

## EDUCATION

### Master of Computer Applications

Department of Computer Science,  
University of Delhi

08/2019 - 06/2022

7.5

### Bachelor of Computer Applications

Guru Gobind Singh Indraprastha  
University

08/2016 - 06/2019

8.3

## WORK EXPERIENCE

### Web Development Intern

Oneworldlearners

02/2020 - 08/2020

- Built front-end using Angular Framework.
- Implemented state management.
- Optimized application using caching.
- Handled deployment on production.

## HACKATHON

### Zoo Hackathon 2019 (W/WF India)

Developed an android app for tribes to prevent poaching of animals. Tribes can report to authorities by clicking pictures and sending a single click generated report. Implemented a SOS button to alert authorities of any illegal activities by sending an emergency message along with sender's location.

## SKILLS

C++

Java

C#

Python

JavaScript

TypeScript

NodeJs

ExpressJs

Angular

ReactJs

Bootstrap

MySQL

MongoDB

Unity

Git

NPM

WebPack

GraphQL

AWS

Docker

## PROJECTS

(Source Code available at  
<https://github.com/harshkr101>)

### RESUME BUILDER

- Implemented CRUD API's using ExpressJs.
- User authentication using JWT.
- Used redux for state management.

### DUCS PLAYBOOK

- An unofficial website where students can learn about department.
- Handled user authentication and form data collection using Firebase.
- Students can download study material in PDF format.

### Galaxy Shooter 2D

- A simple 2d shooting game developed using Unity Game Engine.
- Implemented scripts for gameplay.
- Implemented post processing effects into the game for UI enhancement.
- Added touch controls for mobile platforms.