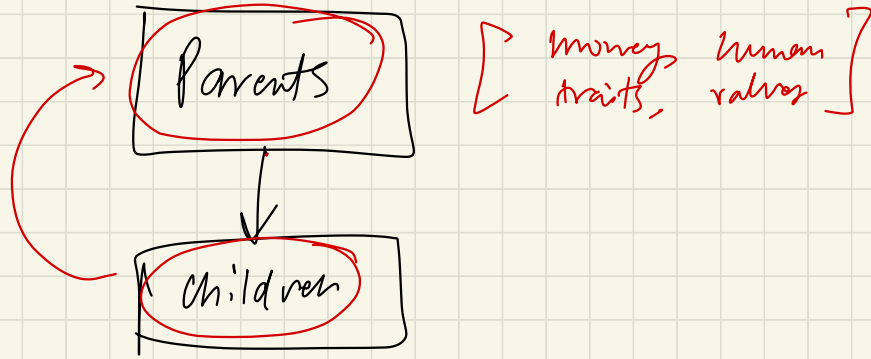
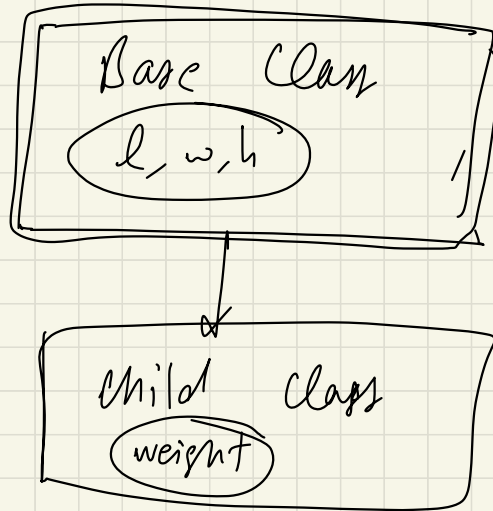



① Inheritance



In top



Child class is inheriting properties from base class.

```
class Child extends Base {
```

```
    int weight;
```

```
}
```

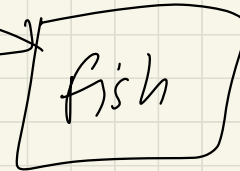
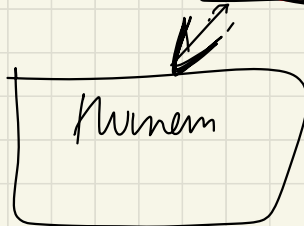
```
Child child = new Child()
```

```
child.l,
```

```
child.w,
```

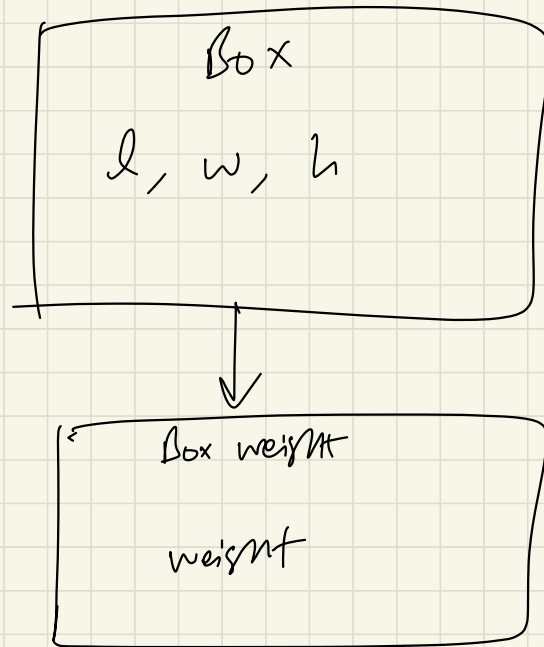
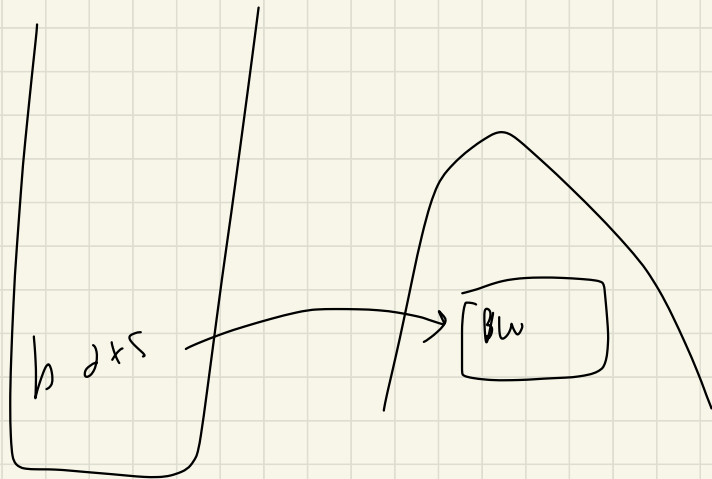
```
child.h
```

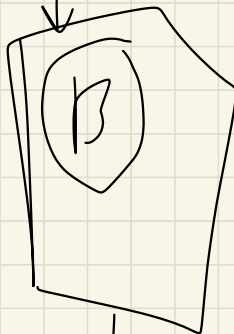
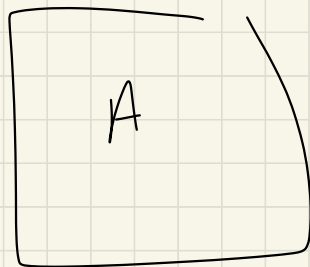
initialize
parent class
variables
etc.



```
Human hum = new Human();
```

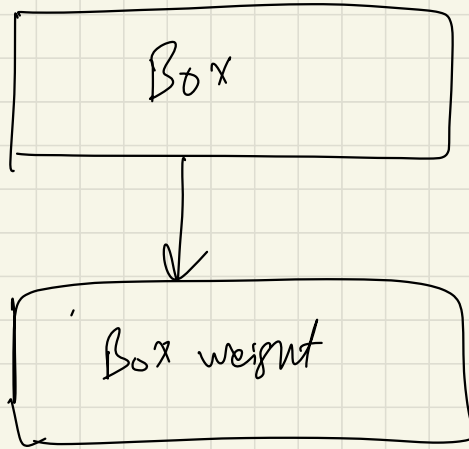
kind, age



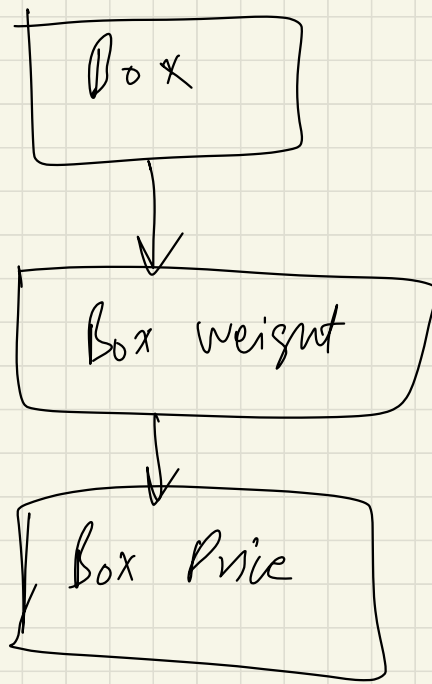


Types of inheritance :

① Single Inheritance : One class extends another class



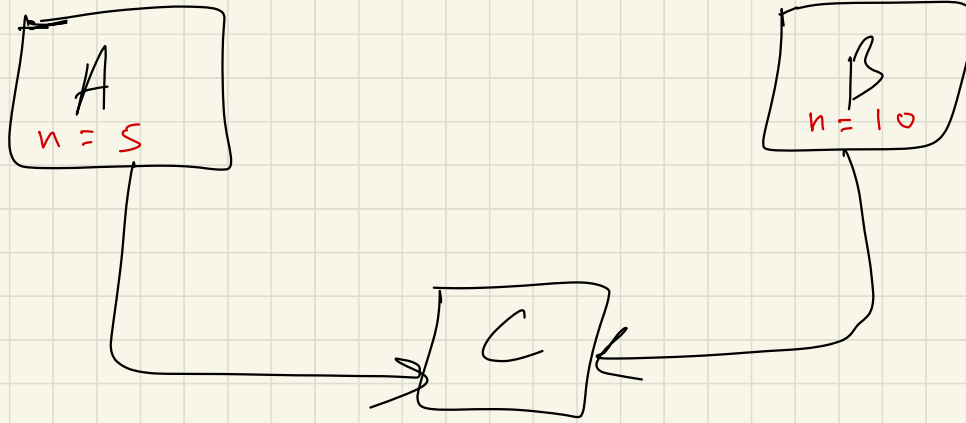
② multilevel inheritance :



3

Multiple Inheritance:

One class extending more than 1 classes. Not allowed in Java. (we will do this in interfaces)

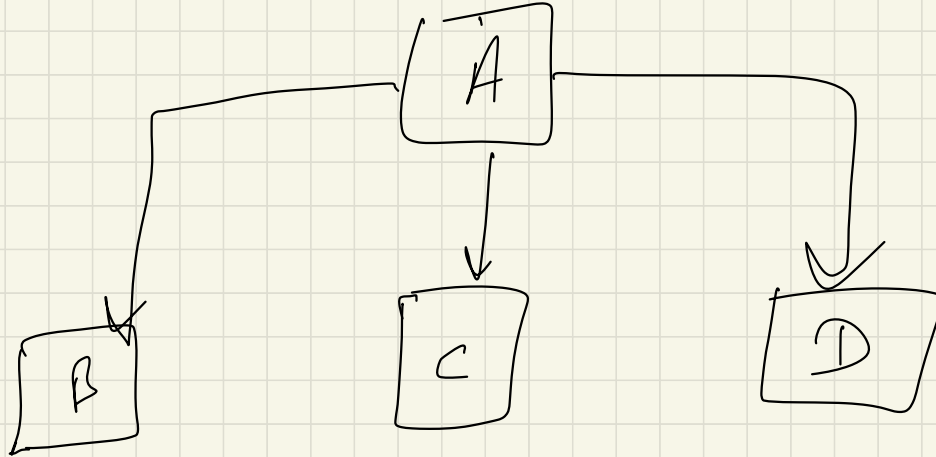


C obj = new C ();
C.n // ? i.e. not in java.

4

Hierarchical Inheritance:

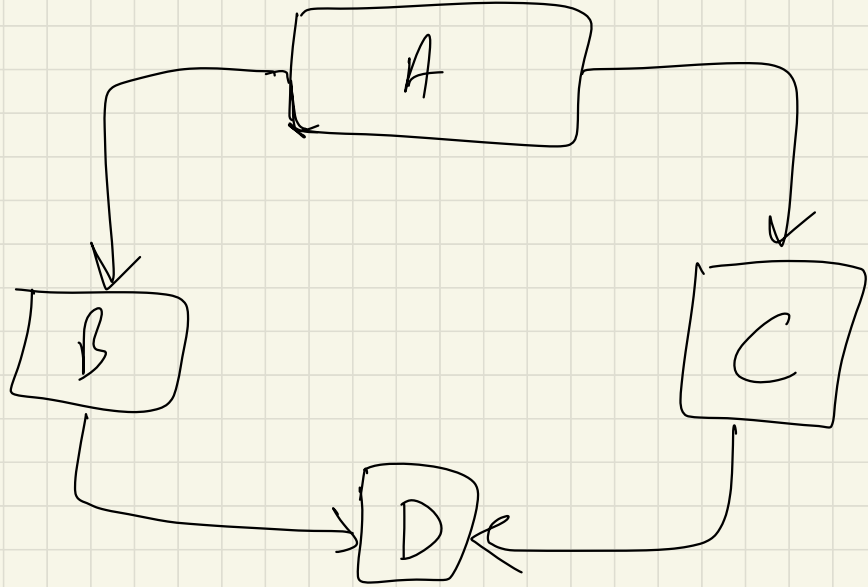
One class is inherited by many classes.

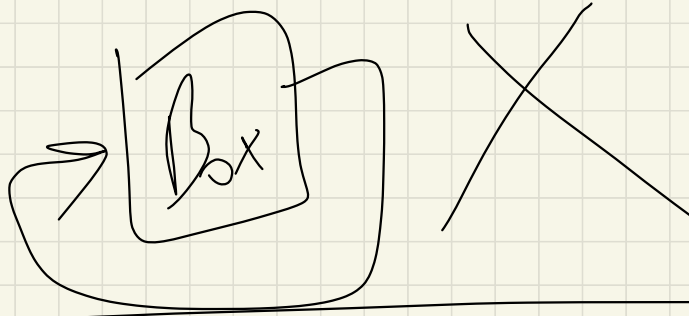


5

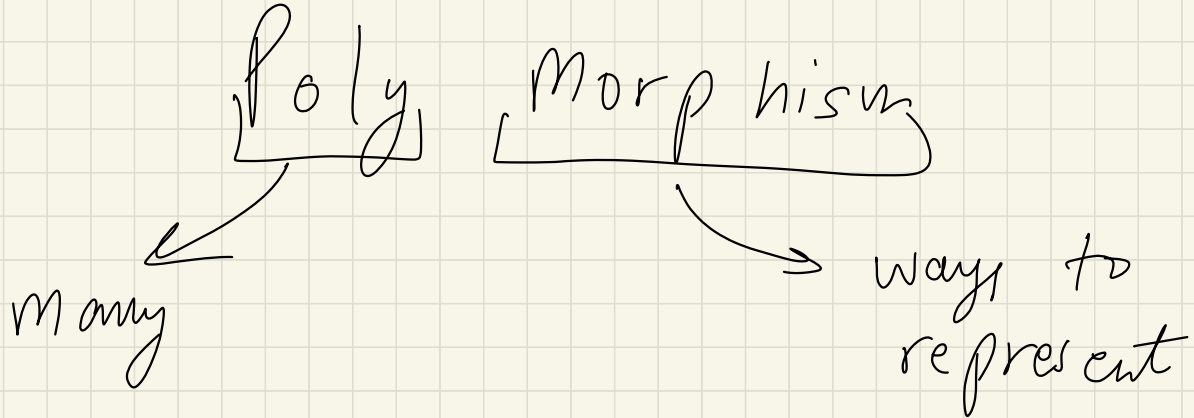
Hybrid Inheritance:

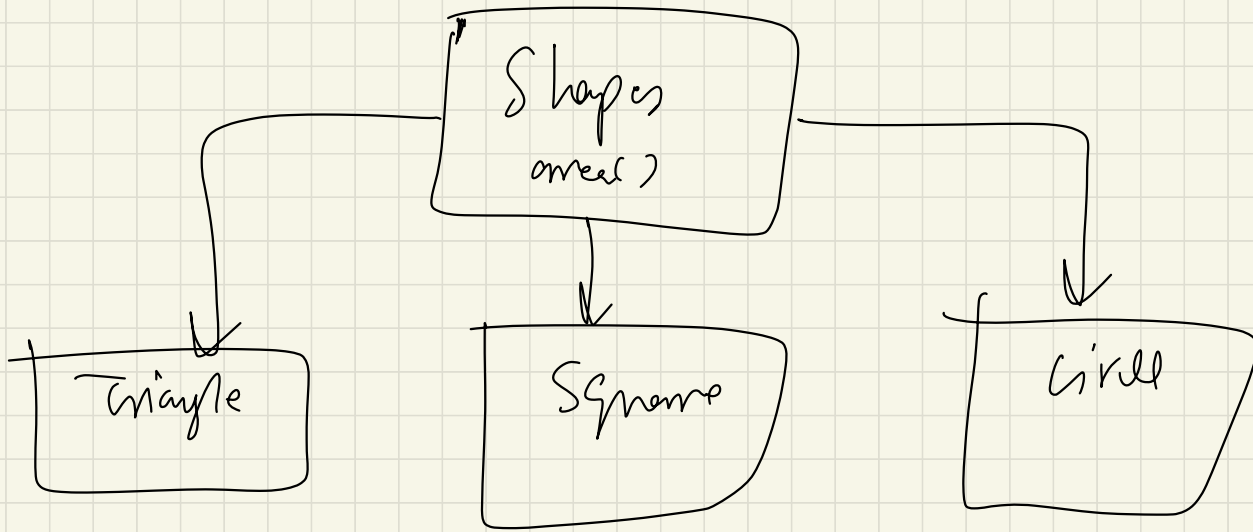
Combination of single and multiple inheritance.
A is java, (marks inter java lecture).





Poly morphism:





Types of Polymorphism:

① Compile Time / Static Polymorphism.

Achieved via method Overloading.

Same name but types, arguments, return types,
ordering can be different.

Ex: multiple constructors.

A a = new A();

A a2 = new A(3, 4);

② Runtime / Dynamic Polymorphism:

Achieved by method overriding.

✓ Parent obj = new Child();

Here, which method will be
called depends on

This is known as **Up casting**.

Now
Overriding
works.

How Java determines this?

Dynamic method
dispatch

Encapsulation:

Wrapping up the implementation of the data members & methods in a class.

Abstraction : Hiding unnecessary details & showing valuable information.

for in depth \rightarrow check video & notes.