



# Convolution Neural Network based Sensors for Mobile Robot Relocalization

Harsh Sinha, Jay Patrikar, Eeshan Dhekane, Gaurav Pandey, Mangal Kothari

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Control Laboratory*

## Introduction

## Motivation

## Results

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# Introduction

We have proposed here a real-time shallow CNN based architecture which combines low-cost sensors of a mobile robot with information from images of a single monocular camera using an Extended Kalman Filter to perform accurate robot relocalization.



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# Introduction

We have proposed here a **real-time shallow CNN** based architecture which combines **low-cost sensors** of a **mobile robot** with information from images of a **single monocular camera** using an Extended Kalman Filter to perform accurate robot **relocalization**.

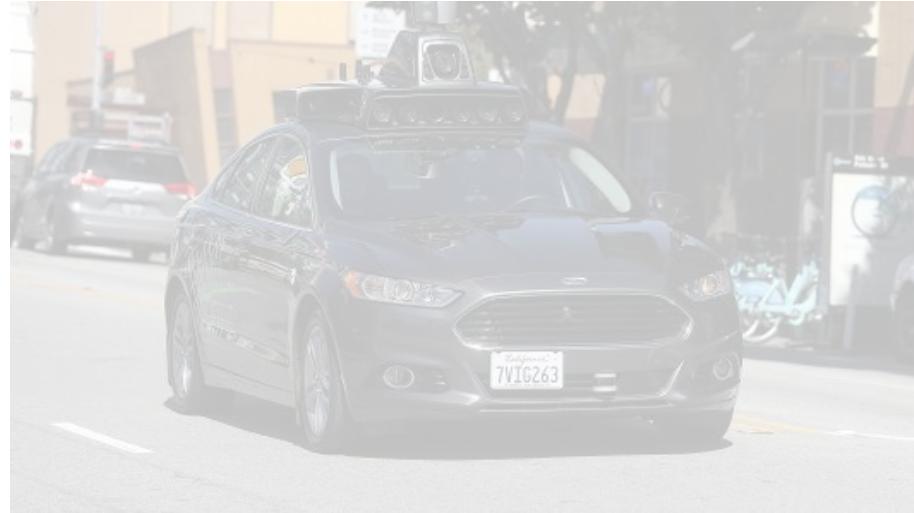
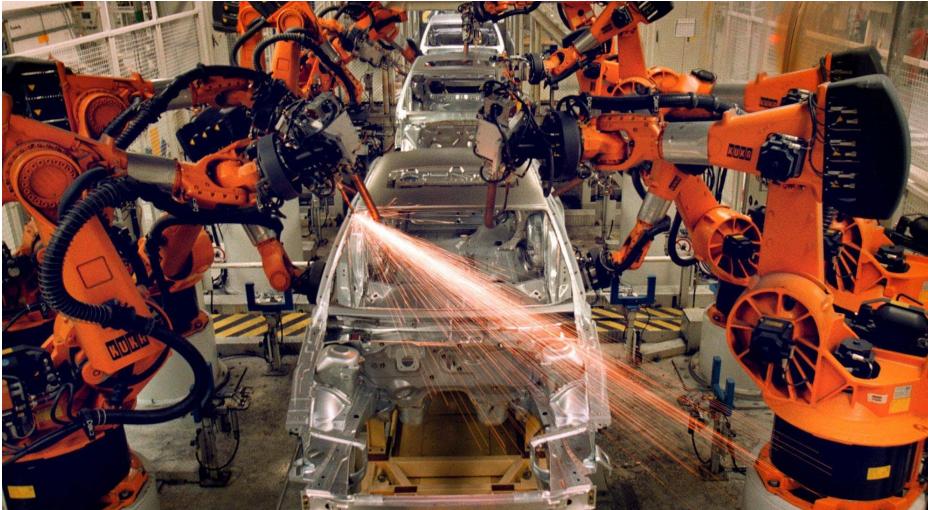


# Mobile Robots ?



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# Mobile Robots



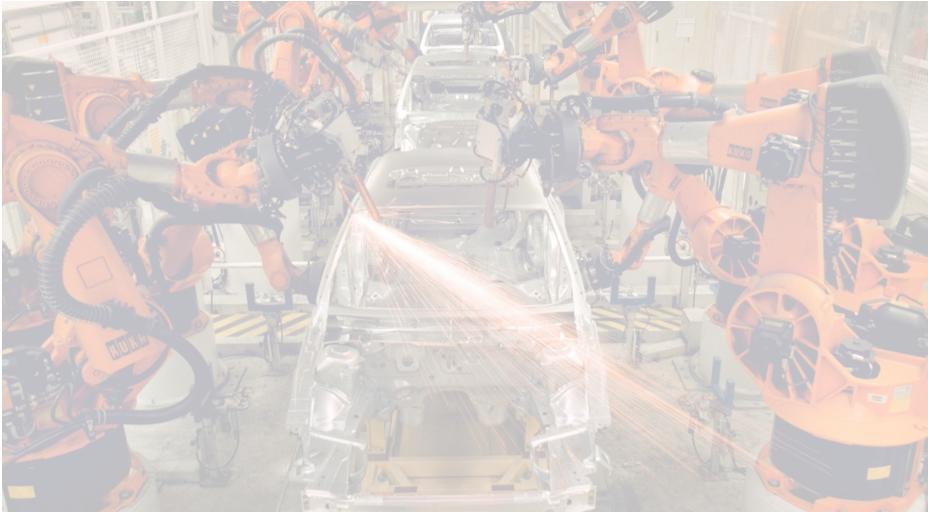
Robots have gone from being exclusively **Fixed** on factory floors ...



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# Mobile Robots



... to **Autonomously Roaming** around the world.



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# What's with Relocalization ?



# Relocalization Vs Localization

**Localization:** The ability of a mobile entity to infer its position in a predefined frame of reference. For instance the location of your car on Google Maps.



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# Relocalization Vs Localization

**Localization:** The ability of a mobile entity to infer its position in a predefined frame of reference. For instance the location of your car on Google Maps.

**ReLocalization:** The ability to localize **again** in an environment after using the information from a localization done earlier.



# Relocalization Vs Localization

**Localization:** The ability of a mobile entity to infer its position in a predefined frame of reference. For instance the location of your car on Google Maps.

**ReLocalization:** The ability to localize **again** in an environment after using the information from a localization done earlier.

In the method proposed we use the information from the localization done to train our network.



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# Why do we need cheap, low-power ?



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# Cheap Low-Power Sensors



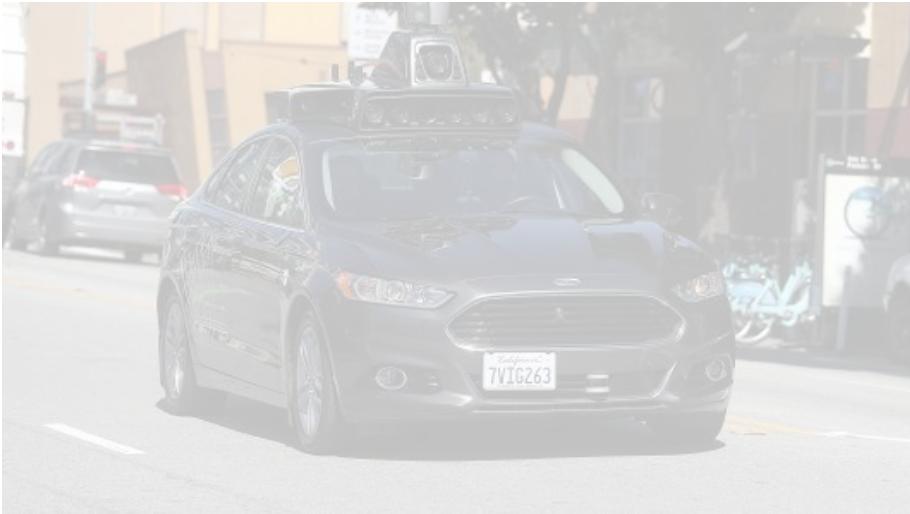
The sensor suit a car can afford to be  
Costly, Heavy and Power Hungry ....



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# Cheap Low-Power Sensors



The sensor suit a car can afford to be  
Costly, Heavy and Power Hungry ....



.... Not small mobile robots meant to  
function in a variety of environments.



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# Why do we need such a system ?



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# Motivation



- Majority of mobile robots employed in factories and laboratories are **moderate to low speed** vehicles with **moderate weight carrying capacities**, usually with **small batteries** onboard.



# Motivation



- Majority of mobile robots employed in factories and laboratories are **moderate to low speed vehicles** with **moderate weight carrying capacities**, usually with **small batteries** onboard.
- Power hungry sensors would limit the duration of operation.



# Motivation



- Environments where mobile robots work are usually **small** (of the order of  $\sim 10^{1-2}$  m)



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# Motivation



- Environments where mobile robots work are usually **small** (of the order of  $\sim 10^{1-2}$  m)
- Deep Network based architectures like **PoseNet** can model large environments though **require better hardware**, which is difficult to install on small mobile robots.



# Motivation



- Environments where mobile robots work are usually small (of the order of  $\sim 10^{1-2}$  m)
- Deep Network based architectures like **PoseNet** can model large environments though **require better hardware**, which is difficult to install on small mobile robots.
- In our method we propose a shallower 8 layers network.



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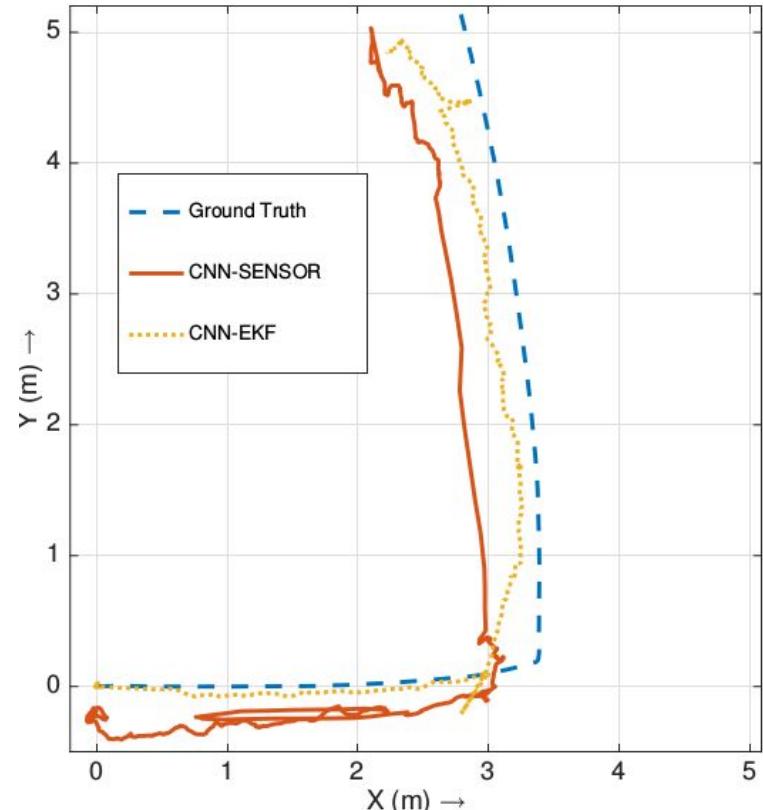
# Does it work then?



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# Results

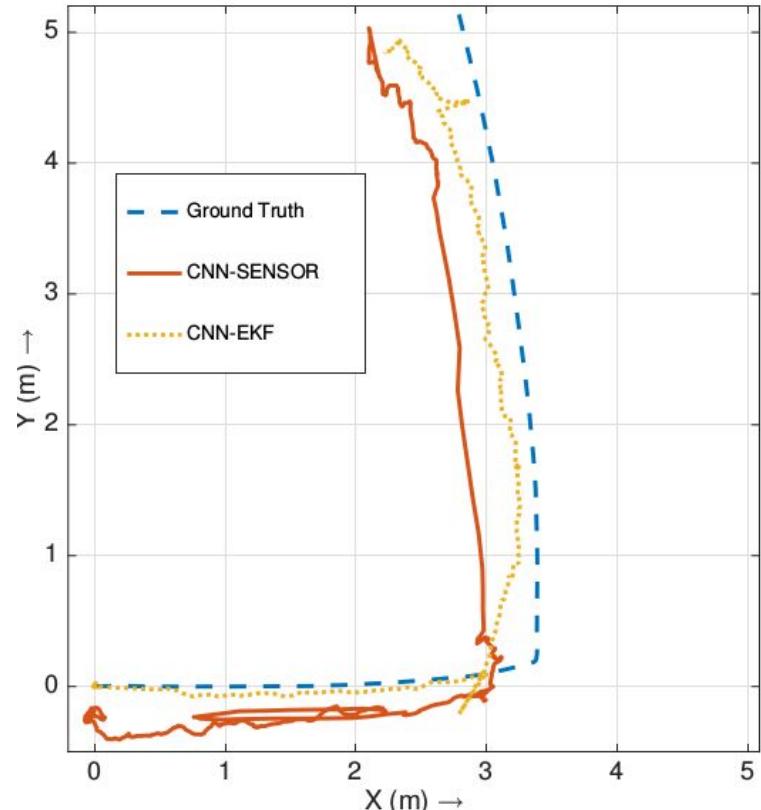
Yes, we tested the system on indoor and outdoor environment.



# Results

Yes, we tested the system on indoor and outdoor environment.

Does it ever fail?

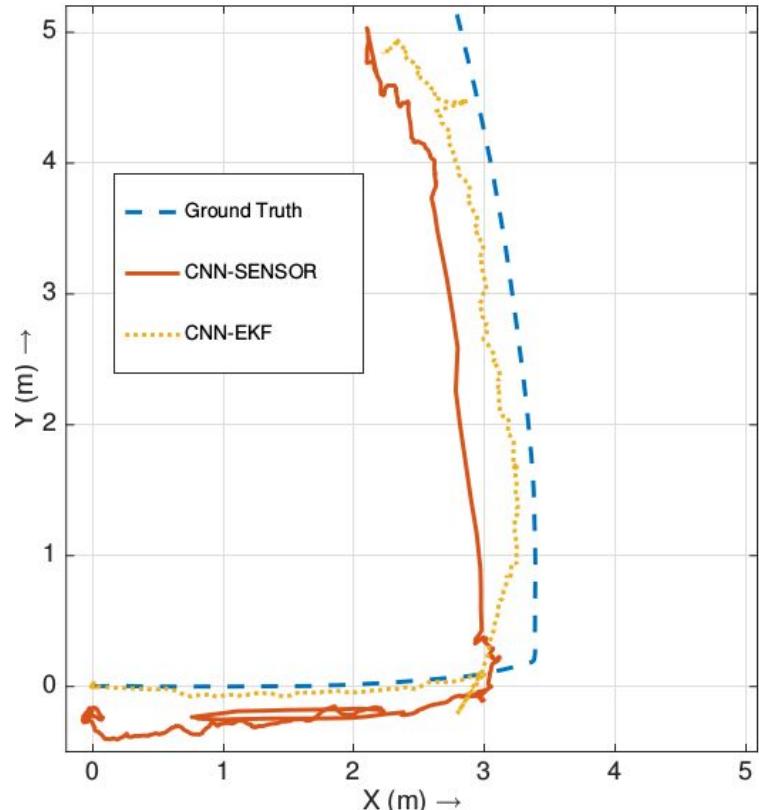


# Results

**Yes**, we tested the system on indoor and outdoor environment.

Does it ever **fail**?

Yes, we investigated the failure conditions. They are included later.



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# How did we do it ?



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# Methodology

We proposed the following:

- **CNN Sensor**
- **CNN-EKF architecture.**



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# CNN Sensors

With CNN for real world application, we had to keep the constraints posed by mobile robots in mind:

- **Real-Time operation** on mobile robots: Frequency  $\sim 15$  Hz
- **Computation constraints**: small memory etc.



# CNN Sensors

With CNN for real world application, we had to keep the constraints posed by mobile robots in mind:

- **Real-Time operation** on mobile robots: Frequency  $\sim$ 15 Hz
- **Computation constraints**: small memory etc.

Thus, we use a modified Convolutional Neural Network similar to **AlexNet** as a position sensor, which we term **CNN Sensor**.



# CNN Sensors

Our network has 8 layers:

- First **5 conv** layers with **ReLU** nonlinear activation, Layers **conv1**, **conv2** and **conv5** are followed by **pooling** layers.
- Next 2 layers are **fully connected** with 4096 neurons each.
- Last layer is again **fully connected** and provides 2 outputs,  $x_{CNN}$ ,  $y_{CNN}$



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# CNN Sensors

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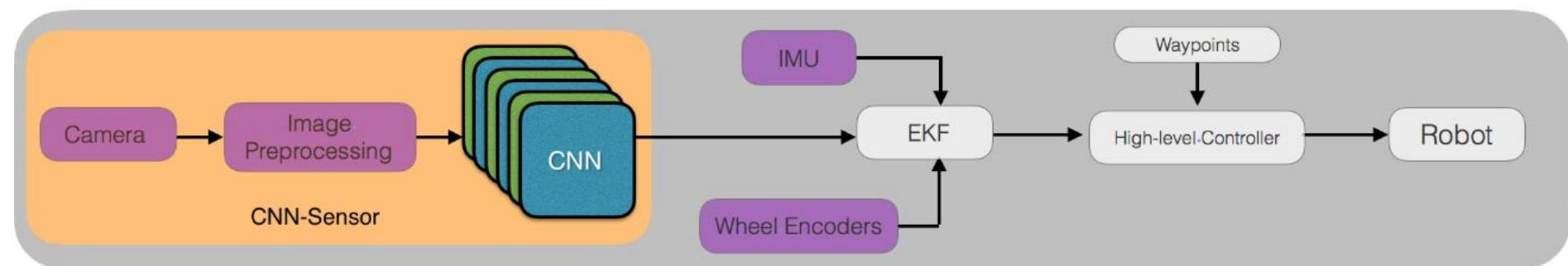
**Loss Function :**  $\mathcal{L}_x = \|\hat{\mathbf{x}} - \mathbf{x}\|_2$  , where  $\mathbf{x}$  is the regression value and  $\hat{\mathbf{x}}$  is the ground truth.



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# CNN-EKF

We fuse the information from cheap sensors found on mobile robots with our CNN sensors using an Extended Kalman Filter in the CNN-EKF architecture as shown below:



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### Indoor Experimentation

### Outdoor Experimentation



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# Indoor Experimentation

- We performed experiments inside a laboratory to establish the indoor localization capabilities of our system.
- The dimensions of the scene were **10m X 5m**



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# Indoor Experimentation

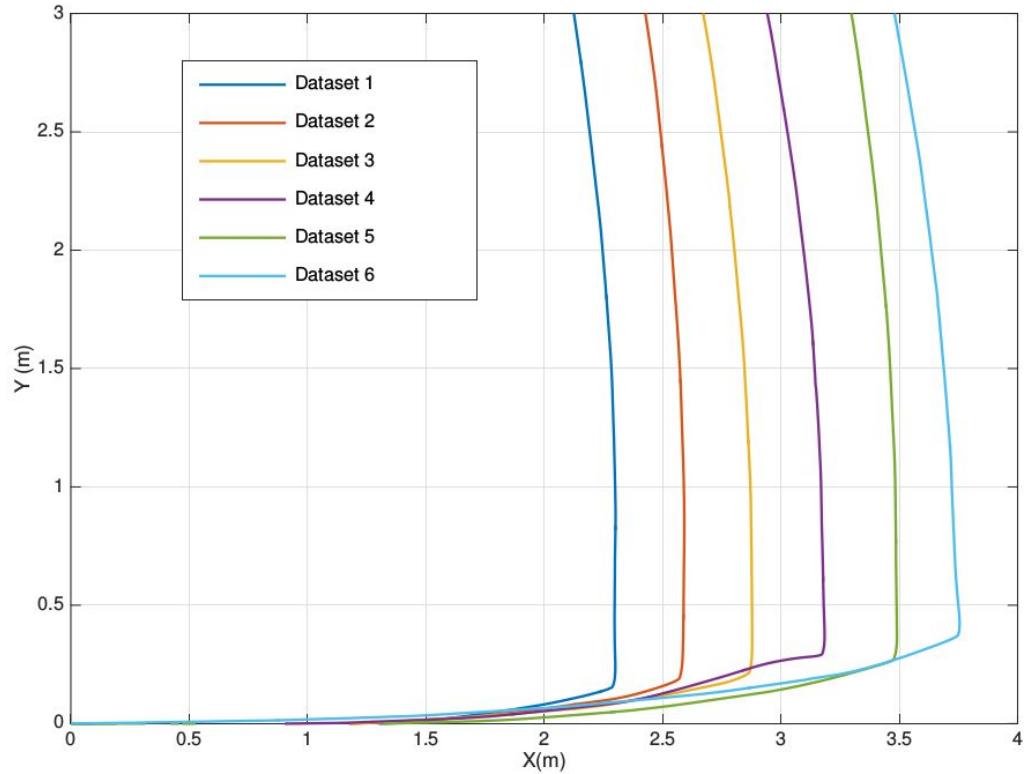
- We performed experiments inside a laboratory to establish the indoor localization capabilities of our system.
- The dimensions of the scene were **10m X 5m**
- Part of the region was well lit the other not so much, thus making a **challenging lighting** condition



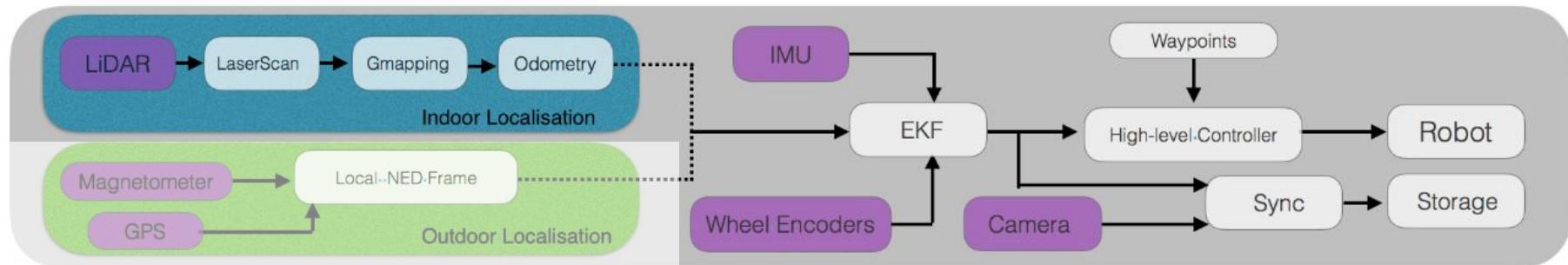
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# Indoor Experimentation: Dataset Generation

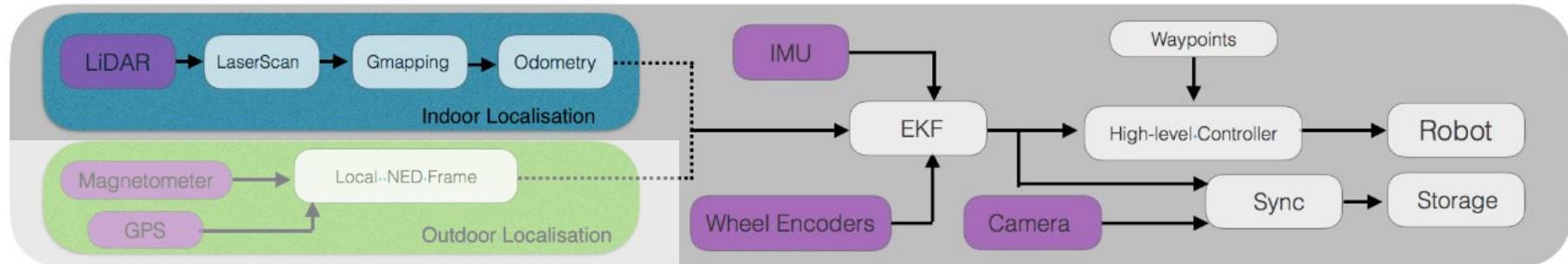
- Figure shows the paths used to generate the indoor dataset.
- **5717** images were collected in total for the paths shown.



# Indoor Experimentation: Dataset Generation



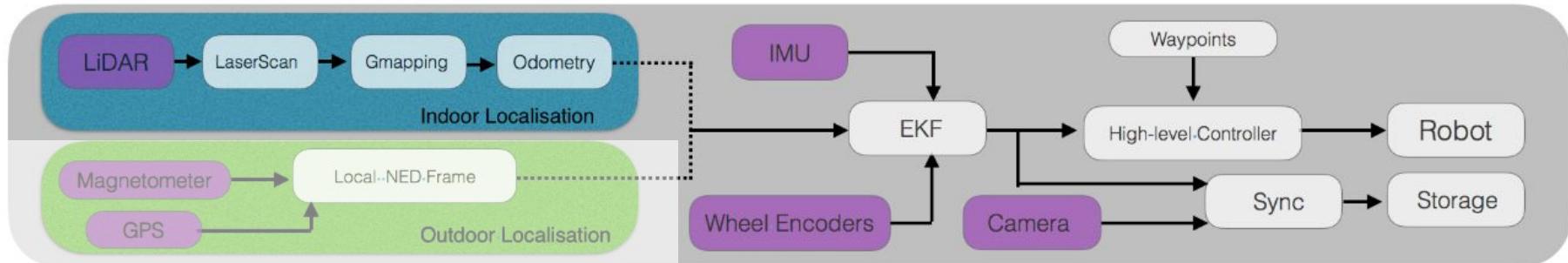
# Indoor Experimentation: Dataset Generation



- The architecture used above is used for generating the ground truth.



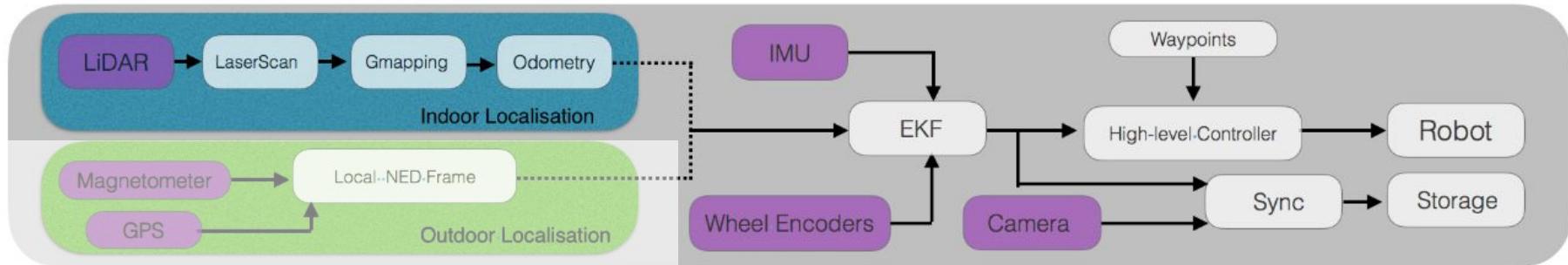
# Indoor Experimentation: Dataset Generation



- The architecture used above is used for generating the ground truth.
- We use open source implementation of **ros-gmapping** for performing **SLAM** on the Laser Scanner data and modified **robot-pose-ekf** for EKF.



# Indoor Experimentation: Dataset Generation



- The architecture used above is used for generating the ground truth.
- We use open source implementation of `ros-gmapping` for performing **SLAM** on the Laser Scanner data and modified `robot-pose-ekf` for EKF.
- The **time synchronization** was done using an approximate time policy matching the time-stamps for different sensor readings.



# Indoor Experimentation: Training

- We used **~4500** images for training in a **4:1** training and validation split and **~1000** for testing.
- We trained the network offline on an Nvidia GeForce **TITAN X** GPU.
- Trained for **50,000 iteration** in **~6 hours**, avoiding overfitting with **validation** in every **100 iteration**.



NVIDIA.



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# Indoor Experimentation: Testing

- For testing we both **emulated** the performance and **deployed** on a robot.



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# Indoor Experimentation: Testing

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- The network was deployed on an Nvidia Tegra TX1 for testing using open source software **ros-caffe**.
- The emulation on **TITAN X** runs at **200 Hz** whereas implementation on **TX1** runs at **18.5 Hz**.



# Indoor Experimentation: Testing

- For testing we both **emulated** the performance and **deployed** on a robot.
- The network was deployed on an Nvidia Tegra TX1 for testing using open source software **ros-caffe**.
- The emulation on **TITAN X** runs at **200 Hz** whereas implementation on **TX1** runs at **18.5 Hz**.
- The average **error** we encountered were  **$0.38 \pm 0.08$  m** in the **10m×5m** environment.



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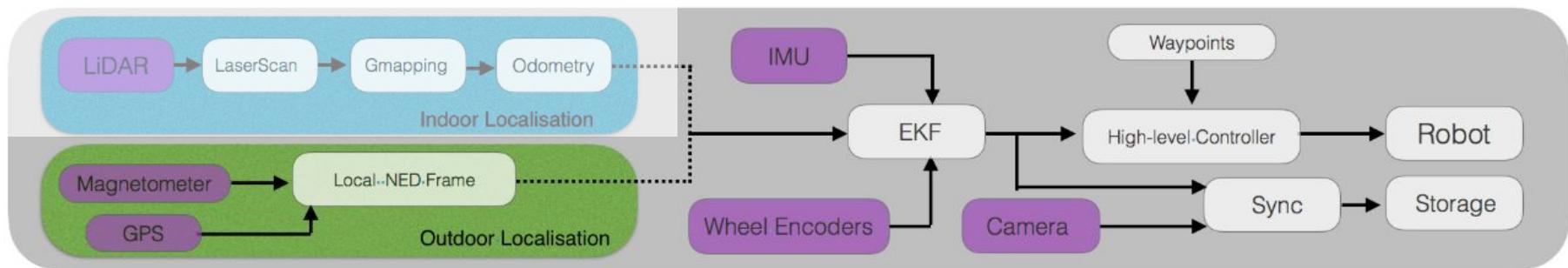
# Outdoor Experimentation

- Outdoor experiments were done on an empty road.
- The approximate dimensions of the scene were **50m X 7m**, though we cover only **~30 m length** of this.
- We only created **straight line** datasets for this environment.



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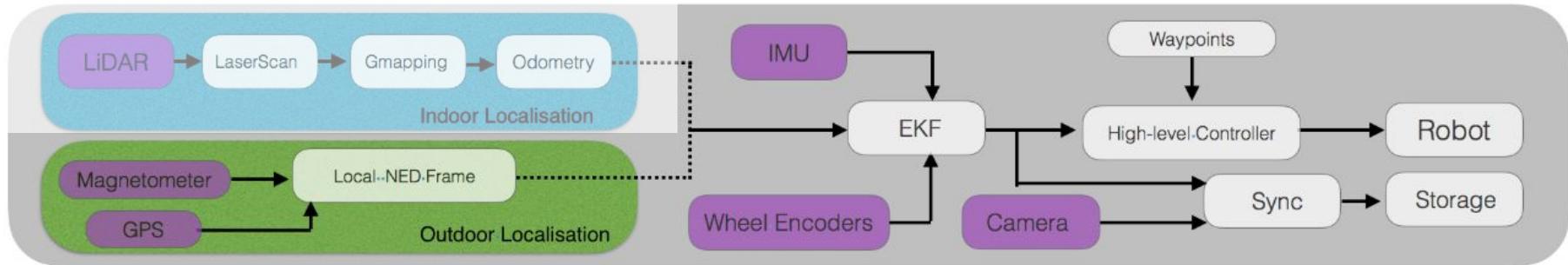
# Outdoor Experimentation: Dataset Generation



- Similar to the indoor methodology.



# Outdoor Experimentation: Dataset Generation



- Similar to the indoor methodology.
- Laser Scanner is replaced by **Magnetometer-GPS** sensor fusion for generating ground truth.



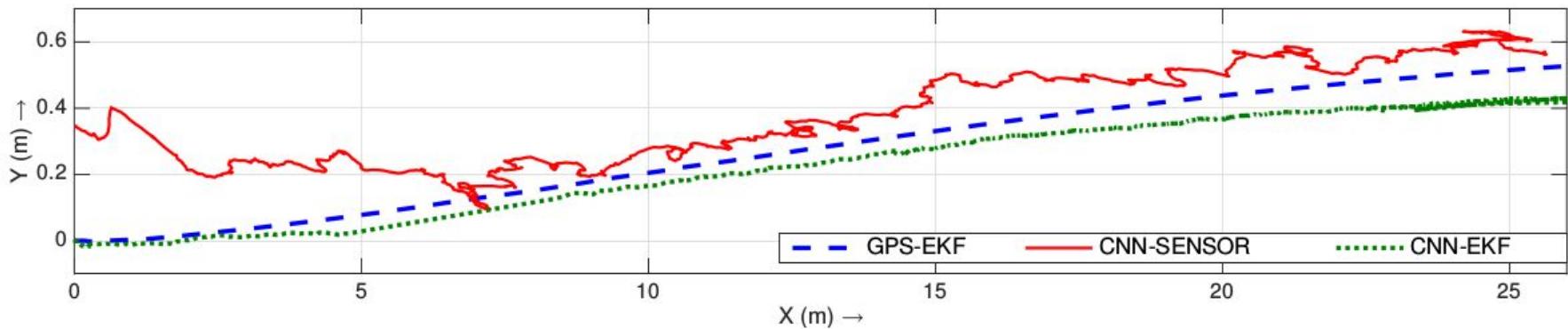
# Outdoor Experimentation: Training

- We used ~**6400** images recorded, out of which ~**5000** images used in **4:1** split for training and validation. Rest of the images used for testing.
- Remaining details for training **same as for indoor one**.



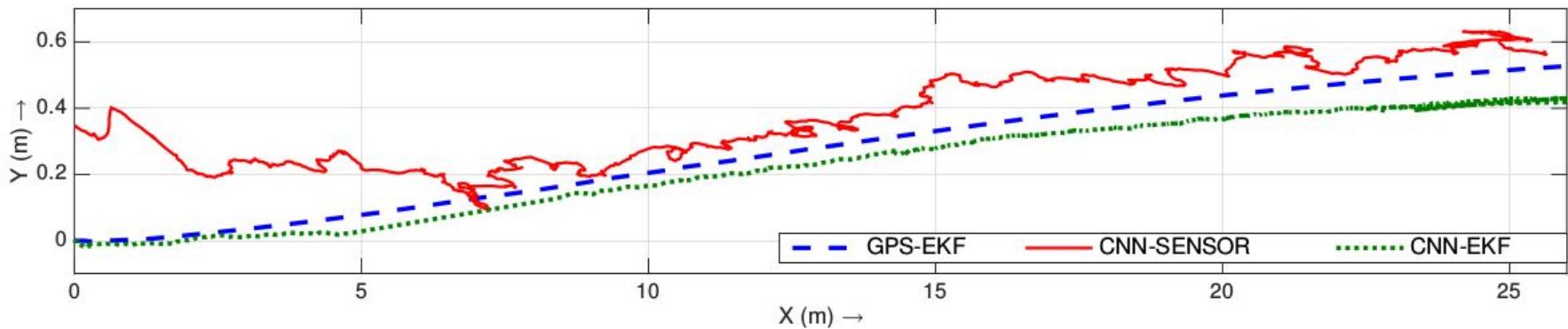
# Outdoor Experimentation: Testing

- The testing method for outdoor experiment was same as the indoor one.
- Result from one of the runs is shown below.



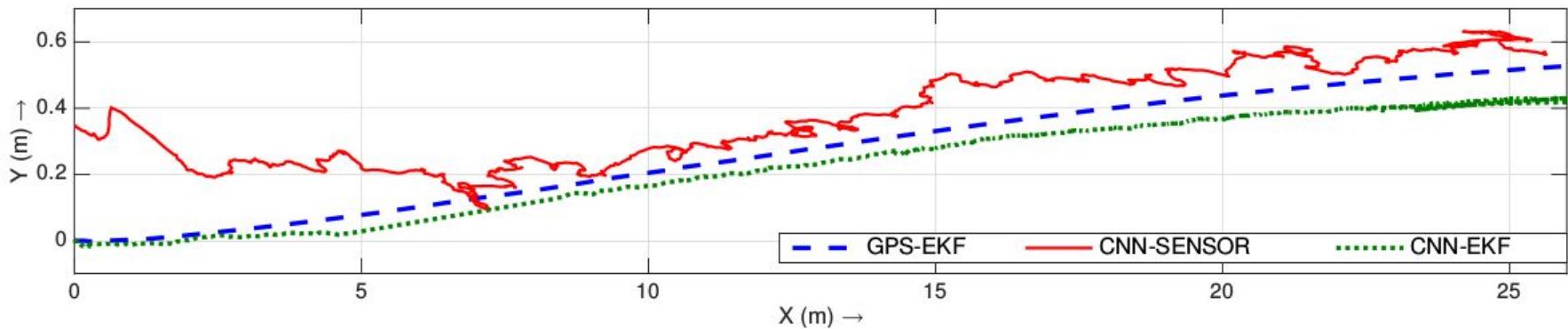
# Outdoor Experimentation: Testing

- The testing method for outdoor experiment was same as the indoor one.
- Result from one of the runs is shown below.
- The outdoor relocalization **error** we encountered without fusion were **2.01 ±0.90 m** in the **50m×7m** environment.



# Outdoor Experimentation: Testing

- The testing method for outdoor experiment was same as the indoor one.
- Result from one of the runs is shown below, **notice error in raw estimate**.
- The outdoor relocalization **error** we encountered without fusion were **2.01 ±0.90 m** in the **50m×7m** environment.



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Failure Condition



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# Failure Conditions

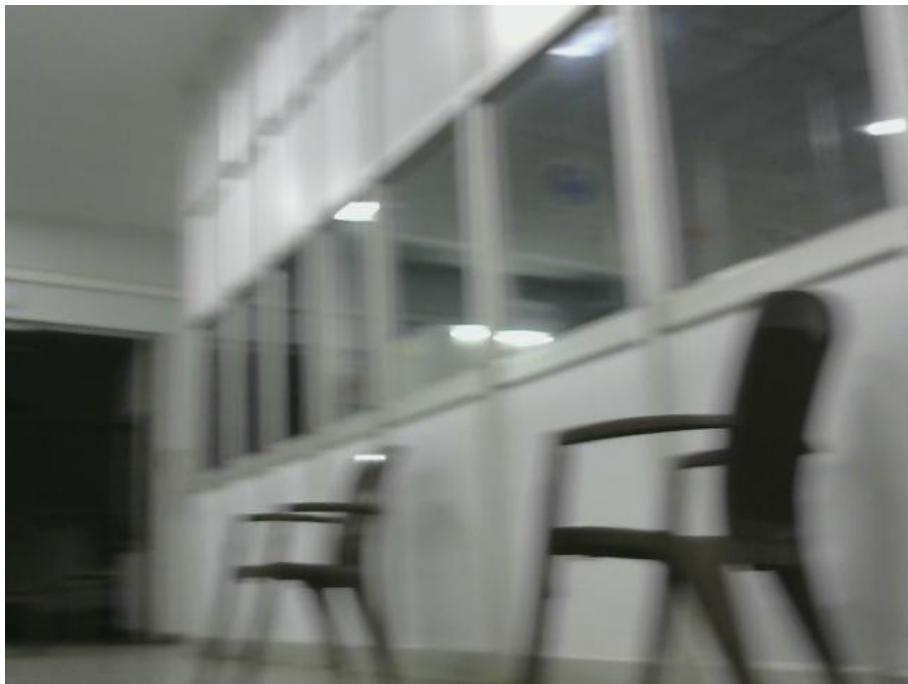
- Since we were using **shallower networks** than methods which perform similar task and **cheaper sensors**, some kinds errors were **expected**.



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# Failure Conditions

- Since we were using **shallower networks** than methods which perform similar task and **cheaper sensors**, some kinds errors were **expected**.
- 1. **Blurring** of images at high speed.



# Failure Conditions

- Since we were using **shallower networks** than methods which perform similar task and **cheaper sensors**, some kinds errors were **expected**.
  1. **Blurring** of images at high speed.
  2. Larger relocalization error in **repetitive** environments.

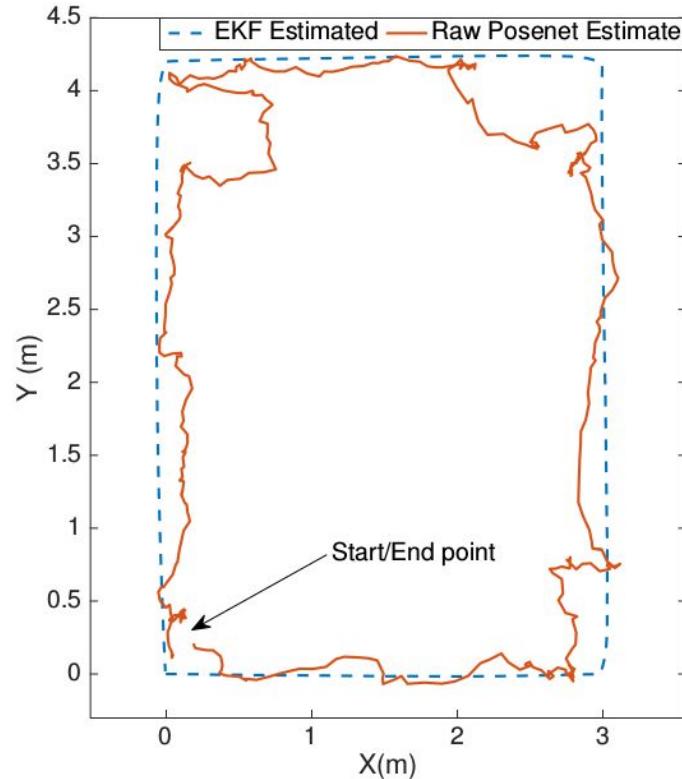


# Failure Conditions

**Blurring** of images at high speed.

This affected us only at the **turns** at the changes are high then.

**Turns** were especially bad as we were **not regressing angle** values from the network only position.

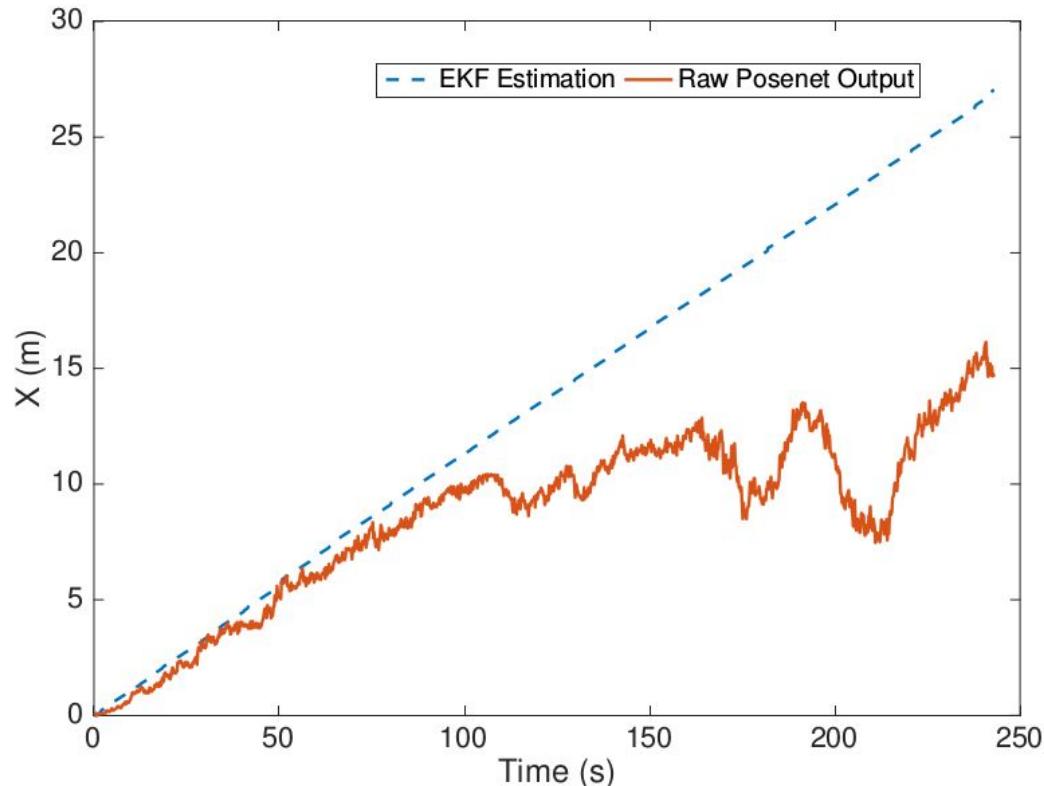


# Failure Conditions

Larger relocalization error in **repetitive** environments.

This error occurs due to network's **inability to differentiate** between different **locations**.

Possible fix might be to add more layers.



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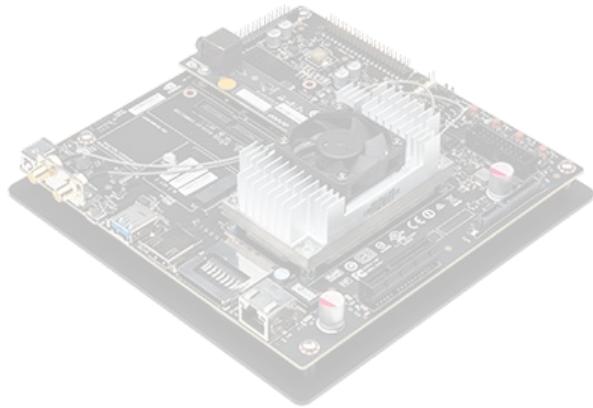
Experiments

**Implementation Details**

Hardware

Software





Onboard  
Computer ?

Indoor



Robotic Platform ?



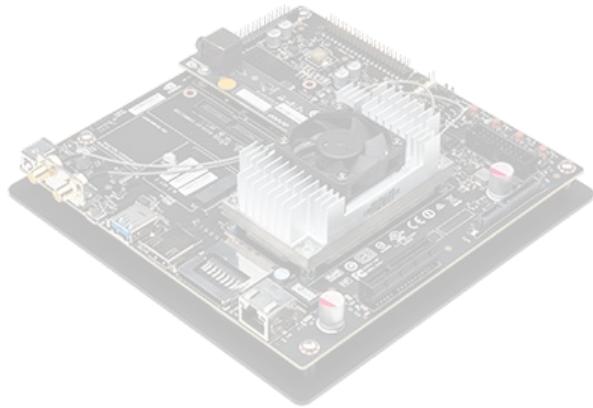
IMU ?



Camera ?



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Onboard  
Computer ?

Indoor



Nex Robotics FireBird IV  
+  
Wheel Encoders

Powered with one 3 cell, 2400mAH LiPo Battery, runtime >10 min.



IMU ?



Camera ?



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Nvidia Tegra TX1  
Development Board

Indoor



Nex Robotics FireBird IV  
+  
Wheel Encoders

ARM Processor, 256 CUDA Cores, 4 GB RAM



IMU ?



Camera ?



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Nvidia Tegra TX1  
Development Board

Indoor



Nex Robotics FireBird IV  
+  
Wheel Encoders



PixHawk



Camera ?



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Nvidia Tegra TX1  
Development Board

Indoor



Nex Robotics FireBird IV  
+  
Wheel Encoders



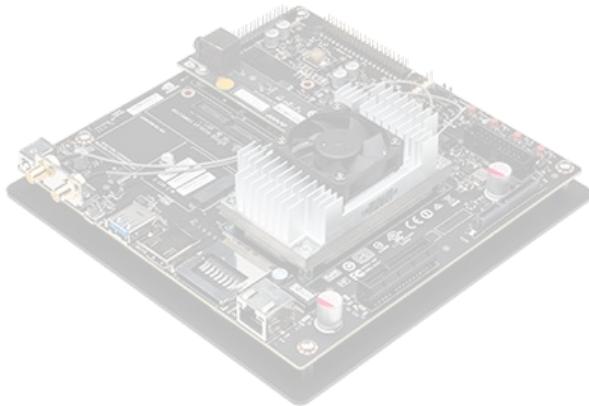
PixHawk



Logitech C270

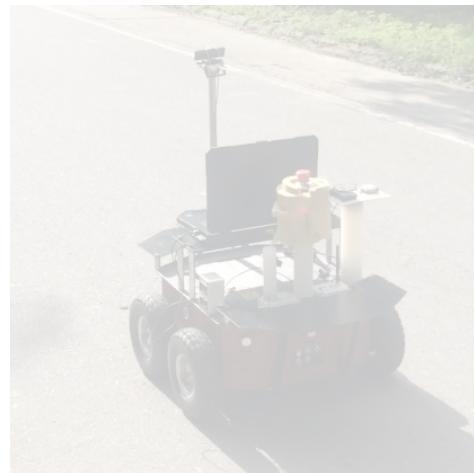


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Onboard  
Computers ?

# Outdoor



Robotic Platform ?



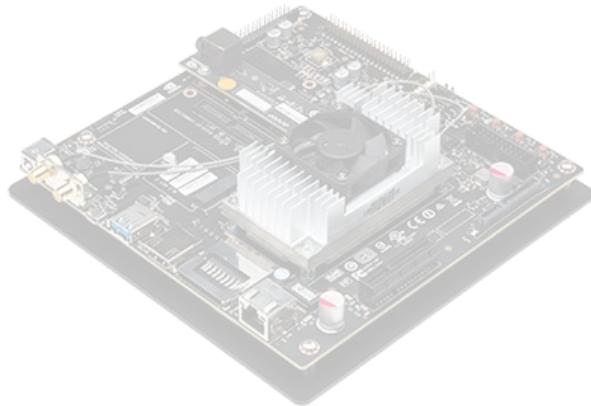
IMU ?



Camera ?



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Onboard  
Computers ?

# Outdoor



Nex Robotics 0xDelta  
+  
Wheel Encoders

Powered with one 6 cell, 10,000mAH LiPo Battery, runtime >30 min.



IMU ?



Camera ?



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Nvidia Tegra TX1  
Development Board  
+  
Intel NUC



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# Outdoor



Nex Robotics 0xDelta  
+  
Wheel Encoders

NUC: i5, 8 GB RAM



IMU ?



Camera ?



Nvidia Tegra TX1  
Development Board  
+  
Intel NUC

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# Outdoor



Nex Robotics 0xDelta  
+  
Wheel Encoders



PixHawk IMU + GPS



Camera ?



Nvidia Tegra TX1  
Development Board  
+  
Intel NUC

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# Outdoor



Nex Robotics 0xDelta  
+  
Wheel Encoders



PixHawk IMU + GPS



Genius Widecam



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## Hardware

## Software



# Implementation Details

Operating  
System

ubuntu

Platform



Platform/Library

Caffe2

Library



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# Implementation Details



Platform



Platform/Library



Library



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# Implementation Details



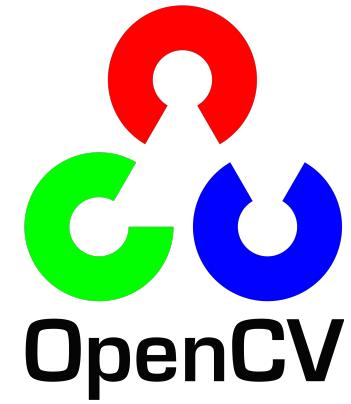
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# Implementation Details



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# Implementation Details



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# Implementation Details

More Open Source Libraries/Implementations Used:

- ros-gmapping
- mavros
- ros-caffe
- robot-pose-ekf



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# CNN Sensors: Implementation Details

Other details of the network

**Loss Function :**  $\mathcal{L}_x = \|\hat{x} - x\|_2$ , where  $x$  is the regression value and  $\hat{x}$  is the ground truth.

**Optimizer:** Adam and Adagrad

**Initialization:** Xavier



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What's Next ? Or  
What else can one do with this ?



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# Future!

- Introduce the **regression** of full **6d Pose**, **position** and **quaternion**.
- Add image processing based methods for **motion blur removal** to the pipeline.
- If the two above are done, compress the network and use the CNN-EKF on a **Quadrotor!**
- Improve the performance on moderately repetitive environments by modifying the architecture of CNN Sensor.



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# Questions ??



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# Acknowledgements



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# Thanks!

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**GRACIAS** **THANK**  
**ARIGATO** **YOU**  
**SHUKURIA** **BOLZİN MERCI**

DANKSCHEEN  
SPASSIBO  
NUHUN  
SNACHALHUYA  
CHALTU  
YAQHANYELAY  
TASHAKKUR ATU  
WABEEJA MAITEKA  
WABEEJA MAITEKA  
DHANYABAD  
ANNA  
ATTO  
MAAKE  
GAEJTHO  
MERASTAHYY  
SANKO  
KOMAPSUMNIDA  
LAH  
FAKAAUE  
RAINKA  
TAVAPUCH  
MEDAWAGSE  
JUSPAXAR  
GOZAIMASHITA  
EFCHARISTO  
AGUYJE  
FAKAAUE  
TINGKI  
BİYAN  
SHUKRIA

HATUR GU  
SPASIBO  
DENKAUJA  
HENACHALHYA  
UNALCHEESH  
YUSPAGARTAM  
HUI  
EXQU  
SIKOMO  
MAKETAI  
MINMONCHAR

