#### **CDAC MUMBAI**

# **Concepts of Operating System**

### **Assignment 2**

#### Part A

Name - Harsh Khanvilkar

**PG-DAC JUHU** 

echo "Hello, World!"

Prints Hello, World! to the terminal.

name="Productive"

Creates a variable name and assigns it the value Productive.

touch file.txt

Creates an empty file named file.txt or updates its timestamp if it already exists.

ls -a

Lists all files and directories in the current directory, including hidden ones (those starting with.).

rm file.txt

Removes the file file.txt permanently.

cp file1.txt file2.txt

Copies file1.txt to file2.txt. If file2.txtexists, it will be overwritten.

mv file.txt /path/to/directory/

Moves file.txt to the specified directory.

chmod 755 script.sh

Grants the owner full permissions (read, write, execute) and gives others read and execute permissions on script.sh.

# grep "pattern" file.txt

Searches for occurrences of "pattern" in file.txt and prints matching lines.

#### kill PID

Terminates the process with the specified Process ID (PID).

# mkdir mydir && cd mydir && touch file.txt && echo "Hello,

#### World!" > file.txt && cat file.txt

- Creates a directory mydir
- Changes into mydir
- Creates an empty file file.txt
- Writes "Hello, World!" into file.txt
- Displays the contents of file.txt

## Is -I | grep ".txt"

Lists files in long format and filters only those containing ". Txt" in their names.

### cat file1.txt file2.txt | sort | uniq

Concatenates file1.txtand file2.txt, sorts them, and removes duplicate lines.

## Is -I | grep "^d"

Lists directories (entries starting with d in long format output).

## grep -r "pattern" /path/to/directory/

Searches for "pattern" recursively in all files under /path/to/directory/.

### cat file1.txt file2.txt | sort | uniq -d

Concatenates file1.txt and file2.txt , sorts them, and displays only duplicate lines.

#### chmod 644 file.txt

Grants the owner read and write permissions, while others get read-only access tofile.txt .

### cp -r source\_directory destination\_directory

Recursively copies source\_directoryto destination\_directory, preserving contents.

# find /path/to/search -name "\*.txt"

Finds all .txtfiles in/path/to/searchand its subdirectories.

#### chmod u+x file.txt

Gives the owner (u) execute permission on file.txt.

#### echo \$PATH

Displays the system's PATH environment variable, listing directories where executable files are searched for.

# Part B - Identify True or False

- 1. True Is is used to list files and directories in a directory.
- 2. True my is used to move files and directories.
- 3. False cd is used to change directories, not copy files and directories.
- 4. True pwd stands for "print working directory" and displays the current directory.
- 5. True grep is used to search for patterns in files.
- 6. True chmod 755 file.txt gives read, write, and execute permissions to the owner, and read and execute permissions to group and others.
- 7. True mkdir -p directory1/directory2 creates nested directories, creating directory2 inside directory1 if directory1 does not exist.

8. True - rm -rf file.txt deletes a file forcefully without confirmation.

\_\_\_\_\_\_

- 1. Incorrect chmodx is not a valid command. The correct command to change file permissions is chmod.
- 2. Incorrect cpy is not a valid command. The correct command to copy files and directories is cp.
- 3. Incorrect mkfile is not a standard Linux command. To create a new file, use filename.
- 4. Incorrect touch catx is not a valid command. The correct command to concatenate files is cat.
- 5. Incorrect rn is not a valid command. To rename files, use the mv command (old name newname)

**Part C - Shell Scripting Questions** 

Question 1: Write a shell script that prints "Hello, World!" to the terminal

Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.

```
cdac@DESKTOP-U1COCO8: ~/Assignment02$ ls sh1 sh2 cdac@DESKTOP-U1COCO8: ~/Assignment02$ touch sh3 cdac@DESKTOP-U1COCO8: ~/Assignment02$ cat sh3 cdac@DESKTOP-U1COCO8: ~/Assignment02$ vim sh3 cdac@DESKTOP-U1COCO8: ~/Assignment02$ bash sh3 sh3: line 3: =3: syntax error: operand expected (error token is "=3") Sum: cdac@DESKTOP-U1COCO8: ~/Assignment02$ vim sh3 cdac@DESKTOP-U1COCO8: ~/Assignment02$ vim sh3 cdac@DESKTOP-U1COCO8: ~/Assignment02$ bash sh3 Sum: 8 cdac@DESKTOP-U1COCO8: ~/Assignment02$ ■
```

Question 3: Write a shell script that takes a number as input from the user and prints it.

```
cdac@DESKTOP-U1COCO8: ~/Assignment02
```

```
cdac@DESKTOP-U1COCO8:~/Assignment02$ cd
cdac@DESKTOP-U1COCO8:~$ cd Assignment02
cdac@DESKTOP-U1COCO8:~/Assignment02$ ls
sh1 sh2 sh3
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch sh4
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh4
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh4
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh4
enter a number: 67
Odd
cdac@DESKTOP-U1COCO8:~/Assignment02$ _
```

Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result

```
cdac@DESKTOP-U1COCO8: ~/Assignment02$ ls
sh1 sh2 sh3 sh4
cdac@DESKTOP-U1COCO8: ~/Assignment02$ touch sh5
cdac@DESKTOP-U1COCO8: ~/Assignment02$ cat sh5
cdac@DESKTOP-U1COCO8: ~/Assignment02$ vim sh5
cdac@DESKTOP-U1COCO8: ~/Assignment02$ bash sh5
1
2
3
4
5
cdac@DESKTOP-U1COCO8: ~/Assignment02$ __
```

Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd".

# cdac@DESKTOP-U1COCO8: ~/Assignment02

```
cdac@DESKTOP-U1COCO8:~/Assignment02$ ls
sh1 sh2 sh3 sh4 sh5
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh6
sh6: line 1: i: command not found
sh6: line 2: [: missing `]
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh6
sh6: line 1: i: command not found
sh6: line 2: [: missing `]'
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh6
i=1
while [ $i -le 5]; do
     echo "$i"
      ((i++))
done
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh6
sh6: line 2: [: missing `]'
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh6
3
cdac@DESKTOP-U1COCO8:~/Assignment02$
```

```
cdac@DESKTOP-U1COCO8: ~/Assignment02
cdac@DESKTOP-U1COCO8:~/Assignment02$ ls
sh1 sh2 sh3 sh4 sh5 sh6
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch sh7
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh7
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh7
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh7
if [ -f "file.txt" ]; then
     echo "file exists'
else
     echo "File does not exist"
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh7
File does not exist
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch file.txt
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh7
file exists
cdac@DESKTOP-U1COCO8:~/Assignment02$
```

Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5

```
cdac@DESKTOP-U1COCO8: ~/Assignment02
cdac@DESKTOP-U1COCO8:~/Assignment02$ ls
file.txt sh1 sh2 sh3 sh4 sh5 sh6 sh7
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch sh8
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh8
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh8
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh8
read -p "Enter a number: "num
if [ $num -gt 10 ]; then
echo "Number is greater than 10"
else
     echo "Number is 10 or less"
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh8
Enter a number: num 28
sh8: line 2: [: -gt: unary operator expected
Number is 10 or less
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh8
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh8
Enter a number: 78
Number is greater than 10
cdac@DESKTOP-U1COCO8:~/Assignment02$ _
```

Question 8: Write a shell script that checks if a file named "file. Txt" exists in the current directory

```
for i in {1..10}; do
   echo "num x = ((num * i))"
  done
  echo ""
done
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh9
sh9: line 4: syntax error near unexpected token `echo'
sh9: line 4: `echo "Multiplication Table for $num:"'
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh9
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh9
for num in {1..5}; do
echo "Multiplication Table for $num:"
for i in {1..10}; do
echo "$num x $i = $((num * i))"
done
echo ""
done
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh9
Multiplication Table for 1:
1 \times 1 = 1
1 \times 2 = 2
1 \times 3 = 3
1 \times 4 = 4
1 \times 5 = 5
1 \times 6 = 6
1 \times 7 = 7
1 \times 8 = 8
1 \times 9 = 9
1 \times 10 = 10
Multiplication Table for 2:
2 \times 1 = 2
2 \times 2 = 4
2 \times 3 = 6
2 \times 4 = 8
2 x 5 = 10
2 \times 6 = 12
2 \times 7 = 14
2 \times 8 = 16
2 \times 9 = 18
2 x 10 = 20
Multiplication Table for 3:
```

Question 9: Write a shell script that checks if a number is greater than 10 and prints a message accordingly.

```
cdac@DESKTOP-U1COCO8: ~/Assignment02
2 x 9 = 18
2 \times 10 = 20
Multiplication Table for 3:
3 \times 1 = 3
3 \times 2 = 6
3 \times 3 = 9
3 \times 4 = 12
3 \times 5 = 15
3 \times 6 = 18
3 \times 7 = 21
3 \times 8 = 24
3 \times 9 = 27
3 x 10 = 30
Multiplication Table for 4:
4 \times 1 = 4
4 \times 2 = 8
4 \times 3 = 12
4 \times 4 = 16
4 \times 5 = 20
4 \times 6 = 24
4 \times 7 = 28
4 \times 8 = 32
4 \times 9 = 36
4 \times 10 = 40
Multiplication Table for 5:
5 x 1 = 5
5 \times 2 = 10
5 \times 3 = 15
5 \times 4 = 20
5 \times 5 = 25
5 \times 6 = 30
5 \times 7 = 35
5 \times 8 = 40
5 \times 9 = 45
5 x 10 = 50
cdac@DESKTOP-U1COCO8:~/Assignment02$
```

```
cdac@DESKTOP-U1COCO8: ~/Assignment02
                                                                                cdac@DESKTOP-U1COCO8:~$ cd Assignment02
cdac@DESKTOP-U1COCO8:~/Assignment02$ ls
file.txt sh1 sh10 sh2 sh3 sh4 sh5 sh6 sh7 sh8 sh9
cdac@DESKTOP-U1COCO8:~/Assignment02$ touch sh10
cdac@DESKTOP-U1COCO8:~/Assignment02$ cat sh10
while true; do
  read -p "Enter a number:" num
  if [ $num -lt 0]; then
      break
 fi
echo "Square: $((num * num))"
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh10
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh10
Enter a number (neagtive to quit): 98
sh10: line 13: square: command not found
Square of 98 is
Enter a number (neagtive to quit): vim sh10
sh10: line 7: [[: vim sh10: syntax error in expression (error token is "sh10")
sh10: line 13: vim sh10: syntax error in expression (error token is "sh10")
cdac@DESKTOP-U1COCO8:~/Assignment02$ vim sh10
cdac@DESKTOP-U1COCO8:~/Assignment02$ bash sh10
Enter a number (negative to quit): 98
Square of 98 is 9604
Enter a number (negative to quit): 34
Square of 34 is 1156
Enter a number (negative to quit): 67
Square of 67 is 4489
Enter a number (negative to quit): 49
Square of 49 is 2401
Enter a number (negative to quit): -30
Negative number entered. Exiting...
 :dac@DESKTOP-U1COCO8:~/Assignment02$
```

#### Part E

- 1. Consider the following processes with arrival times and burst times:

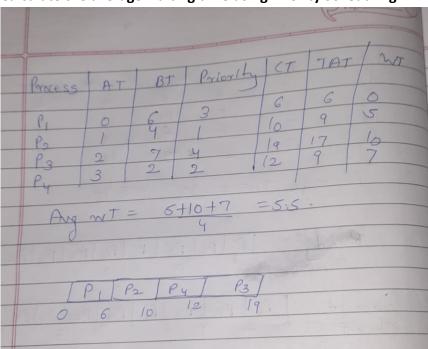
  Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling.
- 2. Consider the following processes with arrival times and burst times:

  Calculate the average turnaround time using Shortest Job First (SJF) scheduling.

	Date Page
Process Process Process Process	Arrival time time time 5 0  1 3 8 7 4  2 (14 12 6  3.83)
Process Process Process Process Process	AT BT CT TAT WT 0 3 3 3 0 1 5 13 12 7 2 1 4 2 1 3 4 8 5 1
P	P3 P4 P2 Average TAT 3 4 8 13 =22 4

3. Consider the following processes with arrival times, burst times, and priorities (lower number indicates higher priority):

Calculate the average waiting time using Priority Scheduling.



4. Consider the following processes with arrival times and burst times, and the time quantum for Round Robin scheduling is 2 units:

Calculate the average turnaround time using Round Robin scheduling.

Process AT BT CT TOT
e and the soul
P <sub>2</sub> 1 5 14 13 6
P3 2 2 6 4 2
Py 3 3 13 10 7
Average TAT = 35 = 8.75
Y 3 - TV- SAN
0 1 10/0/10/10/10/10/10
Ready P PS PS P1 P4 P2 P4 P2 Queile 5 7 8 8 1 1
Queve 6 7 8 8 1 1
Gan ++ P, P2 P3 P, P4 P2 P4 P2
Chan + P, P2 P3 P, P4 P2 P4 P2  Char + 0 2 4 6 8 20 12 13 14
X = 5
fork ()
Ci P
x=6 $x=6$ .

6. Consider a program that uses the fork() system call to create a child process.

Initially, the parent process has a variable x with a value of 5. After forking, both the parent and child processes increment the value of x by 1. What will be the final values of x in the parent and child processes after the fork() call?

	processes after the fork() can
5.	Step 1: - Before Park () is called int x=5;
	Step 2! - Couling Pork()
	new child  Both parent & child have  Separate memory space  and contain x=5.
	Step3: - After Rock() execution!
	Samustup.  Samustup.  j'. e
	since they now esepande memory copies the charge do not affect across process.
	Step 4!- final value of x.  parent ! value of z=6.
	child! - value of x=6.