

Day 5

☑ Done	✓
∷ Topic	Disjoint Set Data Structure Kruskal's Algorithm
:≡ Languages	Java
Difficulty	★★
Date Started	@March 5, 2023 11:40 AM
Date Completed	@March 6, 2023 1:45 AM
	Your Progress

What I Learned Today

Whats Is Disjoint Set Data Structure And It's Implementation.

Kruskal's Algorithm and It's Implementation

Key Concepts

Disjoint Set Data Structure

Disjoint-set data structure is to efficiently maintain a collection of disjoint (non-overlapping) sets of elements, subject to two operations:

- Union: Merge two sets together into a single set.
- Find: Determine which set a given element belongs to.

Quick Links

Tutorial

Documentation

<u>Tutorial</u>

Documentation

The data structure provides efficient implementations of these operations, which are crucial for solving a variety of graph-related problems, such as clustering, connected components, and minimum spanning trees. The disjoint-set data structure is typically implemented using an array or tree-based structure, with optimizations such as path compression and union by rank to achieve optimal time complexity.

Kruskal's Algorithm

Kruskal's algorithm is a greedy algorithm that finds a minimum spanning tree in a connected, weighted graph. The key points of Kruskal's algorithm are:

- 1. Sort the edges of the graph by weight in non-decreasing order. Initialize an empty set of edges, which will eventually form the minimum spanning tree.
- 2. Iterate through the sorted edges and for each edge, check if adding it to the set of edges creates a cycle. If it does not create a cycle, add the edge to the set.
- Continue until all edges have been considered or until the set of edges forms a tree that spans all vertices of the graph.

Kruskal's algorithm is an efficient algorithm with time complexity O(E log E), where E is the number of edges in the graph. It is easy to implement and has been widely used in various applications such as network design and clustering.

Code Snippets

```
public class DisjointSet {
   static int n = 7;
   static int par[] = new int[n];
   static int rank[] = new int[n];

public static void init() {
   for (int i = 0; i < n; i++) {
     par[i] = i;
}</pre>
```

```
public static int find(int x) {
        if (x == par[x]) {
            return x;
        return par[x] = find(par[x]);
    }
    public static void union(int a, int b) {
        int parA = find(a);
        int parB = find(b);
        if (rank[parA] == rank[parB]) {
            par[parB] = parA;
            rank[parA]++;
        } else if (rank[parA] < rank[parB]) {</pre>
            par[parA] = parB;
        } else {
            par[parB] = parA;
        }
    }
    public static void main(String[] args) {
        init();
        System.out.println(find(3));
        union(1, 3);
        System.out.println(find(3));
        union(2, 4);
        union(3, 6);
        union(1, 4);
        System.out.println(find(3));
        System.out.println(find(4));
        union(1, 5);
   }
}
```

```
import java.util.ArrayList;
import java.util.Collection;
import java.util.Collections;

public class KruskalAlgorithm {
    static class Edge implements Comparable<Edge> {
        int src;
        int dest;
        int wt;

        public Edge(int src, int dest, int wt) {
            this.src = src;
            this.dest = dest;
            this.wt = wt;
        }
}
```

```
@Override
    public int compareTo(Edge e2) {
        return this.wt - e2.wt;
    }
}
static void createGraph(ArrayList<Edge> edges) {
    edges.add(new Edge(0, 1, 10));
    edges.add(new Edge(0, 2, 15));
    edges.add(new Edge(0, 3, 30));
    edges.add(new Edge(1, 3, 40));
    edges.add(new Edge(2, 3, 50));
}
static int n = 7;
static int par[] = new int[n];
static int rank[] = new int[n];
public static void init() {
    for (int i = 0; i < n; i++) {
        par[i] = i;
    }
}
public static int find(int x) {
    if (x == par[x]) {
        return x;
    return par[x] = find(par[x]);
public static void union(int a, int b) {
    int parA = find(a);
    int parB = find(b);
    if (rank[parA] == rank[parB]) {
        par[parB] = parA;
        rank[parA]++;
    } else if (rank[parA] < rank[parB]) {</pre>
        par[parA] = parB;
    } else {
        par[parB] = parA;
    }
}
public static void kruskalMST(ArrayList<Edge> edges, int V) {
    Collections.sort(edges);
    int mstCost = 0;
    int count = 0;
    for (int i = 0; count<V-1; i++){
        Edge e = edges.get(i);
        //(src, dest, wt)
        int parA = find(e.src);
        int parB = find(e.dest);
        if (parA!=parB){
            union(e.src,e.dest);
```

Challenges Experienced

Nothing

Resources Used

Youtube, GeekForGeeks, Javapoint, ChatGPT