Lecture 2 いか + ドカ ; Vr = ア $a_{\phi} = 2r\phi + r\dot{\phi} + \nabla_{\phi}$ $\Omega_{\phi} = \frac{1}{Y} \frac{d(v^2 \phi)}{dt}$ Path Coordinates lim $\Delta \underline{r}$ Us 70 ds. Hends to a tangent at Plim <u>dr</u> = <u>dr</u> = unit vector tangent to the path at P as so as = et

$$\frac{de_t}{ds} = \frac{d^2t}{ds^2} - \frac{1}{8} e_n \qquad e_n \rightarrow \text{unit vedor}$$

$$\frac{d}{ds} = \frac{d^2t}{ds^2} - \frac{1}{8} e_n \qquad e_n \rightarrow \text{unit vedor}$$

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$$\frac{d}{ds} = \frac{1}{8} e_n \rightarrow \frac{1}{8}$$

Thus d verby in the xt hereded sense Lx b both et and en $e_1 \times e_2 = e_3 = e_4 \times e_6 = e_6 \times e_6 = e$

3? -> radius & curvature

$$\frac{e_1 \times 1 e_n}{s} = \frac{1}{s} = \frac{dr}{ds} \times \frac{d^2r}{ds^2}$$

Osculating plane - plane containing le and en

$$\frac{U}{dt} = \frac{dr}{ds} = \frac{\dot{s}e_t}{ds} = \frac{\dot{s}e_t}{ds}$$

 $\frac{Q-d^2r}{dt^2} = \frac{d}{dt} \left(\frac{dr}{ds} \frac{ds}{dt} \right) = \frac{dr}{ds} \frac{d^2s}{dt^2} + \frac{d^2r}{ds^2} \left(\frac{ds}{dt} \right)$

$$-\frac{5}{5}e_{\frac{1}{4}} + \frac{5}{5}e_{n} = \frac{5}{8}$$

$$-\frac{5}{8}e_{\frac{1}{4}} + \frac{5}{5}e_{n} = \frac{5}{8}e_{\frac{1}{4}} = \frac{5}{8}$$

and druted bowards the centre of curvature.

$$\Rightarrow \underbrace{\nabla \times \alpha}_{S} = \underbrace{\frac{3}{3}}_{S} e_{h} \Rightarrow \underbrace{\frac{1}{9}}_{S} = \underbrace{\frac{1}{\sqrt{2}}}_{V_{1}^{3}}$$

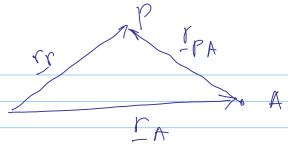
Parametric representation of the path r= r(z)

$$\frac{dr}{ds} = \frac{dr}{dt} \cdot \frac{dt}{ds}$$

note
$$\frac{dr}{ds} = \frac{dr}{ds} = 1$$

$$\frac{d^2r}{ds^2} = \frac{d}{ds} \left[\frac{dr}{d\tau} , d\tau \right] = \frac{dr}{d\tau} \frac{d^2r}{d\tau} \left(\frac{d\tau}{ds} \right)^2$$

Relative velocity & accin.



VPA/F = d (p-r) F = rp/F - ra/F - - rp/F - VA/F

apalr = a (VPA) | F = VPIP - VA/F = ap/F - aA/F

-> Degrees of freedom- no. of independent woodinates required to Sperify the system. For a rigid body - 6 digrees of freedom

Coordinates $x, y, \overline{z} = \chi_1, \chi_2, \chi_3$ Indox notahur Components of a ax, ay, az => a, 2, az Christ vectors i, j, k => e1, e2, e3 eq: a - azifayj+azk $= a_1 e_1 + a_2 e_2 + a_3 e_3 = \underbrace{\xi}_{a_i} e_i$ Summation sign , redundant? > aie; < summation =) aili = alek - apep --

non repeated indices are called free indices.

change the free endex - different equations in diff.

duruthous (free index - represents the direction)

$$\frac{1}{2} + \left(\frac{b}{c} - \frac{c}{c} \right) + \frac{T}{c} = 0$$

change i=2 & i=3 -> 20 Ther equations.

JA(t) Angular velocity of a frame m wit a frame F Rt handed triad ti embedded in F -11_ ei -11- t1-m The rate of change of m relative to F in time t is given by eift (t) (Since ei(t)) e₁ (t) = 0, e₁ + U₂ e₂ + u₃ e₃ 9 Components ez| F(t) = b| e| + b2 e2 + b3 e3 but all e3|p(t) = c1e1 + (2 e2 + c3 e3 independent

wonsider
$$(e_1 \cdot e_1) = 1 \Rightarrow (e_1 \cdot e_1)|_{F} = 2e_{1|F} \cdot e_1 = 0$$

 $\Rightarrow a_1 = 0$ similarly $b_2 = 0$ and $a_2 = 0$
 $(e_1 \cdot e_2)|_{F} = e_{1|F} \cdot e_2 + e_{1|F} \cdot e_{2|F} = 0$
 $a_2 + b_1 = 0 \Rightarrow b_1 = -a_2$
Similarly $a_2 = b_3$ and $a_3 = -c_1$
 $a_3 = -c_1$

3 Ind. components

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$$\frac{e_{1}|_{F}}{e_{2}|_{F}} = a_{2}e_{2} - c_{1}e_{3} = \begin{bmatrix} b_{3}e_{1} + c_{1}e_{2} + a_{2}e_{3} \end{bmatrix} \times e_{1}$$

$$\frac{e_{2}|_{F}}{e_{3}|_{F}} = -a_{2}e_{1} + b_{3}e_{3} = \begin{bmatrix} b_{3}e_{1} + c_{1}e_{2} + a_{2}e_{3} \end{bmatrix} \times e_{2}$$

$$\frac{e_{3}|_{F}}{e_{3}|_{F}} = c_{1}e_{1} - b_{3}e_{2} = \begin{bmatrix} b_{3}e_{1} + c_{1}e_{2} + a_{2}e_{3} \end{bmatrix} \times e_{3}$$

$$cul \quad V_{4}chw \quad \omega = b_{3}e_{1} + c_{1}e_{2} + a_{1}e_{3} \quad e_{1}f_{F} = \omega \times e_{1}$$

$$\frac{\omega}{e_{1}} \quad Solve \quad for \quad \omega \quad by \quad taking \quad e_{1}X \quad ()$$

$$e_{1} \times e_{1}|_{F} = e_{1} \times (\omega \times e_{1}) = (e_{1} \cdot e_{1})\omega - (e_{1} \cdot \omega)e_{1}$$

$$e_{1} \cdot e_{1} = e_{1} \cdot e_{1} + e_{2} \cdot e_{2} + e_{3} \cdot e_{3} = 1 + 1 + 1 = 3$$

$$e_{1} \cdot b_{2} = \omega_{1}, \quad \omega_{1}e_{1} + \omega_{2}e_{2} + \omega_{3}e_{3} = \omega$$

e; x eu| = 3 W - W = 2 W W = 1 eix eilF W is defined as the angular velocity wm/F of frame m wrt frame F