## **FCFS**

```
#include<stdio.h>
void main()
{
int i,n,sum,wt,tat,twt,ttat;
int t[10];
float awt, atat;
printf("Enter number of processors:\n");
scanf("%d",&n);
for(i=0;i<n;i++)
{
 printf("\n Enter the Burst Time of the process %d",i+1);
 scanf("\n %d",&t[i]);
}
printf("\n\n FIRST COME FIRST SERVE SCHEDULING ALGORITHM \n");
printf("\n Process ID \t Waiting Time \t Turn Around Time \n");
printf("1 \t\t 0 \t\t %d \n",t[0]);
sum=0;
twt=0;
ttat=t[0];
for(i=1;i<n;i++)
{
 sum+=t[i-1];
 wt=sum;
 tat=sum+t[i];
 twt=twt+wt;
 ttat=ttat+tat;
 printf("\n %d \t\t %d \t\t %d",i+1,wt,tat);
 printf("\n\n");
 awt=(float)twt/n;
```

```
atat=(float)ttat/n;
 printf("\n Average Waiting Time %4.2f",awt);
 printf("\n Average Turnaround Time %4.2f",atat);
}
SJF (Non premptive)
#include<stdio.h>
void main()
{
int i,n,sum,wt,tat,twt,ttat;
int t[10], p[10]; float awt, atat;
printf("Enter number of processors:\n");
scanf("%d",&n);
for(i=0;i<n;i++)
{
printf("\n Enter the Burst Time of the process %d",i+1);
scanf("\n %d",&t[i]);
}
for(i=0;i<n;i++)
p[i]=i;
for(i=0;i<n;i++)
{
for(int k=i+1;k<n;k++)
{
if(t[i]>t[k])
{
int temp;
temp=t[i];
t[i]=t[k];
t[k]=temp;
temp=p[i];
p[i]=p[k];
```

```
p[k]=temp;
}
}
}
printf("\n\n sjf SCHEDULING ALGORITHM \n");
printf("\n Process ID \t Waiting Time \t Turn Around Time \n");
printf("1 \t 0 \t \%d \n",t[0]);
sum=0; twt=0; ttat=t[0];
for(i=1;i<n;i++)
{
sum+=t[i-1];
wt=sum;
tat=sum+t[i];
twt=twt+wt;
ttat=ttat+tat;
printf("\n %d \t\t %d \t\t %d",p[i],wt,tat);
printf("\n\n");
}
awt=(float)twt/n;
atat=(float)ttat/n;
printf("\n Average Waiting Time %4.2f",awt);
printf("\n Average Turnaround Time %4.2f",atat);
}
SJF (premptive)
#include <stdio.h>
void main()
  int t[10], at[10], wt[10], tat[10], n, index, remaining time[10], bt;
  int currenttime = 0, sum = 0, twt = 0, ttat = 0;
  printf("Enter number of processes \n");
```

```
scanf("%d", &n);
for (int i = 0; i < n; i++)
  printf("Enter burst time of process %d: ", i);
  scanf("%d", &t[i]);
  printf("Enter arrival time of process %d: ", i);
  scanf("%d", &at[i]);
  remainingtime[i] = t[i];
}
printf("\n\nSJF\ SCHEDULING\ ALGORITHM\n");
printf("\nProcess ID \t Waiting Time \t Turn Around Time\n");
while (sum < n)
  index = -1;
  bt = 9999;
  for (int i = 0; i < n; i++)
     if (remainingtime[i] < bt && currenttime >= at[i] && remainingtime[i] > 0)
     {
       index = i;
       bt = remainingtime[i];
     }
  }
  if (index !=-1)
  {
     currenttime++;
     remainingtime[index]--;
     wt[index] = currenttime - at[index] - t[index];
     if (remainingtime[index] == 0)
     {
```

```
sum++;
          tat[index] = currenttime - at[index];
       }
     }
     else
     {
       currenttime++;
     }
  }
  for (int i = 0; i < n; i++)
     printf("\n\% d \t\t\% d \t\% d", i, wt[i], tat[i]);
     twt += wt[i];
     ttat += tat[i];
  }
  float awt, atat;
  awt = (float)twt / n;
  atat = (float)ttat / n;
  printf("\n\nAverage Waiting Time: %.2f", awt);
  printf("\nAverage Turnaround Time: %.2f", atat);
}
Round Robin
#include<stdio.h>
void main()
  int burst_time[10], arrival_time[10], remaining_time[10];
  int n, quantum, waiting_time[10] = \{0\}, turnaround_time[10] = \{0\};
  int total_waiting_time = 0, total_turnaround_time = 0;
  printf("Enter the number of processes: ");
  scanf("%d", &n);
  printf("Enter time quantum: ");
```

```
scanf("%d", &quantum);
for(int i = 0; i < n; i++)
  printf("Enter burst time for process %d: ", i+1);
  scanf("%d", &burst time[i]);
  printf("Enter arrival time for process %d: ", i+1);
  scanf("%d", &arrival_time[i]);
  remaining_time[i] = burst_time[i];
}
int current_time = 0;
int completed_processes = 0;
while(completed_processes < n)
  for(int i = 0; i < n; i++)
     if(remaining\_time[i] > 0)
       if(remaining_time[i] <= quantum)</pre>
          current_time += remaining_time[i];
          waiting_time[i] = current_time - burst_time[i] - arrival_time[i];
          turnaround_time[i] = current_time - arrival_time[i];
          remaining_time[i] = 0;
         completed_processes++;
       }
       else
          current time += quantum;
         remaining_time[i] -= quantum;
     }
for(int i = 0; i < n; i++)
  total_waiting_time += waiting_time[i];
  total_turnaround_time += turnaround_time[i];
}
float average_waiting_time = (float)total_waiting_time / n;
float average_turnaround_time = (float)total_turnaround_time / n;
printf("\nProcess\t\tWaiting Time\tTurnaround Time\n");
for(int i = 0; i < n; i++)
```

```
{
     printf("P%d\t\t%d\n", i+1, waiting_time[i], turnaround_time[i]);
  printf("\nAverage Waiting Time: %.2f\n", average_waiting_time);
  printf("Average Turnaround Time: %.2f\n", average_turnaround_time);
}
First Fit
#include<stdio.h>
void main()
{
  int frag[25], b[25], f[25], ff[25], bf[25] = {0};
  int i, j, nb, nf, temp;
  printf("\n\tMemory Management Scheme - First Fit\n");
  printf("Enter the number of blocks: ");
  scanf("%d", &nb);
  printf("Enter the number of files: ");
  scanf("%d", &nf);
  printf("\nEnter the size of the blocks:\n");
  for(i = 1; i <= nb; i++)
  {
    printf("Block %d: ", i);
    scanf("%d", &b[i]);
  }
  printf("Enter the size of the files:\n");
  for(i = 1; i <= nf; i++)
  {
    printf("File %d: ", i);
    scanf("%d", &f[i]);
```

```
}
 for(i = 1; i <= nf; i++)
 {
   for(j = 1; j <= nb; j++)
   {
     if(bf[j] != 1)
     {
       temp = b[j] - f[i];
       if(temp >= 0)
       {
         ff[i] = j;
         bf[j] = 1;
         break;
       }
     }
   }
   frag[i] = temp;
  }
 printf("\nFile\_no:\tFile\_size:\tBlock\_no:\tBlock\_size:\tFragment\n");
 for(i = 1; i <= nf; i++)
 {
   }
}
Best Fit
#include<stdio.h>
#include<conio.h>
void main()
```

{

```
int frag[25],b[25],f[25],i,j,nb,nf,temp,lowest=10000;
int bf[25]={0},ff[25];
printf("\nEnter the number of blocks:");
scanf("%d",&nb);
printf("Enter the number of files:");
scanf("%d",&nf);
printf("\nEnter the size of the blocks:-\n");
for(i=1;i<=nb;i++)
{
printf("Block %d:",i);
scanf("%d",&b[i]);
}
printf("Enter the size of the files :-\n");
for(i=1;i<=nf;i++)
{
printf("File %d:",i);
scanf("%d",&f[i]);
}
for(i=1;i<=nf;i++)
{
for(j=1;j<=nb;j++)
{
if(bf[j]!=1)
{
temp=b[j]-f[i];
if(temp>=0)
if(lowest>temp)
{
ff[i]=j;
lowest=temp;
```

```
}
}
}}
frag[i]=lowest;
bf[ff[i]]=1;
lowest=10000;
}
printf("\nFile No\tFile Size \tFragment"); for (i=1; i<=nf \&\& ff[i]!=0; i++)
getch();
}
Worst Fit
#include<stdio.h>
#include<conio.h>
void main()
{
  int frag[25], b[25], f[25], ff[25];
  int i, j, nb, nf, temp, highest;
  static int bf[25] = {0};
  printf("\n\tMemory Management Scheme - Worst Fit\n");
  printf("Enter the number of blocks: ");
  scanf("%d", &nb);
  printf("Enter the number of files: ");
  scanf("%d", &nf);
  printf("\nEnter the size of the blocks:\n");
  for(i = 1; i <= nb; i++)
  {
```

```
printf("Block %d: ", i);
    scanf("%d", &b[i]);
  }
  printf("Enter the size of the files:\n");
  for(i = 1; i <= nf; i++)
  {
    printf("File %d: ", i);
    scanf("%d", &f[i]);
  }
  for(i = 1; i <= nf; i++)
  {
    highest = -1; // Initialize highest to a negative value to ensure correct comparison
    for(j = 1; j <= nb; j++)
    {
       if(bf[j] != 1) // If block j is not allocated
       {
         temp = b[j] - f[i];
         if(temp >= 0 && temp > highest) // If file i can fit in block j and temp is higher than current
highest
         {
            highest = temp;
            ff[i] = j; // Store the index of the block with the highest remaining space
         }
       }
    }
    if(highest >= 0) // If a block is found
    {
       frag[i] = highest;
       bf[ff[i]] = 1; // Mark the block as allocated
```

```
}
    else // If no block is found
    {
       frag[i] = 0;
    }
  }
  printf("\nFile_no:\tFile_size:\tBlock_no:\tBlock_size:\tFragment\n");
  for(i = 1; i <= nf; i++)
  {
    printf("%d\t\t\%d\t\t", i, f[i]);
    if(frag[i] > 0) // If the file is allocated
    {
       printf("%d\t\t\%d\n", ff[i], b[ff[i]], frag[i]);
    }
    else // If the file is not allocated
    {
       printf("Not allocated\t0\t\t0\n");
    }
  }
}
FIFO
#include<stdio.h>
#include<conio.h>
int i,j,nof,nor,flag=0,ref[50],frm[50],pf=0,victim=-1;
void main()
printf("\n \t\t FIFI PAGE REPLACEMENT ALGORITHM");
printf("\n Enter no.of frames....");
```

{

```
scanf("%d",&nof);
printf("Enter number of reference string..\n");
scanf("%d",&nor);
printf("\n Enter the reference string..");
for(i=0;i<nor;i++)</pre>
scanf("%d",&ref[i]);
printf("\nThe given reference string:");
for(i=0;i<nor;i++)</pre>
printf("%4d",ref[i]);
for(i=1;i<=nof;i++)
frm[i]=-1;
printf("\n");
for(i=0;i<nor;i++)</pre>
{
 flag=0;
 printf("\n\t Reference np%d->\t",ref[i]);
 for(j=0;j<nof;j++)</pre>
 {
  if(frm[j]==ref[i])
  {
   flag=1;
   break;
  }
 }
 if(flag==0)
 {
  pf++;
  victim++;
  victim=victim%nof;
  frm[victim]=ref[i];
```

```
for(j=0;j<nof;j++)</pre>
  printf("%4d",frm[j]);
 }
}
printf("\n\n\t\t No.of pages faults...%d",pf);
}
LRU
#include<stdio.h>
#include<conio.h>
int i,j,nof,nor,flag=0,ref[50],frm[50],pf=0,victim=-1;
int recent[10],lrucal[50],count=0;
int Iruvictim();
void main()
{
 printf("\n\t\t LRU PAGE REPLACEMENT ALGORITHM");
 printf("\n Enter no.of Frames....");
 scanf("%d",&nof);
 printf(" Enter no.of reference string..");
 scanf("%d",&nor);
 printf("\n Enter reference string..");
 for(i=0;i<nor;i++)
 scanf("%d",&ref[i]);
 printf("\n\n\t\t LRU PAGE REPLACEMENT ALGORITHM ");
 printf("\n\t The given reference string:");
```

```
printf("\n....");
for(i=0;i<nor;i++)
printf("%4d",ref[i]);
for(i=1;i \le nof;i++)
 frm[i]=-1;
 lrucal[i]=0;
}
for(i=0;i<10;i++)
recent[i]=0;
}
printf("\n");
for(i=0;i<nor;i++)
{
 flag=0;
 printf("\n\t Reference NO %d->\t",ref[i]);
 for(j=0;j<nof;j++)
 {
   if(frm[j]==ref[i])
  {
     flag=1;
     break;
  }
 }
 if(flag==0)
 {
   count++;
   if(count<=nof)</pre>
```

```
victim++;
    else
    victim=lruvictim();
    pf++;
   frm[victim]=ref[i];
   for(j=0;j<nof;j++)
   printf("%4d",frm[j]);
  }
  recent[ref[i]]=i;
 }
 printf("\n\n\t No.of page faults...%d",pf);
}
int lruvictim()
{
 int i,j,temp1,temp2;
 for(i=0;i<nof;i++)
  temp1=frm[i];
  lrucal[i]=recent[temp1];
 }
 temp2=lrucal[0];
 for(j=1;j<nof;j++)
  if(temp2>lrucal[j])
  temp2=lrucal[j];
 }
 for(i=0;i<nof;i++)
 if(ref[temp2]==frm[i])
 return i;
 return 0;
}
```

## **Bankers**

```
#include<stdio.h>
#include<conio.h>
struct da
{
  int max[10], a1[10], need[10], before[10], after[10];
} p[10];
void main()
{
  int i, j, k, l, r, n, tot[10], av[10], cn = 0, cz = 0, temp = 0, c = 0;
  printf("\n ENTER THE NO. OF PROCESSES:");
  scanf("%d", &n);
  printf("\n ENTER THE NO. OF RESOURCES:");
  scanf("%d", &r);
  for (i = 0; i < n; i++)
  {
    printf("PROCESS %d n", i + 1);
    for (j = 0; j < r; j++)
       printf("MAXIMUM VALUE FOR RESOURCE %d:", j + 1);
      scanf("%d", &p[i].max[j]);
    }
    for (j = 0; j < r; j++)
      printf("ALLOCATED FROM RESOURCE %d:", j + 1);
```

```
scanf("%d", &p[i].a1[j]);
    p[i].need[j] = p[i].max[j] - p[i].a1[j];
  }
}
for (i = 0; i < r; i++)
{
  printf("ENTER Available VALUE OF RESOURCE %d:", i + 1);
  scanf("%d", &av[i]);
}
printf("\nRESOURCES\tMAX\tALLOCATED\tNEEDED\tAVAIL");
for (i = 0; i < n; i++)
{
  printf("\n P%d \t", i + 1);
  printf("\t");
  for (j = 0; j < r; j++)
    printf("%d", p[i].max[j]);
  printf("\t");
  for (j = 0; j < r; j++)
    printf("%d", p[i].a1[j]);
  printf("\t");
  for (j = 0; j < r; j++)
    printf("%d", p[i].need[j]);
  printf("\t");
  for (j = 0; j < r; j++)
    if (i == 0)
       printf("%d", av[j]);
  }
}
```

```
printf("\n\nProcess\tAVAIL BEFORE\tAVAIL AFTER ");
for (I = 0; I < n; I++)
{
  for (i = 0; i < n; i++)
  {
     for (j = 0; j < r; j++)
     {
       if (p[i].need[j] > av[j])
          cn++;
       if (p[i].max[j] == 0)
          CZ++;
     }
     if (cn == 0 \&\& cz != r)
     {
       for (j = 0; j < r; j++)
       {
          p[i].before[j] = av[j];
          p[i].after[j] = p[i].before[j] + p[i].a1[j];
          av[j] = p[i].after[j];
          p[i].max[j] = 0;
       }
       printf("\nP %d \t", i + 1);
       for (j = 0; j < r; j++)
          printf("%d", p[i].before[j]);
       printf("\t");
       for (j = 0; j < r; j++)
          printf("%d", p[i].after[j]);
       cn = 0;
```

```
cz = 0;
        C++;
        break;
      }
      else
      {
        cn = 0;
        cz = 0;
      }
    }
  }
  if (c == n)
    printf("\n THE ABOVE SEQUENCE IS A SAFE SEQUENCE");
  else
    printf("\n DEADLOCK OCCURRED");
}
PRODUCER CONSUMER
#include<stdio.h>
void main()
{
int buffer[10], bufsize, in, out, produce, consume,
choice=0; in = 0;
out = 0;
bufsize = 10;
while(choice !=4)
printf("\n1. Produce \t 2. Consume \t3. Print\t 4. Exit");
printf("\nEnter your choice: ");
```

scanf("%d",&choice);

```
switch(choice) {
case 1: if((in+1)%bufsize==out)
printf("\nBuffer is Full");
else
{
printf("\nEnter the value: ");
scanf("%d", &produce);
buffer[in] = produce;
in = (in+1)%bufsize;
}
break;
case 2: if(in == out)
printf("\nBuffer is Empty");
else
{
consume = buffer[out];
printf("\nThe consumed value is %d", consume);
out = (out+1)%bufsize;
}
break;
case 3: printf("\nBuffer Contents: ");
    if(in == out)
      printf("\nBuffer is Empty");
    else {
      int i = out;
      while(i != in) {
         printf("%d ", buffer[i]);
        i = (i + 1) \% bufsize;
      }
    }
    break;
```

}

}