

PROPOSALS

By:

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Contesting for the Post of
General Secretary, Sports And Games
Technology Students' Gymkhana
Indian Institute of Technology, Kharagpur
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Proposal 1: Fostering increased student participation and engagement in sports and games

Conducting Mixed Events

Objective:

To promote inclusivity and gender equality in sports by organizing mixed events, fostering teamwork, and collaboration.

Current scenario:

- While sports events are regularly organised on campus, most competitions are gender-specific, limiting inclusive participation and teamwork opportunities.
- Women's participation is very low compared to men's participation in almost every sport and game.

Implementation:

- Mixed-gender tournaments would be organized across team sports as well as individual sports.
- Form balanced teams through an open registration process, having certain criteria for each sporting event.
- A feasible timeline would be developed to conduct this initiative, taking into account various factors like weather, availability, logistics, etc.
- The initiatives would be promoted heavily using social media, email, and posters.

Impact:

- It will promote gender inclusivity and foster collaboration.
- It will strengthen community bonds through friendly competition.
- It will enhance the institute's image by promoting diversity and inclusion.
- Women's participation will tend to increase in these sports.
- There is an opportunity to scout new talent during these tournaments, which could later on help us in the Inter IIT Sports Meet as well.

Groundwork:

Discussions with Inter IIT Captains, Secretaries, and Physical Training Instructors show interest in supporting gender-inclusive events. Campus

sports facilities are fully equipped to host such events. The proposal will be further refined based on student feedback and participants' interest.

Introducing Freshers to Sporting Opportunities

Objective:

To introduce freshers to the sports culture of IIT Kharagpur through an interactive tour of sports facilities, along with interaction with Inter IIT Players, secretaries, and Physical Training Instructors, aimed at encouraging active participation and enthusiasm.

Current scenario:

Freshers often lack awareness about the extensive sports infrastructure and opportunities IIT Kharagpur has to offer, which limits their involvement in sports activities. Due to this, although having the required potential, they tend to miss the opportunity.

Implementation:

- Guided tours for freshers would be conducted in small batches, covering all the key sports facilities.
- Permissions would be taken before the sports facilities tour to ensure smooth execution.
- The proposed timeline is the first weekend of the Autumn semester, preceding NSO selections, to maximize awareness and participation.
- Interactive sessions with Inter-IIT captains, players, and PTIs would be arranged to share experiences.
- Sports would be showcased through live demonstrations and training opportunities will be explained to the freshers.
- Engaging activities like mini-games, target challenges, and friendly matches would be organized.

Impact:

- It will increase awareness and interest in campus sports among freshers.
- It will encourage freshers to participate in tryouts for various sports activities.
- It will build connections between freshers, senior players, and coaches, fostering a sense of community.
- This would help to increase UG, PG, and RS participation in sports and games by motivating the freshers.

Groundwork:

Discussion with sports captains, PTIs and Inter IIT players indicates a positive response towards supporting this initiative. All the required approvals and logistical arrangements can be streamlined with Gymkhana's support. The proposed plan will be promoted through fresher orientation programs and online platforms.

Inclusion of Women's Cricket

Objective:

The objective of this proposal is to facilitate women's cricket at IIT Kharagpur. By promoting access to training, infrastructure, and competitive opportunities, the initiative aims to increase women's participation in the sport.

Current scenario:

- Limited infrastructure and fewer dedicated facilities for women's cricket compared to men's.
- Low participation rate of women in cricket tournaments.
- Lack of visibility and recognition for women's cricket on campus.
- No proper source of financial support for women's cricket events.

Implementation:

- Inter-departmental cricket matches for women will be organized to encourage a competitive spirit and increase participation.
- Women's cricket practice will be facilitated, and the inclusion of women's cricket in the Open IIT will be proposed to the executive council.
- Interactive Cricket workshops will be conducted to develop both basic and advanced skills, providing access to experienced coaches and trainers.
- To maximise women's participation, initiatives would be highly circulated through social media and emails.
- Safe and inclusive practice environments will be created, and the appointment of a Physical Training Instructor (PTI) for women's cricket will be proposed.

Impact:

- Increased participation of women in cricket and the initiation of gender inclusivity in all sports at IIT Kharagpur.
- Enhanced competitiveness in inter-college tournaments and external leagues.
- Greater visibility and recognition for women's cricket on campus.
- Strengthened sense of community and inclusivity within the sports culture.
- It would help start a culture of promoting Women's Cricket in other IITs as well, resulting in a high possibility of inclusion in the Inter IIT Sports Meet in future years.

Groundwork:

To ensure the success of this initiative, thorough groundwork has been undertaken. Consultations with the students, Inter IIT Captain of Cricket Team, Institute Girls' Sports Nominee, General Secretaries, Physical Training Instructors of Cricket, and the Senior Sports Officer have provided valuable insights into the challenges and opportunities for promoting women's cricket. There was decent participation in the previous workshop for girls regarding cricket. Additionally, feedback from various stakeholders has been gathered to identify key areas for intervention.

Proposal 2: National Outreach of Shaurya and Inclusion of Indian Sports

Nationwide Sporting Events

Objective:

The main objective in delivering this proposal is to extend Shaurya's outreach beyond the borders of IIT Kharagpur to numerous places in India, including remote locations, in order to bring in nationwide participation and strengthen its presence as a leading sports festival.

Current scenario:

Shaurya wholly takes place on the IIT Kharagpur campus, which limits participation to teams willing to travel. While it has established itself as a premier sports event within IITs as well as nearby institutions, its presence beyond this circle remains limited. There is significant potential to extend its influence and encourage wider participation.

Implementation:

- Partnerships with colleges across India will be built to organize tournaments and sports events so as to ensure wider participation.
- Sponsors and regional brands will be reached out to for providing infrastructure, logistics, expenses, and promotional support.
- Tournaments for various sports will be conducted at different venues, offering incentives, prizes, and direct entries into top teams, along with publicity.
- Interactive sessions with sports personalities will be organized to inspire newcomers and build connections.
- Engagement with participating teams and throughout event coverage will finally lead to excitement and anticipation for the main Shaurya festival.

Impact:

- This will increase the overall footfall of Shaurya, establishing it as a premier national-level sports festival.
- By direct outreach, we'll get encouraged registrations from previously untapped areas.
- This initiative will play a small step towards uplifting the sporting culture across the nation by providing opportunities to compete and scout.
- Higher visibility and participant numbers will enhance the event's appeal to sponsors.
- It would help gain participation from the teams that are hesitant to travel to the IIT Kharagpur campus but want to get associated and participate in Shaurya.

Groundwork:

After assessing the feasibility of the initiative, the Shaurya team will collaborate with various colleges across India to host rounds. Initial discussions with potential sponsors and regional brands show promise for infrastructure and equipment support. With the necessary approvals, the team will ensure smooth logistics management for city-level tournaments. For maximizing participation, we plan to implement a strong promotional campaign using social media, student networks, and influencer marketing. Additionally, by fostering alumni and sports personality engagements, we can generate enthusiasm and ensure a long-lasting impact.

Indian Sports Festival:

Objective:

The primary objective of the Indian Sports Festival is to celebrate and promote traditional Indian sports while enhancing audience engagement as a pre-fest initiative. By incorporating these indigenous games, Shaurya will embrace cultural diversity and provide participants with a unique and immersive experience.

Current scenario:

IIT Kharagpur has no dedicated platform to celebrate and promote traditional Indian sports. While mainstream sports receive significant attention, indigenous games like Kho-Kho, Kabaddi, Chess, and Carrom often remain overlooked.

Implementation:

- Kho-Kho, Kabaddi, Chess, and Carrom tournaments would be conducted to encourage participation and celebrate traditional Indian sports.
- To ensure wider engagement, we can organize informal games like Pithoo (Lagori), along with other engaging activities.
- We can partner with the Quiz Club for an engaging Indian Sports Quiz and collaborate with cultural societies to host performances that showcase Indian traditions.
- A comprehensive promotional campaign using posters, social media, and word-of-mouth can be launched to ensure maximum participation.
- We can arrange venues, manage logistics, and coordinate volunteers for the smooth execution of the festival.

Impact:

- Increased engagement by serving as an energetic and inclusive pre-fest initiative, attracting participants from diverse backgrounds.
- Promotes traditional sports and fosters appreciation for Indian heritage.
- Strengthens ties with other student societies and clubs, enriching the overall experience.
- Encourages healthy competition and bonding among participants.

Groundwork:

After understanding the feasibility of the festival, we can identify suitable venues and ensure all necessary arrangements for equipment and safety. I've also explored collaborations with the Quiz Club and cultural societies, and I'm confident we can work together to finalize event formats and involve student volunteers. I have discussed the plans with the Team of Shaurya which helped to refine the final proposal. With the necessary approvals, we can smoothly manage the logistics for the festival. I also see opportunities to connect with sponsors for financial and in-kind support. To ensure maximum participation, we can launch a vibrant promotional campaign through social media, posters, and word-of-mouth across the campus.

Proposal 3: Inclusion of Esports as an event in the Open IIT and General Championship

Objective:

The primary objective is to promote and popularise Esports within the IIT Kharagpur campus by improving the campus Esports ecosystem through organized events and structured governance. This will provide students a platform to showcase their gaming skills while recognising Esports as a legitimate competitive domain.

Current scenario:

While Esports events in Shaurya, Kshitij, and Spring Fest have seen increasing participation and enthusiasm, Esports is yet to be fully integrated into the official sports culture of IIT Kharagpur. There is currently no dedicated Esports subcommittee for streamlined management and representation.

Implementation:

- Surveys are conducted and past event data is analyzed to present compelling evidence of Esports interest to the executive council.
- Formation of an Esports Subcommittee under TSG will be proposed for structured governance and event execution.
- Inclusion of Esports as an event in the Open IIT and General Championship (GC) will be proposed.
- Game selection will be finalised through student surveys and feasibility (ex., BGMI, Valorant, FIFA, CODM, and many more).

Impact:

- Increased awareness and participation in Esports.
- Enhanced strategic thinking, teamwork, and decision-making skills among students.
- Stronger community building through a shared interest in Esports.
- IIT Kharagpur will gain visibility as a pioneer in promoting Esports culture.
- It would increase gender inclusivity in the sporting culture on campus.

Groundwork:

I had discussed this idea with the founders of the Esports Club at IIT Kharagpur. Also, through my observations based on the participation seen during Esports in Shaurya, Kshitij, and Spring Fest, along with the events organized by the Esports Club, it is observed that there is high enthusiasm for Esports. Through the groundwork, it was found that more than 300+ freshers had participated in the freshers tournament conducted by the Esports Club. The feasibility of setting up an Esports arena during the events has also been

assessed, considering available infrastructure and resource requirements. Additionally, discussions with various stakeholders like the General Secretaries, Secretaries, and PTIs indicate support for the establishment of an Esports Subcommittee under TSG.

Proposal 4: Online Registration and Fixtures Display on Gymkhana Website

Objective:

The objective of this proposal is to create a dedicated tab on the official website to facilitate seamless registration for Open IIT events and Freshers tournaments, while also providing a platform to display the fixtures post-registration. This digital solution will streamline the registration process, enhance user experience, and provide real-time updates to participants and organizers.

Current Scenario:

- A lot of time is wasted in making pools and formatting as per the registration.
- There is a lack of a centralized platform for registration and fixture updates.
- Frequent delays and miscommunication regarding tournament fixtures are observed.
- Secretaries spend significant time making fixtures and processing data manually.

Implementation:

- A Website tab will be developed, which will show the upcoming events related to sports and games, integrated with a registration portal.
- An automated confirmation system will be implemented to provide instant notifications upon successful registration.
- An admin panel would be created for organizers to manage and monitor registrations, generate reports, and track event data.
- A dynamic fixture display system will be designed that automatically makes the match fixtures and schedule post-registration, and updates fixtures.
- Various options will be implemented for users to easily find details, match schedules, and event updates.

Impact:

- Simplified and efficient registration process for participants.
- Real-time display of fixtures, enhancing transparency and user experience.
- Reduced administrative workload with automated management.
- Increased engagement and participation through timely updates and easy accessibility.

Groundwork:

Groundwork has been carried out to check the feasibility of this proposal. I had consulted the secretaries of the Sports and Games Subcommittees as well as

the Technology Coordinators. Existing registration and fixture management systems were analyzed to understand their problems. Also, feedback from participants from previous events highlighted the demand for a digital solution to make fixtures, as well as a platform for event registrations. This thorough groundwork has established that the tab on the official website of the Technology Students Gymkhana will meet the needs of all users effectively.