

Assignment #1 kept on the lecture slide and Deadline extended to 15th August 2019

Assignment #2 - Exploiting Buffer Overflows Deadline: 25th August 2019

In this assignment you need to launch a buffer overflow attack on a target application. This requires you to generate attack code and document the process. Make the document clear and easy to understand which would be key to doing well in this work.

This assignment must be completed on a Linux operating system. Disable address randomization (\$ sysctl -w kernel.randomize_va-space=0) if requires. Compile with No stack protection (-fno-stack-protector).

You are to compromise the following program using a buffer overflow attack:

// Assignment #1: testme.c

```
#include <stdio.h>
#include <string.h>
int main( int argc, char **argv )
{
    // Make some stack information
    char a[100], b[100], c[100], d[100];
    // Call the exploitable function
    exploitable( argv[1] );
    // Return everything is OK
    return( 0 );
}

int exploitable( char *arg )
{
    // Make some stack space
    char buffer[10];
    // Now copy the buffer
    strcpy( buffer, arg );
    printf( "The buffer says .. [%s/%p].\n", buffer, &buffer );
    // Return everything fun
    return( 0 );
}
```

1. Exploiting buffer overflows is a subtle art which we discussed in class. Create a simple C program/function <yourname> that prints your name, the class name, and the current date and time to standard output.

2. Create a program exploit that calls the testme program to perform a buffer overflow operation which should call your program <yourname>.

NB: when running many versions of Linux, you need to use the -fno-stack-protector option when on the gcc compiler to prevent locally compiled programs from intercepting buffer overflows.

3. You are to create a document README that documents this process. You should include a description of how you determined the appropriate addresses and offsets, as well as the tools you used to perform the analysis. The document should give an annotated description of the stack at the point you launch the attack, as well as detail how the attack works.

NB: Do not simply regurgitate the text from the internet, but provide detailed insight into how you approached assignment and how you performed it. The more detail, the better.

4. Create a gzipped tar file containing the commented code and Makefile for all the programs, as well as the README. Mail me (som_assign) the tar file <Roll>-buffov.tgz which should contain a single directory