	Experiment No.1
•	Aim: - Implementation of stack using dreay for real world
->	Objective 1] To introduce the concepts of data structures and analysis procedure 2] To conceptualize linear data structures and its implementation for various real world application.
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	Data structure (DS) are a way of organizing and storing data in a computer such that it can be retrieved and used effectively C data structure considers not only the elements stored but also their relationship to each other.
	Classification of Data structure Primitive data structure Non-Primitive data structure
	Non-Brinitis data structure classify as: (1) Linear list and non linear list Examples of non-linear list are Array, stack, Own, lists.
2	Introduction to stack
	A list means a linear collection of element, For eg: - Array A linear list that follows insertion and deletion at and end only is called stack.
-	Elements in stack have the same data type and are ordered by when they were added. The only accessible element: TOP Also known as last in first out (LIFO) as the elements are
	Also known as last in first out (LIFO) as the elements are removed in the official order of which they were added.

(3)	Various operations (PUSH, POP, PEEP, CHANGE, DISPLAY, etc.)
	in the Aut
_	PUSH
	Push operation refus to inserting an element in the stack. Since
Y	Push operation refus to inserting an element in the stack. Since their only one position at shich the new element can be inserted the new element is inserted at the top of stack.
124	the new element is inserted at the top of stack.
	and the state of t
-	Por
	Pol operation refus to remove an element from the of the stack (newest element in stack). The element is removed to the stack container and the size of the stack is removed decreased by!
	(newest element in stack). The element is removed to the stack
0.16	container and the size of the stack is removed decellased by!
)-	1 1 3 mark the second of the s
_	PEEP Marine principle making a harmonia
	PEEP operation refus to a stack function that returns the value
	of the top most element of the stack without deleting that
	PEEP operation refus to a stack function that returns the value of the tak most element of the stack without deleting that element from stack.
	And the state of t
_	CHANGE CONTRACTOR STATES STATES STATES STATES STATES
	Change operation in stack function that user can change
	Change operation in stack function that user can change or update the content of the specific element.
	9
_	DISPLAY Land
1 m /15	The dishland function dishlaw all the olomests in the
- 1	stack of Queen a look to do so I there is no element
	stack It uses a for loop to do so If there is no element in the stack, then stack is empty is printed.
	in in since, was since is every is printed
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a	dlgorithm
-0	PUSH
	Procedure PUSH (S, TOP, X). This procedure inserts an
	element x to the top of the stack which is rehewented
	by a vector S containing N elements with a prointer TOP
	element X to the top of the stack which is represented by a vector S containing N elements with a chainter TOP denoting the top element in the stack
1.	[Check for stack overflow]
	IF TOP>N
	then Write ("STACK OVERFLOW")
	Return
2.	[Increment Top]
	TOP = TOP+1
3.	[Insert element]
	S[70P] < X
-4	[Finished] . A got bisends when
	Return.
	Line with the second of the second of
	POP
	Function POP (5, 70P). This function removes the top denvet
	from a stack which is represented by vector Sand returns
	this element. Top is a pointer to the top element of
	the stack.
1.	[Check for underflow on Stack]
	Tf Top=0
	then Write ('Stack Under flow on POP')
	take action in mes ponse to undertlow
	Exit
2	
	lop < Top-
3	Return former top element of stack
	Return (SCTOP +1)

	-PEEP
	Tunt: DEED /C TOP)
	Function PEEP (S, TOP, 1) given a victor S consisting of N
\	element representing a sequentially allocated stack and a point
-	denound the son element of the stock the stoment is t
	allelle for this function
	Theck for stack underflow
	It 10P-I+100
	then Write ('Stack Underflow on Peep')
	take action in response tounderflow
	- E 7(1)
2.	Return element from top of stack] Return (S[TOP-I+1])
	Return (SCTOP-T-17)
_	CHANGE
	Procedure changes STOP, X, I). As before a victor S/ consisting
	of N elements) represents a sequentially allocated stack and a
	pointer TOP denotes the top element of the stack. This
	chescoding changes The realist of the stack. This
A 15	cheocodure changes the value of the I'm element from the
A 14 10	[Check for stack underflow]
٧.	If TOP -1+I <0
	then Write (Stack underflow on change)
	Return
2.	[Change I'm element from top of Stack"]
	S CTOP-I+17 X
3.	[Finished]
	Return
	Figure 1 Dans 1 Lan

Display
check whether stack is EMPTY [ToP == -1]
A) it is empty then dishlar " attach is supptile and
2. If it is empty, then display "stack is empty and terminate the function."
Alist in NOT EMPTY then allies will (i)
intialize with tale Wille tal City
3° Hut is NOT EMPTY, then define a variable (i) and circlinize with top. Display stack [i] value and decrement i value by one (i)
Debent about the office of the
4. Repeat above step bitil ivalue becomes 'o'.
" Durch!
6 Example:
I A real life example is a stack of plates. You can
only take a plate from the top of the stack and you can
arry add a chlate to the tap of the stack. this explains
that stack uses LIFO principle.
2) Neck of cords - Tile can place or remove from top of raid.
3 Backtracking - tracess when you need to access the most recent data element in a series of element.
- Sicen dala summer in a sixus of sumere.
Lanclusion: From this experiment we learn that how to implement
at I the experiment we warm or at a took and
stack and The real fife applications of stack and how to herform Rush, Rop, freeh, change, display
operations in the stack with the help of algorithms
appealions in the stack with some stay of organi
Output:-
Apply the concepts of stack for real world application.
white me sunday of the

```
File Edit Selection View Go Run Terminal Help
               #include <stdio.h>
int STK[100], TOP = -1, i, n, x, choice;
               void Push();
void Pop();
void Peep();
void change();
void Display();
                   printf("\n Stack Operation available: \n");
printf("\t1.Push\t 2.Pop\t 3.Peep\t 4.Display\t 5.Exit \n");
printf("\n Enter your choice: ");
scanf("Xd", &choice);
switch (choice)
                         Push();
break;
case 2:
                        Pop();
break;
case 3:
Peep();
break;
case 4:
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       m
                        printf(" Stack Overflow \n");
                       printf(" Enter the element to be pushed: ");
scanf("%d", &x);
TOP++;
STK[TOP] = x;
                        printf(" The popped element is: %d \n", STK[TOP]); TOP--;
             // Function to DISPLAY the Stack void Display()
                                                                                                                                                                                                                                            Ln 107, Col 2 Spaces: 4 UTF-8 LF C Win32 후 다
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