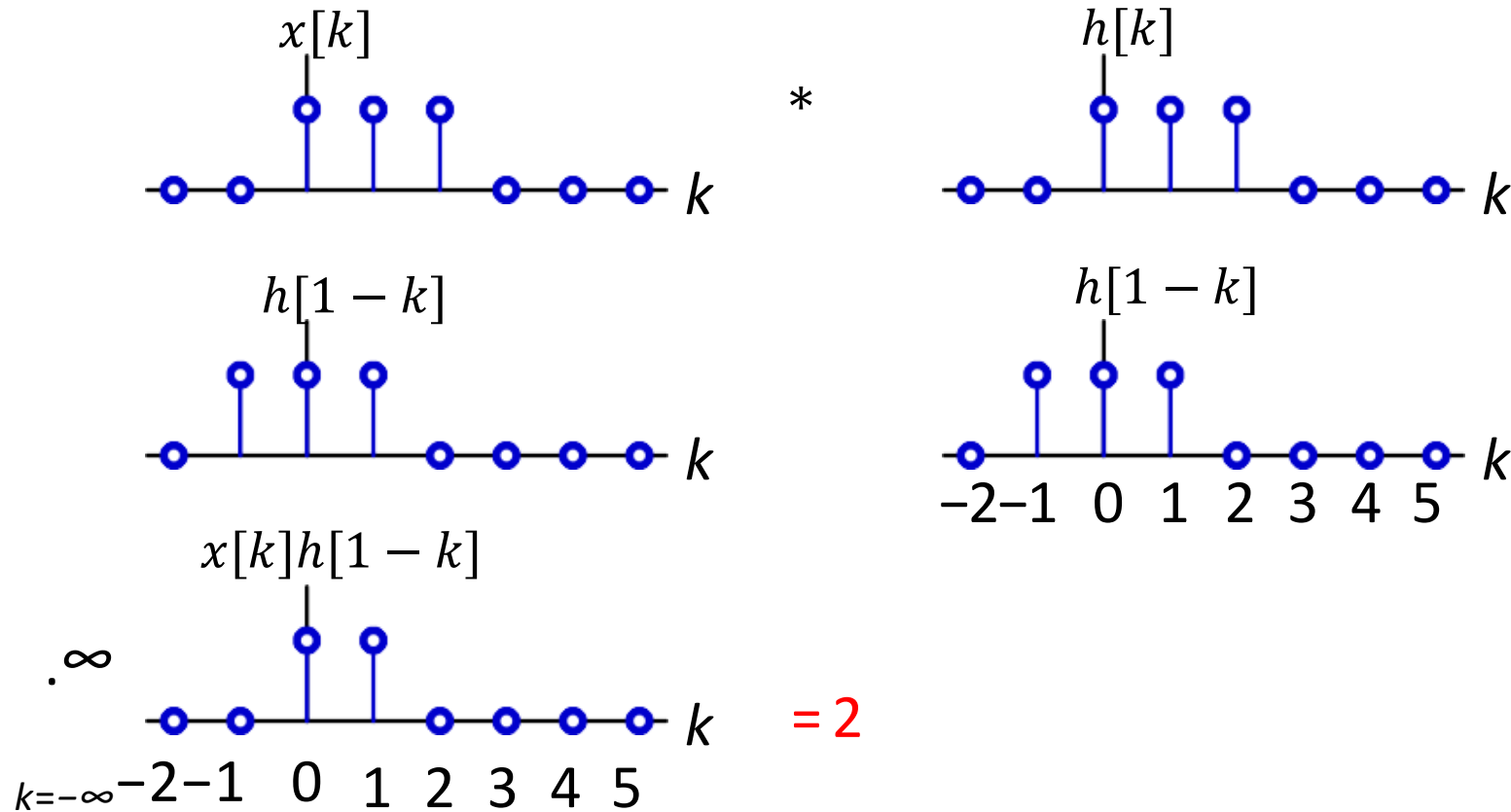
Convolution operation

$$y[0] = \sum_{k=-\infty}^{\infty} x[k]h[0-k]$$



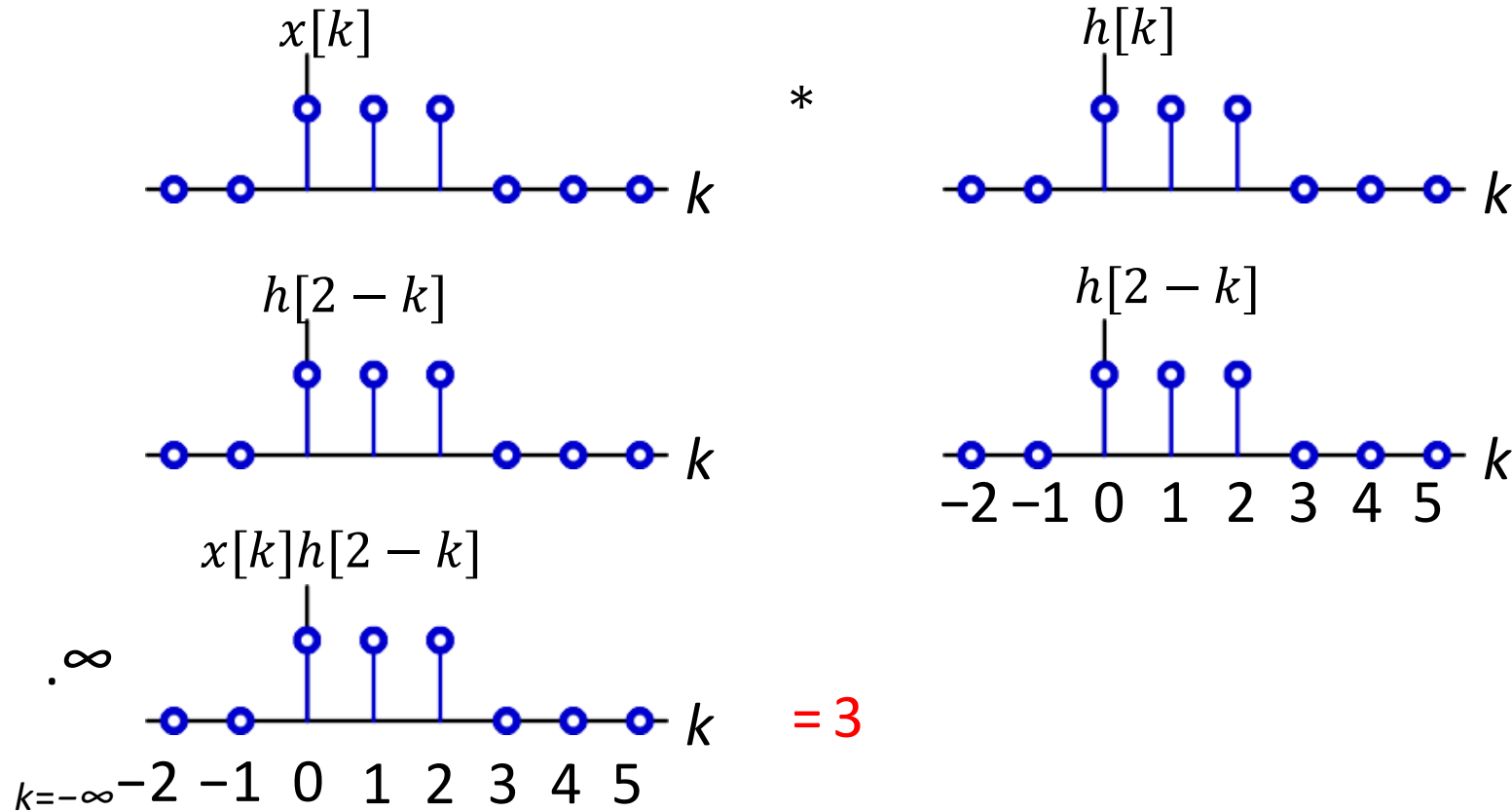
Convolution operation

$$y[1] = \sum_{k=-\infty}^{\infty} x[k]h[1-k]$$



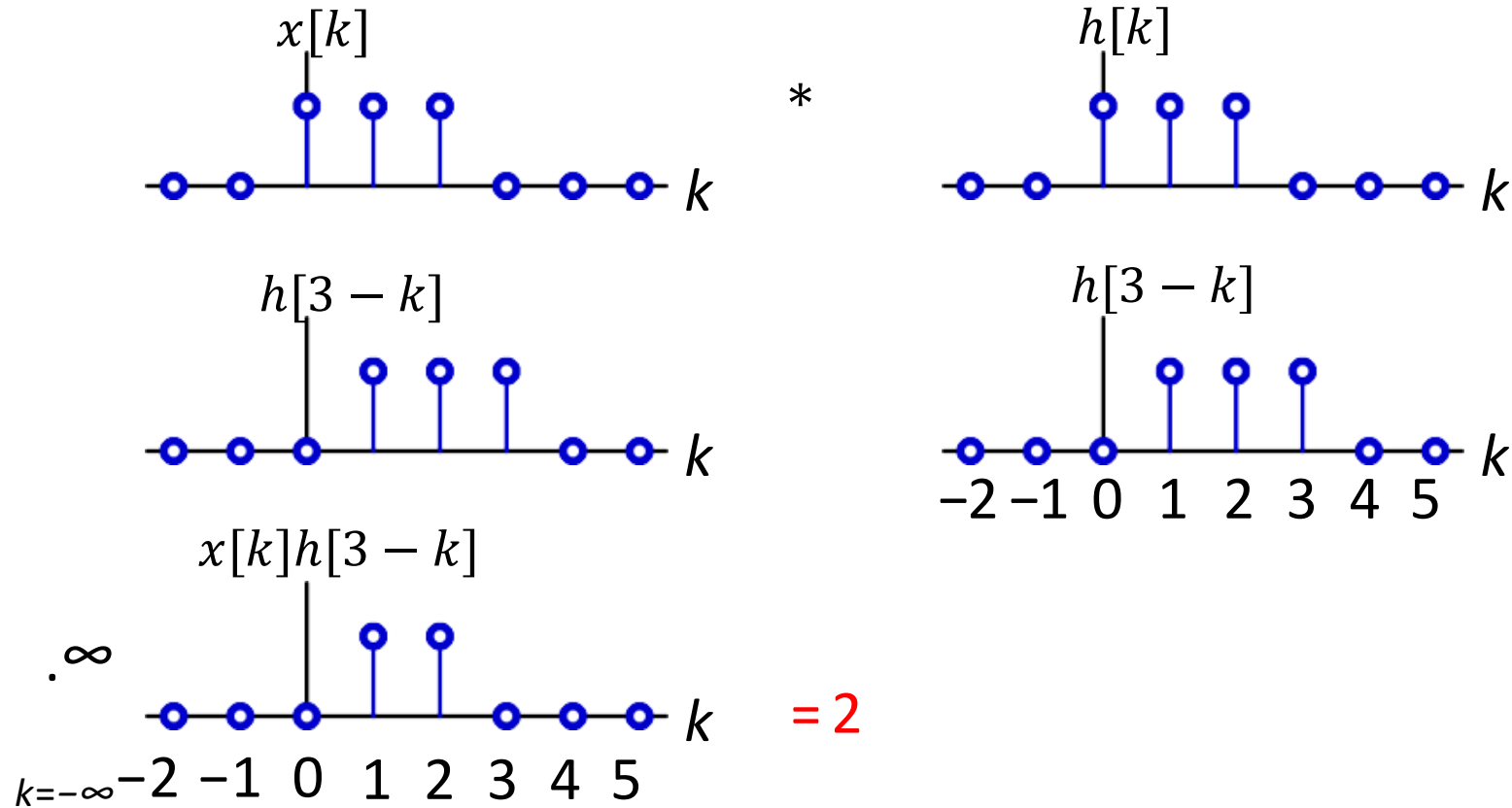
Convolution operation

$$y[2] = \sum_{k=-\infty}^{\infty} x[k]h[2-k]$$



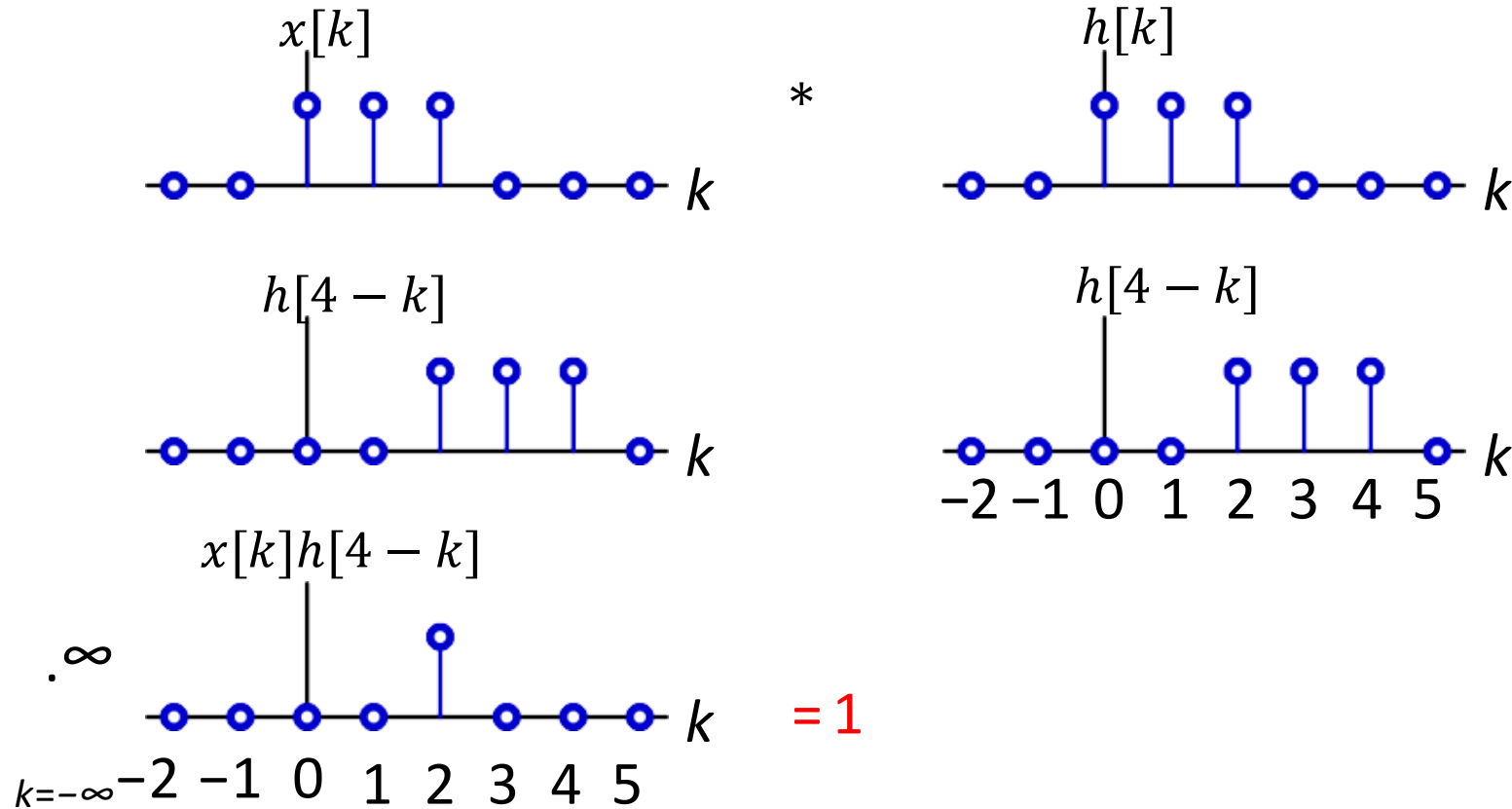
Convolution operation

$$y[3] = \sum_{k=-\infty}^{\infty} x[k]h[3-k]$$



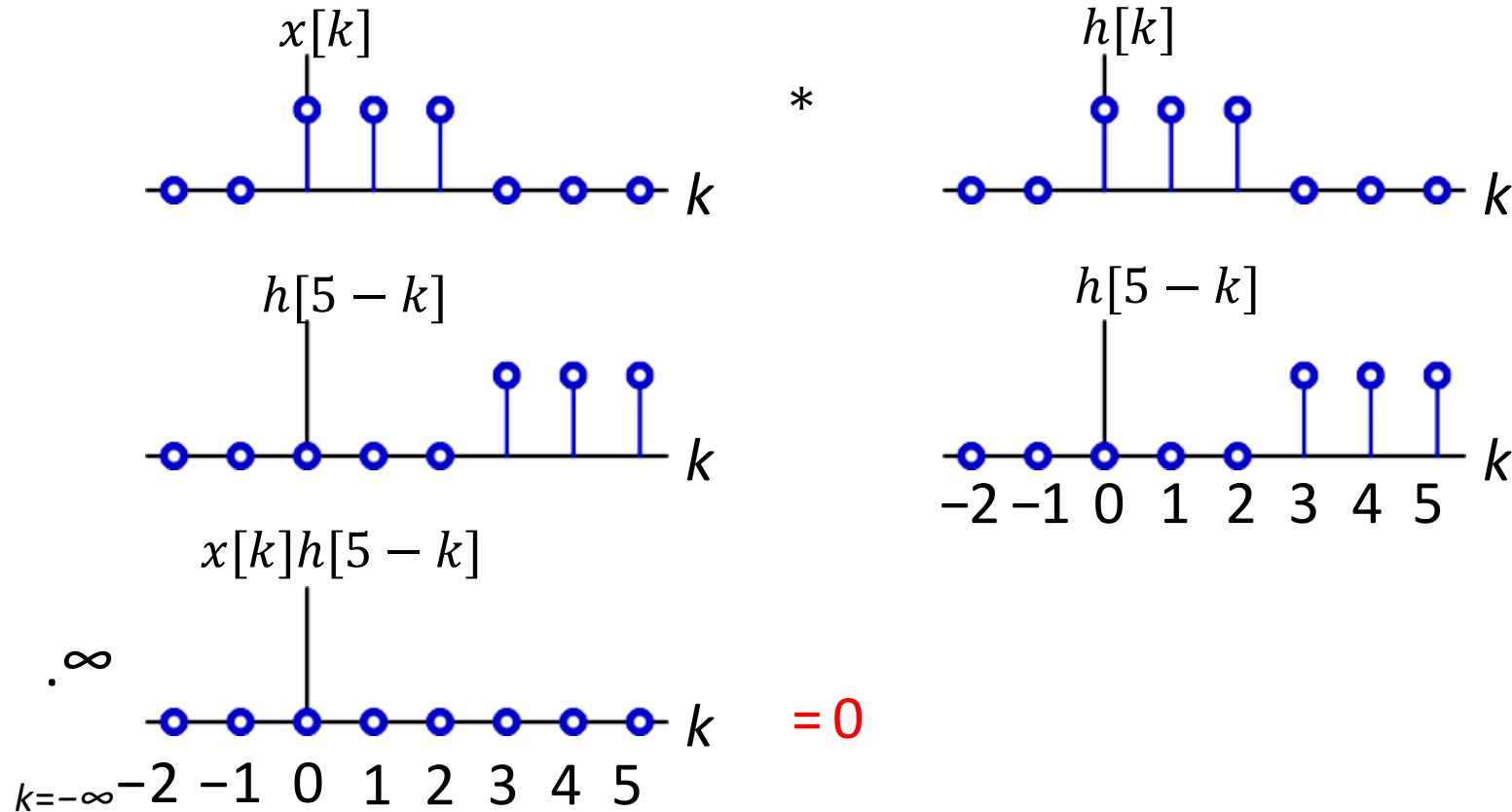
Convolution operation

$$y[4] = \sum_{k=-\infty}^{\infty} x[k]h[4-k]$$



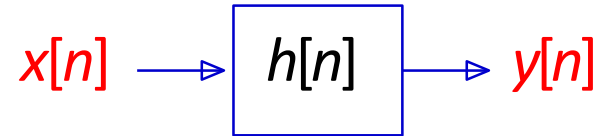
Convolution operation

$$y[5] = \sum_{k=-\infty}^{\infty} x[k]h[5-k]$$



Summary of DT convolution

We can represent an LTI system by a single signal.



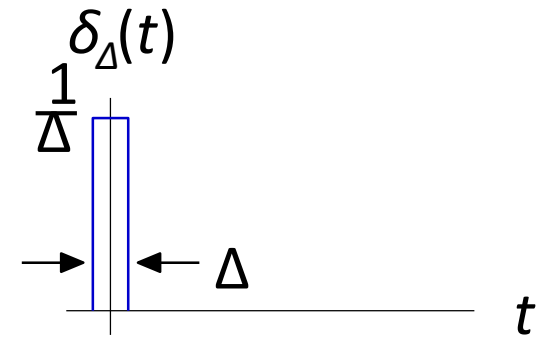
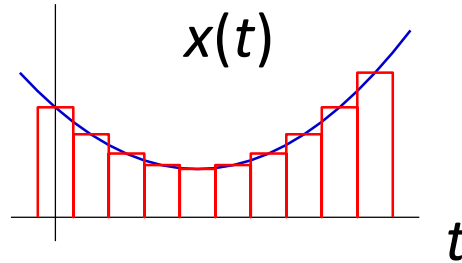
Unit-impulse response $h[n]$ is a complete description of an LTI system.

Given $h[n]$, we can compute the response $y[n]$ to any arbitrary input signal $x[n]$:

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = x[n] * h[n] = (x * h)[n]$$

CT convolution

The same applies to CT signals

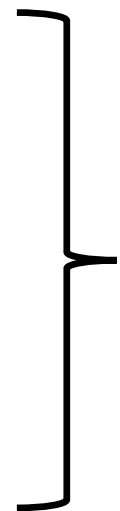
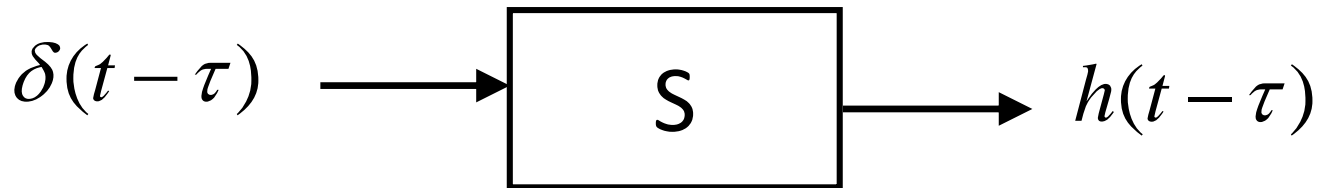
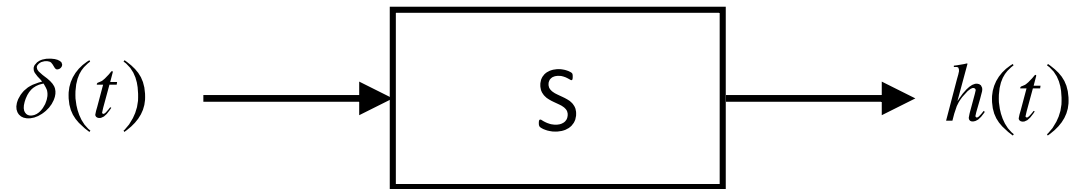


$$x(t) \cong x(0)\delta_{\Delta}(t)\Delta + x(\Delta)\delta_{\Delta}(t - \Delta)\Delta + x(2\Delta)\delta_{\Delta}(t - 2\Delta)\Delta + \dots$$

$$x(t) = \lim_{\Delta \rightarrow 0} \sum_{k=-\infty}^{\infty} x(k\Delta)\delta_{\Delta}(t - k\Delta)\Delta$$

As $\Delta \rightarrow 0$, $k\Delta \rightarrow \tau$, $\Delta \rightarrow d\tau$, and $\delta_{\Delta}(t) \rightarrow \delta(t)$:

$$x(t) = \int_{-\infty}^{\infty} x(\tau)\delta(t - \tau)d\tau$$



Time-invariance

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau \longrightarrow S \longrightarrow y(t) = \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau$$

LTI

Comparison of DT vs. CT

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t-\tau)d\tau$$

$$y[n] = x[n] * h[n]$$

$$y(t) = x(t) * h(t)$$

$$y[n] = (x * h)[n]$$

$$y(t) = (x * h)(t)$$