

14/9/24

PRACTICAL - 7

AIM: Write a program to implement flow control at data link layer using sliding window protocol. Simulate the flow of frames from one node to another.

PROGRAM:

```
import threading
import time
import random
import queue

Sender-to-receiver-queue = queue.Queue()
receiver-to-sender-queue = queue.Queue()

def sender (window-size message):
    frames = [message[i:i+1]] for i in
    range (0, len(message))
    num - frames = len(frames)
    base = 0
    next - seq-num = 0
    while base < num-frames:
        print(f"window Base: {base}")
        for i in range (base, min (base + window-size
            num-frames)):
            frame = (i, frames[i])
            Sender-to-receiver-queue.put(frame)
```

```
print(f" sending frame no: {i} , DATA: {frames[i]}")
```

```
time.sleep(2)
```

```
ack - received = set()
```

```
while not receiver - to - sender - queue.empty():
```

```
    ack = receiver - to - sender - queue.get()
```

```
    if ack.startswith('ACK'):
```

```
        ack_num = int(ack.split(':')[1])
```

```
    ack - received.add(ack_num)
```

```
    elif ack.startswith('NACK'):
```

```
        nack_num = int(ack.split(':')[1])
```

```
print(f" received NACK for frame no. {nack_num}.  
resending frames starting from {nack_num}.
```

```
base = nack_num.
```

```
next_seq_num = base.
```

```
if base >= num - frames:
```

```
    print(" All frames successfully sent and  
    acknowledged. ").
```

```
break.
```

```
def receiver():
```

```
    expected_frame_no = 0
```

```
while True:
```

```
    try:
```

```
        frame_no, data = sender - to - receiver -  
        queue.get(timeout=5).
```


except queue.empty():

break

if random.random() > 0.1:

ack = f"ACK: {frame-no}"

print(f"received frame no: {frame-no}")

sending ACK")

receiver-to-sender-queue.put(ack)

if frame-no == expected-frame-no:

expect-frame-no += 1

else:

ack = f"NACK: {frame-no}"

print(f"received frame no: {frame-no}")

sending NACK due to error.")

receiver-to-sender-queue.put(ack)

receiver-to-sender-queue.put("END")

def main():

window-size = int(input("Enter window size:"))

message = input("Enter text message: ")

receiver-thread = threading.Thread(target=

receiver-thread.start()

sender(window-size, message)

receiver-thread.join()

if __name__ == "__main__":

main()

Output

Python sender.py

Enter window size : 3

Enter text message = hello

Sending frames [(0, 'h'), (1, 'e'), (2, 'l')]

Ack received for frame 1

Python receiver.py

No. of frames, No. process - waiting -

Sending ACK

Received frame 0 : h

Sending ACK

Received frame 1 : e

Sending ACK

Received frame 2 : l

Sending ACK

Received frame 3 : l

Sending ACK

Received frame 4 : o

Sending

Result The output for sliding window is successfully executed and output is verified.