Signals and Systems (ELL205)

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Outline

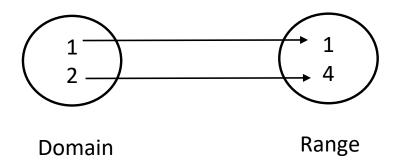
- What are signals?
- What are systems?
- Different kinds of Signals
 - Continuous-time vs. Discrete-time signals

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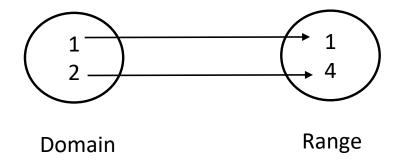
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 - Functions are maps between domain and range, with a restriction that one input can have maximum one output.



The map between domain and range can be expressed as a set of ordered pairs:

or by a mathematical expression, $f(x) = x^2$.

x: independent variable, f(x): dependent variable.

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- We focus on two independent variables: time and frequency. The function with independent variable as frequency are special functions known as spectrum.
- Signal can be a function of many independent variables $f(x_1, x_2, ... x_n)$, known as multi-dimensional function.

Example: Black and white image

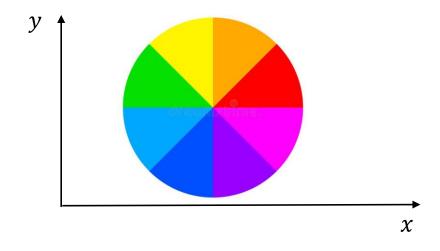


$$f(x,y) = Brightness$$

Brightness is communicated by a real number

• Signals can also have multi-dimensional range.

Example: Color images



$$f(x,y) = Color$$

Color is indicated by three real numbers:

First representing **Red**, the second representing **Green**, and the third representing **Blue**.

Black & White Image

- Domain: \mathbb{R}^2 (multi-dimensional signal)
- Range: \mathbb{R} (single-variate signal)

Multi-dimensional signal

Color Image

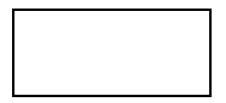
- Domain: \mathbb{R}^2 (multi-dimensional signal)
- Range: \mathbb{R}^3 (multi-variate signal)

Multi-dimensional and multivariate signals

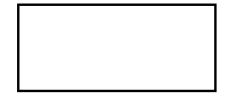
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System: represented by a rectangular block.

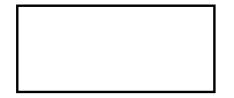


System: represented by a rectangular block.



Formal definition: A system is a process (or an abstraction of the process) which transforms a signal.

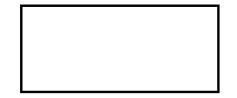
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Simple definition: It takes one input function and gives out another function (or may be even the same signal in case of the identity system).

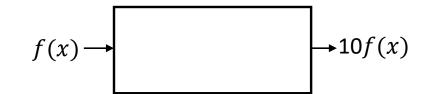
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Example: Amplifier



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Continuous-time signals vs. Discrete-time signals

Continuous-time signals vs. Discrete-time signals

Time is the independent variable, assumed just for convenience

Continuous-time signals

• x(t) t is used as the independent variable

() parenthesis is used

Discrete-time signals

• x[n] n is used as the independent variable

[] brackets are used

Continuous-time signals

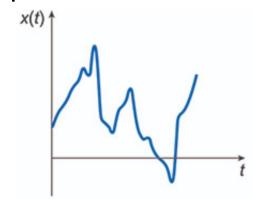
- x(t)
 t is used as the independent variable
 () parenthesis is used
- Signal is defined for a continuum of values of the i.v.

Discrete-time signals

- x[n] n is used as the independent variable [] brackets are used
- Signal is defined for only discrete values of the i.v.

Continuous-time signals

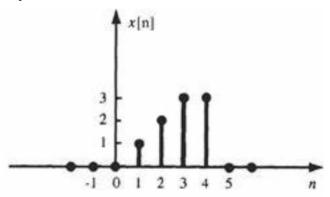
- x(t) t is used as the independent variable
 () parenthesis is used
- Signal is defined for a continuum of values of the i.v.
- Example:



Discrete-time signals

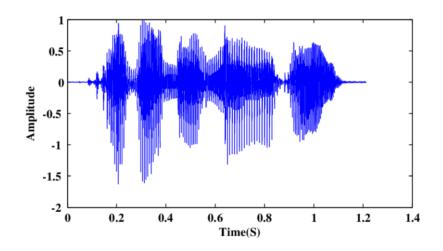
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- Example:



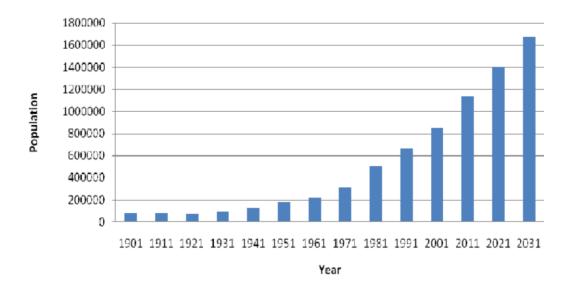
Continuous-time signals

• Examples are speech signals



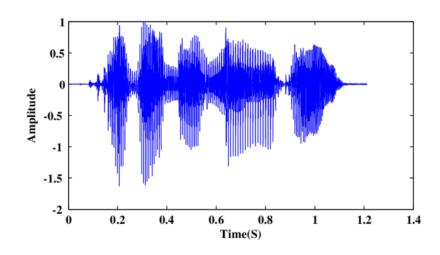
Discrete-time signals

• Examples are population growth



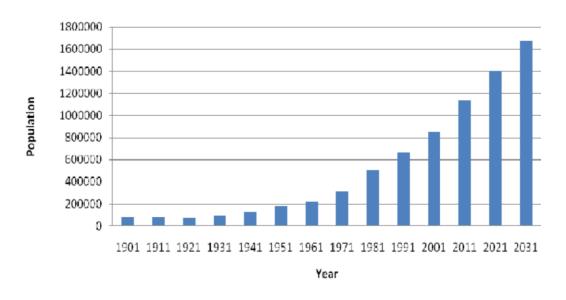
Continuous-time signals

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Discrete-time signals

Examples are population growth



All physical signals are CT signals but CT signals cannot be stored in computer, and that is, bad.

- Thus, $x(t) \rightarrow x[n]$ by sampling.
 - Music → MP3
 - Picture → JPEG

- Thus, $x(t) \rightarrow x[n]$ by sampling.
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- Thus, $x[n] \rightarrow x(t)$ by interpolation.
 - Zero-order hold interpolation (good for ears).
 - Linear interpolation (good for eyes).
 - Ears and eyes respond to different kinds of errors.